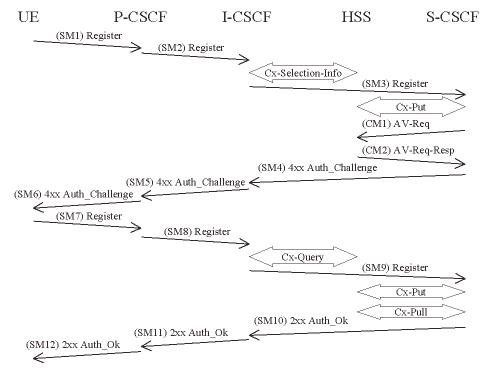
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Consequences if not approved:	Ħ	Technically the missing link between Digest response and the challenge make the verification of the response fuzzy. The questioned specification and reference RFC are inconsistant with ea other. The specification in question contains inconsistant with 29.228 (Table 6.3								each	1			
Clauses affected:	Ħ	6.1.1	, 6.1.3	5										
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# 6.1.1 Authentication of an IM-subscriber

Before a user can get access to the IM services at least one IMPU needs to be registered and the IMPI authenticated in the IMS at application level. In order to get registered the UE sends a SIP REGISTER message towards the SIP registrar server i.e. the S-CSCF, cf. Figure 1, which will perform the authentication of the user. The message flows are the same regardless of whether the user has an IMPU already registered or not.



# Figure 4: The IMS Authentication and Key Agreement for an unregistered IM subscriber and successful mutual authentication with no synchronization error

The detailed requirements and complete registration flows are defined in [8] and [11]. SMn stands for SIP Message n and CMm stands for Cx message m which has a relation to the authentication process:

SM1: REGISTER(IMPI, IMPU)

In SM2 and SM3 the P-CSCF and the I-CSCF respectively forwards the SIP REGISTER towards the S-CSCF.

After receiving SM3, if the IMPU is not currently registered at the S-CSCF, the S-CSCF needs to set the registration flag at the HSS to initial registration pending. This is done in order to handle mobile terminated calls while the initial registration is in progress and not successfully completed. The registration flag is stored in the HSS together with the S-CSCF name and user identity, and is used to indicate whether a particular IMPU of the user is unregistered or registered at a particular S-CSCF or if the initial registration at a particular S-CSCF is pending. The registration flag is set by the S-CSCF sending a Cx-Put to the HSS. If the IMPU is currently registered, the S-CSCF shall leave the registration flag set to *registered*. At this stage the HSS has performed a check that the IMPI and the IMPU belong to the same user.

Upon receiving the SIP REGISTER the S-CSCF CSCF shall use an Authentication Vector (AV) for authenticating and agreeing a key with the user. If the S-CSCF has no valid AV then the S-CSCF shall send a request for AV(s) to the HSS in CM1 together with the number m of AVs wanted where m is at least one.

CM1: Cx-AV-Req(IMPI, m) Upon receipt of a request from the S-CSCF, the HSS sends an ordered array of *n* authentication vectors to the S-CSCF using CM2. The authentication vectors are ordered based on sequence number. Each authentication vector consists of the following components: a random number RAND, an expected response XRES, a cipher key CK, an integrity key IK and an authentication token AUTN. Each authentication vector is good for one authentication and key agreement between the S-CSCF and the IMS user.

CM2:

Cx-AV-Req-Resp(IMPI, RAND1||AUTN1||XRES1||CK1||IK1,....,RANDn||AUTNn||XRESn||CKn||IKn)

When the S-CSCF needs to send an authentication challenge to the user, it selects the next authentication vector from the ordered array, i.e. authentication vectors in a particular S-CSCF are used on a first-in / first-out basis.

The S-CSCF sends a SIP 4xx Auth\_Challenge i.e. an authentication challenge towards the UE including the challenge RAND, the authentication token AUTN in SM4. It also includes the integrity key IK and the cipher key CK for the P-CSCF. Draft-ietf-sip-digest-aka-01 [17] specifies the fields to populate corresponding parameters of authenticate challenge.

The verification of the SQN by the USIM and ISIM will cause the UE to reject an attempt by the S-CSCF to re-use a AV. Therefore no AV shall be sent more than once.

NOTE: This does not preclude the use of the normal SIP transaction layer re-transmission procedures.

SM4: 4xx Auth\_Challenge(IMPI, RAND, AUTN, IK, CK)

When the P-CSCF receives SM5 it shall store the key(s) and remove that information and forward the rest of the message to the UE i.e.

SM6: 4xx Auth\_Challenge(IMPI, RAND, AUTN)

Upon receiving the challenge, SM6, the UE takes the AUTN, which includes a MAC and the SQN. The UE calculates the XMAC and checks that XMAC=MAC and that the SQN is in the correct range as in [1]. If both these checks are successful the UE calculates the response, RES, puts it into the Authorization header and sends it back to the registrar in SM7. Draft-ietf-sip-digest-aka-01<u>RFC3310</u> [17] specifies the fields to populate corresponding parameters of the response. It should be noted that the UE at this stage also computes the session keys CK and IK.

SM7:

REGISTER(IMPI, RAND, AUTN, RES)

The P-CSCF forwards the <u>RAND</u>, <u>AUTN and</u> RES in SM8 to the I-CSCF, which queries the HSS to find the address of the S-CSCF. In SM9 the I-CSCF forwards the RES to the S-CSCF.

Upon receiving SM9 containing the response, the S-CSCF retrieves the active XRES for that user and uses this to check the response sent by the UE as described in -<u>RFC3310</u> <u>Draft-ietf-sip-digest-aka-</u>01-[17]. If the check is successful then the user has been authenticated and the IMPU is registered in the S-CSCF. If the IMPU was not currently registered, the S-CSCF shall send a Cx-Put to update the registration-flag to *registered*. If the IMPU was currently registered the registration-flag is not altered. It shall be possible to implicitly register IMPU(s). The implicitly registered IMPU(s) all belong to the same Service Profile. All the IMPU(s) being implicitly registered shall be delivered by the HSS to the S-CSCF and subsequently to the P-CSCF. The S-CSCF shall regard all implicitly registered IMPU(s) as registered IMPU(s).

When an IMPU has been registered this registration will be valid for some period of time. Both the UE and the S-CSCF will keep track on a timer for this purpose but the expiration time in the UE is smaller than the one in the S-CSCF in order to make it possible for the UE to be registered and reachable without interruptions. A successful registration of a previously registered IMPU (including implicitly registered IMPUs) means the expiry time of the registration is refreshed.

It should be noted that the UE initiated re-registration opens up a potential denial-of-service attack. That is, an attacker could try to register an already registered IMPU and respond with the wrong RES and in

order to make the HN de-register the IMPU. For this reason a subscriber should not be de-registered if it fails an authentication. It shall be defined by the policy of the operator when successfully registered IMPU(s) are to be de-registered.

The lengths of the IMS AKA parameters are specified in chapter 6.3.7 in [1].

# 6.1.2 Authentication failures

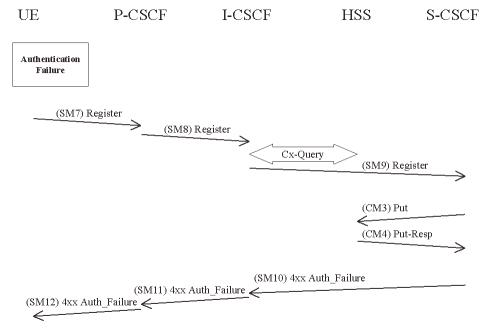
### 6.1.2.1 User authentication failure

In this case the authentication of the user should fail at the S-CSCF due an incorrect response (received in SM9). However, if the response is incorrect, then the IK used to protect SM7 will normally be incorrect as well, which will normally cause the integrity check at the P-CSCF to fail before the response can be verified at S-CSCF. In this case SM7 is discarded by the IPsec layer at the P-CSCF.

If the integrity check passes but the response is incorrect, the message flows are identical up to and including SM9 as a successful authentication. Once the S-CSCF detects the user authentication failure it should proceed in the same way as having received SM9 in a network authentication failure (see clause 6.1.2.2).

#### 6.1.2.2 Network authentication failure

In this section the case when the authentication of the network is not successful is specified. When the check of the MAC in the UE fails the network can not be authenticated and hence registration fails. The flow is identical as for the successful registration in 6.1.1 up to SM6.



The UE shall send a Register message towards the HN including an indication of the cause of failure in SM7. The P-CSCF and the I-CSCF forward this message to the S-CSCF.

#### SM7:

REGISTER(Failure = AuthenticationFailure, IMPI)

Upon receiving SM9, which includes the cause of authentication failure, the S-CSCF shall set the registration-flag in the HSS to *unregistered*, if the IMPU is not currently registered. To set the flag the S-CSCF sends in CM3 a Cx-Put to the HSS. If the IMPU is currently registered, the S-CSCF does not update the registration flag.

The HSS responds to CM3 with a Cx-Put-Resp in CM4.

In SM10 the S-CSCF sends a 4xx Auth\_Failure towards the UE indicating that authentication has failed, no security parameters shall be included in this message.

SM10: SIP/2.0 4xx Auth\_Failure

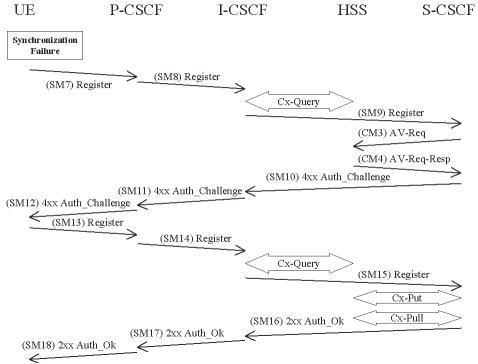
Upon receiving SM10 the I-CSCF shall clear any registration information related to the IMPI.

#### 6.1.2.3 Incomplete authentication

If the S-CSCF does not receive a response to an authentication within an acceptable time, it considers the authentication to have failed. If the IMPU was not already registered, the S-CSCF shall send a Cx-Put to the HSS to set the registration-flag for that IMPU to unregistered (see message CM3 in clause 6.1.2.2). If the IMPU was already registered, the S-CSCF does not change the registration-flag.

# 6.1.3 Synchronization failure

In this section the case of an authenticated registration with synchronization failure is described. After resynchronization, authentication may be successfully completed, but it may also happen that in subsequent attempts other failure conditions (i.e. user authentication failure, network authentication failure) occur. In below only the case of synchronization failure with subsequent successful authentication is shown. The other cases can be derived by combination with the flows for the other failure conditions.



The flow equals the flow in 6.1.1 up to SM6. When the UE receives SM6 it detects that the SQN is out of range and sends a synchronization failure back to the S-CSCF in SM7. Draft-ietf-sip-digest-aka-04<u>RFC3310</u> [17] describes the fields to populate corresponding parameters of synchronization failure.

REGISTER(Failure = Synchronization Failure, AUTS, IMPI, RAND, AUTN)

Upon receiving the *Synchronization Failure* and the AUTS the S-CSCF sends an Av-Req to the HSS in CM3 including the required number of Avs, m. CM3:

Cx-AV-Req(IMPI, RAND, <u>AUTN</u>, AUTS, m)

The HSS checks the AUTS as in section 6.3.5 in [1]. After potentially updating the SQN, the HSS sends new AVs to the S-CSCF in CM4.

CM4:

 $Cx-AV-Req-Resp(IMPI, n, RAND_1 || AUTN_1 || XRES_1 || CK_1 || IK_1, \dots, RAND_n || AUTN_n || XRES_n || CK_n || IK_n)$ 

The rest of the messages i.e. SM10-SM18 including the Cx messages are exactly the same as SM4-SM12 and the corresponding Cx messages in 6.1.1.