Source: TSG-SA WG4

Title:CRs TS 26.346 on MBMS (Release 6)

Document for: Approval

Agenda Item: 7.4.3

The following CRs, agreed at the TSG-SA WG4 meeting #35, are presented to TSG SA #28 for approval.

Spec	CR	Rev	Phase	Subject	Cat	Vers	WG	Meeting	S4 doc
26.346	001	1	Rel-6	Corrections to QoE metrics specification for MBMS	F	6.0.0	S4	TSG-SA WG4#35	S4-050393
26.346	002	1	Rel-6	Using two TMGIs	F	6.0.0	S4	TSG-SA WG4#35	S4-050307
26.346	003		Rel-6	MBMS Service Descriptions over HTTP	F	6.0.0	S4	TSG-SA WG4#35	S4-050290
26.346	004	1	Rel-6	Corrections to the specification of Associated Delivery Procedures for MBMS	F	6.0.0	S4	TSG-SA WG4#35	S4-050392
26.346	005	2	Rel-6	Usage of MBMS Session Identity	В	6.0.0	S4	TSG-SA WG4#35	S4-050383
26.346	010	1	Rel-6	MBMS user service announcement via point- to-point push bearers	В	6.0.0	S4	TSG-SA WG4#35	S4-050406
26.346	011		Rel-6	Removal of obsolete note	F	6.0.0	S4	TSG-SA WG4#35	S4-050387
26.346	013		Rel-6	Specification of Raptor Forward Error Correction and Streaming User Service bundling	С	6.0.0	S4	TSG-SA WG4#35	S4-050378
26.346	015		Rel-6	Clarification of Associated Delivery Procedure	F	6.0.0	S4	TSG-SA WG4#35	S4-050394
26.346	016		Rel-6	Corrections of FLUTE Support Requirements	F	6.0.0	S4	TSG-SA WG4#35	S4-050395
26.346	017		Rel-6	Corrections of the reference list	D	6.0.0	S4	TSG-SA WG4#35	S4-050396
26.346	018		Rel-6	Definition of RTP Session	F	6.0.0	S4	TSG-SA WG4#35	S4-050397
26.346	019		Rel-6	Corrections and editorial modifications to chapter 4	F	6.0.0	S4	TSG-SA WG4#35	S4-050398
26.346	020		Rel-6	MBMS Repair	F	6.0.0	S4	TSG-SA WG4#35	S4-050431
26.346	021		Rel-6	MBMS Media Codec Support	F	6.0.0	S4	TSG-SA WG4#35	S4-050434

S4-050393

CHANGE REQUEST								
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Clauses affected:	೫ 8.3.2.1, 8. 4	4.2, 8.4.2.1, 8.4	4.3, 9.4.6, 9	9.5.3				
Other specs affected:	YNXOtherXTestXO&M	er core specific specifications 1 Specifications	ations	æ				
Other comments:	H							

How to create CRs using this form:

- 1) Fill out the above form. The symbols above marked 🔀 contain pop-up help information about the field that they are closest to.
- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

8.3.2.1 SDP Description for QoE Metrics

Similar to as in 3GPP TS 26.234 [47], an SDP attribute for QoE, which can be used either at session or media level, is defined below in RFC 2234 [23] based on RFC 2327 [14]:

- QoE-Metrics-line = "a" "=" "3GPP-QoE-Metrics:" att-measure-spec *("," att-measure-spec)) CRLF
- att-measure-spec = Metrics ";" Sending-rate [";" Measure-Range] *([";" Parameter-Ext])
- Metrics = "metrics" "=" "{"Metrics-Name *("," Metrics-Name) " }"
- Metrics-Name = 1*((0x21..0x2b) / (0x2d..0x3a) / (0x3c..0x7a) / 0x7c / 0x7e) ;VCHAR except ";", ",", "{" or "}"
- Sending-Rate = "rate" "=" 1*DIGIT / "End"
- Measure-Range = "range" "=" Ranges-Specifier
- Parameter-Ext = (1*DIGIT ["." 1*DIGIT]) / (1*((0x21..0x2b) / (0x2d..0x3a) / (0x3c..0x7a) / 0x7c / 0x7e))
- Ranges-Specifier = as defined in RFC 2326 [76].

An MBMS server uses this attribute to indicate that QoE metrics are supported and shall be used if also supported by the MBMS client. When present at session level, it shall only contain metrics that apply to the complete session. When present at media level, it shall only contain metrics that are applicable to individual media.

The "Metrics" field contains the list of names that describes the metrics/measurements that are required to be reported in a MBMS session (see clause 8.4). The names that are not included in the "Metrics" field shall not be reported during the session.

In this version of the specification, the "Sending-Rate" shall be set to the value "End", which indicates that only one report is sent at the end of the MBMS session.

The optional "Measure-Range" field, if used, shall define the time range in the stream for which the QoE metrics will be reported. There shall be only one range per measurement specification. The range format shall be any of the formats allowed by the media. If the "Measure-Range" field is not present, the corresponding (media or session level) range attribute in SDP shall be used. If SDP information is not present, the metrics range shall be the whole session duration.

8.4.2 QoE Metrics

An MBMS client should measure the metrics at the transport layer after FEC decoding (if FEC is used), but may also do it at the application layer for better accuracy.

The reporting period for the metrics is the whole streaming duration. This duration may be less than the session duration, because of late joiners or early leavers. The reporting period shall not include any voluntary event that impacts the actual play, such as pause, or any buffering or freezes/gaps caused by them.

The following metrics shall be derived by the MBMS client implementing QoE. All the metrics defined below are only applicable to at least one of audio, video, speech and timed text media types, and are not applicable to other media types such as synthetic audio, still images, bitmap graphics, vector graphics, and text. Any unknown metrics shall be ignored by the client and not included in any QoE report. Among the QoE metrics, corruption duration, successive loss of RTP packets, frame-rate deviation and jitter duration are of media level, whereas initial buffering duration and rebuffering duration are of session level.

8.4.2.1 Corruption duration metric

Corruption duration, M, is the time period from the NPT time of the last good frame before the corruption, to the NPT time of the first subsequent good frame or the end of the reporting period (whichever is sooner). A corrupted frame may

either be an entirely lost frame, or a media frame that has quality degradation and the decoded frame is not the same as in error-free decoding. A good frame is a "completely received" frame X that, either:

- it is a refresh frame (does not reference any previously decoded frames AND where none of the subsequently receiveddecoded frames reference any frames decoded prior to X); or
- does not reference any previously decoded frames; or
- references previously decoded "good frames".

"Completely received" means that all the bits are received and no bit error has occurred.

Corruption duration, M, in milliseconds can be calculated as below:

- a) M can be derived by the client using the codec layer, in which case the codec layer signals the decoding of a good frame to the client. A good frame could also be derived by error tracking methods, but decoding quality evaluation methods shall not be used.
- b) In the absence of information from the codec layer, M should be derived from the NPT time of the last frame before the corruption and N, where N is optionally signalled from MBMS streaming server (via SDP) to the MBMS client and represents the maximum duration between two subsequent refresh frames in milliseconds.
- c) In the absence of information from the codec layer and if N is not signalled, then M defaults to ∞ (for video) or to one frame duration (for audio), or the end of the reporting period (whichever is sooner).

The optional parameter N as defined in point b is used with the "Corruption_Duration" parameter. Another optional parameter T is defined to indicate whether the client uses error tracking or not. The value of T shall be set by the client via reception reporting (clause 9.5.2) as on or off. The syntax for N to be included in the "att-measure-spec" (clause 8.3.1.1) is as follows:

• N = "N" "=" 1*DIGIT

In MBMS reception reporting will be done only once at the end of streaming, hence all the occurred corruption durations are summed up over the period of the stream as the value *TotalCorruptionDuration*. The unit of this metrics is expressed in milliseconds. The number of individual corruption events over the stream duration are summed up in the value *NumberOfCorruptionEvents*. These two values are reported by the MBMS client as part of the reception report (clauses 9.4.6 and 9.5.2).

8.4.3 Example metrics initiation with SDP

This following example shows the syntax of the SDP attribute for QoE metrics. The session level QoE metrics description (Initial buffering duration and rebufferings) are to be monitored and reported only once at the end of the session. Also video specific description of metrics (corruptions) are to be monitored and reported at the end from the beginning of the stream until the time 40s. Finally, audio specific description of metrics (corruptions) is to be monitored at the end from the and reported at the end from the beginning until the end of the stream.

SDP example:

```
v=0
o=- 3268077682 433392265 IN IP4 63.108.142.6
s=QoE Enablede Session Description Example
e=support@foo.com
c=IN IP4 0.0.0 0
t=0 0
a=range:npt=0-83.660000
a=3GPP-QoE-Metrics:{Initial_Buffering_Duration,Rebuffering_Duration};rate=End
a=control:*
m=video 0 RTP/AVP 96
b=AS:28
a=3GPP-QoE-Metrics:{Corruption_Duration};rate=End;range:npt=0-40
a=control:trackID=3
a=rtpmap:96 MP4V-ES/1000
a=range:npt=0-83.666000
```

```
a=fmtp:96profile-level-id=8;config=000001b008000001b50900012000
m=audio 0 RTP/AVP 98
b=AS:13
a=3GPP-QoE-Metrics:{Corruption_Duration};rate=End
a=control:trackID=5
a=rtpmap:98 AMR/8000
a=range:npt=0-83.660000
a=fmtp:98 octet-align=1
a=maxptime:200
```

9.4.6 Reception Report Message

Once the need for reception reporting has been established, the MBMS receiver sends one or more Reception Report messages to the BM-SC. All Reception Report requests and responses for a particular MBMS transmission should take place in a single TCP session using the HTTP protocol (RFC 2616 [18]).

The Reception Report request shall include the URI of the file for which delivery is being confirmed. URI is required to uniquely identify the file (resource).

The client shall make a Reception Report request using the HTTP (RFC 2616 [18]) POST request carrying XML formatted metadata for each reported received content (file). An HTTP session shall be used to confirm the successful delivery of a single file. If more than one file were downloaded in a particular MBMS download multiple descriptions shall be added in a single POST request.

Each Reception Report is formatted in XML according the following XML schema (clause 9.5.2). An informative example of a single reception report XML object is also given (clause 9.5.2.2).

Multipart MIME (multipart/mixed) may be used to aggregate several small XML files of reception reports to a larger object.

For Reception Acknowledgement (RAck) a receptionAcknowledgement element shall provide the relevant data.

For Statistical Reporting (StaR) a statistical Reporting element shall provide the relevant data.

For both RAck and StaR/StaR-all (mandatory):

• For download, one or more *fileURI* elements shall specify the list of files which are reported.

For only StaR/StaR-all (all optional):

- Each *fileURI* element has an optional *receptionSuccess* status code attribute which defaults to "true" ("1") when not used. This attribute shall be used for StaR-all reports. This attribute shall not be used for StaR reports.
- Each QoE Metrics element has eleven attributes as defined in clause 9.5.2 that correspond to the QoE metrics listed in clause 8.4.2. Individual metrics, both at session and at media level can be selected via SDP as described in clause 8.3.1.1.
- The *sessionID* attribute identified the delivery session. This is of the format source_IP_address + ":" + FLUTE_TSI/RTP_source_port.
- The *sessionType* attribute defines the basic delivery method session type used = "download" || "streaming" || "mixed".
- The *serviceId* attribute is value and format is taken from the respective userServiceDescription serviceID definition.
- The *clientId* attribute is unique identifier for the receiver. [format is FFS].
- The *serverURI* attribute value and format is taken from the respective associatedDeliveryProcedureDescription serverURI which was selected by the UE for the current report. This attribute expresses the reception report server to which the reception report is addressed.

9.5.3 XML Syntax for a Reception Report Request

Below is the formal XML syntax of reception report request instances.

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema xmlns:xs="http://www.w3.org/2001/XMLSchema" elementFormDefault="qualified">
    <xs:element name="receptionReport">
         <xs:choice>
        <xs:element name="receptionAcknowledgement" type="rackType"/>
         <xs:element name="statisticalReport" type="starType"/>
         </xs:choice>
    </xs:element>
<xs:complexType name="rackType">
    <xs:sequence>
         <xs:element name="fileURI" type="xs:anyURI"</pre>
            minOccurs="0" maxOccurs="unbounded"/>
    </xs:sequence>
</xs:complexType>
<xs:complexType name="starType">
    <xs:simpleContent>
        <xs:element name="fileURI" type="xs:anyURI" minOccurs="0" maxOccurs="unbounded">
             <xs:attribute name="receptionSuccess" type="xs:boolean" use="optional"/>
        </xs:element>
         <xs:element name="qoeMetrics" type="qoeMetricsType" minOccurs="0"/>
         <xs:attribute name="sessionId" type="xs:string" use="optional"/>
         <xs:attribute name="sessionType" type="xs:string" use="optional"/>
         <xs:attribute name="serviceId" type="xs:string" use="optional"/>
         <xs:attribute name="clientId" type="xs:string" use="optional"/>
         <xs:attribute name="serverURI" type="xs:anyURI" use="optional"/>
    </xs:simpleContent>
</xs:complexType>
    <xs:complexType name="qoeMetricsType">
        <xs:simpleContent>
             <xs:attribute name="totalCorruptionDuration" type="xs:unsignedLong" use="optional"/>
<xs:attribute name="numberOfCorruptionEvents" type="xs:unsignedLong" use="optional"/>
             <xs:attribute name="t" type="xs:boolean" use="optional"/>
             <xs:attribute name="totalRebufferingDuration" type="xs:doubleReal" use="optional"/>
             <xs:attribute name="numberOfRebufferingEvents" type="xs:unsignedLong" use="optional"/>
             <xs:attribute name="initialBufferingDuration" type="xs:doubleReal" use="optional"/>
             <xs:attribute name="totalNumberofSuccessivePacketLoss" type="xs:unsignedLong"</pre>
             use="optional"/>
             <xs:attribute name="numberOfSuccessively_LossEvents" type="xs:unsignedLong"</pre>
             use="optional"/>
             <xs:attribute name="framerateDeviation" type="xs:doubleReal" use="optional"/>
<xs:attribute name="totalJitterDuration" type="xs:doubleReal" use="optional"/>
             <xs:attribute name="numberOfJitterEvents" type="xs:unsignedLong" use="optional"/>
        </xs:simpleContent>
        </xs:complexType>
    </xs:complexType>
</xs:schema>
```

9.5.3.1 Use of Specific Values

"sessionType" value = {"download", "streaming", "mixed"}

9.5.3.2 Example XML for the Reception Report Request

```
<?xml version="1.0" encoding="UTF-8"?>
<receptionReport
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://www.example.com/mbmsReceptionReport.xsd">
    <fileURI>"http://www.example.com/mbms-files/file1.3gp"</fileURI>
    <fileURI>"http://www.example.com/mbms-files/file2.3gp"</fileURI>
    <fileURI>"http://www.example.com/mbms-files/file4.3gp"</fileURI>
</receptionReport>
```

S4-050307 Agenda Item 6

CHANGE REQUEST									
æ	26.346 CR	002 <mark>ж</mark> rev	1 ^B Cur	rent version:	6.0.0	æ			
For <u>HELP</u> on us	For <u>HELP</u> on using this form, see bottom of this page or look at the pop-up text over the $#$ symbols.								
Proposed change a	Proposed change affects: UICC apps								
Title: ដ	Using Two TMGIs								
Source: 🔀	TSG SA WG4 Codec								
Work item code: <mark>⊯</mark>	MBMS-TSMBMS			<i>Date:</i>	06/2005				
Category: R	F Use <u>one</u> of the following ca F (correction) A (corresponds to a o B (addition of feature C (functional modificat D (editorial modification Detailed explanations of the pe found in 3GPP <u>TR 21.9</u>	ategories: correction in an ear ation of feature) ion) le above categories 00.	Rei U. lier release)	lease: 🕱 Rel- se <u>one</u> of the fol 2 (GSM R96 (Relea R97 (Relea R98 (Relea R99 (Relea Rel-4 (Relea Rel-5 (Relea Rel-6 (Relea	-6 Ilowing rele I Phase 2) ase 1996) ase 1997) ase 1998) ase 1999) ase 4) ase 5) ase 6)	ases:			
Summary of change	for 2G and 3G trai	iption XML Scher AS bearer, Furthe	same MBMS	to describe the functional	e access s ality is inclu	system uded in			
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Clauses affected:	₩ <mark>5.2.2, 5.2.2.4, 5.2</mark>	.2.5, 5.4							
Other specs affected:	Y N X Other core s X Test specific X O&M Specific	specifications cations ications	[#]						
Other comments:	H								

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- 1) Fill out the above form. The symbols above marked 🔀 contain pop-up help information about the field that they are closest to.
- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

5.2.2 MBMS User Service Description metadata fragments

MBMS User Service Discovery/ Announcement is needed in order to advertise MBMS Streaming and MBMS Download User Services in advance of, and potentially during, the User Service sessions described. The User Services are described by metadata (objects/files) delivered using the download delivery method as defined in clause 7 or using interactive announcement functions.

MBMS User Service Discovery/Announcement involves the delivery of fragments of metadata to many receivers in a suitable manner. The metadata itself describes details of services. A *metadata fragment* is a single uniquely identifiable block of metadata. An obvious example of a metadata fragment would be a single SDP file (RFC 2327 [14]).

The metadata consists of:

- a metadata fragment object describing details of MBMS user services;
- a metadata fragment object(s) describing details of MBMS user service sessions;
- a metadata fragment object(s) describing details of Associated delivery methods;
- a metadata fragment object(s) describing details of service protection.

Metadata management information consists of:

• - a metadata envelope object(s) allowing the identification, versioning, update and temporal validity of a metadata fragment.

The metadata envelope and metadata fragment objects are transported as file objects in the same download session either as separate referencing files or as a single embedding file - see clause 5.2.3.6). A single metadata envelope shall describe a single metadata fragment, and thus instances of the two are paired. An service announcement sender shall make a metadata envelope instance available for each metadata fragment instance. The creation and use of both an embedded envelope instance and a referenced envelope instance for a particular fragment instance is not recommended.

The metadata envelope and metadata fragment objects may be compressed using the generic GZip algorithm RFC 1952 [42] as content/transport encoding for transmission. Where used over an MBMS bearer, this shall be according to Download delivery content encoding using FLUTE - see clause 7.2.5.

NOTE 1: It was agreed in principle at SA4#34 that MBMS user service description allows the association of delivery methods to one or more access systems. The specification text is FFS



Figure 5: Simple Description Data Model

Figure 5 illustrates the simple data model relation between these description instances using UML [21] for a single User Service Description.

NOTE-2: "N" means any number in each instance.

One MBMS User Service Description instance shall include at least one delivery method description instance. The delivery method description shall refer to one session description instance.

The delivery method description may contain references to a service protection description and an associated delivery procedure description. Several delivery methods may reference the same service protection description, in case the same encryption keys are used across delivery methods.

If the associated delivery procedure description is present in the user service description instance, it may be referenced by one or more delivery methods.

If the service protection description is present in the user service description instance, it may be referenced by one or more delivery methods.

An MBMS user service description allows the association of delivery methods to one or more access systems. The association is used to describe the use of separate access systems for the same MBMS user service. One delivery method may be offered throughout one or more radio access system. The use of separate MBMS bearer services for the same MBMS user service is described in clause 5.1.5.2 of [4]

Multipart MIME may be used to concatenate the descriptions one file for transport.

5.2.2.4 XML-Schema for MBMS User Service Description

The root element of the MBMS user service description is the *userServiceDescription* element. The element is of type *userServiceDescriptionType*.

Each *userServiceDescription_*element shall have a unique identifier. The unique identifier shall be offered as *serviceId* attribute within the *userServiceDescription* element and shall be of URN format.

The *userServiceDescription_*element may contain one or more *name* elements. The intention of a *Name* element is to offer a title of the user service. For each name elements, the language shall be specified according to XML datatypes (XML Schema Part 2 [22]).

The *userServiceDescription_*element may contain one or more *ServiceLanguage* elements. Each *serviceLanguage* element represents the available languages of the user services. The language shall be specified according to XML datatypes (XML Schema Part 2 [22]).

Each *userServiceDescription_*element shall contain at least one *deliveryMethod* element. The *deliveryMethod* element contains the description of one delivery method. The element shall contain one reference to a session description and may contain references to one associated delivery procedure and/or one service protection descriptions. The session description is further specified in clause 5.2.2.1.

The *deliveryMethod* element may contain a reference to an associated delivery procedure description. The description and configuration of associated delivery procedures is specified in clause 5.2.2.5.

The *deliveryMethod* element may contain a reference to a service protection description. The service protection description is specified in clause 5.2.2.3.

A userServiceDescription element contains zero or more accessGroup elements. An accessGroup element defines a list of access networks and is uniquely identified by its id attribute. An accessGroup element describes whether separate access systems for the same MBMS user service are used (see clause 5.1.5.2 of [4]) by including one or more accessBearer elements, each describing one of those access systems and no two describing the same. Possible accessBearer values are "3GPP.R6.UTRAN" and "3GPP.R6.GERAN" which indicate transport by 3GPP release 6 MBMS bearers according to specification [4]. For forward compatibility, other values are allowed but their definition and use are out of scope of this specification and a 3GPP release 6 UE may silently ignore other values.

Each *deliveryMethod* element contains zero or one *accessGroupId* attributes. One specific *accessGroupId* value maps to one specific *accessGroup* element id value. For each unique *accessGroupId* attribute value presented in a *deliveryMethod* element of a *userServiceDescription* instance, exactly one associated *accessGroup* element shall be present and the id attribute of the *accessGroup* element and the *accessGroupId* attribute shall have the same value. For each *deliveryMethod* element without an *accessGroupId* attribute, the UE should assume that the delivery method is offered through all available MBMS access systems.

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema elementFormDefault="qualified"</pre>
    targetNamespace="urn:3gpp:metadata:2004:userservicedescription"
    xmlns="urn:3gpp:metadata:2004:userservicedescription"
    xmlns:xs="http://www.w3.org/2001/XMLSchema">
    <xs:element name="userServiceDescription" type="userServiceDescriptionType"/>
    <xs:complexType name="userServiceDescriptionType">
        <xs:sequence>
            <xs:element name="name" type="nameType" minOccurs="0"</pre>
                        maxOccurs="unbounded"/>
            <xs:element name="serviceLanguage" type="xs:language" minOccurs="0"
                        maxOccurs="unbounded"/>
            <xs:element name="deliveryMethod" type="deliveryMethodType"
                        maxOccurs="unbounded"/>
            <xs:element name="accessGroup" minOccurs="0" maxOccurs="unbounded">
              <xs:sequence>
                 <xs:element name="accessBearer" type="xs:string" minOccurs="1"</pre>
                              maxOccurs="unbounded">
              </xs:sequence>
              <xs:attribute name="id" type="accessGroupIdType" use="required"/>
            </xs:element>
        </xs:sequence>
        <xs:attribute name="serviceId" type="xs:anyURI" use="required"/>
    </xs:complexTvpe>
    <xs:complexType name="accessGroupIdType" type="xs:integer"/>
    <xs:complexType name="deliveryMethodType">
        <xs:attribute name="accessGroupId"
                             type="accessGroupIdType" use="optional"/>
        <xs:attribute name="associatedProcedureDescriptionURI"</pre>
                             type="xs:anyURI" use="optional"/>
        <xs:attribute name="protectionDescriptionURI" type="xs:anyURI"</pre>
                             use="optional"/>
        <xs:attribute name="sessionDescriptionURI" type="xs:anyURI"</pre>
                            use="required"/>
    </xs:complexType>
    <xs:complexType name="nameType">
        <xs:simpleContent>
            <xs:extension base="xs:string">
                <xs:attribute name="lang" type="xs:language" use="optional"/>
            </xs:extension>
        </xs:simpleContent>
    </xs:complexTvpe>
</xs:schema>
```

5.2.2.5 Example MBMS User Service Description Instances

The following User Service Description instance is an example of a simple fragment. This fragment includes only the mandatory elements.

```
<?xml version="1.0" encoding="UTF-8"?>
<userServiceDescription
    xmlns="www.example.com/3gppUserServiceDescription"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    userServiceId="urn:3gpp:0010120123hotdog">
        <deliveryMethod
            sessionDescriptionURI="http://www.example.com/3gpp/mbms/session1.sdp"/>
</userServiceDescription>
```

The following User Service Description instance is an example of a fuller fragment.

```
<?xml version="1.0" encoding="UTF-8"?>
<userServiceDescription
   xmlns="www.example.com/3gppUserServiceDescription"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   serviceId="urn:3gpp:1234567890coolcat">
        <name lang="EN">something in englisWelcomeh</name>
        <name lang="DE">something in germanWillkommen</name>
        <name lang="FR">something in frenchBienvenue</name>
        <name lang="FI">something in finnishTervetuloa</Namename>
        <serviceLanguage>EN</serviceLanguage>
        <serviceLanguage>DE</serviceLanguage>
        <deliveryMethod
            accessGroupId="1"
            sessionDescriptionURI="http://www.example.com/3gpp/mbms/session1.sdp"/>
        <deliveryMethod
            sessionDescriptionURI="http://www.example.com/3gpp/mbms/session2.sdp"
            associatedProcedureDescriptionURI="http://www.example.com/3gpp/mbms/procedureX.xml"/>
        <deliveryMethod
            sessionDescriptionURI="http://www.example.com/3gpp/mbms/session3.sdp"
            associatedProcedureDescriptionURI="http://www.example.com/3gpp/mbms/procedureY.xml"/>
        <deliveryMethod
            accessGroupId="2"
            sessionDescriptionURI="http://www.example.com/3qpp/mbms/session4.sdp"/>
       <accessGroup id="1">
            <accessBearer>3GPP.R6.GERAN</accessBearer>
            <accessBearer>3GPP.R6.UTRAN</accessBearer>
       </accessGroup>
       <accessGroup id="2">
            <accessBearer>3GPP.R6.UTRAN</accessBearer>
       </accessGroup>
```

</userServiceDescription>

5.4 MBMS Data Transfer Procedure

MBMS Data Transfer procedure refers to the network (and UE) mechanism to transfer (and receive) data for one MBMS User Service on one or several MBMS Bearer Services.



NOTE: Security related interactions are not depicted in the sequence.

Figure 8: Procedure of MBMS Data Transfer

- 1. The MBMS Delivery Method for the MBMS User Service is triggered by the MBMS User Service Provider. Note, details of the trigger are beyond of the present document.
- 2. 2n. The MBMS Delivery function uses the MBMS Session Start Procedure to the GGSN, possibly through the Gmb Proxy function to activate all MBMS Bearer Services, which belong to the MBMS User Service. The MBMS Bearer service to be activated is uniquely identified by the TMGI.
- Note, MBMS Bearer services might be activated only to a subset the available access systems (see 3GPP TS 23.246 [4]). In case MBMS User Services or delivery methods are not available throughout all access systems, the BM-SC describes this transmission strategy in the MBMS User Service Description (see clause 5.2.2).
- 3. 3n. The data of the MBMS user service are transmitted to all listening MBMS UEs. Several MBMS Bearer services may be used to transmit the MBMS user service data. MBMS user service data may be integrity and/or confidentiality protected. In case MBMS user service data are integrity and/or confidentiality protected, MBMS traffic keys are delivered simultaneously on the same or a different MBMS bearer.
- 4. 4n. The MBMS Delivery function uses the MBMS Session Stop procedure to trigger the GGSN, possibly through the Gmb Proxy function to release all MBMS Bearer Service for this User Service. A unique identifier for the MBMS Bearer service to be deactivated (i.e. the TMGI) is passed on as a parameter.
- 5. In case associated delivery procedures are allowed or requested for an MBMS User Service, the MBMS UE sends an associated-delivery procedure request to the associated -delivery function. The BM-SC may authenticate the user. See 3GPP TS 33.246 [20]. The MBMS UE may need to wait a random time before it starts the associated delivery procedure according to clause 9.

S4-050290

CHANGE REQUEST								
æ	26.346 CR 003 x rev - X Current version: 6.0.0							
For <u>HELP</u> on u	using this form, see bottom of this page or look at the pop-up text over the $lpha$ symbols.							
Proposed change	affects: UICC apps # ME X Radio Access Network Core Network							
Title: ដ	MBMS Service Descriptions over HTTP							
Source: ೫	TSG SA WG4 Codec							
Work item code: ⊮	MBMS-TSMBMS Date: 器 06/06/2005							
Category: ⊯	F Release: Rel-6 Use one of the following categories: Use one of the following releases: 2 F (correction) 2 (GSM Phase 2) A (corresponds to a correction in an earlier release) R96 (Release 1996) B (addition of feature), R97 (Release 1997) C (functional modification of feature) R98 (Release 1998) D (editorial modification) R99 (Release 1999) Detailed explanations of the above categories can Rel-4 (Release 4) be found in 3GPP TR 21.900. Rel-5 (Release 5) Rel-6 (Release 6) Rel-6							
Reason for change	e: X Completing Interactive announcement feature							
Summary of change: # Inclusion of specification text for clause 5.2.4 Consequences if not approved; # If not approved; # If not approved; #								
Clauses affected: Other specs affected:	# 5.2.4 # X Other core specifications # X Test specifications X O&M Specifications							
Other comments:	æ							

How to create CRs using this form:

- 1) Fill out the above form. The symbols above marked **#** contain pop-up help information about the field that they are closest to.
- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

5.2.4 User service announcement using Interactive Announcement Function

NOTE: The User Service Announcement using Interactive Announcement Function was agreed at SA4#34. Although text specification is FFS.

<u>User service descriptions may be transported to the UE using HTTP and other interactive transport methods. A BM-SC may provide the service descriptions on request. Further protocol specifications of interactive announcement functions are outside of the scope of this specification.</u>

Aggregated MBMS service announcement documents as specified in clause 5.2.5 may be used with the interactive announcement functions. UEs shall support the disassembly of aggregated MBMS service announcement documents. UEs shall support Gzip decoding of MBMS service description objects for interactive transport (BM-SC use of Gzip is optional in accordance with clause 5.2.2).

The BM-SC may use Metadata Envelopes as described in clauses 5.2.3.1 to 5.2.3.4, and UEs shall support their use with the Interactive Announcement Function. Where metadata envelopes are not used, only the latest delivery of a metadata fragment shall be used by the UE, and the BM-SC shall ensure timely, consistent, size-limited and secure delivery of metadata by means outside the scope of this document.

Tdoc SA4-050392 Agenda Item 6

CHANGE REQUEST							
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For <u>HELP</u> on using	this form, see bottom of thi	s page or loc	ok at the	e pop-up text o	/er the <mark></mark> symbols.		
Proposed change affec	:ts: │ UICC apps <mark>೫</mark>	ME <mark>X</mark> R	Radio A	ccess Network	Core Network		
	mections to the specificatio	IT OF ASSOCIA	lied Der	ivery Procedure			
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Work item code: 🕱 ME	3MS-TSMBMS			Date: 🕱 🛛	06/06/2005		
Category: [#] F Use Deta be fo	one of the following categorie F (correction) A (corresponds to a correction B (addition of feature), C (functional modification) i (editorial modification) ailed explanations of the above bund in 3GPP <u>TR 21.900</u> .	rs: on in an earlier feature) e categories ca	<i>r release</i> an	Release: # Use <u>one</u> of the Ph2 (G R96 (F R97 (F R98 (F R99 (F Rel-4 (F Rel-5 (F Rel-6 (F Rel-7 (F	Rel-6 e following releases: SSM Phase 2) Release 1996) Release 1997) Release 1998) Release 1999) Release 4) Release 5) Release 6) Release 7)		
Reason for change: 🕷	Incorrect and limiting spe XML Schema for Associa	ecification of ated Delivery	the Rec Proced	ception Reportir dures	ng Procedure and		
Summary of change: ₩	 Reception Reporting Pro Removed unnecesar (section 9.4.3) Corrected specificati Procedure (section 9 XML Schema for Associa Changed the sample to the definition in se Aligned the forceTim Corrected type and v Aligned the Associat Schema definition Aligned Reception R Service Protection Descr Aligned back-off time Description and its e 	cedure desri y type limitation on of timer b (4.4) ated Delivery <i>Percentage</i> ction 9.4.3 <i>pelndepencer</i> value definition ed Delivery F eport Reque port Reque specification xample with	iption (s tion of t pehaviou v Proced attribute nce attri procedu est examon 5.2.2 n in the the XM	ection 9.4): he samplePerc ur for the Recep dures (section 9 e type to "xs:de ibute to the define XML Schema ure Description hple to its XML .3): XML Schema defin	entage attribute otion Reporting 0.5): cimal" and aligned it nition in section 9.4.4 a example to the XML Schema definition for Security nition in section 9.5.		
Consequences if #	Incorrect and ambiguous and the Reception Repo	implementa	tion of t ure in pa	the Associated articular.	Delivery Procedures		

Clauses affected:	# 5.2.2.3, 9.4.3, 9.4.4, 9.5.1, 9.5.2 and 9.5.3.2						
Other specs affected:	Y N X Other core specifications X X Test specifications X X O&M Specifications						
Other comments:	ж						

How to create CRs using this form:

- 1) Fill out the above form. The symbols above marked 🕱 contain pop-up help information about the field that they are closest to.
- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

5.2.2.3 Service Protection Description

The security description fragment contains the key identifiers and procedure descriptions for one delivery method. When different delivery methods use the same security description, the same security description document is referenced from the different delivery method elements.

The security description is reference by the protectionDescriptionURI of the deliveryMethod element. The security description fragment shall use the MIME type application/mbms-protection-description.

The security description contains key identifiers and the server address to request the actual key material. The key management servers are protected against overload situations like the associated delivery procedures. Associated delivery procedures are defined in clause 9.4.

The root element of the security description is the securityDescription element. It contains the key identities, which are required for one delivery method. Further the security description contains one or more key management server addresses (i.e. BM-SC).

The keyManagement element defines the list of key management servers (i.e. BM-SC). The MBMS UE must register with the key management server to receive key material.

The key management server is protected like the associated delivery procedures against overload conditions. The key management server shall be selected as defined in clause 9.3.3. The back-off time shall be determined as defined in clause 9.3.2.

The attribute confidentialityProtection defines whether a confidentiality protection scheme is use.

The attribute integrityProtection defines whether an integrity protection scheme is use.

The attribute uiccKeyManagement defines the UICC key management in the MBMS.

The element keyId contain the key identifications and the mapping to RTP media flows or FLUTE channels sessions. The identity element identifies the key as defined in clause 6.3.2.1 of 3GPP TS 33.246 [20]. The mediaFlow attribute specifies the RTP media flow or FLUTE channel. The value shall be of form <IP-destination-address>:<destination-port>. The mediaFlow element shall be present when more than one RTP media flow or FLUTE channel is defined in one session description element as defined in clause 5.2.2.1. When only one RTP media flow or one FLUTE channel is defined is the session description, then the mediaFlow attribute may not be present. The delivery method element defines the mapping between the RTP media flow or the FLUTE channel and the key identification.

XML schema for Security Description:

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema elementFormDefault="gualified"
   targetNamespace="urn:3gpp:metadata:2004:securitydescription"
   xmlns="urn:3gpp:metadata:2004:securitydescription"
   xmlns:xs="http://www.w3.org/2001/XMLSchema">
    <xs:element name="securityDescription">
        <xs:element name="keyManagement" type=" keyManagementType" minOccurs="0" maxOccurs="1"/>
        <xs:sequence>
           <xs:element name="keyId" type="keyIdType" minOccurs="1" maxOccurs="unbounded"/>
        </xs:sequence>
        <xs:attribute name="confidentialityProtection"
                           type="xs:boolean" use="optional" default="true"/>
        <xs:attribute name="integrityProtection"</pre>
                            type="xs:boolean" use="optional" default="true"/>
        <xs:attribute name="uiccKeyManagement"
                            type="xs:boolean" use="optional" default="true"/>
   </xs:element>
   <xs:complexType name="keyManagementType">
   <xs:sequence>
       <xs:element name="serverURI" type="xs:anyURI" minOccurs="1" maxOccurs="unbounded"/>
   </xs:sequence>
        <xs:attribute name="offsetTimewaitTime" type="xs:unsignedLong" use="optional" default="0"/>
        <xs:attribute name="maxBackOff" type="xs:unsignedLong" use="optional" default="0"/>
   </xs:complexType>
    <xs:complexType name="keyIdType">
       <xs:attribute name="identity" type="xs:string" use="required"/>
        <xs:attribute name="mediaFlow" type="xs:string" use="optional"/>
   </xs:complexType>
</xs:schema>
```

Example of a security description:

```
<?xml version="1.0" encoding="UTF-8"?>
<securityDescription
   xmlns="www.example.com/3gppSecurityDescription"
   xmlns:xs="http://www.w3.org/2001/XMLSchema-instance"
   confidentialityProtection="true"
   integrityProtection="true"
   uiccKeyManagement="true">
    <keyManagement
       offsetTimewaitTime="5"
       maxBackOff="10">
        <serverURI =http://register.operator.umts/ />
        <serverURI ="http:// register2.operator.umts/" />
   </keyManagement>
   <keyId identity="<someMSKidA>" mediaFlow=224.1.2.3:4002 />
   <keyId identity="<someMSKidB>" mediaFlow=224.1.2.3:4004 />
</securityDescription>
```

9.4.3 Determining Whether a Reception Report Is Required

Upon full reception of a content item or when a session is complete, the MBMS Receiver must determine whether a reception report is required. An Associated Delivery Procedure Description indicates the parameters of a reception reporting procedure (which is transported using the same methods as the ones that describe File Repair).

A delivery method may associate zero or one associated delivery procedure descriptions with an MBMS delivery session. Where an associated delivery procedure description is associated with a session, and the description includes a *postReceptionReport* element, the UE shall initiate a reception reporting procedure. Reception reporting behaviour depends on the parameters given in the description as explained below.

The Reception Reporting Procedure is initiated if:

a. A *postReceptionReport* element is present in the associated procedure description instance.

One of the following will determine the UE behaviour:

- b. *reportType* is set to RAck (Reception Acknowledgement). Only successful file reception is reported without reception details.
- c. *reportType* is set to StaR (Statistical Reporting for successful reception). Successful file reception is reported (as with RAck) with reception details for statistical analysis in the network.
- d. *reportType* is set to StaR-all (Statistical Reporting for all content reception). The same as StaR with the addition that failed reception is also reported. StaR-all is relevant to both streaming and download delivery.

The *reportType* attribute is optional and behaviour shall default to RAck when it is not present.

The *samplePercentage* attribute can be used to set a percentage sample of receivers which should report reception. This can be useful for statistical data analysis of large populations while increasing scalability due to reduced total uplink signalling. The *samplePercentage* takes on a value between 0 and 100, including the use of decimals. This attribute is of a string type and interval is recommended that no more than 3 digits follow a decimal point (e.g. 67.323 is sufficient precision).

The *samplePercentage* attribute is optional and behaviour shall default to 100 (%) when it is not present. The *samplePercentage* attribute may be used with StaR and StaR-all, but shall not be used with RAck.

When the *samplePercentage* is not present or its value is 100 each UE which entered the associated session shall send a reception report. If the *samplePercentage* were provided for reportType StaR and StaR-all and the value is less than 100, the UE generates a random number which is uniformly distributed in the range of 0 to100. The UE sends the reception report when the generated random number is of a lower value than the *samplePercentage* value.

9.4.4 Request Time Selection

The MBMS receiver selects a time at which it is to issue a delivery confirmation request.

Back-off timing is used to spread the load of delivery confirmation requests and responses over time.

Back-off timing is performed according to the procedure described in clause 9.3.2.3. The *offsetTime* and *randomTimePeriod* used for delivery confirmation may have different values from those used for file-repair and are signalled separately in the <u>delivery confirmationreception reporting description of the</u> associated <u>delivery procedure</u> description instance.

In general, reception reporting procedures may be less time critical than file repair procedures. Thus, if a postFileRepair timer may expire earlier than a postReceptionReport, radio and signalling resources may be saved by using the file repair point-to-point PDP context (and radio bearer) activate period also for reception reporting (to remove the delay and signalling of multiple activations and deactivations over time)

The default behaviour is that a UE shall stop its <u>postReceptionReport postFileRepair</u>-timers which are active when a postFileRepair timer expires-<u>and</u>, <u>which</u> results in the successful initiation of point-to-point communications between UE and BM-SC.

In some circumstances, the system bottleneck may be in the server handling of reception reporting. In this case the *forceTimeIndependence* attribute may be used and set to true. (false is the default case and would be a redundant use of this optional attribute). When *forceTimeIndependence* is true the UE shall not use file repair point-to-point connections to send reception reporting messages. Instead it will allow the timers to expire and initiate point-to-point connections dedicated to reception report messaging.

For StaR and StaR-all, session completeness - according to clause 9.4.2 - shall determine the back-off timer initialization time.

For RAck, the complete download session - according to clause 9.4.2 - as well as completing any associated file repair delivery procedure shall determine the back-off timer initialization time. RAcks shall be only sent for completely received files according to clause 9.4.1.

9.5.1 Generic Associated Delivery Procedure Description

Below is the formal XML syntax of associated delivery procedure description instances.

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema xmlns:xs="http://www.w3.org/2001/XMLSchema" elementFormDefault="qualified">
   <xs:element name="associatedProcedureDescription" type="associatedProcedureType"/>
   <xs:complexType name="associatedProcedureType">
        <xs:sequence>
            <xs:element name="postFileRepair" type="basicProcedureType" minOccurs="0"</pre>
            maxOccurs="1"/>
            <xs:element name="bmFileRepair" type=" bmFileRepairType" minOccurs="0" maxOccurs="1"/>
            <xs:element name="postReceptionReport" type="reportProcedureType" minOccurs="0"</pre>
           maxOccurs="1"/>
        </xs:sequence>
    </xs:complexType>
    <xs:complexType name="basicProcedureType">
        <xs:sequence>
            <xs:element name="serverURI" type="xs:anyURI" minOccurs="1" maxOccurs="unbounded"/>
        </xs:sequence>
        <xs:attribute name="waitTimeoffsetTime" type="xs:unsignedLong" use="optional"/>
        <xs:attribute name="maxBackOff" type="xs:unsignedLong" use="required"/>
   </xs:complexType>
   <xs:complexType name="bmFileRepairType">
        <xs:attribute name="sessionDescriptionURI" type="xs:anyURI " use="required"/>
   </xs:complexType>
    <xs:complexType name="repairProcedureType">
        <xs:simpleContent>
            <xs:extension base="basicProcedureType">
                <xs:attribute name="samplePercentage" type="xs:stringdecimal" default="100"</pre>
use="optional"/>
```

3GPP TS 26.346 v6.0.0 (2005-03)

9.5.2 Example Associated Delivery Procedure Description Instance

Below is an example of an associated delivery procedure description for reception reporting.

```
<?xml version="1.0" encoding="UTF-8"?>
<associatedProcedureDescription xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
            xsi:schemaLocation="http://www.example.com/mbms-associated-descrition.xsd">
   <postFileRepair
            offsetTime="5"
            maxBackOffrandomTimePeriod="10">
        <serverURI>http://mbmsrepair.operator.umts/"</serverURI>
        <serverURI>http://mbmsrepair1.operator.umts/"</serverURI>
        <serverURI>http://mbmsrepair2.operator.umts/"</serverURI>
    </postFileRepair>
   <bmFileRepair sessionDescriptionURI="http://www.example.com/3gpp/mbms/session1.sdp"/>
   <postReceptionReport
            offsetTime="5"
            maxBackOffrandomtimePeriod="10"
           reportType="star-all"
            samplePercentage="100"
            forceTimingIndependenceforceTimeIndependence="0">
        <serverURI>"http://mbmsrepair.operator.umts/"</serverURI>
    </postReceptionReport>
</associatedProcedureDescription>
<?xml version="1.0" encoding="UTF-8"?>
<associatedProcedureDescription
         xmlns:xsi="http://www.w3.org/2001/XMLSchema_instance"
         xsi:schemaLocation="http://www.example.com/mbms-associated-descrition.xsd">
   <postFileRepair
         offsetTime="5"
         randomTimePeriod="10">
      <serverURI>http://mbmsrepair.operator.umts/"</serverURI>
      <serverURI>http://mbmsrepairl.operator.umts/"</serverURI>
      <serverURI>http://mbmsrepair2.operator.umts/"</serverURI>
   </postFileRepair>
   <postReceptionReport
         offsetTime="5"
         randomtimePeriod="10"
         reportType="star_all"
         samplePercentage="100"
         forceTimingIndependence="0">
      <serverURI>"http://mbmsrepair.operator.umts/"</serverURI>
   </postReceptionReport>
```

</associatedProcedureDescription>

9.5.3.2 Example XML for the Reception Report Request

<?xml version="1.0" encoding="UTF-8"?>
<receptionReport
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="http://www.example.com/mbmsReceptionReport.xsd">
 <receptionAcknowledgement>
 <fileURI>"http://www.example.com/mbms-files/file1.3gp"</fileURI>
 <fileURI>"http://www.example.com/mbms-files/file2.3gp"</fileURI>
 <fileURI>"http://www.example.com/mbms-files/file4.3gp"</fileURI>
 </receptionAcknowledgement>
</receptionReport>

S4-050383

	CHANGE REQUEST									
(#)	26.346 CR	<mark>005</mark> ⊭rev	2 ^{H Cu}	urrent version	^{n:} 6.0.0	æ				
For <u>HELP</u> on us	sing this form, see bo	ttom of this page or	look at the p	op-up text ov	rer the 🔀 syn	nbols.				
Proposed change a	Proposed change affects: UICC apps MEX Radio Access Network Core Network									
Title: ೫	Usage of MBMS Se	ession Identity								
Source: 🔀	TSG SA WG4 Code	ec								
Work item code: 🕱	MBMS-TSMBMS			Date: 🕱 🛛 🛛	6/06/2005					
Category: ⊮	B Use <u>one</u> of the followin F (correction) A (corresponds to B (addition of fea C (functional modified D (editorial modified) Detailed explanations of be found in 3GPP <u>TR 2</u>	ng categories: to a correction in an ear ture), dification of feature) dification) of the above categories 21.900.	Re lier release) s can	elease: <mark>38 F</mark> Use <u>one</u> of the 2 (G R96 (Re R97 (Re R98 (Re R98 (Re R99 (Re R99 (Re Rel-4 (Re Rel-5 (Re Rel-6 (Re	Rel-6 A following rele SM Phase 2) elease 1996) elease 1997) elease 1998) elease 1999) elease 4) elease 5) elease 6)	ases:				
Reason for change	e: 発 <mark>The usage of t</mark>	he MBMS Session ic	<mark>l is not yet d</mark>	efined.						
Summary of chang	e: 🕱 The general pr usage is define	inciple of the identity ed.	of the MBM	S session is i	introduced a	nd the				
Consequences if not approved:	Head Market States and the MBMS set not be usable	ssion id concept, as	already spec	cified by GER	AN and RAN	l, would				
Clauses affected:	೫<mark>2, 4.5, 7.2.10</mark>, [™]	7.2.11								
Other specs affected:	YNXOther coXTest speXO&M Speed	re specifications cifications ecifications	æ							
Other comments:	¥									

How to create CRs using this form:

- 1) Fill out the above form. The symbols above marked **B** contain pop-up help information about the field that they are closest to.
- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.
- [1] 3GPP TR 21.905: "Vocabulary for 3GPP Specifications".
- [2] 3GPP TS 22.146: "Multimedia Broadcast/Multicast Service; Stage 1".
- [3] 3GPP TS 22.246: "Multimedia Broadcast/Multicast Service (MBMS) user services; Stage 1".
- [4] 3GPP TS 23.246: "Multimedia Broadcast/Multicast Service (MBMS); Architecture and functional description".
- [5] 3GPP TS 25.346: "Introduction of Multimedia Broadcast/Multicast Service (MBMS) in the Radio Access Network (RAN); Stage 2".
- [6] IETF RFC 3550 (July 2003): "RTP: A Transport Protocol for Real-Time Applications", H. Schulzrinne, S. Casner, R. Frederick, V. Jacobson.
- [7] IETF STD 0006/RFC 0768 (August 1980): "User Datagram Protocol", J. Postel.
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- [9] IETF RFC 3926 (October 2004): "FLUTE File Delivery over Unidirectional Transport", T. Paila, M. Luby, R. Lehtonen, V. Roca, R. Walsh.
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- [27] Void.
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4.5 Usage of identity of MBMS session

NOTE: The specification of usage of identity of MBMS session was agreed at 3GPP SA4#34 but is pending specification text.

The Session Identity of the MBMS session is provided with the MBMS session start procedure from the BM-SC to the GGSN via the Gmb protocol in the MBMS Session Identity information element. The "MBMS Session Identity" information element is specified in [77]. The size of the Session Identity field is 1 octet. The MBMS Session Identity is forwarded with the MBMS SESSION START REQUEST message through the system and received by the MBMS UE with the paging message.

The usage of the MBMS Session Identity is optional. The MBMS Session Identity is only applicable to MBMS download delivery sessions. The MBMS transmission resources are activated as described in clause 5.4. Each MBMS session of the MBMS User Service may be activated using a different MBMS session identifier. The MBMS UE determines, based on the MBMS Session Identity value, whether the files of the upcoming MBMS download session were already received. If the files have already been completely received, the MBMS UE does not respond to the notification of the MBMS Session.

The association of MBMS Session Identities to files is determined by the BM-SC and communicated within the File Delivery Table. This association of a MBMS Session Identity to files is valid until a particular expiry time, also signalled within the File Delivery Table. If a UE has not received a File Delivery Table associating a given MBMS Session Identity to a specific file or set of files, or a previously received association has expired, then the UE shall assume that the MBMS Session Identity value is associated to new files which has not yet been received and shall respond as normal to MBMS notifications with that Session Identity value.

A single MBMS Session Identity value may be associated with a single file or with a set of files. Once a MBMS Session Identity value has been associated with a particular file or a set of files, this association shall not be changed before the expiry of the validity time for that MBMS Session Identity value. In particular, a File Delivery Table including some files that has previously been associated with a particular Session Identity value must include all files previously associated with that value, even if it is not intended to include all the files within the MBMS transmission session.

An FDT instance includes the MBMS Session Identity expiry time and associates the MBMS Session Identity expiry times with particular MBMS Session Identity values.

 ^[78] IETF RFC 1305 (March 1992): "Network Time Protocol (Version 3) Specification, Implementation".

If the MBMS Session Identity is used by the BM-SC, the BM-SC shall also provide the session repetition number of that MBMS transmission session on the Gmb interface.

If the BM-SC starts using the MBMS Session Identity for one MBMS Bearer Service, the BM-SC may still decide not to use the MBMS Session Identity for a later MBMS transmission on that MBMS bearer service (e.g. when an MBMS session is transmitted only once).

After determining that all files for a MBMS Session Identity value has been received, the UE shall not respond to MBMS notifications for the MBMS Bearer Service with that MBMS Session Identity value until the MBMS Session Identity is expired.

The UE shall recover its interest in a given MBMS Session Identity value when the MBMS Session Identity validity time for that Session Identity value has expired.

The BM-SC may send FDT instances on a separate transmission session or interleaved with other data packets of the same transmission session. An FDT instance may describe more files than the files to be transmitted over the same transmission session as that FDT instance.

7.2.10 FDT Schema

The following XML Schema shall be use for the FDT Instance:

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema xmlns:xs="http://www.w3.org/2001/XMLSchema"
        xmlns:fl="http://www.example.com/flute"
        elementFormDefault:xs="qualified"
        targetNamespace:xs="http://www.example.com/flute">
    <xs:element name="FDT-Instance">
        <xs:complexType>
        <xs:sequence>
             <xs:element name="File" maxOccurs="unbounded">
                 <xs:complexType>
                 <xs:sequence>
                      <xs:element name="Group" type="xs:string" minOccurs="0" maxOccurs="unbounded"/>
                 </xs:sequence>
                  <xs:sequence>
                      <xs:element name="MBMS-Session-Identity" type="xs:unsignedByte"</pre>
                                   minOccurs="0" maxOccurs="unbounded"/>
                 </xs:sequence>
                 <xs:any processContents="skip" minOccurs="0" maxOccurs="unbounded"/>
                 <xs:attribute name="Content-Location" type="xs:anyURI" use="required"/>
                 <xs:attribute name="TOI" type="xs:positiveInteger" use="required"/>
                 <xs:attribute name="Content-Length" type="xs:unsignedLong" use="optional"/>
                 <xs:attribute name="Transfer-Length" type="xs:unsignedLong" use="optional"/>
                 <xs:attribute name="Content-Type" type="xs:string" use="optional"/>
                 <xs:attribute name="Content-Encoding" type="xs:string" use="optional"/>
                 <xs:attribute name="Content-MD5" type="xs:base64Binary" use="optional"/>
                 <xs:attribute name="FEC-OTI-FEC-Encoding-ID" type="xs:unsignedLong" use="optional"/>
<xs:attribute name="FEC-OTI-FEC-Instance-ID" type="xs:unsignedLong" use="optional"/>
                 <xs:attribute name="FEC-OTI-Maximum-Source-Block-Length"
                                       type="xs:unsignedLong" use="optional"/>
                 <xs:attribute name="FEC-OTI-Encoding-Symbol-Length"
                 type="xs:unsignedLong" use="optional"/>
<xs:attribute name="FEC-OTI-Max-Number-of-Encoding-Symbols"</pre>
                                       type="xs:unsignedLong" use="optional"/>
                 <xs:anyAttribute processContents="skip"/>
                 </xs:complexType>
             </xs:element>
         </xs:sequence>
```

<xs:sequence>

<pre><xs:element maxoccurs="unbounded" minoccurs="0" name="Group" type="xs:string"></xs:element></pre>
<xs:sequence></xs:sequence>
<pre><xs:element <="" name="MBMS-Session-Identity-Expiry" pre=""></xs:element></pre>
type="MBMS-Session-Identity-Expiry-Type"
minOccurs="0" maxOccurs="unbounded"/>
<pre><xs:any maxoccurs="unbounded" minoccurs="0" processcontents="skip"></xs:any></pre>
<pre><xs:attribute name="Expires" type="xs:string" use="required"></xs:attribute></pre>
<pre><xs:attribute name="Complete" type="xs:boolean" use="optional"></xs:attribute></pre>
<pre><xs:attribute name="Content-Type" type="xs:string" use="optional"></xs:attribute></pre>
<pre></pre>
<pre><xs:attribute name="FEC-OTI-FEC-Encoding-ID" type="xs:unsignedLong" use="optional"></xs:attribute></pre>
<pre><xs:attribute name="FEC-OTI-FEC-Instance-ID" type="xs:unsignedLong" use="optional"></xs:attribute></pre>
<pre><xs:attribute <="" name="FEC-OTI-Maximum-Source-Block-Length" pre=""></xs:attribute></pre>
type="xs:unsignedLong" use="optional"/>
<pre><xs:attribute <="" name="FEC-OTI-Encoding-Symbol-Length" pre=""></xs:attribute></pre>
type="xs:unsignedLong" use="optional"/>
<pre><xs:attribute <="" name="FEC-OTI-Max-Number-of-Encoding-Symbols" pre=""></xs:attribute></pre>
type="xs:unsignedLong" use="optional"/>
<pre><xs:anyattribute processcontents="skip"></xs:anyattribute></pre>
<pre>cva:acmployType name="MPMS_Seggion_Identity_Evpiry_Type"></pre>
<pre></pre>
<pre></pre>
<pre></pre>

```
</xs:schema>
```

7.2.11 MBMS Session Identify

The *MBMS-Session-Identity* element associates the file to the identity of the MBMS session. If the file will be part of several MBMS transmission sessions, then a list of MBMS session identities is defined.

The *MBMS-Session-Identity-Expiry* element associates an expiration time with a MBMS session identity value. Similar to the FLUTE FDT expiration time, the MBMS session identity expiration time (*value* attribute) is expressed within the FDT Instance payload as a 32 bit data field. The value of the data field represents the 32 most significant bits of a 64 bit Network Time Protocol (NTP) [78] time value. These 32 bits provide an unsigned integer representing the time in seconds relative to 0 hours 1 January 1900.

S4-050406

CHANGE REQUEST									
æ	26.346 CR 010 x rev 1 ^x Current version: 6.0.0 ^x								
For <u>HELP</u> or	using this form, see bottom of this page or look at the pop-up text over the $lpha$ symbols.								
Proposed chang	e affects: UICC apps # ME X Radio Access Network Core Network								
Title:	メ MBMS user service announcement via point-to-point push bearers								
Source:	掲 TSG SA WG4 Codec								
Work item code:	# MBMS-TSMBMS Date: 육 06/06/2005								
Category:	B Release: Rel-6 Use one of the following categories: Use one of the following releases: F (correction) Ph2 (GSM Phase 2) A (corresponds to a correction in an earlier release) R96 (Release 1996) B (addition of feature), R97 (Release 1997) C (functional modification of feature) R98 (Release 1998) D (editorial modification) R99 (Release 1999) Detailed explanations of the above categories can Rel-4 (Release 4) be found in 3GPP TR 21.900. Rel-5 (Release 5) Rel-6 (Release 6) Rel-7 (Release 7)								
Reason for chan	<i>ge:</i> # Although service announcement messages can currently be transmitted via any bearer, only transmission via MBMS has been defined. It is necessary to specify								

Reason for change: 🗷	Although service announcement messages can currently be transmitted via any bearer, only transmission via MBMS has been defined. It is necessary to specify any additional bearers to be used in order for interoperable use. SMS and HTTP push bearer use is specified in this document.				
Summary of change: 🔀	A new section, 5.2.4.1, is added with sub-sections to specify general methodology for using point-to-point push bearers to transmit service announcement messages. Section 5.2.4.1.6 is added to specify parameters for delivery via SMS and section 5.2.4.1.7 is added to specify parameters for delivery via HTTP push bearers.				
Consequences if not approved:	Although service announcment via SMS and HTTP push bearers will be possible, there will be no specification text to cover this and interoperability problems will be encountered.				
	problems will be cheoditered.				
Clauses affected: 🔀	2, 5.2.4				
	YN				
Other specs # affected:	X Other core specifications # X Test specifications # X O&M Specifications •				
Other comments:	It was agreed at SA4 #34, PSM SWG ad-hoc #7 and SA4 #35 that MBMS user service announcement via SMS should be specified. This concept has been extended to cover service announcment via HTTP push.				

How to create CRs using this form:

- 1) Fill out the above form. The symbols above marked 🔀 contain pop-up help information about the field that they are closest to.
- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.
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- [27] Void.
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- [43] ITU-T Recommendation H.264 (2003): "Advanced video coding for generic audiovisual services" | ISO/IEC 14496-10 (2003): "Information technology - Coding of audio-visual objects -Part 10: Advanced Video Coding".
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- [53] 3GPP TS 26.190: "Mandatory Speech Codec speech processing functions AMR Wideband speech codec; Transcoding functions".
- [54] 3GPP TS 26.173: "ANCI-C code for the Adaptive Multi Rate Wideband (AMR-WB) speech codec".
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5.2.4 User service announcement using Interactive Announcement Function

NOTE: The User Service Announcement using Interactive Announcement Function was agreed at SA4#34. Although text specification is FFS.

5.2.4.1 User service announcement over point-to-point push bearers

User service announcement over point-to-point push bearers have several characteristics that differ from user service announcement over a MBMS bearer. It is not essential that the metadata envelope made available by the service announcement sender is transmitted to the MBMS terminal. In the case that both the metadata envelope and metadata fragment objects are transported, it is a limitation of the solution that the metadata fragment must either be embedded within the metadata envelope, or that the metadata fragment must be referenced by the metadata envelope and they are both contained within a multipart MIME container. In either configuration, the both the metadata envelope and metadata fragment objects are transported as file objects in the same download session.

This clause covers both metadata transport and metadata fragmentation aspects of Service Announcement. Service Announcement over point-to-point push bearers is specified.

NOTE: The user service announcements are not protected when sent over point-to-point push bearers. See <u>3GPP TS 33.246 [20]</u>

5.2.4.1.1 Supported Metadata Syntaxes

The supported metadata syntaxes are as defined in section 5.2.3.1 of this document.

5.2.4.1.2 Consistency Control and Syntax Independence

The consistency control and syntax independence is as defined in section 5.2.3.2 of this document.

5.2.4.1.3 Metadata Envelope Definition

The metadata envelope definition is as defined in section 5.2.3.3 of this document.

5.2.4.1.4 Delivery of the Metadata Envelope

An instance of metadata fragment shall be embedded within the metadata envelope. The envelope and fragment are, by definition, transported together and in-band of the same transport session.

The Metadata Envelope includes a reference (*metadataURI*) to the associated metadata fragment using the same URI as the fragment file is identified by in the Service Announcement. Thus, Metadata Envelope can be mapped to its associated metadata fragment.

5.2.4.1.5 Metadata Envelope Transport

The metadata envelope object is transported as a file object in the same MBMS service announcement download session as its metadata fragment file object (i.e. in-band with the metadata fragment session).

5.2.4.1.6 User service announcement over SMS bearers

User service announcements over SMS bearers are formatted according to the OMA Push OTA specification [77].

OTA-WSP shall be used over the SMS bearer. Application port addressing shall be used as specified in [77]. The destination application port shall be allocated by OMA. The port number is TBD.

<u>Either confirmed or unconfirmed push may be used. In either case, the primitive shall contain the Push Headers</u> parameter. Within this parameter, the Content-Type header shall be included and the Content-Encoding header shall be included if GZip is used.

5.1.4.1.7 User service announcement over HTTP push bearers

User service announcements over HTTP push bearers are formatted according to the OMA Push OTA specification [77].

OTA-HTTP shall be used over the HTTP push bearer. Application port addressing shall be used as specified in [77]. The destination application port shall be allocated by OMA. The port number is TBD.

The Content-Encoding header shall be included if GZip is used.

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Summary of change:	: An obsolete note on the second s	he working assumption is	s removed.						
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How to create CRs using this form:

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- 1) Fill out the above form. The symbols above marked 🕱 contain pop-up help information about the field that they are closest to.
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8.2.1 RTP payload formats for media

The RTP payload formats and corresponding MIME types are aligned with those defined in PSS Rel-6 3GPP TS 26.234 [47] as much as possible. For RTP/UDP/IP transport of continuous media the following RTP payload formats shall be used:

- AMR narrow-band speech codec (see clause 10.2) RTP payload format according to RFC 3267 [33]. A MBMS client is not required to support multi-channel sessions.
- AMR wideband speech codec (see clause 10.2) RTP payload format according to RFC 3267 [33]. A MBMS client is not required to support multi-channel sessions.
- Extended AMR-WB codec (see clause 10.3) RTP payload format according to [34].
- Enhanced aacPlus codec (see clause 10.3): RTP payload format and MIME types according to RFC 3640 [41], namely the Low Bit-Rate AAC or the High Bit-Rate AAC modes.

NOTE: RFC3640 [41] was agreed at SA4#34 pending evidence of the benefits are shown at SA4#35.

H.264 (AVC) video codec (see clause 10.4) RTP payload format according to RFC 3987 [35]. An MBMS client supporting H.264 (AVC) is required to support all three packetization modes: single NAL unit mode, non-interleaved mode and interleaved mode. For the interleaved packetization mode, an MBMS client shall support streams for which the value of the "sprop-deint-buf-req" MIME parameter is less than or equal to MaxCPB * 1000 / 8, inclusive, in which "MaxCPB" is the value for VCL parameters of the H.264 (AVC) profile and level in use, as specified in [TBD].

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æ	26.346 CR 013	Current version: 6.0.0 ^æ								
For <u>HELP</u> or	using this form, see bottom of this page or look at the	pop-up text over the 🔀 symbols.								
Proposed change affects: UICC apps M ME X Radio Access Network Core Network X										
Title:	Specification of Raptor Forward Error Correction ar bundling (Combination of CR 6 rev1, CR 7 rev 1 an	nd Streaming User Service nd CR 12)								
Source:	# TSG SA WG4 Codec									
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Category:	 C Use <u>one</u> of the following categories: F (correction) A (corresponds to a correction in an earlier release) B (addition of feature), C (functional modification of feature) D (editorial modification) Detailed explanations of the above categories can be found in 3GPP <u>TR 21.900</u>. 	Release:XRel-6Use oneof the following releases:Ph2(GSM Phase 2)R96(Release 1996)R97(Release 1997)R98(Release 1998)R99(Release 1999)Rel-4(Release 4)Rel-5(Release 5)Rel-6(Release 7)								
Reason for chan	ge: X Introduction of Raptor Forward Error Correctio	n for MBMS file download and								

	streaming services and Specification of Streaming User Service Bundling
Summary of change: 🔀	MBMS FEC scheme definition added to main body of TS
	Raptor specification included as Annex B.
	The User Service description XML is updated to allow for bundling of streaming
	user services. The service protection description is updated to indicate if the key
	management stream is FEC protected. A new FEC protection stream description
	is included. The Session Description is updated to describe the presence of the
	FEC in combination with the source stream and its parameter. The streaming
	FEC framework is changed to support the bundling of streams. This includes
	changes to source, repair packets, and the source block format. Needed SDP
	modifications and additions are introduced. The IANA registration information is
	also changed to specify SDP protocol identifiers instead of media types.
Consequences if 🛛 🔀	No Forward Error Correction code included for MBMS.
not approved:	No streaming user service bundling would be supported and the substantial gain
	in media bit-rate that this produces would not be available.

Clauses affected:	 2, 4.4, 5.2.1, 5.2.2, 5.5, 7.2.2, 7.2.3, 7.2.7, 7.2.9, 7.2.10, 7.2.11, 7.3.2, 8.2.2, 8.3.1, 8.3.2, Annex A, Annex B, Annex C.
Other specs affected:	Y N X Other core specifications X X Test specifications X X O&M Specifications X
Other comments:	This CR is a purely editorial combination of CR 6 rev1, CR 7 rev 1 and CR 12, since these three CRs address substantially overlapping sections of the TS. Additionally ome erroneous section numbering and text styles in those CRs are corrected.

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- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.
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4.4 Functional Entities to support MBMS User Services

Figure 3 depicts the MBMS network architecture showing MBMS related entities involved in providing MBMS user services.



Figure 3: MBMS network architecture model

MBMS User Service architecture is based on an MBMS receiver on the UE side and a BM-SC on the network side.

The use of the Gmb and Gi interface in providing IP multicast traffic and managing MBMS bearer sessions is described in detailed in TS 23.246 [4].

Details about the BM-SC functional entities are given in figure 4.



Figure 4: BM-SC sub-functional structure

The Session and Transmission function is further subdivided into the MBMS Delivery functions and the Associated Delivery functions.

The BM-SC and UE may exchange service and content related information either over point-to-point bearers or MBMS bearers whichever is suitable. To that end the following MBMS procedures are provided:

- User Service Discovery / Announcement providing service description material to be presented to the end-user as well as application parameters used in providing service content to the end-user
- MBMS-based delivery of data/content (optionally confidentiality and/or integrity protected) from the BM-SC to the UE over IP multicast.

o The data/content is optionally confidentiality and/or integrity protected

- o The data/content is optionally protected by an forward error correction code
- Key Request and Registration procedure for receiving keys and key updates.

- Key distribution procedures whereby the BM-SC distributes key material required to access service data and delivered content.
- Associated Delivery functions are invoked by the UE in relation to the MBMS data transmission. The following associated delivery functions are available:
 - File repair for download delivery method used to complement missing data.
 - o Delivery verification and reception statistics collection procedures

The interfaces between internal BM-SC functions are outside the scope of this specification.

A "Proxy and Transport function" may be located between the "Session and Transmission Function" and the GGSN. The "Proxy and Transport function" is transparent to the "Session and Transmission function".

4.4.3 MBMS Session and Transmission Function

The MBMS Session and Transmission function transfers the actual MBMS session data to the group of MBMS UEs. The MBMS Session and Transmission function interacts with the GGSN through the Gmb Proxy function to activate and release the MBMS transmission resources.

The function contains the MBMS delivery methods, which use the MBMS bearer service for distribution of content. Further this function contains a set of Associated-Delivery Functions, which may be invoked by the UE in relation to the MBMS data transmission (e.g. after the MBMS data transmission).

The BM-SC Session and Transmission function is further described in later clauses of this specification as well as in TS 23.246 [4].

MBMS user services data may be integrity and/or confidentiality protected as specified within TS 33.246 [20], and protection is applied between the BM-SC and the UE. This data protection is based on symmetric keys, which are shared between the BM-SC and the UEs accessing the service.

MBMS user services may also be protected against packet loss between BM-SC and UE using a forward error correction code.

5.2.1 Introduction

User service discovery refers to methods for the UE to obtain a list of available MBMS user services <u>or user service</u> <u>bundles</u> along with information on the user services. Part of the information may be presented to the user to enable service selection.

User service announcement refers to methods for the MBMS service provider to announce the list of available MBMS user services and user service bundles, along with information on the user services, to the UE.

In order for the user to be able to initiate a particular service, the UE needs certain metadata information. The required metadata information is described in clause 5.2.2.

According to 3GPP TS 23.246 [4], in order for this information to be available to the UE operators/service providers may consider several service discovery mechanisms. User service announcement may be performed over a MBMS bearer or via other means. The download delivery method is used for the user service announcement over a MBMS bearer. The user service announcement mechanism based on the download delivery method is described in clause 5.2.3. Other user service announcement and discovery mechanisms by other means than the download delivery method are out of scope of the present document.

5.2.2 MBMS User Service Description metadata fragments

MBMS User Service Discovery/Announcement is needed in order to advertise MBMS Streaming and MBMS Download User Services and User Service Bundles in advance of, and potentially during, the User Service sessions described. The User Services are described by metadata (objects/files) delivered using the download delivery method as defined in clause 7 or using interactive announcement functions.

MBMS User Service Discovery/Announcement involves the delivery of fragments of metadata to many receivers in a suitable manner. The metadata itself describes details of services. A *metadata fragment* is a single uniquely identifiable block of metadata. An obvious example of a metadata fragment would be a single SDP file (RFC 2327 [14]).

The metadata consists of:

- a metadata fragment object describing details of <u>a single or a bundle of MBMS</u> user services;
- a metadata fragment object(s) describing details of MBMS user service sessions;
- a metadata fragment object(s) describing details of Associated delivery methods;
- a metadata fragment object(s) describing details of service protection;-
- a metadata fragment object describing details of the FEC repair data stream.

Metadata management information consists of:

• —a metadata envelope object(s) allowing the identification, versioning, update and temporal validity of a metadata fragment.

The metadata envelope and metadata fragment objects are transported as file objects in the same download session either as separate referencing files or as a single embedding file - see clause 5.2.3.6). A single metadata envelope shall describe a single metadata fragment, and thus instances of the two are paired. An service announcement sender shall make a metadata envelope instance available for each metadata fragment instance. The creation and use of both an embedded envelope instance and a referenced envelope instance for a particular fragment instance is not recommended.

The metadata envelope and metadata fragment objects may be compressed using the generic GZip algorithm RFC 1952 [42] as content/transport encoding for transmission. Where used over an MBMS bearer, this shall be according to Download delivery content encoding using FLUTE - see clause 7.2.5.

NOTE 1: It was agreed in principle at SA4#34 that MBMS user service description allows the association of delivery methods to one or more access systems. The specification text is FFS



Figure 5: Simple Description Data Model

Figure 5 illustrates the simple data model relation between these description instances using UML [21] for a single User Service <u>Bundle</u> Description.

NOTE 2: "N" means any number in each instance.

<u>One MBMS User Service Bundle Description shall contain at least one User Service Description instances and may</u> contain several. The User Service Bundle Description may refer to a single FEC Repair Stream Description.

One MBMS User Service Description instance shall include at least one delivery method description instance. The delivery method description shall refer to one session description instance.

The delivery method description may contain references to a service protection description and an associated delivery procedure description. Several delivery methods may reference the same service protection description, in case the same encryption keys are used across delivery methods.

If the associated delivery procedure description is present in the user service description instance, it may be referenced by one or more delivery methods.

If the service protection description is present in the user service description instance, it may be referenced by one or more delivery methods.

Multipart MIME may be used to concatenate the descriptions one file for transport.

5.2.2.1 Session Description

One or more session descriptions are contained in one session description object. The session description instance shall be formatted according to the Session Description Protocol (SDP) [14]. Each session description instance must describe either one Streaming session or one FLUTE Download session. A session description for a Streaming session may include multiple media descriptions for RTP sessions. The *sessionDescriptionURI* references the session description object. The session description is specified in clause 7.3 for the MBMS download delivery method and in clause 8.3 for the MBMS streaming delivery method.

5.2.2.3 Service Protection Description

The security description fragment contains the key identifiers and procedure descriptions for one delivery method. When different delivery methods use the same security description, the same security description document is referenced from the different delivery method elements.

The security description is reference by the protectionDescriptionURI of the deliveryMethod element. The security description fragment shall use the MIME type application/mbms-protection-description.

The security description contains key identifiers and the server address to request the actual key material. The key management servers are protected against overload situations like the associated delivery procedures. Associated delivery procedures are defined in clause 9.4.

The root element of the security description is the securityDescription element. It contains the key identities, which are required for one delivery method. Further the security description contains one or more key management server addresses (i.e. BM-SC).

The keyManagement element defines the list of key management servers (i.e. BM-SC). The MBMS UE must register with the key management server to receive key material.

The key management server is protected like the associated delivery procedures against overload conditions. The key management server shall be selected as defined in clause 9.3.3. The back-off time shall be determined as defined in clause 9.3.2.

The attribute confidentialityProtection defines whether a confidentiality protection scheme is used.

The attribute integrityProtection defines whether an integrity protection scheme is used.

The attribute uiccKeyManagement defines the UICC key management in the MBMS.

The element keyId contain the key identifications and the mapping to RTP media flows or FLUTE channels sessions. The identity element identifies the key as defined in clause 6.3.2.1 of 3GPP TS 33.246 [20]. The mediaFlow attribute specifies the RTP media flow or FLUTE channel. The value shall be of form <IP-destination-address>:<destination-port>. The mediaFlow element shall be present when more than one RTP media flow or FLUTE channel is defined in one session description element as defined in clause 5.2.2.1. When only one RTP media flow or one FLUTE channel is defined is the session description, then the mediaFlow attribute may not be present. The delivery method element defines the mapping between the RTP media flow or the FLUTE channel and the key identification.

The presence of the *fecProtection* element indicates that any MIKEY packet with an multicast destination IP address equal to any of the used destination address in the User Service Bundle Description instance's delivery methods, are FEC protected and encapsulated in FEC source packets, see section 8.2.2.3. The attributes *fecEncodingId*, *fecInstanceID*, and *fecOtiExtension* specifies the FEC payload ID used in the source packet. All service protection descriptions referenced by a User Service Bundle Description instance shall use the same FEC parameters.

XML schema for Security Description:

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema elementFormDefault="qualified"
    targetNamespace="urn:3gpp:metadata:2004:securitydescription"
    xmlns="urn:3gpp:metadata:2004:securitydescription"
    xmlns:xs="http://www.w3.org/2001/XMLSchema">
    <xs:element name="securityDescription">
        <xs:element name="keyManagement" type=" keyManagementType" minOccurs="0" maxOccurs="1"/>
        <xs:sequence>
            <xs:element name="keyId" type="keyIdType" minOccurs="1" maxOccurs="unbounded"/>
        </xs:sequence>
        <xs:attribute name="confidentialityProtection"
                             type="xs:boolean" use="optional" default="true"/>
        <xs:attribute name="integrityProtection"</pre>
                             type="xs:boolean" use="optional" default="true"/>
        <xs:attribute name="uiccKeyManagement"
                             type="xs:boolean" use="optional" default="true"/>
        < xs:element name="fecProtection" type="fecProtectionType" minOccurs="0" maxOccurs="1"/>
    </xs:element>
    <xs:complexType name="keyManagementType">
    <xs:sequence>
        <xs:element name="serverURI" type="xs:anyURI" minOccurs="1" maxOccurs="unbounded"/>
    </xs:sequence>
        <xs:attribute name="waitTime" type="xs:unsignedLong" use="optional" default="0"/>
        <xs:attribute name="maxBackOff" type="xs:unsignedLong" use="optional" default="0"/>
    </xs:complexType>
    <xs:complexType name="keyIdType">
        <xs:attribute name="identity" type="xs:string" use="required"/>
        <xs:attribute name="mediaFlow" type="xs:string" use="optional"/>
    </xs:complexType>
    <xs:complexType name="fecProtectionType">
        <xs:attribute name="fecEncodingId" type="xs:unsignedLong" use="required" default="0"/>
        <xs:attribute name="fecInstanceId" type="xs:unsignedLong" use="optional"/>
<xs:attribute name="fecOtiExtension" type="xs:string" use="optional"/>
    </xs:complexType>
</xs:schema>
```

Example of a security description:

```
<?xml version="1.0" encoding="UTF-8"?>
<securityDescription
   xmlns="www.example.com/3gppSecurityDescription"
   xmlns:xs="http://www.w3.org/2001/XMLSchema-instance"
   confidentialityProtection="true"
   integrityProtection="true"
   uiccKeyManagement="true">
   <kevManagement
       waitTime="5"
       maxBackOff="10">
        <serverURI ="http://register.operator.umts/"-/>
        <serverURI = "http:// register2.operator.umts/"-/>
   </keyManagement>
    <keyId identity="<someMSKidA>" mediaFlow=224.1.2.3:4002 />
    <keyId identity="<someMSKidB>" mediaFlow=224.1.2.3:4004 />
    <fecProtection
        fecEncodingId="130"
        fecInstanceId="0"
        fecOtiExtension="1SCxWEMNe397m24SwgyRhg=="/>
```

</securityDescription>

5.2.2.4 XML-Schema for MBMS User Service Bundle Description

The root element of the MBMS **u**User <u>sService Bundle</u> description is the <u>bundleDescription</u> element. The element is of the bundleDescriptionType. The bundleDescription contains one or several userServiceDescription elements and optionally a reference to the FEC repair stream description. The element is of type userServiceDescriptionType.

Each userServiceDescription_element shall have a unique identifier. The unique identifier shall be offered as serviceId attribute within the userServiceDescription element and shall be of URN format.

The userServiceDescription_element may contain one or more name elements. The intention of a Name element is to offer a title of the user service. For each name elements, the language shall be specified according to XML datatypes (XML Schema Part 2 [22]).

3GPP TS 26.346 V6.0.0 (2005-03)

Release 6

- The *userServiceDescription_*element may contain one or more *ServiceLanguage* elements. Each *serviceLanguage* element represents the available languages of the user services. The language shall be specified according to XML datatypes (XML Schema Part 2 [22]).
- Each *userServiceDescription_*element shall contain at least one *deliveryMethod* element. The *deliveryMethod* element contains the description of one delivery method. The element shall contain one reference to a session description and may contain references to one associated delivery procedure and/or one service protection descriptions. The session description is further specified in clause 5.2.2.1.

The *deliveryMethod* element may contain a reference to an associated delivery procedure description. The description and configuration of associated delivery procedures is specified in clause 5.2.2.5.

The *deliveryMethod* element may contain a reference to a service protection description. The service protection description is specified in clause 5.2.2.3.

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema elementFormDefault="qualified"</pre>
    targetNamespace="urn:3gpp:metadata:2004:userservicedescription"
    xmlns="urn:3gpp:metadata:2004:userservicedescription"
    xmlns:xs="http://www.w3.org/2001/XMLSchema">
    <xs:element name="bundleDescription" type="bundleDescriptionType"/>
    <xs:complexType name="bundleDescriptionType">
        <xs:sequence>
           <xs:element name="userServiceDescription" type="userServiceDescriptionType"</pre>
                        minOccurs="1" maxOccurs="unbound"/>
        </xs:sequence>
        <xs:attribute name="fecDescriptionURI" type="xs:anyURI" use="optional"/>
    </xs:complexType>
    <xs:complexType name="userServiceDescriptionType">
        <xs:sequence>
            <xs:element name="name" type="nameType" minOccurs="0"</pre>
                        maxOccurs="unbounded"/>
            <xs:element name="serviceLanguage" type="xs:language" minOccurs="0"</pre>
                        maxOccurs="unbounded"/>
            <xs:element name="deliveryMethod" type="deliveryMethodType"</pre>
                        maxOccurs="unbounded"/>
        </xs:sequence>
        <xs:attribute name="serviceId" type="xs:anyURI" use="required"/>
    </xs:complexType>
    <xs:complexType name="deliveryMethodType">
        <xs:attribute name="associatedProcedureDescriptionURI"
                             type="xs:anyURI" use="optional"/>
        <xs:attribute name="protectionDescriptionURI" type="xs:anyURI"</pre>
                            use="optional"/>
        <xs:attribute name="sessionDescriptionURI" type="xs:anyURI"</pre>
                            use="required"/>
    </xs:complexType>
    <xs:complexType name="nameType">
        <xs:simpleContent>
            <xs:extension base="xs:string">
                <xs:attribute name="lang" type="xs:language" use="optional"/>
            </xs:extension>
        </xs:simpleContent>
    </xs:complexType>
```

</xs:schema>

5.2.2.5 Example MBMS User Service <u>Bundle</u> Description Instances

The following User Service <u>Bundle</u> Description instance is an example of a simple fragment. This fragment includes only the mandatory elements.

</userServiceDescription>
</bundleDescription>

The following User Service Description instance is an example of a fuller fragment.

```
<?xml version="1.0" encoding="UTF-8"?>
<bundleDescription<userServiceDescription</pre>
   xmlns="www.example.com/3gppUserServiceDescription"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   fecDescriptionURI="http://www.example.com/3gpp/mbms/sessionl-fec.sdp">
   <userServiceDescription
       serviceId="urn:3gpp:1234567890coolcat">
          <name lang="EN">something in english</name>
           <name lang="FI">something in finnish</Name>
           <serviceLanguage>EN</serviceLanguage>
           <serviceLanguage>DE</serviceLanguage>
           <deliveryMethod
               sessionDescriptionURI="http://www.example.com/3gpp/mbms/session1.sdp"/>
           <deliveryMethod
               sessionDescriptionURI="http://www.example.com/3gpp/mbms/session2.sdp"
               associatedProcedureDescriptionURI=
                      "http://www.example.com/3gpp/mbms/procedureX.xml"/>
           <deliveryMethod
               sessionDescriptionURI="http://www.example.com/3gpp/mbms/session3.sdp"
               associatedProcedureDescriptionURI=
                      "http://www.example.com/3gpp/mbms/procedureY.xml"/>
           <deliveryMethod
               sessionDescriptionURI="http://www.example.com/3gpp/mbms/session4.sdp"
       </userServiceDescription>
</bundleDescription>
```

5.2.2.6 FEC Repair Stream Description

The streaming delivery method's FEC has separate stream for repair data, which is described by the FEC Repair Stream Description. The FEC Repair Stream Description shall be done using SDP [14]. This SDP file is referenced by the *bundleDescription* element in the service description. The FEC Repair Stream described is common for all FEC protected packet flows within the MBMS User Service Bundle Description instance.

5.5 MBMS Protocols

Figure 9 illustrates the protocol stack used by MBMS User services. The grey-shaded protocols and functions are outside of the scope of this specification. MBMS security functions and the usage of HTTP-digest and SRTP are defined in TS 33.246 [20].

Application(s)										
Service Announcement	Associated-Delivery Procedures		MBMS Security		MBMS Security	Streaming Codecs (Audio,	Download 3GPP file format,	Associated- Delivery Procedures	Service Announcement &	
& Metadata (USD, etc.)	ptp File Repair	Reception Reporting	Registration	Key Distribution (MSK)	Key Distribution (MTK)	video, Speech, etc.)	Binary data, Still images, Text, etc.	ptm File Repair	. Metadata (USD, etc.)	
HTTP HTTP-digest MIKEY			MIKEY	MIKEY	RTP PayloadFormats SRTP RTP/RTCP FEC		FEC FLUTE			
TCP UDP					UDP					
IP (unicast)					IP (Multicast)					
ptp Bearer					M	BMS Bearer(s)				



7.2.1 Fragmentation of Files

Fragmentation of files shall be provided by a blocking algorithm (which calculates source blocks from source files) and a symbol encoding algorithm (which calculates encoding symbols from source blocks).

Exactly one encoding symbol shall be carried in the payload of one FLUTE packet.

7.2.2 Symbol Encoding Algorithm

The "Compact No-Code FEC scheme" [12] (FEC Encoding ID 0, also known as "Null-FEC") shall be supported.

NOTE: the support of any other symbol encoding scheme is still under discussion

The "MBMS FEC scheme" is described in clause 7.2.11.

The MBMS UE shall support a decoder for the "MBMS FEC scheme".

If the MBMS UE receives a mathematically sufficient set of encoding symbols generated according to the encoder specification in Annex B for reconstruction of a source block then the decoder shall recover the entire source block. Note that the example decoder described in annex B fulfils this requirement.

The "MBMS FEC scheme" shall be supported. MBMS forward error correction is indicated by the FEC Encoding ID defined in Section 7.2.11 below. The MBMS forward error correction code is defined in Annex B.

7.2.3 Blocking Algorithm

The In the case of the Compact No-Code FEC scheme [12] (FEC Encoding ID 0), then the "Algorithm for Computing Source Block Structure" described within the FLUTE specification [9] shall be used.

In the case of MBMS forward error correction, then the algorithm defined in Annex B shall be used.

The values of N, Z, T and A shall be set such that the sub-block size is less than 256KB.

7.2.7 Signalling of Parameters with Basic ALC/FLUTE Headers

FLUTE and ALC mandatory header fields shall be as specified in [9, 10] with the following additional specializations:

- The length of the CCI (Congestion Control Identifier) field shall be 32 bits and it is assigned a value of zero (C=0).
- The Transmission Session Identifier (TSI) field shall be of length 16 bits (S=0, H=1, 16 bits).
- The Transport Object Identifier (TOI) field should be of length 16 bits (O=0, H=1).
- Only Transport Object Identifier (TOI) 0 (zero) shall be used for FDT Instances.
- The following features may be used for signalling the end of session and end of object transmission to the receiver:
 - The Close Session flag (A) for indicating the end of a session.
 - The Close Object flag (B) for indicating the end of an object.

In FLUTE the following applies:

- The T flag shall indicate the use of the optional "Sender Current Time (SCT)" field (when T=1).
- The R flag shall indicate the use of the optional "Expected Residual Time (ERT)" field (when R=1).
- The LCT header length (HDR_LEN) shall be set to the total length of the LCT header in units of 32-bit words.
- For "Compact No-Code FEC scheme" [12], the payload FEC Payload ID shall be set according to [13] such that a 16 bit SBN (Source Block Number) and then the 16 bit ESI (Encoding Symbol ID) are given.
- For "MBMS FEC scheme", the FEC Payload ID shall be set according to Section 7.2.10 below.

7.2.9 Signalling of Parameters with FDT Instances

The FLUTE FDT Instance schema (RFC 3926 [9]) shall be used. In addition, the following applies to both the session level information and all files of a FLUTE session.

The inclusion of these FDT Instance data elements is mandatory according to the FLUTE specification:

--_Content-Location (URI of a file).

-___TOI (Transport Object Identifier of a file instance).

--- Expires (expiry data for the FDT Instance).

Additionally, the inclusion of these FDT Instance data elements is mandatory:

- --Content-Length (source file length in bytes).
- --_Content-Type (content MIME type).
- FEC Encoding ID.

Other FEC Object Transmission Information specified by the FEC scheme in use :

- NOTE: The FEC Object Transmission Information elements used are dependent on the FEC scheme, as indicated by the FEC Encoding ID.

- --- FEC-OTI-Maximum-Source-Block-Length.
- --- FEC-OTI-Encoding-Symbol-Length.
- --- FEC-OTI-Max-Number-of-Encoding-Symbols.
- FEC-OTI-Scheme-Specific-Info
- NOTE 1: RFC 3926 [9] describes which part or parts of an FDT Instance may be used to provide these data elements.

These optional FDT Instance data elements may or may not be included for FLUTE in MBMS:

—_Complete (the signalling that an FDT Instance provides a complete, and subsequently unmodifiable, set of file parameters for a FLUTE session may or may not be performed according to this method).

--- Content-Encoding.

NOTE 2: The values for each of the above data elements are calculated or discovered by the FLUTE sender.

The FEC-OTI-Scheme-Specific-Info FDT Instance data element contains information specific to the FEC scheme indicated by the FEC Encoding ID encoded using base64..

7.2.10 FDT Schema

The following XML Schema shall be use for the FDT Instance:

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema xmlns:xs="http://www.w3.org/2001/XMLSchema"</pre>
        xmlns:fl="http://www.example.com/flute"
        elementFormDefault:xs="qualified"
        targetNamespace:xs="http://www.example.com/flute">
    <xs:element name="FDT-Instance">
        <xs:complexType>
        <xs:sequence>
            <xs:element name="File" maxOccurs="unbounded">
                <xs:complexType>
                <xs:sequence>
                    <xs:element name="Group" type="xs:string" minOccurs="0" maxOccurs="unbounded"/>
                </xs:sequence>
                <xs:any processContents="skip" minOccurs="0" maxOccurs="unbounded"/>
                <xs:attribute name="Content-Location" type="xs:anyURI" use="required"/>
                <xs:attribute name="TOI" type="xs:positiveInteger" use="required"/>
                <xs:attribute name="Content-Length" type="xs:unsignedLong" use="optional"/>
                <xs:attribute name="Transfer-Length" type="xs:unsignedLong" use="optional"/>
                <xs:attribute name="Content-Type" type="xs:string" use="optional"/>
                <xs:attribute name="Content-Encoding" type="xs:string" use="optional"/>
                <xs:attribute name="Content-MD5" type="xs:base64Binary" use="optional"/>
                <xs:attribute name="FEC-OTI-FEC-Encoding-ID" type="xs:unsignedLong" use="optional"/>
                <xs:attribute name="FEC-OTI-FEC-Instance-ID" type="xs:unsignedLong" use="optional"/>
                <xs:attribute name="FEC-OTI-Maximum-Source-Block-Length"
                                    type="xs:unsignedLong" use="optional"/>
                <xs:attribute name="FEC-OTI-Encoding-Symbol-Length"
                                    type="xs:unsignedLong" use="optional"/>
                <xs:attribute name="FEC-OTI-Max-Number-of-Encoding-Symbols"
                                    type="xs:unsignedLong" use="optional"/>
                <xs:attribute name="FEC-OTI-Scheme-Specific-Info"</pre>
                                    type="xs:base64Binary" use="optional"/>
                <xs:anyAttribute processContents="skip"/>
                </xs:complexType>
            </xs:element>
        </xs:sequence>
        <xs:sequence>
            <xs:element name="Group" type="xs:string" minOccurs="0" maxOccurs="unbounded"/>
        </xs:sequence>
            <xs:any processContents="skip" minOccurs="0" maxOccurs="unbounded"/>
```



```
</xs:schema>
```

7.2.11 FEC Scheme definition

7.2.11.1 General

This clause defines an FEC encoding scheme for the MBMS forward error correction code defined in Annex B for the download delivery method. This scheme is identified by FEC Encoding ID [TBA]. The FEC Payload ID format and FEC Object Transmission Information format are as defined in the following clauses.

7.2.11.2 FEC payload ID

The FEC Payload ID shall be a 4 octet field defined as follows:

Source Block Number (SBN)	Encoding Symbol ID (ESI)

Source Block Number (SBN), (16 bits): An integer identifier for the source block that the encoding symbols within the packet relate to.

Encoding Symbol ID (ESI), (16 bits): An integer identifier for the encoding symbols within the packet.

The interpretation of the Source Block Number and Encoding Symbol Identifier is defined in Annex B.

7.2.11.3 FEC Object Transmission Information

The FEC Object Transmission information shall consist of:

- The FEC Encoding ID

- The Transfer Length (F)

- The parameters T, Z, N and A defined in Annex B.

When EXT-FTI is used to communicate the Object Transmission Information, the FEC Encoding ID and Transfer Length shall be coded according to FLUTE [9]. The other parameters shall be encoded in the FEC Encoding ID specific portion of the EXT_FTI field as shown in Figure 10a below.

General EXT_FTI format	Encoding Symbol Length (T)						
Number of Source Blocks (Z)	<u>Number of Sub-Blocks</u> (<u>N)</u>	Symbol Alignment Parameter (A)					
Figure 10a: FEC Encoding ID-specific EXT_ETI format							

The parameters T and Z are 16 bit unsigned integers, N and A are 8 bit unsigned integers.

When the FDT is used to deliver the FEC Object Transmission Information, then the FEC Encoding ID, Transfer Length (F) and Encoding Symbol Length (T) shall be encoded using the Transfer-Length, FEC-OTI-Encoding-ID and FEC-OTI-Encoding-Symbol-Length elements defined in Section 7.2.10. The remaining parameters Z, N, A, shall be encoded as a 4 byte field within the FEC-OTI-Scheme-Specific-Info field, according to the format specified in Figure 10a above, excepting the Encoding Symbol Length field.

7.3.2.8 FEC capabilities and related parameters

A new FEC-declaration attribute is defined which results in, e.g.:

• a=FEC-declaration:0 encoding-id=128; instance-id=0

This <u>attribute mayean</u> be <u>used on both</u> session-level (and so the first instance (fec ref=0) becomes the default for all media) and media-level. Multiple instances are allowed to specifyied several different FEC declarations. The attribute is used on session level to define FEC declarations used by multiple media blockscomponents., that eEach media blockcomponent references an FEC declaration using the "a=FEC" attribute. On media level it is used to define FEC declarations which are only valid for a single media blockcomponent. If FEC declarations on both session and media level uses the same reference number (fec-ref) then the media level the valid one for that media block declaration takes precedence for that media component.

<u>to specify differences between media</u>. This <u>attribute</u> is optional <u>to use for the download delivery method</u> as the information will be available elsewhere (e.g. FLUTE FDT Instances). If this attribute is not used, and no other FEC-OTI information is <u>signaled</u> to the UE by other means, the UE may assume that support for FEC id 0 is sufficient capability to enter the session.

A new FEC-declaration reference attribute shall be is defined which results in, e.g.:

-a=FEC:0

This is only a media-level only attribute, used as a short hand to inherit reference one of one or more session level-FEC-declarations to a specific media.

The syntax for the attributes in ABNF - RFC 2234 [23] is:

-sdp-fec-declaration-line = "a=FEC-declaration:" fec-ref SP fec-enc-id ";" [SP fec-inst-id] CRLF

-fec-ref = 1*3DIGIT (value is the SDP-internal identifier for FEC-declaration).

-fec-enc-id = "encoding-id=" enc-id

-end-id = 1*DIGIT (value is the FEC Encoding ID used).

-fec-inst-id = "instance-id=" inst-id

—inst-id = 1*DIGIT (value is the FEC Instance ID used).

-sdp-fec-line = "a=FEC:" fec-ref_-CRLF

<u>-fec ref = 1*DIGIT (value is the FEC declaration identifier).</u>

8.2.2 FEC mechanism for RTP

NOTE1: This scheme is intended to be generic. If the selected FEC scheme(s) does not fit, it can be modified.

NOTE2: The specification text is FFS.

The "MBMS FEC scheme" is described in clause 8.2.2.8.

The MBMS UE shall support a decoder for the "MBMS FEC scheme".

This section defines a generic mechanism for applying Forward Error Correction to streaming media. The mechanism consists of three components:

- (i) construction of an FEC source block from the source media packets belonging to one or several UDP packet flows related to a particular segment of the stream(s) (in time). The UDP flows is include RTP, RTCP, SRTP and MIKEY packets.
- (ii) modification of source packets to indicate the position of the source data from the source packet within the source block
- (iii)definition of repair packets, sent over UDP, which can be used by the FEC decoder to reconstruct missing portions of the source block.

The mechanism does not place any restrictions on the source data which can be protected together, except that the source data is carried over UDP. The data may be from several different UDP flows that are protected jointly.

The generic mechanism for systematic FEC of RTP streams consists of two RTP payload formats, one for FEC source packets, one for FEC repair packets, and their related signaling. In addition, the construction of a FEC source block is specified. A receiver supporting the streaming delivery method shall support the payload packet format for FEC source packets and shall-may also support the payload packet format for FEC repair packets.

At the sender, the mechanism begins by processing original **<u>RTP</u>** <u>UDP</u> packets to create:

- (i) a stored copy of the original packets in the form of a source block and
- (ii) FEC source packets for transmission to the receiver

After constructing the source block from the original <u>RTP-UDP payloadspackets</u> to be protected <u>and their flow identity</u> (based on destination IP address and UDP port), the FEC encoder generates the desired amount of FEC protection data, i.e. encoding symbols. These encoding symbols are then sent using the FEC repair packet payload format to the receiver. The FEC repair packets <u>are sent to a UDP destination port use an SSRC</u> different from <u>any of</u> the original <u>RTPUDP</u>-packets' <u>destination port(s) as indicated by the signaling.SSRC, but are sent within the same RTP session.</u> Doing so avoids non-continuous sequence numbering spaces for both the FEC repair packets and the original RTP packets.

The receiver recovers the original RTP-packets directly from the FEC source packets and buffers it-them at least the min-buffer-time to allow time for the FEC repair. The receiver uses the FEC source packets to construct a (potentially incomplete) copy of the source block, using the Source FEC Payload ID and destination UDP-port in each packet to determine where in the source block the packet shallould be placed and what value the flow ID has. In indication of the UPD flow (i.e. destination IP address and UDP port) the packet is part of is included in the source block with the UDP payload.

If any FEC source packets have been lost, but sufficient FEC source and FEC repair packets have been received, FEC decoding can be performed to recover the FEC source block. The original RTP packets UDP payload and UDP flow identitystream origin can then be extracted from the source block and buffered as normalbe provided to the upper layer. If not enough FEC source and repair packets were received, only the original packets that were received as FEC source packets will be available. The rest of the original packets are lost.

If the MBMS UE receives a mathematically sufficient set of encoding symbols generated according to the encoder specification in Annex B for reconstruction of a source block then the decoder shall recover the entire source block. Note that the example decoder described in Annex B fulfils this requirement.

Note that the receiver must be able to buffer all the original packets and allow time for the FEC repair packets to arrive and FEC decoding to be performed before media playout begins. The min-buffer-time<u>e MIME</u> parameter specified in clause 8.3.1.92.1.12 helps the receiver to determine a sufficient duration for initial start-up delay.

The Source and Repair FEC payload IDs are used to associate the FEC source packets and FEC repair packets, respectively, to a source block. The Source and Repair FEC payload ID formats are part of the definition of the FEC scheme. Each FEC scheme is identified by an FEC encoding Encoding ID and, in the case of underspecified FEC schemes, FEC I instance ID, value(s) for underspecified FEC encoding IDs. One FEC scheme for the streaming delivery method is specified in clause 8.2.24.6. Any FEC schemes using the RTP payload packet formats defined in this specification shall be systematic FEC codes and may use different FEC payload ID formats for FEC source packets and FEC repair packets.

The protocol architecture is illustrated in Figure 11 below.





Figure 11 depicts how one or more out of several possible packet flows of different types (Audio, video, text RTP and RTCP flows, MIKEY flow) are sent to the FEC layer for protection. The source packets are modified to carry the FEC payload ID and a new flow with repair data is generated. The receiver takes the source and repair packets and buffers them to perform, if necessary, the FEC decoding. After appropriate buffering received and recovered source packets are forwarded to the higher layers. The arrows in the figure indicate distinct data flows.

8.2.2.1 Sending Terminal Operation (Informative)

It is assumed that the sender has constructed <u>or received</u> original <u>RTP data</u> packets <u>for the session</u>. These may be <u>RTP</u>, <u>RTCP</u>, <u>MIKEY</u> or other UDP packets. The following procedures are based on the UDP payload and the identity of the UDP flow. The actual UDP header is not yet formed, but source and destination ports are already known and the <u>different packet flows can be identified</u> comprising RTP header, profile specific extensions, variable sized fields such as <u>CSRC</u> list and extension headers, the payload headers and the payload.

In order to FEC protect a sequence of <u>original data such</u>-packets, the sender constructs a source block as specified in section 8.2.<u>12</u>.6. -to which the FEC algorithm is to be applied, and <u>encapsulates-includes</u> the original <u>RTP</u>-source packet data within FEC source packets. The following operations describe a possible way to generate compliant FEC source packet and FEC repair packet streams:

- Each original RTP packet is placed in the source block. In doing so, the Source FEC Payload ID information to be included in the FEC payload ID of the FEC source packet can be determined. In the source block the identity of the packet's flow is marked using the Flow ID. See Clause 8.2.24.54 and 8.2.2.7 for details.
- The FEC source packet is constructed according to Clause 8.2.<u>2</u>¹.4<u>3</u>. <u>The identity of the original flow is</u> <u>maintained by the source packet It is identified throughby</u> the use of an RTP Payload Type that indicates the <u>use of the FEC source packet payload format encapsulating an RTP packet of the original Payload Typethe</u> <u>destinationa</u> UDP port number and destination IP address, which has been advertised (for example using SDP), as carrying FEC source packets generated from an original stream of a particular protocol (e.g. RTP, RTCP, <u>SRTP, MIKEY etc.). See Clause 8.2.2.11</u>
- 3. The FEC source packet generated is sent according to RTP-UDP procedures defined in [UDPRTP].

When a source block is complete, the FEC encoder generates encoding symbols and places these symbols into FEC repair packets, to be conveyed in the same RTP session as the FEC source packets, but using a different <u>SSRCto the receiver(s)</u>. These repair packets are sent using normal <u>RTP-UDP</u> procedures to a unique destination port to separate it from any of the source packet flows.

8.2.2.2 Receiving Terminal Operation (Informative)

The following describes a possible receiver algorithm, when receiving an FEC source or repair packet in a given RTP session:

- 1. If a FEC source packet (with a Payload Type<u>UDP port</u> that indicates this received (as indicated by the which UDP port iton which was received) FEC source packet payload format) is received:
 - a. The original <u>source FEC</u>-packet is reconstructed by removing the <u>Source FEC</u> Payload ID-and changing the Payload type back to the original Payload Type (which can be derived from the received Payload Type). The resulting packet is buffered to allow time for the FEC repair.
 - b. The resulting packet is placed into the source block according to the information in the Source FEC Payload ID_-and the source block format described in 8.2.42.35. The UDP port the packet was received on is used to determine the Fflow ID written into the source block.
- 2. If an FEC repair packet is received (as indicated by the Payload TypeUDP port), the contained encoding symbols are placed into the an FEC source encoding block according to the Repair FEC Payload ID.

- 3. If at least one source packet is missing-(as detected by the gaps in the sequence number space), then FEC decoding may be desirable. The FEC decoder determines if the source-encoding block constructed in steps 1 and 2 contains enough symbols from the source and repair packets for decoding and, if so, performs the decoding operation.
- 4. Any missing source packets that were reconstructed during the decoding operation are then buffered as normal received RTP packets (see step 1a above).

Note that the above procedure may result in that not all original RTP-packets are recovered, and they must simply be marked as being lost.

Obviously, buffering and packet re-ordering are required to insert any reconstructed packets in the appropriate place in the packet sequence if that is necessary according to the used higher layer protocol (RTP, RTCP or MIKEY). To allow receivers to determine the minimal start-up buffering requirement for FEC decoding, the min-buffer-time-MIME parameter indicates a minimum initial buffering time that is sufficient regardless of the position of the stream in which the reception starts.

8.2.2.3 RTCP Statistics(Void)

RTCP Statistics, if required, shall be based on the FEC source packets and FEC repair packets and not on the original source RTP packets. The synchronization information (RTP and NTP Timestamp fields) for the source packet stream shall be identical to the original packet streams as the RTP timestamp values for the source is not modified between source and original packets.

In the context of MBMS 3GPP Rel 6, RTCP RR shall be turned off by SDP RR bandwidth modifiers [Ref].

8.2.2.4 RTP_PacketPayload format for FEC source RTP packets

The <u>RTP payloadpacket</u> format for FEC source packets shall be used to encapsulate an original <u>RTP-UDP</u> packet. This payload format is identified by the media type defined in clause 8.2.1.14. As depicted in Figure 12, it consists of the <u>RTP header, the RTP payload header in the form of the original UDP packet, followed by the</u> Source FEC payload ID₂₇ and the Payload.





Figure 12: Structure of the FEC payload packet format for FEC source RTP packets

The destination IP address and UDP port shall be set to the values this flow are indicated to sent to according to theas indicated in the session control signalling. Thus This ensurinensures that the receiver can determine which protocols and FEC Ppayload ID formats are used for this flow. The Payload Type field destination UDP port in the RTP UDP header shall be a value indicating the FEC source packet payload format carrying payload of the original Payload Type UDP packet. -The remaining fields in the IP and RTP-UDP headers shall be set according to their specifications. to the same values as those of the original source RTP UDP packet.

The <u>RTP-UDP</u> payload shall consist of the <u>original UDP Payload followed by the</u> Source FEC Payload ID-followed by the original RTP packet's payload.

The Source FEC Payload ID consists of information required for the operation of the FEC algorithm. Its construction is specified in section 8.2.24.78.

The FEC Spource FEC-packets over IP and UDP are indicated to be used for a flow by using anyone of the SDP protocol identifiers "UDP/MBMS-FEC/RTP/AVP", "UDP/MBMS-FEC/RTP/SAVP" depending on the upper layer protocol RTP/AVP or RTP/SAVP respectively. If MIKEY is FEC protected and encapsulated in source packets, then it is indicated in the security description using the *fecProtection* element and the destination IP address.

8.2.2.5 RTP Payload Packet Format for Repair packets

The <u>RTP payloadpacket</u> format for FEC repair packets carries, as its payload, encoding symbols generated by the FEC encoding process. The format of a FEC repair packet is depicted in Figure 13. The <u>RTP-UDP</u> payload consists of the Repair FEC Payload ID, and one or more encoding symbols. The <u>RTP payload format is identified by the media type</u> defined in Clause 8.1.2.13.



<u>IP Header</u>
UDP Header
Repair FEC Payload ID
Original UDP packet payloadEncoding symbols

Figure 13: RTP payload structure for repair RTP packets

The repair pac	ket sent over IP and UDP is indicated in the SDP using the protocol identifier "UDP/MBMS-REPAIR".
The RTP head	ler information for the FEC repair packet is set as follows:
Marker bit:	The marker bit shall be set 1 for the last FEC repair packet sent for each source block, and otherwise set to 0.
Timestamp:	The timestamp rate shall be 10 kHz and shall be set to a time corresponding to the packet's transmission time. The timestamp value has no use in the actual FEC protection process and is only set to a value to produce reasonable resolution for buffer handling, arrival measuring and jitter calculation.
Sequence num	ber: Is set in accordance with RFC 3550 [6]. The sequence number is primarily used to detect losses of the FEC repair packets. All FEC repair packets for a source block shall be sent in consecutive order, and be complete before starting the transmission of the next source block.
Payload type (PT): identifies the payload format for FEC repair packets and the FEC parameters for the payload. The FEC encoding ID, FEC instance ID, and any additional FEC object transmission information is all determined through the Payload Type.
SSRC:	One SSRC is used per source SSRC. The SSRC used by the FEC repair packet payload format shall be different the one used by the FEC source packets. The binding of the source SSRC to the repair SSRC shall be performed using the RTCP SDES CNAME, which shall be identical for the two SSRCs.
The Repair FE scheme emplo	C Payload ID is of a fixed in size for a given Payload Type, as the Payload Type identifies the FEC weed and its parameters (if any). A FEC scheme and its Source and Repair FEC payload ID formats are

8.2.2.6 Structure of the FEC source block

This clause defines the layout of the FEC source block.

The FEC source block shall contain at least one complete <u>RTP-UDP</u> packet <u>payload (i.e.</u> excluding the IP and UDP headers), and <u>two-three</u> octets indicating the <u>UPD flow from which the packet was taken and the</u> length of the <u>UDP</u> RTP packet. Note: this implies that no <u>source RTP-UDP</u> packet be larger than the length of the FEC source block minus <u>23</u>.

Let

defined in 8.2.1.6.

- *n* be the number of <u>RTP-UDP</u> packets in the source block. *n* is determined dynamically during the source block construction process.
- R_i denote the octets of the RTP header, payload header(s), and RTPUDP payload of the *i*th RTP-UDP packet to be added to the source block.
- l_i be the length of R_i in octets
- L_i denote two octets representing the value of l_i in network byte order (high order octet first)
- <u> f_i </u> denote an integer "flow ID" identifying the UPD flow from which the ith packet was taken
- F_i denote a single octet representing the value of f_i
- S_i be the smallest integer such that $s_i T \ge (l_i + \underline{32})$
- P_i denote s_iT -($l_n+\underline{32}$) zero octets. Note: P_i are padding octets to align the start of each <u>UDPRTP</u> packet with the start of a symbol.
- T be the source symbol size in bytes.

Then, the source block is constructed by concatenating $\underline{F_i}$, L_i , R_i , P_i for i = 1, 2, ..., n. and the source block size, $S = sum \{s_iT, i=1, ..., n\}$.

<u>A UDP flow is uniquely defined by an IP source and destination address and UDPIP source and destination port value.</u> The assignment of Flow ID values to UDP flows is described in Section 8.2.2.11 and 8.3.1.10?.

8.2.2.7 FEC block Construction algorithm and example (informative)

When the original <u>RTP-UDP</u> packet is placed into the source block, the value of the UDP flow identifier, F, followed by the value if the UDP payload length, L, are is first written as a single byte and two-byte value in network byte order (i.e. with high order byte first) respectively into the first available bytes in the source block, followed by the <u>RTP-UDP</u> packet payload itself (including the RTP header, but i.e. not including the IP/UDP headers). Following this, if the next available byte is not the first byte of a new symbol, then padding bytes up to the next symbol boundary shall be included using the value 0 in each byte. As long as any source <u>RTP-UDP</u> packets remain to be placed, the procedure is repeated starting each <u>RTP-UPD</u> flow identifierpacket length indicator at the start of the next encoding symbol.

An example of forming a source block is given in figure 14 below. In this example, three RTP-UDP packets of lengths 2625, 52-51 and 103-102 have been placed into a source block with symbol size T = 16 bytes. The first two packets are from UDP flow 0 and the third from UDP flow 1. Each entry in Figure 14 is a byte and the rows correspond to the source symbols and are numbered from 0 to 12. $B_{i,j}$ denotes the (j+1)th byte of the (i+1)th RTP packet.

26<u>0</u>	2	<u>.5</u>	B 0,0	B 0,1	B 0,2	B 0,3	B 0,4	B 0,5	B 0,6	B 0,7	B 0,8	B 0,9	B 0,10	B 0,11	B 0,12
<u>B0,13</u>	B 0,14	B 0,15	B 0,16	B 0,17	B 0,18	B 0,19	B 0,20	B 0,21	B 0,22	B 0,23	B 0,24	B 0,25	0	0	0
<u>520</u>	<u>5</u>	1	B 1,0	B 1,1	B 1,2	B 1,3	B 1,4	B 1,5	B 1,6	B 1,7	B 1,8	B 1,9	B 1,10	B 1,11	B 1,12
<u>B</u> 1,13	B 1,14	B 1,15	B 1,16	B 1,17	B 1,18	B 1,19	B 1,20	B 1,21	B 1,22	B 1,23	B 1,24	B 1,25	B 1,26	B 1,27	B 1,28
<u>B</u> 1,29	B 1,30	B 1,31	B 1,32	B 1,33	B 1,34	B 1,35	B 1,36	B 1,37	B 1,38	B 1,39	B 1,40	B 1,41	B 1,42	B 1,43	B 1,44
<u>B</u> 1,45	B 1,46	B 1,47	B 1,48	B 1,49	B 1,50	B 1,51	0	0	0	0	0	0	0	0	0
<u>10310</u>	<u>1(</u>	02	B 2,0	B 2,1	B 2,2	B 2,3	B 2,4	B 2,5	B 2,6	B 2,7	B 2,8	B 2,9	B 2,10	B 2,11	B 2,12
<u>B</u> 2,13	B 2,14	B 2,15	B 2,16	B 2,17	B 2,18	B 2,19	B 2,20	B 2,21	B 2,22	B 2,23	B 2,24	B 2,25	B 2,26	B 2,27	B 2,28
<u>B</u> 2,29	B 2,30	B 2,31	B 2,32	B 2,33	B 2,34	B 2,35	B 2,36	B 2,37	B 2,38	B 2,39	B 2,40	B 2,41	B 2,42	B 2,43	B 2,44
<u>B</u> 2,45	B 2,46	B 2,47	B 2,48	B 2,49	B 2,50	B 2,51	B 2,52	B 2,53	B 2,54	B 2,55	B 2,56	B 2,57	B 2,58	B 2,59	B 2,60
<u>B2,61</u>	B 2,62	B 2,63	B 2,64	B 2,65	B 2,66	B 2,67	B 2,68	B 2,69	B 2,70	B 2,71	B 2,72	B 2,73	B 2,74	B 2,75	B 2,76
<u>B2,77</u>	B 2,78	B 2,79	B 2,80	B 2,81	B 2,82	B 2,83	B 2,84	B 2,85	B 2,86	B 2,87	B 2,88	B 2,89	B 2,90	B 2,91	B 2,92
<u>B</u> 2,93	B 2,94	B 2,95	B 2,96	B 2,97	B 2,98	B 2,99	B 2,100	B 2,101	B 2,102	0	0	0	0	0	0

Figure 14: Source block consisting of 3 source RTP packets of lengths 26, 52 and 103 bytes.

8.2.2.8 <u>MBMS</u> FEC scheme definition

This clause defines a FEC encoding scheme scheme for MBMS forward error correction as defined in Annex B for the streaming delivery method. This scheme and is identified by the FEC encoding ID [TBA]. It utilized the method for forming FEC source block as defined in Clause 8.2.1.3. It defines two different FEC Ppayload ID formats, one for FEC source RTP packets and another for FEC repair packets encoding symbols that are used with the corresponding RTP payload formats.

NOTE: This clause will require some rewording after the final decision on the FEC scheme(s)

8.2.2.9 Source FEC Payload ID

The Source FEC payload ID is composed as follows:

Source Block Number (SBN) Source Block Number (SBN), (8 or 16 bits): An integer identifier for the source block that the source data within the packet relates to. The I-D of the source block the media packet belongs to.

Encoding Symbol ID (ESI), (8-or-16 bits): The starting symbol index of the source packet in the source block. Figure 15: Source FEC Payload ID

The interpretation of the Source Block Number and Encoding Symbol Identifier is defined in Annex B.

NOTE: The Source Block number could be 1 or 2 bytes and is independent of the FEC scheme its length is a tradeoff decision between wrap round resilience and overhead. It would also be possible to allow both lengths and distinguish by SDP. This needs to be decided.

NOTE: as far as we understand the 2 FEC proposals, the length of SBN and ESI is as follows:

	Raptor codes	2D Reed Solomon
SBN	1 or 2	1 or 2
ESI	2	1

8.2.2.10 Repair FEC payload ID

The structure of the Repair FEC Payload ID is as follows:

Source Block Number SBN

Encoding Symbol ID ESI

Source block length SBL		
Encoding block length EBL		
Symbol Length T		
Source Block Number (SBN)	Encoding Symbo	ID (ESI)
Source Block Length (SBL)		

Source Block Number (SBN), (8 or 16 bits): An integer identifier for the source block that the repair symbols within the packet relate to. The I-D of the source block the media packet belongs to.

Encoding Symbol ID (ESI), (8-or-16 bits): integer identifier for the encoding symbols within the packet. The starting symbol index of the source packet in the source block.

Source Block Length (SBL), (8, 16, or 32 bits): The number of source symbols in the source block.

The interpretation of the Source Block Number, Encoding Symbol Identifier and Source Block Length is defined in Annex B.

Encoding Block Length (EBL), (not present, 8 bits, 16 bits or 32 bits): The total number of symbols (source symbols of the source block plus encoding symbols generated from the source block) that are sent for the source block.

Symbol Length (T), (not present, 8 or 16 bits): The length of a symbol in bytes.

Figure 16: Repair FEC Payload ID

NOTE 1: The rest of this clause requires rewording after the FEC schemes supported have been selected.

NOTE 2: As far as we understand the 2 FEC proposals, the length of the various FEC payload ID fields is as follows:

	Raptor codes	2D Reed-Solomon	
SBN	1 or 2	1 or 2	
ESI	2	4	
SBL	2	4	
EBL	θ	4	
Ŧ	2 (*)	4	
NOTE: The (*) denotes fields that could probably be of zero			
length here, and conveyed in SDP.			

8.2.2.10a FEC Object Transmission Information

The FEC Object Transmission information shall consist of:

- the FEC Encoding ID
- the maximum source block length, in symbols
- the symbol size, in bytes

The symbol size and maximum source block length shall be encoded into a 4 octet field defined as follows:

Symbol Size (<i>T</i>)	Maximum Source Block Length
<u>5 jiile or 5 lie (1 j</u>	<u>Internet book of brook bonger</u>

Symbol Size (T) (16 bits): The size of an encoding symbol, in bytes,

Maximum Source Block Length (16 bits): The maximum length of a source block, in symbols.

The interpretation of T is defined in Annex B.

The Source Block Length signalled within the Repair FEC Payload ID of any packet of a stream shall not exceed the Maximum Source Block Length signalled within the FEC Object Transmission Information for the stream.

The FEC Object Transmission Information shall be communicated as described in Section 8.2.2.14.

8.2.2.11 Hypothetical FEC Decoder

This clause specifies the hypothetical FEC decoder and its use to check packet stream and MBMS receiver conformance.

The hypothetical FEC decoder uses the packet stream, the transmission time of each packet, the initial buffering delay, and the SDP for the stream as inputs. The packet stream from the beginning of the FEC source block until the end of the stream shall comply with the hypothetical reference decoder as specified below when the initial buffer delay equals to the value of the min-buffer-time <u>MIME</u>-parameter.

The maximum buffer size for MBMS streaming is 1 Mbytes. The default hypothetical FEC decoding buffer size is equal to 1Mbytes.

For the packet stream, the buffer occupancy level of the hypothetical FEC decoding buffer shall not exceed the value of the buf-size <u>MIME</u>-parameter, when it is present in the SDP, or the default FEC decoding buffer size, when the buf-size <u>MIME</u>-parameter is not present in the SDP. The output of the hypothetical FEC decoder shall comply with the RTP payload and decoding specifications of the media format.

The hypothetical FEC decoder operates as follows:

- 1) The hypothetical FEC decoding buffer is initially empty.
- Each FEC source packet and FEC repair packet, including its RTP header, starting from the first packet in transmission order, is inserted to a FEC source block at its transmission time. The FEC source block generation is done as specified in clause 8.2.2.51.6. The FEC source block resides in the hypothetical FEC decoding buffer.
- 3) When both the last FEC source packet and the last FEC repair packet of an FEC source block are transmitted, any elements of the FEC source block that are not original <u>RTP-UDP</u> packets (e.g. FEC repair packets and potential padding bytes) are removed from the hypothetical FEC decoding buffer.
- 4) Original <u>RTP-UDP</u> packets are not removed from the hypothetical FEC decoding buffer before the signaled initial buffering delay has expired. Then, the first original <u>RTP-UDP</u> packet in sequence number order is output and removed from the hypothetical FEC decoding buffer immediately. Each succeeding original <u>RTP-UDP</u> packet is output and removed when the following conditions are true:
 - i. The following time (in seconds) since the removal of the previous packet has elapsed:
 - 8 * (size of the previous original <u>RTP-UDP</u> packet <u>with *including*</u> UDP/IP header overhead in bytes) / (1000 * (value of "b=AS" SDP attribute for the stream))
 - ii. All the packets in the same FEC source block as the original <u>RTP UDP</u> packet have been transmitted.

An MBMS client shall be capable of receiving a packet stream that complies with the hypothetical FEC decoder. Furthermore, <u>in the case of RTP packets</u>, when an MBMS client complies with the requirements for the media decoding of the packet stream, it shall be able to de-packetize and decode the packet stream and output decoded data at the correct rate specified by the RTP timestamps of the received packet stream.

8.2.2.12 FEC encoding procedures

NOTE: Here the exact procedures of the FEC scheme is to be defined. A reference to the detailed annex will be put when the FEC scheme is decided..

FEC encoding shall be performed using the MBMS forward error correction code defined in Annex B.

8.2.2.13 Signalling

The signalling for streaming FEC consists of several components:

• If several user services are bundled together they are indicated as a sequence of services in the User Service Bundle Description. See section 5.2.2.4

- A separate SDP describing the FEC repair stream and all the flow Ids. Referenced from the User Service Bundle Description. See section 5.2.2.6 and 8.2.2.13
- SDP protocol identifiers and attributes to indicate the usage of the source packet format, how the FEC payload ID is configured and other FEC parameters such as minimal buffering delay, for the RTP/RTCP streams. See section 8.2.2.12
- Security description extensions to indicate usage of FEC source packet format, and the FEC parameters. See section 5.2.2.3 and 8.2.2.12.

The two different RTP payload formats requires each a media type to identify them and define their respective set of parameters. The media types are:

-media type audio, video, or text/rtp mbms fec repair

-media type audio, video, or text/rtp mbms fec source

Their associated set of parameters are defined in annex C.

The use of the FEC Source Packet format defined in 8.2.2.4 is indicated in SDP, in the case of RTP and RTCP streams and in the service description in the case of MIKEY.

The FEC Repair packet stream is also signalled in SDP along with the definition of the UDP Flow IDs that will be used within the source block to distinguish different UDP flows. The user service description contains either a single service or several bundled services. All of the streaming delivery methods and security descriptions that are present in within the *bundleDescription* element must be considered when configuring the FEC operations. This includes RTP, RTCP and MIKEY flows. A receiver intending to perform FEC decoding to cover for packet losses shall receive all the flows that are indicated to be sent as FEC source packets, even if the flows are in a service currently not played out. A receiver intending to use FEC shall also receive the FEC repair stream as described by the FEC Repair Stream Description. The delivery method's session description, and the security description both carry the FEC source packet configuration information: FEC encoding ID, FEC instance ID, and FEC OTI information. The FEC repair packet stream is configured using the similar methods as for the source packets, with the addition of the F£low ID information and buffer delay parameter.

8.2.2.13a SDP for FEC source packet streams

To indicate the presence of the FEC layer between IP/UDP and, RTP or SRTP a SDP protocol identifier³- is used. Instead of the normal RTP/AVP and RTP/SAVP protocol identifiers, UDP/MBMS-FEC/RTP/AVP' and 'UDP/MBMS-FEC/RTP/SAVP' are defined respectively. Both these protocol identifiers shall use the FMT space rules that are used for RTP/AVP and RTP/SAVP respectively, i.e. payload types used in the RTP session is listed. The protocol identifiers are defined in Appendix C1.

<u>The FEC parameters, FEC encoding ID, FEC instance ID and FEC-OTI-Extension information aree is signalled using the mechanism defined in 8.3.1.9. The "a=FEC" SDP attribute shall be used to indicate the single definition that is used for each media block component.</u>

For MIKEY messages the service protection description is used to indicate when FEC source packet shall be used, see section 5.2.2.3. The FEC parameter used is also defined in the service protection description. As all MIKEY packets from all user services arrive on the same port, the receiver must use the destination address to separate FEC protected packets from not FEC protected packets. This requires that all MIKEY packets sent to a specific destination address are either is FEC protected or not. There can't be any mixing of Note that it is not possible to mix protected and non-protected ing packets within a single stream as there is no header field mechanism to determine if whether they are protected or not.

8.2.2.14 <u>Mapping the Media types to SDP SDP for FEC repair packet streams</u>

The repair packet stream is indicated in SDP using a media block with the protocol identifier "UDP/MBMS-REPAIR". The media type shall be "application". The FEC parameters, FEC encoding ID, FEC instance ID, FEC-OTI-Extension information and repair parameters (min-buffer-time) is are signalled using the mechanisms defined in 8.3.1.9. The information carried in the MIME media type specification has a specific mapping to fields in the Session Description Protocol (SDP) [6], which is commonly used to describe RTP sessions. When SDP is used to specify sessions employing the FEC payload format, the mapping is as follows:

oThe Media type (application, audio, video, or text) goes in SDP "m=" as the media name.

- •The Media subtype (payload format name) goes in SDP "a=rtpmap" as the encoding name. The RTP clock rate in "a=rtpmap" SHALL be 10000 for audio/rtp mbms fec repair, video/rtp mbms fec repair, or text/rtp mbms fecrepair, and according to the rate parameter for audio/rtp mbms fec source, video/rtp mbms fec source, or text/rtp-mbms fec-source.
 - <u>The protocol shall be set to 'UDP/MBMS_FEC/RTP/AVP' or 'UDP/MBMS_FEC/RTP/SAVP' to indicate the</u> use of the FEC Source packet format with RTP or SRTP.
- •The FEID and FIID parameters are indicated using the "a=FEC declaration" (see clause 7.3.2.8) and the FOTI parameter by the "a=FEC OTI extension" (see clause 8.3.1.9). To bind the correct FEC declaration and corresponding FEC OTI extension to a payload type, an "a=fmtp" line parameter value pair "FEC ref="<fec ref> shall be used. Where the <fec ref> value is equal to the fec ref number used in the SDP attributes FEC-declaration and FEC OTI extension.
- oAny remaining parameters go in the SDP "a=fmtp" attribute by copying them directly from the MIME media type string as a semicolon separated list of parameter=value pairs.

These payload formats is only intended to be used in declarative SDP use cases and no offer/answer negotiation procedures is defined. A single FEC declaration shall be indicated using the "a=FEC" attribute.

The mapping of the FEC source block flow ID (see 8.2.2.5) to the destination IP address and UDP port are done using the SDP attribute "a=mbms-flowid" defined in section 8.3.1.10.

8.2.1.15 Signalling Eexample of SDP for FEC

This section contains a complete signalling example for a session using FEC with a Service description, a SDP for the streaming delivery method, a SDP for the FEC repair stream, and a security description.

The top element is the security description that

The security description has the URI: http://www.example.com/3gpp/mbms/sec-descript

xml version="1.0" encoding="UTF-8"?
<securitydescription< td=""></securitydescription<>
xmlns="www.example.com/3gppSecurityDescription"
<pre>xmlns:xs="http://www.w3.org/2001/XMLSchema-instance"</pre>
confidentialityProtection="true"
integrityProtection="true"
uiccKeyManagement="true">
<pre><keymanagement< pre=""></keymanagement<></pre>
waitTime="5"
maxBackOff="10">
<pre><serveruri =http:="" register.operator.umts=""></serveruri></pre>
<pre><serveruri "="" ="http:="" register2.operator.umts=""></serveruri></pre>
<pre><keyid identity="<someMSKidA>" mediaflow="FF1E:03AD::7F2E:172A:1E24:4002/"></keyid></pre>
<pre><keyid identity="<someMSKidB>" mediaflow="FF1E:03AD::7F2E:172A:1E24:4004/"></keyid></pre>
<fecprotection< td=""></fecprotection<>
fecEncodingId="130"
fecInstanceId="0"
fecOtiExtension="1SCxWEMNe397m24SwgyRhg=="/>

An example of how anthe SDP http://www.example.com/3gpp/mbms/session1.sdp could look for a session containing two media streams that are FEC protected. In this example we have assumed an audiovisual stream, using 56 kbps for video and 12 kbps for audio. In addition another 300 bits/second of RTCP packets from the source is used for the each of the sessions. We further assume that we send redundant packets for the video part at 6 kbps and redundant packets for the audio part at 3 kbps. Hence, the total media session bandwidth is 56+126+0.3+12+3 = 7768.6 kbps. In addition another 1200 bits/second of RTCP packets for the both sessions.

The FEC encoding symbols payloads does also declare that the minimal required buffering time for either of the streams are 2.6 seconds. As the value is defined as a limitation on the sender side, further buffering to handle jitter in the transmission is also likely to be required.

v=0

o=ghost 2890844526 2890842807 IN IP4 2001:210:1:2:240:96FF:FE25:8EC9192.168.10.10 s=3GPP MBMS Streaming SDP Example i=Example of MBMS streaming SDP file u=http://www.infoserver.example.com/ae600 e=ghost@mailserver.example.com c=IN IP64 FF1E:03AD::7F2E:172A:1E24 224.1.2.3 t=3034423619 3042462419 b=AS:6277 b=TIAS: 60500 a=maxprate: 25 a=source-filter: incl IN IP6 * 2001:210:1:2:240:96FF:FE25:8EC9 a=FEC-declaration:0 encoding-id=130; instance-id=0 a=FEC-OTI-extension:0 1SCxWEMNe397m24SwgyRhg== m=video 4002 UDP/MBMS-FEC/RTP/AVP 97-96-100 b=TIAS:5500062 b=RR:0 b=RS:6300 a=rtpmap:96 H263-2000/90000 a=fmtp:96 profile=3;level=10 a=framesize:96 176-144 a=FEC:0 a=maxprate:15 a=rtpmap: 97 rtp-mbms-fec-source/90000 a=fmtp:97 opt=96; FEID=129;FIID=12435;FOTI="1SCxWEMNe397m24SwgyRhga=rtpmap: 100 rtp-mbms-fec-repair/10000 a=fmtp:100 FEID=129;FIID=12435;FOTI="1SCxWEMNe397m24SwgyRhg=="; minbuffer-time=2600 m=audio 4004 UDP/MBMS-FEC/RTP/AVP 99-98 101 b=TIAS:1150015 b=RR:0 b=RS:6300 a=rtpmap:98 AMR/8000 a=fmtp:98 octet-align=1 a=FEC:0 a=maxprate:10 a=rtpmap: 99 rtp-mbms-fec-source/8000 a=fmtp: 99 opt=98;FEID=129;FIID=12435;FOTI="1SCxWEMNc397m24SwgvRhg==" a=rtpmap: 101 rtp-mbms-fec-repair/10000 a=fmtp:101 FEID=129;FIID=12435;FOTI="1SCxWEMNe397m24SwgyRhg=="; minbuffer-time=2600

The FEC stream used to protect the above RTP sessions and a MIKEY key stream has the below SDP (http://www.example.com/3gpp/mbms/session1-fec.sdp):

<u>v=0</u>	
<u>o=ghost 2890844526 2890842807 IN IP6 2001:210:1:2:240:96FF:FE25:8EC9</u>	
s=3GPP MBMS Streaming FEC SDP Example	
i=Example of MBMS streaming SDP file	
u=http://www.infoserver.example.com/ae600	
e=ghost@mailserver.example.com	
c=IN IP6 FF1E:03AD::7F2E:172A:1E24	
<u>t=3034423619 3042462419</u>	
<u>b=AS:15</u>	
<u>a=FEC-declaration:0 encoding-id=131; instance-id=0</u>	
a=FEC-OTI-extension:0 1SCxWEMNe397m24SwgyRhg==	
<u>a=mbms-repair: 0 min-buffer-time=2600</u>	
a=source-filter: incl IN IP6 * 2001:210:1:2:240:96FF:FE25:8EC9	
<u>m=application 4006 UDP/MBMS-REPAIR *</u>	
<u>b=AS:15</u>	
<u>a=FEC:0</u>	
a=mbms-apid: 1=FF1E:03AD::7F2E:172A:1E24/4002, 2=FF1E:03AD::7F2E:172A:1E24/4	<u>1003,</u>
3=FF1E:03AD::7F2E:172A:1E24/4004, 4=FF1E:03AD::7F2E:172A:1E24/4005,	
<u>5=FF1E:03AD::7F2E:172A:1E24/2269</u>	
**************************************	**

8.3.1.8 FEC Parameters

The FEC encoding ID and instance ID is provided using the "a=FEC-declaration" attribute defined in Clause 7.3.2.8. Any OTI information for that FEC encoding ID and instance ID is provided with below defined FEC OTI attribute.

The FEC OTI attribute must be immediately preceded by the "a=FEC-declaration" attribute (and so can be session-level and media-level). The fec-ref maps the oti-extension to the FEC-declaration OTI it extends. The purpose of the oti-extension is to define FEC code specific OTI required for RTP receiver FEC payload configuration, exact contents are FEC code specific and need to be specified by each FEC code using this attribute.

The syntax for the attributes in ABNF [23] is:

sdp-fec-oti-extension-line = "a=FEC-OTI-extension:" fec-ref SP oti-extension CRLF

fec-ref = $1*\frac{3}{2}$ DIGIT (the SDP-internal identifier for the associated FEC-declaration).

oti-extension = base64

base64 = *base64-unit [base64-pad]

- base64-unit = 4base64-char
- base64-pad = 2base64-char "==" / 3base64-char "="
- base64-char = ALPHA / DIGIT / "+" / "/"

To provide the FEC repair packets with additional, non FEC specific parameters, a session and media level SDP attribute is defined.

sdp-fec-parameter-line = "a=mbms-repair: 0*1SP fec-ref_SP parameter-list CRLF

parameter-list = parameter-spec *(1*SP parameter-spec)

parameter-spec = name "=" value;

name = 1*(ALPHA / DIGIT)

value = 1*(safe) ; safe defined in RFC 2327

Currently one FEC non code-specific parameter is defined:

min-buffer-time: This FEC buffering parameter specifies the minimum receiver buffer time (delay) needed to ensurethat FEC repair has time to happen regardless of the FEC source block of the stream from which the receptionstarts. The value is in milliseconds and represents the wallclock time between the reception of the first FECsource or repair packet of a FEC source block, whichever is earlier in transmission order, and the wallclock timewhen media decoding can safely start.

The parameters name and value is defined in ABNF as follows:

Min-buffer-time-parameter-name = "min-buffer-time"

Min-buffer-time-parameter-value = 1*8DIGIT ;Wallclock time in milliseconds.

The FEC declaration and FEC OTI information utilized in a specific $\frac{\text{RTP payload type source or repair packet}}{\text{Indicated using the FEC-ref number in the a=} \frac{\text{fmtpfec}}{\text{Integration}}$ lines as described in clause 8.2. $\frac{12}{1.12}$. $\frac{1412}{2.1412}$ and 8.2.2.13.

8.3.1.9 FEC Flow ID attribute

To indicate the mapping between destination IP address and UDP port number and FEC source block flow IDs, the "a=mbms-flowid" SDP attribute is defined. Each flowID that may be used in source block within the bundled sessions shall be included. It is a media level attribute that shall be present in any SDP media block using the "UDP/MBMS-REPAIR" protocol identifier.

The syntax for the attributes in ABNF [23] is:

Sdp-mbms-flowid-attr = "a=mbms-flowid:" *WSP flow-id-spec *("," *WSP flow-id-spec) CRLF

flow-id-spec = flowID "=" address-spec "/" port-spec

address-spec = multicast-address ; As defined by RFC 3266

<u>port-spec = 1*5DIGIT</u>

8.3.2 SDP Example for Streaming Session

Here is a full example of SDP description describing a FLUTE session:

v=0o=ghost 2890844526 2890842807 IN IP4 192.168.10.10 s=3GPP MBMS Streaming SDP Example i=Example of MBMS streaming SDP file u=http://www.infoserver.example.com/ae600 e=ghost@mailserver.example.com c=IN IP6 FF1E:03AD::7F2E:172A:1E24 t=3034423619 3042462419 b = AS:77a=mbms-mode:broadcast 1234 a=source-filter: incl IN IP6 * 2001:210:1:2:240:96FF:FE25:8EC9 a=FEC-declaration:0 encoding-id=130; instance-id=0 a=FEC-OTI-extension:0 1SCxWEMNe397m24SwgyRhg== a=FEC declaration:1 encoding id=131; instance id=2 a=FEC OTI extension:1 1SCxWEMNe397m24SwgyRhg= m=video 4002 UDP/MBMS-FEC/RTP/AVP 97-96-100 b=TIAS:62000 b=RR:0 b=RS:600 a=maxprate:17 a=rtpmap:96 H264/90000 a=fmtp:96 profile-level-id=42A01E; packetization-mode=1; sprop-parametersets=Z0IACpZTBYmI,aMljiA== a=rtpmap: 97 rtp mbms fec source/90000
a=fmtp:97 opt=96; FEC ref=0 a=rtpmap: 100 rtp mbms fec source/10000 a=fmtp:100 FEC ref=1; min buffer time=2600 m=audio 4004 UDP/MBMS-FEC/RTP/AVP 99-98-101 b=TIAS:15120 b=RR:0 b=RS:600 a=maxprate:10 a=rtpmap:98 AMR/8000 a=fmtp:98 octet-align=1 a=rtpmap: 99 rtp mbms fec source/8000 a=fmtp: 99 opt=98; FEC ref=0 " a=rtpmap: 101 rtp mbms fec source/10000 a=fmtp:101 FEC ref=1; min buffer time=2600a=FEC:0

Annex <A> (normative): FLUTE Support Requirements

This clause provides a table representation of the requirement levels for different features in FLUTE. Table 1 includes requirements for an MBMS client and an MBMS server for FLUTE support as well as the requirements for a FLUTE client and a FLUTE server according to the FLUTE protocol [9]. The terms used in Table 1 are described underneath.

	FLUTE Client	MBMS FLUTE Client	FLUTE Server use	MBMS FLUTE
	support	support	requirement as per	Server use
	requirement as per	present document	[9].	present document
FLUTE Blocking	Required	Required	Strongly	Required
Algorithm			recommended	
Symbol Encoding	Compact No-Code	Compact No-Code	Compact No-Code	Compact No-Code
Algorithm	algorithm required.	algorithm required.	algorithm is the	algorithm is the
			default option.	default option.
	Other FEC building	[TBD]MBMS Forward	Other FEC building	MBMS Forward Error
	blocks are undefined	Error Correction	blocks are undefined	Correction.[TBD]
Or a section Or start	optional plug-ins.	required	optional plug-ins.	Oin als shares a
Congestion Control	Congestion Control	Single channel	Single channel	Single channel
(CCBB) / Algorithm	undefined.	Support required	CCBB given for the	support required
(cc)),,,,genani			controlled network	
			scenario.	
Content Encoding for FDT Instances	Optional	Not applicable	Optional	Not applicable
A flag active (header)	Required	Required	Optional	Optional
B flag active (header)	Required	Required	Optional	Optional
T flag active and SCT field (header)	Optional	Optional	Optional	Optional
R flag active and ERT field (header)	Optional	Optional	Optional	Optional
Content-Location attribute (FDT)	Required	Required	Required	Required
TOI (FDT)	Required	Required	Required	Required
FDT Expires attribute (FDT)	Required	Required	Required	Required
Complete attribute (FDT)	Required	Required	Optional	Optional
FEC-OTI-Maximum- Source-Block-Length	Required	Required	Required	Required
FEC-OTI-Encoding- Symbol-Length	Required	Required	Required	Required
FEC-OTI-Max-	Required	Required	Required	Required
Number-of-Encoding-				
Symbols.				
FEC-OTI-FEC-	Required	[TBD]	Required	[TBD]
Instance-ID				
FEC-OTI-Scheme-	<u>n/a</u>	Required	<u>n/a</u>	Required if MBMS
Specific-Info				FEC used

Table 1: Overview of the FLUTE support requirements in MBMS servers and clients

The following are descriptions of the above terms:

- Blocking algorithm: The blocking algorithms is used for the fragmentation of files. It calculates the source blocks from the source files.
- Symbol Encoding algorithm: The symbol encoding algorithm is used for the fragmentation of files. It calculates encoding symbols from source blocks for Compact No-Code FEC. It may also be used for other FEC schemes.
- Congestion Control Building Block: A building block used to limit congestion by using congestion feedback, rate regulation and receiver controls [17].

- Content Encoding for FDT Instances: FDT Instance may be content encoded for more efficient transport, e.g. using ZLIB.
- A flag: The Close Session flag for indicating the end of a session to the receiver in the ALC/LCT header.
- B flag: The Close Object flag is for indicating the end of an object to the receiver in the ALC/LCT header.
- T flag: The T flag is used to indicate the use of the optional "Sender Current Time (SCT)" field (when T=1) in the ALC/LCT header.
- R flag: The R flag is used to indicate the use of the optional "Expected Residual Time (ERT) field in the ALC/LCT header.
- Content Location attribute: This attribute provides a URI for the location where a certain piece of content (or file) being transmitted in a FLUTE session is located.
- Transport Object Identifier (TOI): The TOI uniquely identifies the object within the session from which the data in the packet was generated.
- FDT Expires attribute: Indicates to the receiver the time until which the information in the FDT is valid.
- Complete attribute: This may be used to signal that the given FDT Instance is the last FDT Instance to be expected on this file delivery session.
- FEC-OTI-Maximum-Source-Block-Length: This parameter indicates the maximum number of source symbols per source block.
- FEC-OTI-Encoding-Symbol-Length: This parameter indicates the length of the Encoding Symbol in bytes.
- FEC-OTI-Max-Number-of-Encoding-Symbols: This parameter indicates the maximum number of Encoding Symbols that can be generated for a source block.
- FEC-OTI-FEC-Instance-ID: This field is used to indicate the FEC Instance ID, if a FEC scheme is used.
- FEC-OTI-Scheme-Specific-Info: Carries Object Transmission Information which is specific to the FEC scheme in use.

Annex B (normative): FEC encoder and decoder specification

NOTE: This annex will provide the detailed encoder and decoder FEC specification when FEC code selection is complete. Only Raptor codes and/or 2D Reed Solomon codes are considered.

This Annex specifies the systematic Raptor forward error correction code and its application to MBMS [7]. Raptor is a fountain code, i.e., as many encoding symbols as needed can be generated by the encoder on-the-fly from the source symbols of a block. The decoder is able to recover the source block from any set of encoding symbols only slightly more in number than the number of source symbols.

The code described in this document is a Systematic code, that is, the original source symbols are sent unmodified from sender to receiver, as well as a number of repair symbols.

B.1 Definitions, Symbols and abbreviations

B.1.1 Definitions

For the purposes of this Annex, the following terms and definitions apply.

Source block: a block of K source symbols which are considered together for Raptor encoding purposes.

Source symbol: the smallest unit of data used during the encoding process. All source symbols within a source block have the same size.

Encoding symbol: a symbol that is included in a data packet. The encoding symbols consist of the source symbols and the repair symbols. Repair symbols generated from a source block have the same size as the source symbols of that source block.

Systematic code: a code in which the source symbols are included as part of the encoding symbols sent for a source block.

Repair symbol: the encoding symbols sent for a source block that are not the source symbols. The repair symbols are generated based on the source symbols.

Intermediate symbols: symbols generated from the source symbols using an inverse encoding process. The repair symbols are then generated directly from the intermediate symbols. The encoding symbols do not include the intermediate symbols, i.e., intermediate symbols are not included in data packets.

Symbol: a unit of data. The size, in bytes, of a symbol is known as the symbol size.

Encoding symbol group: a group of encoding symbols that are sent together, i.e., within the same packet whose relationship to the source symbols can be derived from a single Encoding Symbol ID.

Encoding Symbol ID: information that defines the relationship between the symbols of an encoding symbol group and the source symbols.

Encoding packet: data packets that contain encoding symbols

Sub-block: a source block is sometime broken into sub-blocks, each of which is sufficiently small to be decoded in working memory. For a source block consisting of *K* source symbols, each sub-block consists of *K* sub-symbols, each symbol of the source block being composed of one sub-symbol from each sub-block.

Sub-symbol: part of a symbol. Each source symbol is composed of as many sub-symbols as there are sub-blocks in the source block.

Source packet: data packets that contain source symbols.

Repair packet: data packets that contain repair symbols.

B.1.2.Symbols

i, *j*, *x*, *h*, *a*, *b*, *d*, *v*, *m* represent positive integers

<u>ceil(x)</u> denotes the smallest positive integer which is greater than or equal to x

choose(*i*,*j*) denotes the number of ways *j* objects can be chosen from among *i* objects without repetition

 $\frac{\text{floor}(x)}{\text{denotes the largest positive integer which is less than or equal to } x$

<u>*i* % *j*</u> denotes *i* modulo *j*

 $X \wedge Y$ denotes, for equal-length bit strings X and Y, the bitwise exclusive-or of X and Y

- A denote a symbol alignment parameter. Symbol and sub-symbol sizes are restricted to be multiples of A.
- **A**^T denotes the transposed matrix of matrix **A**

Release 6

<u>A</u> ⁻¹	denotes the inverse matrix of matrix A
<u>K</u>	denotes the number of symbols in a single source block
<u>K_{MAX}</u>	denotes the maximum number of source symbols that can be in a single source block. Set to 8192.
<u>L</u>	denotes the number of pre-coding symbols for a single source block
<u>S</u>	denotes the number of LDPC symbols for a single source block
H	denotes the number of Half symbols for a single source block
<u>C</u>	denotes an array of intermediate symbols, C[0], C[1], C[2],, C[L-1]
<u>C'</u>	denotes an array of source symbols, C'[0], C'[1], C'[2],, C'[K-1]
X	a non-negative integer value
<u>V₀, V₁</u>	two arrays of 4-byte integers, $V_0[0], V_0[1],, V_0[255]$ and $V_1[0], V_1[1],, V_1[255]$
<u>Rand[X, i, m</u>]	a pseudo-random number generator
Deg[v]	a degree generator
LTEnc[K, C	(d, a, b)] a LT encoding symbol generator
<u>Trip[K, X]a t</u>	riple generator function
<u>G</u>	the number of symbols within an encoding symbol group
<u>N</u>	the number of sub-blocks within a source block
<u>T</u>	the symbol size in bytes. If the source block is partitioned into sub-blocks, then $T = T' \cdot N$.
<u>T'</u>	the sub-symbol size, in bytes. If the source block is not partitioned into sub-blocks then T' is not relevant.
<u>F</u>	the file size, for file download, in bytes
<u>I</u>	the sub-block size in bytes
<u>P</u>	for file download, the payload size of each packet, in bytes, that is used in the recommended derivation of the file download transport parameters. For streaming, the payload size of each repair packet, in bytes, that is used in the recommended derivation of the streaming transport parameters.
<u>Q</u>	$Q = 65521$, i.e., Q is the largest prime smaller than 2^{16}
<u>Z</u>	the number of source blocks, for file download
<u>J(K)</u>	the systematic index associated with K
G	denotes any generator matrix
<u>I</u> <u>s</u>	denotes the SxS identity matrix
<u>0</u> _{SxH}	denotes the SxH zero matrix

B.1.3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

ESI	Encoding Symbol ID
LDPC	Low Density Parity Check
LT	Luby Transform
<u>SBN</u>	Source Block Number
SBL	Source Block Length (in units of symbols)

B.2. Overview

The Raptor forward error correction code can be applied to both the MBMS file delivery and MBMS streaming applications described in the main body of this document. Raptor code aspects which are specific to each of these applications are discussed in Sections B.3 and B.4 of this document.

The principle component of the systematic Raptor code is the basic encoder described in Section B.5. First, it is described how to derive values for a set of intermediate symbols from the original source symbols such that knowledge of the intermediate symbols is sufficient to reconstruct the source symbols. Secondly, the encoder produces repair symbols which are each the exclusive OR of a number of the intermediate symbols. The encoding symbols are the combination of the source and repair symbols. The repair symbols are produced in such a way that the intermediate symbols and therefore also the source symbols can be recovered from any sufficiently large set of encoding symbols.

This document defines the systematic Raptor code encoder. A number of possible decoding algorithms are possible. An efficient decoding algorithm is provided in Section B.8.

The construction of the intermediate and repair symbols is based in part on a pseudo-random number generator described in Section B.5. This generator is based on a fixed set of 512 random numbers which must be available to both sender and receiver. These are provided in Section B.7.

Finally, the construction of the intermediate symbols from the source symbols is governed by a 'systematic index', values of which are provided in Section B.6 for source block sizes from 4 source symbols to $K_{MAX} = 8192$ source symbols.

B.3. File download

B.3.1.Source block construction

B.3.1.1. General

In order to apply the Raptor encoder to a source file, the file may be broken into $Z \ge 1$ blocks, known as *source blocks*. The Raptor encoder is applied independently to each source block. Each source block is identified by a unique integer Source Block Number (SBN), where the first source block has SBN zero, the second has SBN one, etc. Each source block is identified by a unique integer Encoding Symbol Identifier (ESI), where the first source symbol of a source block has ESI zero, the second has ESI zero, the second has ESI one, etc.

Each source block with *K* source symbols is divided into $N \ge 1$ sub-blocks, which are small enough to be decoded in the working memory. Each sub-block is divided into *K* sub-symbols of size *T*'.

Note that the value of K is not necessarily the same for each source block of a file and the value of T' may not necessarily be the same for each sub-block of a source block. However, the symbol size T is the same for all source blocks of a file and the number of symbols, K is the same for every sub-block of a source block. Exact partitioning of the file into source blocks and sub-blocks is described in B.3.1.2 below.

Figure B.3.1.1.-1 shows an example source block placed into a two dimensional array, where each entry is a T'-byte sub-symbol, each row is a sub-block and each column is a source symbol. In this example, the value of T' is the same for every sub-block. The number shown in each sub-symbol entry indicates their original order within the source block. For example, the sub-symbol numbered K contains bytes $T' \cdot K$ through $T' \cdot (K+1)$ -1 of the source block. Then, source symbol i is the concatenation of the *i*th sub-symbol from each of the sub-blocks, which corresponds to the sub-symbols of the source block numbered i, K+i, $2 \cdot K+i$,..., $(N-1) \cdot K+i$.

<u>0</u>	<u>1</u>	<u>2</u>	<u></u>	<u></u>	<u></u>	<u></u>	<u>K-1</u>
<u>K</u>	<u>K+1</u>	<u>K+2</u>	<u></u>	<u></u>	<u></u>	<u></u>	<u>2·K-1</u>
<u>2·K</u>	<u>2·<i>K</i>+1</u>	<u>2·K+2</u>	<u></u>	<u></u>	<u></u>	<u></u>	<u>3·K-1</u>

<u></u>	<u></u>	<u></u>	<u></u>	<u></u>	<u></u>	<u></u>	
<u>(N-1)·K</u>	<u></u>	<u></u>	<u></u>	<u></u>	<u></u>	<u></u>	<u>N·K-1</u>

Figure B.3.1.1-1 – Source symbols from sub-symbols– the 3 highlighted columns show source symbols 0, 2 and K-1

B.3.1.2 Source block and sub-block partitioning

The construction of source blocks and sub-blocks is determined based on five input parameters, F, A, T, Z and N and a function Partition[]. The five input parameters are defined as follows:

- F the size of the file, in bytes

- A a symbol alignment parameter, in bytes

- T the symbol size, in bytes, which must be a multiple of A

- Z the number of source blocks

- N the number of sub-blocks in each source block

These parameters shall be set so that $\operatorname{ceil}(\operatorname{ceil}(F/T)/Z) \leq K_{MAX}$. Recommendations for derivation of these parameters are provided in Section B.3.4.

The function Partition[] takes a pair of integers (I, J) as input and derives four integers (I_L, I_S, J_L, J_S) as output. Specifically, the value of Partition[I, J] is a sequence of four integers (I_L, I_S, J_L, J_S) , where $I_L = \text{ceil}(I/J)$, $I_S = \text{floor}(I/J)$, $J_L = I - I_S \cdot J$ and $J_S = J - J_L$. Partition[] derives parameters for partitioning a block of size I into J approximately equal sized blocks. Specifically, J_L blocks of length I_L and J_S blocks of length I_S .

The source file shall be partitioned into source blocks and sub-blocks as follows:

Let,

 $K_t = \operatorname{ceil}(F/T)$

 $(K_L, K_S, Z_L, Z_S) = \text{Partition}[K_t, Z]$

 $(T_L, T_S, N_L, N_S) = \text{Partition}[T/A, N]$

Then, the file shall be partitioned into $Z = Z_L + Z_S$ contiguous source blocks, the first Z_L source blocks each having length $K_L \cdot T$ bytes and the remaining Z_S source blocks each having $K_S \cdot T$ bytes.

If $K_t \cdot T > F$ then for encoding purposes, the last symbol shall be padded at the end with $K_t \cdot T - F$ zero bytes.

Next, each source block shall be divided into $N = N_L + N_S$ contiguous sub-blocks, the first N_L sub-blocks each consisting of K contiguous sub-symbols of size of $T_L \cdot A$ and the remaining N_S sub-blocks each consisting of K contiguous sub-symbols of size of $T_S \cdot A$. The symbol alignment parameter A ensures that sub-symbols are always a multiple of A bytes.

Finally, the *m*th symbol of a source block consists of the concatenation of the *m*th sub-symbol from each of the *N* subblocks.

B.3.2. Encoding packet construction

B.3.2.1. General

Each encoding packet contains the following information:

- Source Block Number (SBN)
- Encoding Symbol ID (ESI)
- encoding symbol(s)

Each source block is encoded independently of the others. Source blocks are numbered consecutively from zero.

Encoding Symbol ID values from 0 to *K*-1 identify the source symbols. Encoding Symbol IDs from *K* onwards identify repair symbols.

B.3.2.2 Encoding packet construction

Each encoding packet either consists entirely of source symbols (source packet) or entirely of repair symbols (repair packet). A packet may contain any number of symbols from the same source block. In the case that the last symbol in the packet includes padding bytes added for FEC encoding purposes then these bytes need not be included in the packet. Otherwise, only whole symbols shall be included.

The Encoding Symbol ID, X, carried in each source packet is the Encoding Symbol ID of the first source symbol carried in that packet. The subsequent source symbols in the packet have Encoding Symbol IDs, X+1 to X+G-1, in sequential order, where G is the number of symbols in the packet.

Similarly, the Encoding Symbol ID, X, placed into a repair packet is the Encoding Symbol ID of the first repair symbol in the repair packet and the subsequent repair symbols in the packet have Encoding Symbol IDs X+1 to X+G-1 in sequential order, where G is the number of symbols in the packet.

Note that it is not necessary for the receiver to know the total number of repair packets. The *G* repair symbol triples $(d[0], a[0], b[0]), \dots, (d[G-1], a[G-1], b[G-1])$ for the repair symbols placed into a repair packet with ESI *X* are computed using the Triple generator defined in B.5.3.4 as follows:

For each i = 0, ..., G-1

 $(d[i], a[i], b[i]) = \operatorname{Trip}[K, X+i]$

The *G* repair symbols to be placed in repair packet with ESI *X* are calculated based on the repair symbol triples as described in Section B.5.3 using the intermediate symbols **C** and the LT encoder LTenc[K, **C**, (d[i], a[i], b[i])].

B.3.3. Transport

This section describes the information exchange between the Raptor encoder/decoder and any transport protocol making use of Raptor forward error correction for file delivery.

The Raptor encoder and decoder for file delivery require the following information from the transport protocol:

- The file size, F, in bytes

- The symbol alignment parameter, A

- The symbol size, T, in bytes, which must be a multiple of A

- The number of source blocks, Z

- The number of sub-blocks in each source block, N

The Raptor encoder for file delivery additionally requires:

- the file to be encoded, F bytes

The Raptor encoder supplies the transport protocol with encoding packet information consisting, for each packet, of:

- Source Block Number (SBN)

- Encoding Symbol ID (ESI)

encoding symbol(s)

The transport protocol shall communicate this information transparently to the Raptor decoder.

Suitable transport protocols based on FLUTE/ALC and HTTP are defined in this specification.

B.3.4. Recommended Example Parameters (informative)

B.3.4.1 Parameter derivation algorithm

This section provides recommendations for the derivation of the four transport parameters, *A*, *T*, *Z* and *N*. This recommendation is based on the following input parameters:

- F the file size, in bytes

- W a target on the sub-block size, in bytes

- P the maximum packet payload size, in bytes, which is assumed to be a multiple of A

- A the symbol alignment factor, in bytes

- K_{MAX} the maximum number of source symbols per source block.

- K_{MIN} a minimum target on the number of symbols per source block

- G_{MAX} a maximum target number of symbols per packet

Based on the above inputs, the transport parameters T, Z and N are calculated as follows:

Let,

 $G = \min\{\operatorname{ceil}(P \cdot K_{MIN}/F), P/A, G_{MAX}\}$ - the approximate number of symbols per packet

 $\underline{T = \text{floor}(P/(A \cdot G)) \cdot A}$

<u> $K_t = \operatorname{ceil}(F/T)$ </u> - the total number of symbols in the file

 $Z = \operatorname{ceil}(K_t / K_{MAX})$

 $N = \min\{\operatorname{ceil}(\operatorname{ceil}(K_{t}/Z) \cdot T/W), T/A\}$

The values of G and N derived above should be considered as lower bounds. It may be advantageous to increase these values, for example to the nearest power of two. In particular, the above algorithm does not guarantee that the symbol size, T, divides the maximum packet size, P, and so it may not be possible to use the packets of size exactly P. If, instead, G is chosen to be a value which divides P/A, then the symbol size, T, will be a divisor of P and packets of size P can be used.

Recommended settings for the input parameters, W, A, K_{MIN} and G_{MAX} are as follows:

W = 256 KB A = 4 $K_{MIN} = 1024$ $G_{MAX} = 10$

B.3.4.2 Examples

The above algorithm leads to transport parameters as shown in Table B.3.4.2-1 below, assuming the recommended values for W, A, K_{MIN} and G_{MAX} and P = 512:

File size F	<u>G</u>	<u>Symbol</u> size <u>T</u>	<u>G*T</u>	<u>K</u> t	Source blocks Z	<u>Sub-</u> blocks <u>N</u>	<u>K</u>	<u>K</u> <u>s</u>	<u>T_L:A</u>	<u><i>T_s:A</i></u>
<u>100 KB</u>	<u>6</u>	<u>84</u>	<u>504</u>	<u>1,220</u>	<u>1</u>	<u>1</u>	<u>1,220</u>	<u>1,220</u>	<u>N/A</u>	<u>N/A</u>
<u>100 KB</u>	<u>8</u>	<u>64</u>	<u>512</u>	<u>1,600</u>	<u>1</u>	<u>1</u>	<u>1,600</u>	<u>1,600</u>	<u>N/A</u>	<u>N/A</u>
<u>300 KB</u>	<u>2</u>	<u>256</u>	<u>512</u>	<u>1,200</u>	<u>1</u>	<u>2</u>	<u>1,200</u>	<u>1,200</u>	<u>128</u>	<u>128</u>
<u>1,000 KB</u>	<u>1</u>	<u>512</u>	<u>512</u>	<u>2,000</u>	<u>1</u>	<u>5</u>	<u>2,000</u>	<u>2,000</u>	<u>104</u>	<u>100</u>

<u>3,000 KB</u>	<u>1</u>	<u>512</u>	<u>512</u>	<u>6,000</u>	<u>1</u>	<u>12</u>	<u>6,000</u>	<u>6,000</u>	<u>44</u>	<u>40</u>
<u>10,000 KB</u>	<u>1</u>	<u>512</u>	<u>512</u>	<u>20,000</u>	<u>3</u>	<u>14</u>	<u>6,666</u>	<u>6,667</u>	<u>40</u>	<u>36</u>
<u>Table B.3.4.2-1</u>										

B.4. Streaming

B.4.1.Source block construction

A source block is constructed by the transport protocol, for example as defined in this document, making use of the Systematic Raptor Forward Error Correction code. The symbol size, T, to be used for source block construction and the repair symbol construction are provided by the transport protocol. The parameter T shall be set so that the number of source symbols in any source block is at most K_{MAX} .

Recommended parameters are presented in section B.4.4.

B.4.2. Encoding packet construction

As described in B.4.3., each repair packet contains the following information:

- Source Block Number (SBN)
- Encoding Symbol ID (ESI)
- Source Block Length (SBL)
- repair symbol(s)

The number of repair symbols contained within a repair packet is computed from the packet length. The ESI values placed into the repair packets and the repair symbol triples used to generate the repair symbols are computed as described in Section B.3.2.2..

B.4.3. Transport

This section describes the information exchange between the Raptor encoder/decoder and any transport protocol making use of Raptor forward error correction for streaming.

The Raptor encoder for streaming requires the following information from the transport protocol for each source block:

- The symbol size, T, in bytes
- The number of symbols in the source block, K
- The Source Block Number (SBN)
- The source symbols to be encoded, K·T bytes

The Raptor encoder supplies the transport protocol with encoding packet information consisting, for each repair packet, of:

- Source Block Number (SBN)
- Encoding Symbol ID (ESI)
- Source Block Length (SBL)
- repair symbol(s)

The transport protocol shall communicate this information transparently to the Raptor decoder.

A suitable transport protocol is defined in this specification.

B.4.4. Recommended Example Parameters (informative)

B.4.4.1 Parameter derivation algorithm

This section provides recommendations for the derivation of the transport parameter *T*. This recommendation is based on the following input parameters:

- B the maximum source block size, in bytes

- *P* the maximum repair packet payload size, in bytes, which is a multiple of *A*

- A the symbol alignment factor, in bytes

- K_{MAX} the maximum number of source symbols per source block.

- K_{MIN} a minimum target on the number of symbols per source block

- G_{MAX} a maximum target number of symbols per repair packet

<u>A requirement on these inputs is that $ceil(B/P) \le K_{MAX}$.</u> Based on the above inputs, the transport parameter *T* is calculated as follows:

Let,

 $G = \min\{\operatorname{ceil}(P \cdot K_{MIN}/B), P/A, G_{MAX}\}$ - the approximate number of symbols per packet

 $T = \text{floor}(P/(A \cdot G)) \cdot A$

The value of *T* derived above should be considered as a guide to the actual value of *T* used. It may be advantageous to ensure that *T* divides into *P*, or it may be advantageous to set the value of *T* smaller to minimize wastage when full size repair symbols are used to recover partial source symbols at the end of lost source packets (as long as the maximum number of source symbols in a source block does not exceed K_{MAX}). Furthermore, the choice of *T* may depend on the source packet size distribution, e.g., if all source packets are the same size then it is advantageous to choose *T* so that the actual payload size of a repair packet *P*', where *P*' is a multiple of *T*, is equal to (or as few bytes as possible larger than) the number of bytes each source packet occupies in the source block.

Recommended settings for the input parameters, A, K_{MIN} and G_{MAX} are as follows:

A = 4 $K_{MIN} = 1024$ $G_{MAX} = 10$

B.4.4.2 Examples

The above algorithm leads to transport parameters as shown in Table B.4.4.2-1 below, assuming the recommended values for *A*, K_{MIN} and G_{MAX} and P = 512:

Max source block size B	<u>G</u>	Symbol size T	<u>G·T</u>
<u>40 KB</u>	<u>10</u>	<u>48</u>	<u>480</u>
<u>160 KB</u>	<u>4</u>	<u>128</u>	<u>512</u>
<u>640 KB</u>	<u>1</u>	<u>512</u>	<u>512</u>

Table B.4.4.2-1

B.5. Systematic Raptor encoder

B.5.1. Encoding overview

The systematic Raptor encoder is used to generate *repair symbols* from a source block that consists of *K* source symbols.

Symbols are the fundamental data units of the encoding and decoding process. For each source block (sub-block) all symbols (sub-symbols) are the same size. The atomic operation performed on symbols (sub-symbols) for both encoding and decoding is the exclusive-or operation.

Let C'[0],..., C'[K-1] denote the K source symbols.

Let C[0],..., C[L-1] denote L intermediate symbols.

The first step of encoding is to generate a number, L > K, of intermediate symbols from the *K* source symbols. In this step, *K* source triples (*d*[0], *a*[0], *b*[0]), ..., (*d*[*K*-1], *a*[*K*-1], *b*[*K*-1]) are generated using the Trip[] generator as described in Section B.5.4.4. The *K* source triples are associated with the *K* source symbols and are then used to determine the *L* intermediate symbols *C*[0],..., *C*[*L*-1] from the source symbols using an inverse encoding process. This process can be can be realized by a Raptor decoding process.

Certain "pre-coding relationships" must hold within the *L* intermediate symbols. Section B.5.2 describes these relationships and how the intermediate symbols are generated from the source symbols.

Once the intermediate symbols have been generated, repair symbols are produced and one or more repair symbols are placed as a group into a single data packet. Each repair symbol group is associated with an Encoding Symbol ID (ESI) and a number, *G*, of encoding symbols. The ESI is used to generate a triple of three integers, (d, a, b) for each repair symbol, again using the Trip[] generator as described in Section B.5.4.4. This is done as described in Sections B.3 and B.4 using the generators described in Section B.5.4. Then, each (d,a,b)-triple is used to generate the corresponding repair symbol from the intermediate symbols using the LTEnc[*K*, *C*[0],..., *C*[*L*-1], (d,a,b)] generator described in Section B.5.4.3.

B.5.2. First encoding step: Intermediate Symbol Generation

B.5.2.1 General

The first encoding step is a pre-coding step to generate the *L* intermediate symbols C[0], ..., C[L-1] from the source symbols C'[0], ..., C'[K-1]. The intermediate symbols are uniquely defined by two sets of constraints:

- The intermediate symbols are related to the source symbols by a set of *source symbol triples*. The generation of the source symbol triples is defined in Section B.5.2.2 using the the Trip[] generator as described in Section B.5.4.4.
- 2. A set of pre-coding relationships hold within the intermediate symbols themselves. These are defined in Section <u>B.5.2.3.</u>

The generation of the L intermediate symbols is then defined in Section 5.2.4.

B.5.2.2 Source symbol triples

Each of the *K* source symbols is associated with a triple (d[i], a[i], b[i]) for $0 \le i < K$. The source symbol triples are determined using the Triple generator defined in Section B.5.4.4 as:

For each $i, 0 \le i < K$

 $(d[i], a[i], b[i]) = \operatorname{Trip}[K, i]$

B.5.2.3 Pre-coding relationships

The pre-coding relationships amongst the *L* intermediate symbols are defined by expressing the last *L*-*K* intermediate symbols in terms of the first *K* intermediate symbols.

The last *L*-*K* intermediate symbols C[K], ..., C[L-1] consist of *S LDPC* symbols and *H Half* symbols The values of *S* and *H* are determined from *K* as described below. Then L = K + S + H.

Let

<u>*X*</u> be the smallest positive integer such that $X \cdot (X-1) = 2 \cdot K$.

<u>*S*</u> be the smallest prime integer such that $S \ge \text{ceil}(0.01 \cdot K) + X$

<u>*H*</u> be the smallest integer such that $choose(H, ceil(H/2)) \ge K + S$

 $\underline{H'} = \operatorname{ceil}(\underline{H/2})\underline{L} = \underline{K} + \underline{S} + \underline{H}$

<u>*C*[*0*],..., *C*[*K*-1] denote the first *K* intermediate symbols</u>

<u>*C*[*K*],..., C[*K*+*S*-1] denote the *S* LDPC symbols, initialised to zero</u>

C[K+S],..., C[L-1] denote the H Half symbols, initialised to zero

The *S* LDPC symbols are defined to be the values of *C*[*K*],..., C[*K*+*S*-1] at the end of the following process:

For i = 0, ..., K-1 do

```
a = 1 + (floor(i/S) \% (S-1))
```

b = i % S

 $\underline{C[K+b]} = \underline{C[K+b]} \wedge \underline{C[i]}$

 $\underline{b} = (b+a) \% S$

 $\underline{C[K+b]} = \underline{C[K+b]} \wedge \underline{C[i]}$

 $\underline{b} = (b+a) \% S$

 $\underline{C[K+b]} = \underline{C[K+b]} \wedge \underline{C[i]}$

The H Half symbols are defined as follows:

```
Let
```

 $g[i] = i \wedge (\text{floor}(i/2))$ for all positive integers *i*

Note: *g*[*i*] is the Gray sequence, in which each element differs from the previous one in a single bit position

g[j,k] denote the j^{th} element, j=0, 1, 2, ..., of the subsequence of g[i] whose elements have exactly k non-zero bits in their binary representation

Then, the Half symbols are defined as the values of *C*[*K*+*S*],..., *C*[*L*-1] after the following process:

For h = 0, ..., H-1 do

For j = 0, ..., K+S-1 do

If bit h of g[j,H'] is equal to 1 then $C[h+K+S] = C[h+K+S] \wedge C[j]$.

B.5.2.4 Intermediate symbols

B.5.2.4.1 Definition

Given the *K* source symbols *C*'[0], *C*'[1],..., *C*'[*K*-1] the *L* intermediate symbols *C*[0], *C*[1],..., *C*[*L*-1] are the uniquely defined symbol values that satisfy the following conditions:

1. The K source symbols C'[0], C'[1],..., C'[K-1] satisfy the K constraints

<u> $C'[i] \equiv LTEnc[K, (C[0], ..., C[L-1]), (d[i], a[i], b[i])], \text{ for all } i, 0 \le i < K.</u>$ </u>

2. The *L* intermediate symbols *C*[0], *C*[1],..., *C*[*L*-1] satisfy the pre-coding relationships defined in B.5.2.3.

B.5.2.4.2 Example method for Calculation of intermediate symbols (informative)

This subsection describes a possible method for calculation of the *L* intermediate symbols C[0], C[1],..., C[L-1] satisfying the constraints in B.5.2.4.1

The generator matrix **G** for a code which generates *N* output symbols from *K* input symbols is an *N*x*K* matrix over GF(2), where each row corresponds to one of the output symbols and each column to one of the input symbols and where the *i*th output symbol is equal to the sum of those input symbols whose column contains a non-zero entry in row *i*.

Then, the L intermediate symbols can be calculated as follows:

Let

C denote the column vector of the L intermediate symbols, C[0], C[1],..., C[L-1].

D denote the column vector consisting of S+H zero symbols followed by the *K* source symbols C'[0], C'[1], ..., C'[K-1]

Then the above constraints define an LxL matrix over GF(2), A, such that:

 $\underline{\mathbf{A} \cdot \mathbf{C}} = \mathbf{D}$

The matrix A can be constructed as follows:

Let:

<u>**G**</u>_{LDPC} be the *S* x *K* generator matrix of the LDPC symbols. So,

<u>**G**</u>_{LDPC} \cdot (*C*[0], ..., *C*[*K*-1])^T = (*C*[*K*], ..., *C*[*K*+*S*-1])^T

 $\underline{\mathbf{G}}_{\text{Half.}}$ be the $H \ge (K+S)$ generator matrix of the Half symbols, So,

<u>**G**_{Half}: (C[0], ..., C[S+K-1])^T = (C[K+S], ..., C[K+S+H-1])^T</u>

 \mathbf{I}_{S} be the $S \ge S$ identity matrix

 $\underline{\mathbf{I}}_{\underline{H}}$ be the $H \ge H$ identity matrix

 $\underline{\mathbf{0}}_{S \times H}$ be the $S \times H$ zero matrix

 $\underline{\mathbf{G}_{LT}}$ be the *K*x*L* generator matrix of the encoding symbols generated by the LT Encoder.

<u>So,</u>

<u>**G**</u>_{LT}: $(C[0], ..., C[L-1])^{T} = (C'[0], C'[1], ..., C'[K-1])^{T}$

i.e. $\mathbf{G}_{\underline{\text{LT}}i,\underline{i}} = 1$ if and only if C[i] is included in the symbols which are XORed to produce $\underline{\text{LTEnc}}[K, (C[0], ..., C[L-1]), (d[i], a[i], b[i])]$.

Then:

The first S rows of A are equal to $\mathbf{G}_{\text{LDPC}} | \mathbf{I}_{S} | \mathbf{Z}_{\text{SxH.}}$

The next *H* rows of **A** are equal to $\mathbf{G}_{\text{Half}} \mid \mathbf{I}_{H.}$

The remaining K rows of A are equal to G_{LT} .

The matrix A is depicted in the figure below:



The intermediate symbols can then be calculated as:

 $\underline{\mathbf{C}} = \mathbf{A}^{-1} \cdot \mathbf{D}$

The source triples are generated such that for any *K* matrix **A** has full rank and is therefore invertible. This calculation can be realized by applying a Raptor decoding process to the *K* source symbols C'[0], C'[1],..., C'[K-1] to produce the *L* intermediate symbols C[0], C[1],..., C[L-1].

To efficiently generate the intermediate symbols from the source symbols, it is recommended that an efficient decoder implementation such as that described in Section B.8 be used. The source symbol triples are designed to facilitate efficient decoding of the source symbols using that algorithm.

B.5.3. Second encoding step: LT encoding

In the second encoding step, the repair symbol with ESI X is generated by applying the generator LTEnc[K, (C[0], C[1],..., C[L-1]), (d, a, b)] defined in Section B.5.4 to the L intermediate symbols C[0], C[1],..., C[L-1] using the triple (d, a, b)=Trip[K,X] generated according to Sections B.3.2.2 and B.4.2.

B.5.4.Generators

B.5.4.1 Random Generator

The random number generator Rand[X, i, m] is defined as follows, where X is a non-negative integer, i is a non-negative integer and m is a positive integer and the value produced is an integer between 0 and m-1. Let V_0 and V_1 be arrays of 256 entries each, where each entry is a 4-byte unsigned integer. These arrays are provided in Section B.7.

Then,

Rand[X, i, m] = $(V_0[(X + i) \% 256] \land V_1[(floor(X/256) + i) \% 256]) \% m$

B.5.4.2 Degree Generator

The degree generator Deg[v] is defined as follows, where v is an integer that is at least 0 and less than $2^{20} = 1048576$.

In Table 7.3.2-1, find the index *j* such that $f[j-1] \le v < f[j]$

Deg[v] = d[j]

<u>Index j</u>	<u>f[]</u>	<u>d[]]</u>
0	0	
1	10241	1
2	<u>491582</u>	<u>2</u>
<u>3</u>	<u>712794</u>	<u>3</u>
<u>4</u>	<u>831695</u>	<u>4</u>
<u>5</u>	<u>948446</u>	<u>10</u>
<u>6</u>	<u>1032189</u>	<u>11</u>
<u>7</u>	1048576	<u>40</u>

Table 7.3.2-1 – Defines the degree distribution for encoding symbols

B.5.4.3 LT Encoding Symbol Generator

The encoding symbol generator LTEnc[K, (C[0], C[1],..., C[L-1]), (d, a, b)] takes the following inputs:

<u>*K* is the number of source symbols (or sub-symbols) for the source block (sub-block). Let *L* be derived from *K* as described in Section B.5.2, and let *L*' be the smallest prime integer greater than or equal to *L*.</u>

(C[0], C[1],..., C[L-1]) is the array of L intermediate symbols (sub-symbols) generated as described in Section B.5.2

(d, a, b) is a source triple determined using the Triple generator defined in Section B.5.3.4, whereby

d is an integer denoting an encoding symbol degree

a is an integer between 1 and L'-1 inclusive

b is an integer between 0 and L'-1 inclusive

The encoding symbol generator produces a single encoding symbol as output, according to the following algorithm:

While $(b \ge L)$ do b = (b + a) % L'

<u>LTEnc[K, (C[0], C[1],..., C[L-1]), (d, a, b)] = C[b].</u>

For j = 1, ..., min(d-1, L-1) do

 $\underline{b} = (b+a) \% L'$

While $(b \ge L)$ do b = (b + a) % L'

 $\underline{LTEnc[K, (C[0], C[1], ..., C[L-1]), (d, a, b)]} = \underline{LTEnc[K, (C[0], C[1], ..., C[L-1]), (d, a, b)] \land C[b]}$

B.5.4.4 Triple generator

The triple generator Trip[*K*,*X*] takes the following inputs:

K The number of source symbols

X An encoding symbol ID

Let

L be determined from K as described in Section B.5.2

 \underline{L} ' be the smallest prime that is greater than or equal to \underline{L}

Q = 65521, the largest prime smaller than 2^{16} .

J(K) be the systematic index associated with K, as defined in Section B.7

The output of the triple generator is a triples, (d, a, b) determined as follows:

- 1. $A = (53591 + J(K) \cdot 997) \% Q$
- 2. $B = 10267 \cdot (J(K)+1) \% Q$
- 3. $Y = (B + X \cdot A) \% Q$
- 4. $v = \text{Rand}[Y, 0, 2^{20}]$
- 5. d = Deg[v]

9, 19, 82, 29, 13, 36, 1

- 6. a = 1 + Rand[Y, 1, L'-1]
- 7. b = Rand[Y, 2, L']

B.6 Systematic Indices J(K)

53, 164, 159, 164, 165

15, 822, 461, 298, 461, 364, 1120, 537, 169, 169, 3 15, 91, 555, 497, 83, 91, 619, 353, 488, 112, 4, 592

9, 784, 1129, 1

716, 627, 740, 718, 679, 679, 6, 718 1, 14, 121, 515, 121, 14, 165, 81, 40

For each value of K the systematic index J(K) is designed to have the property that the set of source symbol triples $(d[0], a[0], b[0]), \dots, (d[L-1], a[L-1], b[L-1])$ are such that the L intermediate symbols are uniquely defined, i.e. the matrix A in Section B.5.2.4.2 has full rank and is therefore invertible.

18, 14, 61, 46, 14, 22, 20, 40, 48, 1, 29, 40, 43, 46, 18, 8, 20, 2, 61, 26, 13, 29, 36, 19, 58, 5, 58, 0, 54, 56, 24, 14, 5, 67, 39, 31, 25, 29, 24, 19, 14, 56, 49, 49, 63, 30, 4, 39, 2, 1, 20, 19, 61, 4, 54, 70, 25, 52, 9, 26, 55, 69, 27, 68, 75, 19, 64, 57, 45, 3, 37, 31, 100, 41, 53, 41, 53, 23, 9, 31, 30, 41, 32, 41, 53, 25, 49, 41, 53, 25, 41, 45, 41,

Sector Science (19), 914, 105, 114, 66, 180, 206, 106, 19, 241, 45, 151, 26, 107, 107, 107, 107, 108, 108, 101, 28, 107, 38, 107, 38, 101, 38, 1

Construction Construction C

71, 28, 43, 77, 18, 41, 41, 41, 62, 29, 96, 15, 1 19, 50, 71, 36, 6, 54, 8, 28, 54, 75, 75, 16, 75, 1 14, 41, 54, 41, 54, 41, 41, 41, 163, 143, 96, 18, 136, 113, 82, 3, 125, 62, 16, 4, 41, 41, 4, 128, 145, 46, 37, 30, 220, 77, 138, 15, 1, 128, 53, 50

45, 91, 125, 29, 29, 29, 4, 117

The following is the list of the systematic indices for values of K between 4 and 8192 inclusive,

.32, 103, 69, 54, 53, 3, 11 .73, 91, 62, 114, 62, 62, 3

1, 723, 488, 488, 441, 136, 47 3, 191, 36, 36, 427, 36, 64, 694, 219, 612, 231, 740, 42, 235, 321, 279, 90 295, 295, 488, 235, 231, 769, 569, 591, 671, 471

<u>, 234, 627, 264, 4</u> , 185, 185, 241, 2

, 189, 679, 125, 159, 757, 1191, 409, 175, 25 81, 373, 465, 463, 1055, 507, 81, 81, 189, 12

797, 925, 925, 1093, 925, 925, 925, 1163, 797, 797, 815, 925, 109 9, 427, 488, 427, 488, 175, 815, 656, 656, 150, 322, 465, 322, 870 , 852, 1198, 55, 32, 239, 588, 681, 681, 239, 1401, 32, 588, 239, 4

756, 1043, 756, 698, 159, 414, 308, 458 918, 129, 538, 538, 656, 129, 538, 538, 643, 160, 616, 432, 165, 165, 583, 592,



B.7. Random Numbers

The two tables V_0 and V_1 described in Section B.5.4.1 are given below. Each entry is a 32-bit integer in decimal representation.

B.7.1. The table V₀

251291136, 3952231631, 3370958628, 4070167936, 123631495, 3351110283, 3218676425, 2011642291, 774603218, 2402805061, 1004366930, 1843948209, 428891132, 3746331984, 1591258008, 3067016507, 1433388735, 504005498, 2032657933, 3419319784,
2805686246, 3102436986, 3808671154, 2501582075, 3978944421, 246043949, 4016898363, 649743608, 1974987508, 2651273766, 2357956801, 689605112, 715807172, 2722736134, 191939188, 3535520147, 3277019569, 1470435941, 3763101702, 3232409631,
122701163, 3920852693, 782246947, 372121310, 2995604341, 2045698575, 2332962102, 4005368743, 218596347, 3415381967, 4207612806, 861117671, 3676575285, 2581671944, 3312220480, 681232419, 307306866, 4112503940, 1158111502, 709227802,
2724140433, 4201101115, 4215970289, 4048876515, 3031661061, 1909085522, 510985033, 1361682810, 129243379, 3142379587, 2569842483, 3033268270, 1658118006, 932109358, 1982290045, 2983082771, 3007670818, 3448104768, 683749698, 778296777.
1399125101, 1939403708, 1692176003, 3868299200, 1422476658, 593093658, 1878973865, 2526292949, 1591602827, 3986158854, 3964389521, 2695031039, 1942050155, 424618399, 1347204291, 2669179716, 2434425874, 2540801947, 1384069776, 4123580443,
1523670218, 2708475297, 1046771089, 2229796016, 1255426612, 4213663089, 1521339547, 3041843489, 420130494, 10677091, 515623176, 3457502702, 2115821274, 2720124766, 3242576090, 854310108, 425973987, 325832382, 1796851292, 2462744411,
1976681690, 1408671665, 1228817808, 3917210003, 263976645, 2593736473, 2471651269, 4291353919, 650792940, 1191583883, 3046561335, 2466530435, 2545983082, 969168436, 2019348792, 2268075521, 1169345068, 3250240009, 3963499681, 2560755113,
911182396, 760842409, 3569308693, 2687243553, 381854665, 2613828404, 2761078866, 1456668111, 883760091, 3294951678, 1604598575, 1985308198, 1014570543, 2724959607, 3062518035, 3115293053, 138853680, 4160398285, 3322241130, 2068983570,
2247491078, 3669524410, 1575146607, 828029864, 3732001371, 3422026452, 3370954177, 4006626915, 543812220, 1243116171, 3928372514, 2791443445, 4081325272, 2280435605, 885616073, 616452097, 3188863436, 2780382310, 2340014831, 1208439576,
258356309, 3837963200, 2075009450, 3214181212, 3303882142, 880813252, 1355575717, 207231484, 2420803184, 358923368, 1617557768, 3272161958, 1771154147, 2842106362, 1751209208, 1421030790, 658316681, 194065839, 3241510581, 38625260,
301875395, 4176141739, 297312930, 2137802113, 1502984205, 3669376622, 3728477036, 234652930, 2213589897, 2734638932, 1129721478, 3187422815, 2859178611, 3284308411, 3819792700, 3557526733, 451874476, 1740576081, 3592838701, 1709429513, 1709429514, 1709429514, 1709429514, 170944445, 1709429514, 1709429514, 17094445, 17094445, 1709
3702918379, 3533351328, 1641660745, 179350258, 2380520112, 3936163904, 3685256204, 3156252216, 1854258901, 2861641019, 3176611298, 834787554, 331353807, 517858103, 3010168884, 4012642001, 2217188075, 3756943137, 3077882590, 2054995199,
3081443129, 3895398812, 1141097543, 2376261053, 2626898255, 2554703076, 401233789, 1460049922, 678083952, 1064990737, 940909784, 1673396780, 528881783, 1712547446, 3629685652, 1358307511
R 7 9 The table V

807385413, 204073223, 336749796, 1302105833, 2278607931, 541015020, 1684564270, 372709334, 3508252125, 1768346005, 1270451292, 2603029514, 2009387273, 3891424859, 2152948345, 4114500273, 915180310, 3754787998, 700508326, 2131559935, 13090869803, 224473759, 106552, 2007, 7353665944, 1679355496, 431145226, 1779959665, 3008404238, 142406773, 103144444, 405939635, 3302231657, 420000371, 2586446023, 311689366, 23017994, 40571800079, 157556728, 44112111, 11

B.8 Example FEC decoder (informative)

B.8.1 General

This section describes an efficient decoding algorithm for the Raptor codes described in this specification. Note that each received encoding symbol can be considered as the value of an equation amongst the intermediate symbols. From these simultaneous equations, and the known pre-coding relationships amongst the intermediate symbols, any algorithm for solving simultaneous equations can successfully decode the intermediate symbols and hence the source symbols. However, the algorithm chosen has a major effect on the computational efficiency of the decoding.

B.8.2 Decoding a source block

B.8.2.1 General

It is assumed that the decoder knows the structure of the source block it is to decode, including the symbol size, *T*, and the number *K* of symbols in the source block.

From the algorithms described in Sections B.5, the Raptor decoder can calculate the total number L = K+S+H of precoding symbols and determine how they were generated from the source block to be decoded. In this description it is assumed that the received encoding symbols for the source block to be decoded are passed to the decoder. Furthermore, for each such encoding symbol it is assumed that the number and set of intermediate symbols whose exclusive-or is equal to the encoding symbol is passed to the decoder. In the case of source symbols, the source symbol triples described in Section B.5.2.2 indicate the number and set of intermediate symbols which sum to give each source symbol.

Let $N \ge K$ be the number of received encoding symbols for a source block and let M = S+H+N. The following M by L bit matrix **A** can be derived from the information passed to the decoder for the source block to be decoded. Let **C** be the column vector of the L intermediate symbols, and let **D** be the column vector of M symbols with values known to the receiver, where the first S+H of the M symbols are zero-valued symbols that correspond to LDPC and Half symbols (these are check symbols for the LDPC and Half symbols, and not the LDPC and Half symbols themselves), and the remaining N of the M symbols are the received encoding symbols for the source block. Then, **A** is the bit matrix that satisfies $\mathbf{A} \cdot \mathbf{C} = \mathbf{D}$, where here \cdot denotes matrix multiplication over GF[2]. In particular, A[i,j] = 1 if the intermediate symbol corresponding to index j is exclusive-ORed into the LDPC, Half or encoding symbol corresponding to index i in the encoding, or if index i corresponds to a LDPC or Half symbol and index j corresponds to the same LDPC or Half symbol. For all other i and j, A[i,j] = 0.

Decoding a source block is equivalent to decoding **C** from known **A** and **D**. It is clear that **C** can be decoded if and only if the rank of **A** over GF[2] is *L*. Once **C** has been decoded, missing source symbols can be obtained by using the source symbol triples to determine the number and set of intermediate symbols which must be exclusive-ORed to obtain each missing source symbol.

The first step in decoding **C** is to form a decoding schedule. In this step **A** is converted, using Gaussian elimination (using row operations and row and column reorderings) and after discarding M - L rows, into the L by L identity matrix. The decoding schedule consists of the sequence of row operations and row and column re-orderings during the Gaussian elimination process, and only depends on **A** and not on **D**. The decoding of **C** from **D** can take place concurrently with the forming of the decoding schedule, or the decoding can take place afterwards based on the decoding schedule.

The correspondence between the decoding schedule and the decoding of **C** is as follows. Let c[0] = 0, c[1] = 1...,c[L-1] = L-1 and d[0] = 0, d[1] = 1...,d[M-1] = M-1 initially.

- Each time row *i* of **A** is exclusive-ORed into row *i*' in the decoding schedule then in the decoding process symbol D[d[i]] is exclusive-ORed into symbol D[d[i']].
- Each time row *i* is exchanged with row *i*' in the decoding schedule then in the decoding process the value of <u>d[i]</u> is exchanged with the value of <u>d[i']</u>.
- Each time column *j* is exchanged with column *j*' in the decoding schedule then in the decoding process the value of *c*[*j*] is exchanged with the value of *c*[*j*'].

From this correspondence it is clear that the total number of exclusive-ORs of symbols in the decoding of the source block is the number of row operations (not exchanges) in the Gaussian elimination. Since **A** is the *L* by *L* identity matrix after the Gaussian elimination and after discarding the last M - L rows, it is clear at the end of successful decoding that the *L* symbols $D[d[0]], D[d[1]], \dots, D[d[L-1]]$ are the values of the *L* symbols $C[c[0]], C[c[1]], \dots, C[c[L-1]]$.

The order in which Gaussian elimination is performed to form the decoding schedule has no bearing on whether or not the decoding is successful. However, the speed of the decoding depends heavily on the order in which Gaussian elimination is performed. (Furthermore, maintaining a sparse representation of **A** is crucial, although this is not described here). The remainder of this section describes an order in which Gaussian elimination could be performed that is relatively efficient.

B.8.2.2 First Phase

The first phase of the Gaussian elimination the matrix \mathbf{A} is conceptually partitioned into submatrices. The submatrix sizes are parameterized by non-negative integers *i* and *u* which are initialized to 0. The submatrices of \mathbf{A} are:

- (1) The submatrix **I** defined by the intersection of the first *i* rows and first *i* columns. This is the identity matrix at the end of each step in the phase.
- (2) The submatrix defined by the intersection of the first *i* rows and all but the first *i* columns and last *u* columns. All entries of this submatrix are zero.
- (3) The submatrix defined by the intersection of the first *i* columns and all but the first *i* rows. All entries of this submatrix are zero.
- (4) The submatrix U defined by the intersection of all the rows and the last u columns.
- (5) The submatrix \mathbf{V} formed by the intersection of all but the first *i* columns and the last *u* columns and all but the first *i* rows.

Figure A.2.2-1 illustrates the submatrices of **A**. At the beginning of the first phase $\mathbf{V} = \mathbf{A}$. In each step, a row of **A** is chosen.

<u>Identity matrix</u> <u>I</u>	All zeroes	
<u>All zeroes</u>	Ϋ́	<u>U</u>

Figure A.2.2-1 – Submatrices of A in the first phase

The following graph defined by the structure of \mathbf{V} is used in determining which row of \mathbf{A} is chosen. The columns that intersect \mathbf{V} are the nodes in the graph, and the rows that have exactly 2 ones in \mathbf{V} are the edges of the graph that connect the two columns (nodes) in the positions of the two ones. A component in this graph is a maximal set of nodes (columns) and edges (rows) such that there is a path between each pair of nodes/edges in the graph. The size of a component is the number of nodes (columns) in the component.

There are at most *L* steps in the first phase. The phase ends successfully when i + u = L, i.e., when **V** and the all zeroes submatrix above **V** have disappeared and *A* consists of **I**, the all zeroes submatrix below **I**, and **U**. The phase ends unsuccessfully in decoding failure if at some step before **V** disappears there is no non-zero row in **V** to choose in that step. In each step, a row of **A** is chosen as follows:

- If all entries of V are zero then no row is chosen and decoding fails.
- Let r be the minimum integer such that at least one row of A has exactly r ones in V.
- If $r \neq 2$ then choose a row with exactly r ones in V with minimum original degree among all such rows.
- If r = 2 then choose any row with exactly 2 ones in **V** that is part of a maximum size component in the graph defined by *X*.

After the row is chosen in this step the first row of **A** that intersects **V** is exchanged with the chosen row so that the chosen row is the first row that intersects **V**. The columns of **A** among those that intersect **V** are reordered so that one of the *r* ones in the chosen row appears in the first column of **V** and so that the remaining *r*-1 ones appear in the last columns of **V**. Then, the chosen row is exclusive-ORed into all the other rows of **A** below the chosen row that have a one in the first column of **V**. Finally, *i* is incremented by 1 and *u* is incremented by *r*-1, which completes the step.

B.8.2.3 Second Phase

The submatrix **U** is further partitioned into the first *i* rows, \mathbf{U}_{upper} , and the remaining M - i rows, \mathbf{U}_{lower} . Gaussian elimination is performed in the second phase on \mathbf{U}_{lower} to either determine that its rank is less than *u* (decoding failure) or to convert it into a matrix where the first *u* rows is the identity matrix (success of the second phase). Call this *u* by *u* identity matrix \mathbf{I}_{u} . The M - L rows of *A* that intersect $\mathbf{U}_{lower} - \mathbf{I}_{u}$ are discarded. After this phase **A** has *L* rows and *L* columns.

B.8.2.4 Third Phase

After the second phase the only portion of **A** which needs to be zeroed out to finish converting **A** into the *L* by *L* identity matrix is U_{upper} . The number of rows *i* of the submatrix U_{upper} is generally much larger than the number of columns *u* of U_{upper} . To zero out U_{upper} efficiently, the following precomputation matrix **U**' is computed based on I_u in the third phase and then **U**' is used in the fourth phase to zero out U_{upper} . The *u* rows of I_u are partitioned into ceil(*u*/8) groups of 8 rows each. Then, for each group of 8 rows all non-zero combinations of the 8 rows are computed, resulting in $2^8 - 1 = 255$ rows (this can be done with $2^8 - 8 - 1 = 247$ exclusive-ors of rows per group, since the combinations of Hamming weight one that appear in I_u do not need to be recomputed). Thus, the resulting precomputation matrix **U**' has ceil(*u*/8) .255 rows and *u* columns. Note that **U**' is not formally a part of matrix **A**, but will be used in the fourth phase to zero out U_{upper} .

B.8.2.5 Fourth Phase

For each of the first *i* rows of **A**, for each group of 8 columns in the U_{upper} submatrix of this row, if the set of 8 column entries in U_{upper} are not all zero then the row of the precomputation matrix **U**' that matches the pattern in the 8 columns is exclusive-ORed into the row, thus zeroing out those 8 columns in the row at the cost of exclusive-oring one row of **U**' into the row.

After this phase \mathbf{A} is the *L* by *L* identity matrix and a complete decoding schedule has been successfully formed. Then, as explained in Section C.2.1, the corresponding decoding consisting of exclusive-ORing known encoding symbols can be executed to recover the intermediate symbols based on the decoding schedule.

The triples associated with all source symbols are computed according to B.5.2.2. The triples for received source symbols are used in the decoding. The triples for missing source symbols are used to determine which intermediate symbols need to be exclusive-ORed to recover the missing source symbols.

C.1 Registration of <u>SDP media type " audio, video, or text/rtp-</u> mbms-fec-repair " <u>Protocol Identifiers for Source packet</u>

This specification defines two new SDP protocol identificators for source packets. As the registration rules requires these to be registered by an RFC, there will be an RFC referencing the definitions here.

Protocol identifier "UDP/MBMS-FEC/RTP/AVP" identifies a protocol combination of UDP[7], FEC source packets (see section 8.2.2.3), RTP [6] using the AVP profile [78]. This protocol identifier shall use the FMT space rules that are used for RTP/AVP.

Protocol identifier "UDP/MBMS-FEC/RTP/SAVP" identifies a protocol combination of UDP [7], FEC source packets (see section 8.2.2.3), and RTP [6] using the SAVP profile [77]. This protocol identifier shall use the FMT space rules that are used for RTP/AVP.

This media type represents the RTP payload format defined in Clause 8.2.1.4.

Type name: application

Subtype name: rtp mbms fec repair

Required parameters:

- FEID: The FEC Encoding ID used in this instantiation. Expressed either as an integer or a string without white space.
- min buffer time: This FEC buffering attribute specifies the minimum RTP receiver buffer time (delay) needed to ensure that FEC repair has time to happen regardless of the FEC source block of the stream from which the reception starts. The value is in milliseconds and represents the wallclock time between the reception of the first FEC source or repair packet of a FEC source block, whichever is earlier in transmission order, and the wallclock time when media decoding can safely start.

Optional parameters:

- FIID: The FEC Instance ID used in this instantiation. Expressed either as an integer or a string without white space. Parameter shall be present for all FEC encoding IDs that are not fully specified.
- FOTI: The additional FEC object transmission information if any that the FEC instantiation uses as defined by the FEID and FIID. The content is expected to be binary data but is not necessarily so, however it shall always be BASE64 encoded in the parameter value.
- buf size: This FEC buffering attribute specifies the actual memory requirement for the size of the hypothetical FEC decoding buffer that is sufficient for correct reception of the stream. The parameter can be used for optimizing the memory allocation in receivers or specifying buffer size share for the hypothetical FEC decoding buffers of different media explicitly. The parameter value is expressed in terms of number of bytes.

Encoding considerations:

The binary parameter FOTI shall be encoded using BASE 64. The RTP payload format is a binary one, however as it is restricted to usage over RTP, no special considerations are needed.

Restrictions on usage:

This format is only defined for transfer over RTP RFC3550.

Security considerations:

This format carries protection data and instructions used in FEC decoding. Thus alteration or insertion of packets can cause wide spread corruption of recovered data. Thus authentication and integrity protection of the format is appropriate. See also clause 7 of RFC 3452.

Interoperability considerations:

The greatest interoperability issue with this format is that it virtually supports any systematic FEC encoding scheme. Thus the issue is to ensure that both sender and receiver are capable of using the same FEC codes.

Published specification:

3GPP Technical specification TS 26.346

Applications which use this media type:

MBMS terminals capable of receiving the MBMS streaming delivery method.

Additional information:

Magic number(s): N/A

File extension(s): N/A

Macintosh File Type Code(s): N/A

Person & email address to contact for further information:

Magnus Westerlund (magnus.westerlund@ericsson.com)

Intended usage:

COMMON

Author:

3GPP SA4

Change controller:

3GPP TSG SA

C.2 Registration of <u>SDP Protocol identifier for repair</u> <u>packetsmedia type "audio, video, or text/rtp-mbms-fec-</u> <u>source"</u>

This media type represents the RTP payload format defined in Clause 8.1.2.4.

Type name: audio, video, or text

Subtype name: rtp mbms fec source

Required parameters:

opt: The original payload type (OPT) of the media that is tagged by this instantiation of the format. This is an unsigned integer which range depends on the RTP profile in use, but commonly 0-127.

rate: An integer value, equal to the RTP timestamp rate value for the payload type specified by "opt".

-FEID: The FEC Encoding ID used in this instantiation. Expressed either as an integer or a string without white space.

Optional parameters:

- FIID: The FEC Instance ID used in this instantiation. Expressed either as an integer or a string without white space. Parameter shall be present for all FEC encoding IDs that are not fully specified.
- FOTI: The additional FEC object transmission information if any that the FEC instantiation uses as defined by the FEID and FIID. The content is expected to be binary data but is not necessarily so, however it shall always be BASE64 encoded in the parameter value.

Encoding considerations:

This format is a binary one, however as it is restricted to usage over RTP, no special considerations are needed.

Restrictions on usage:

This type is only defined for transfer over RFC3550.

Security considerations:

This format carries source data and instructions used in FEC decoding. Thus alteration or insertion of packets can cause wide spread corruption of recovered data. Thus authentication and integrity protection of the format is appropriate. See also clause 7 of RFC 3452.

Interoperability considerations:

Release 6

The greatest interoperability issue with this format is that it supports any FEC encoding that follows the rules of RFC 3452. Thus the issue is to ensure that both sender and receiver are capable of using the same FEC codes.

Published specification:

3GPP Technical specification TS 26.346

Applications which use this media type:

MBMS terminals capable of receiving streaming media.

Additional information:

Magic number(s): N/A

File extension(s): N/A

Macintosh File Type Code(s): N/A

Person & email address to contact for further information:

Magnus Westerlund (magnus.westerlund@ericsson.com)

Intended usage:

COMMON

Author:

3GPP SA4

Change controller:

3GPP TSG SA

This specification defines one new SDP protocol identificator for FEC repair packets. As the registration rules requires these to be registered by an RFC, there will be an RFC referencing the definitions within this specification.

Protocol identifier "UDP/MBMS-REPAIR" identifies a protocol combination of UDP [7], FEC repair packets (see section 8.2.2.4). The FMT string is not used and shall be set to "*".

S4-050394

	CHANGE REQUEST
[H]	26.346 CR 015 # rev - ^{# Current version:} 6.0.0 [#]
For <u>HELP</u> on us	ing this form, see bottom of this page or look at the pop-up text over the ${\tt H}$ symbols.
Proposed change a	ffects: UICC apps II ME X Radio Access Network Core Network
Title: ೫	Clarification of Associated Delivery Procedure
Source: ೫	TSG SA WG4 Codec
Work item code: 🕱	MBMS-TSMBMS Date: # 06/06/2005
Category: 🕱	FRelease: IIRel-6Use one of the following categories:Use one of the following releases:F (correction)2A (corresponds to a correction in an earlier release)R96B (addition of feature),R97C (functional modification of feature)R98D (editorial modification)R99D (editorial modification)Rel-4D (editorial modification)Rel-5D (editorial modification)Rel-6D (editorial modification)Rel-5D (editorial modification)Rel-6D (editorial modification)R99D (editorial modification)R99D (editorial modification)R99D (editorial modification)R99D (editorial modification)Rel-6D (editorial modification)Rel-5D (editorial modification)Rel-5D (editorial modification)Rel-5D (editorial modification)Rel-5D (editorial modification)Rel-6D (editorial modification)
Reason for change:	H is not clear, which parts of the associated delivery procedure shall be supported by MBMS UEs.
Summary of change	The introduction summarizes, which associated delivery procedure is required and in which condition.
Consequences if not approved:	Associated delivery procedures are not usable due to receiver population fragmentation.
Clauses affected:	郑 <mark>9.1</mark>
Other specs affected:	Y N X Other core specifications X X Test specifications X X O&M Specifications X
Other comments:	光 ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・ ・

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Comprehensive information and tips about how to create CRs can be found at <u>http://www.3gpp.org/specs/CR.htm</u>. Below is a brief summary:

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- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

9 Associated delivery procedures

9.1 Introduction

Associated delivery procedures describe general procedures, which start before, during or after the MBMS data transmission phase. They provide auxiliary features to MBMS user services in addition, and in association with, MBMS delivery methods and their sessions. Those procedures that shall only be permitted after the MBMS Data transmission phase may also be described as post-delivery procedures.

To enable future backwards compatibility beyond 3GPP MBMS release 6 specifications, clause 9specifies generic and extensible techniques for a potentially wide range of associated delivery procedures.

Clauses 9.3 and 9.4 the associated delivery procedures that are included in release 6, and are initiated only after an MBMS data transmission phase.

The present document describes these associated delivery procedures:

- File repair, for post-delivery repair of files initially delivered as part of an MBMS download session.
- Content reception reporting of files delivered to an MBMS UE.

These procedures are enabled by establishing a point-to-point connection; and using the MBMS session parameters, received during User Service Discovery/Announcement, to communicate the context (e.g. file and session in question) to the network and the MBMS sender infrastructure. To avoid network congestion in the uplink and downlink directions, and also to protect servers against overload situations, the associated delivery procedures from different MBMS UEs shall be distributed over time and resources (network elements).

An instance of an "associated procedure description" is an XML file that describes the configuration parameters of one or more associated delivery procedures.

When using a download delivery session to deliver download content, the UE shall support the file repair procedure.

MBMS Download receivers shall support the file repair procedure as defined in clause 9.3.

MBMS Download receivers shall support the reception reporting procedure as defined in clause 9.4.

MBMS Streaming receivers shall support reception reporting procedures (StaR and StaR-all report types) as defined in clause 9.4.

S4-050395

CHANGE REQUEST						
[æ]	26.346 CR	<mark>016</mark>	<mark>_</mark>	rrent version:	6.0.0	ж
For HELP on using this form, see bottom of this page or look at the pop-up text over the \Re symbols.						
Proposed change affects: UICC apps MEX Radio Access Network Core Network Core Network						
Title:	⊯ Corrections of FLUTE Su	upport Requirem	ents			
Source:	X TSG SA WG4 Codec					
Work item code	₩ MBMS-TSMBMS			Date: 🕱 06	/06/2005	
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Reason for change:	Normative Annex A does not anymore reflect the actual specification stage.		
Summary of change:	The table is updated according to the body of TS 26.346		
Consequences if	An inconsistency of the specification might lead to interoperability issues.		
not approved:			
Clauses affected:	f Annex A		
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Other specs	Contraction Contra		

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affected:

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Test specifications

O&M Specifications

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Annex A (normative): FLUTE Support Requirements

This clause provides a table representation of the requirement levels for different features in FLUTE. Table A.1 includes requirements for an MBMS client and an MBMS server for FLUTE support as well as the requirements for a FLUTE client and a FLUTE server according to the FLUTE protocol (RFC 3926 [9]). The terms used in table A.1 are described underneath.

	FLUTE Client	MBMS FLUTE Client	FLUTE Server use	MBMS FLUTE Server
	support requirement	support requirement	requirement as per	use requirement as
	as per [9]	as per present	[9]	per present
		document		document
FLUTE Blocking	Required	Required	Strongly	Required
Algorithm			recommended	
Symbol Encoding	Compact No-Code	Compact No-Code	Compact No-Code	Compact No-Code
Algorithm	algorithm required.	algorithm required.	algorithm is the default	algorithm is the default
			option.	option.
	Other FEC building	[IBD]	Other FEC building	[IBD]
	blocks are undefined		blocks are undefined	
	optional plug-ins.		optional plug-ins.	
Congestion Control	Congestion Control	Single channel	Single channel without	Single channel
Building Block (CCBB)	building blocks	support required	additional CCBB given	support required
/ Algorithm	undefined.		for the controlled	
Orașteat Franția și fra	Ontingal	De suries dittat	network scenario.	
Content Encoding for	Optional	Requiredinot	Optional	Optionalivot applicable
A flog optive (booder)	Dequired	Dequired	Ontional	Not recommonded to
A hay active (header)	Required	Required	Optional	
B flag active (header)	Required	Required	Optional	Not recommended to
			- F	useOptional
T flag active and SCT	Optional	Required Optional	Optional	Required for FDT
field (header)	•	·	·	packetsOptional
R flag active and ERT	Optional	Optional	Optional	Optional
field (header)	-	-	-	-
Content-Location	Required	Required	Required	Required
attribute (FDT)				
TOI (FDT)	Required	Required	Required	Required
FDT Expires attribute	Required	Required	Required	Required
(FDT)				
Complete attribute	Required	Required	Optional	Optional
(FDT)				
FEC-OTI-Maximum-	Required	Required	Required	Required
Source-Block-Length				
FEC-OTI-Encoding-	Required	Required	Required	Required
Symbol-Length	Deguined	Degwined	Degwined	Degwined
FEC-OTI-Max-	Required	Required	Required	Required
Symbole				
Symbols.				
FEC-OTI-FEC-	Required	[TBD]	Required	[TBD]
Instance-ID				

Table A.1: Overview of the FLUTE support requirements in MBMS servers and clients

The following are descriptions of the above terms:

• **Blocking algorithm:** The blocking algorithms is used for the fragmentation of files. It calculates the source blocks from the source files.

- **Congestion Control Building Block:** A building block used to limit congestion by using congestion feedback, rate regulation and receiver controls (RFC 3048 [17]).
- **Content Encoding for FDT Instances:** FDT Instance may be content encoded for more efficient transport, e.g. using ZLIB.
- A flag: The Close Session flag for indicating the end of a session to the receiver in the ALC/LCT header.
- **B flag:** The Close Object flag is for indicating the end of an object to the receiver in the ALC/LCT header.
- **T flag:** The T flag is used to indicate the use of the optional "Sender Current Time (SCT)" field (when T=1) in the ALC/LCT header.
- **R flag:** The R flag is used to indicate the use of the optional "Expected Residual Time (ERT) field in the ALC/LCT header.
- **Content Location attribute:** This attribute provides a URI for the location where a certain piece of content (or file) being transmitted in a FLUTE session is located.
- **Transport Object Identifier (TOI):** The TOI uniquely identifies the object within the session from which the data in the packet was generated.
- FDT Expires attribute: Indicates to the receiver the time until which the information in the FDT is valid.
- **Complete attribute:** This may be used to signal that the given FDT Instance is the last FDT Instance to be expected on this file delivery session.
- **FEC-OTI-Maximum-Source-Block-Length:** This parameter indicates the maximum number of source symbols per source block.
- FEC-OTI-Encoding-Symbol-Length: This parameter indicates the length of the Encoding Symbol in bytes.
- **FEC-OTI-Max-Number-of-Encoding-Symbols:** This parameter indicates the maximum number of Encoding Symbols that can be generated for a source block.
- FEC-OTI-FEC-Instance-ID: This field is used to indicate the FEC Instance ID, if a FEC scheme is used.

S4-050396

CHANGE REQUEST						
æ	26.346 CR 017 ж r	ev <mark>-</mark> ^{# C}	urrent version:	<mark>6.0.0</mark> [⊯]		
For <u>HELP</u> of	n using this form, see bottom of this pag	e or look at the p	oop-up text over t	the 🔀 symbols.		
Proposed change affects: UICC apps M ME X Radio Access Network Core Network						
Title:	Corrections of the reference list					
Source:	策 TSG SA WG4 Codec					
Work item code	₩ MBMS-TSMBMS		Date: <mark>米</mark> 06/0	6/2005		
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Reason for change: 🕱	Corrections and updates of reference list		
Summary of change: 🔀	The reference list is updated and corrected		
Consequences if 🛛 🔀	Outdated references are corrected		
not approved:			
Clauses affected: 🛛 🔀	2		
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Other specs	X Other core specifications X		
affected:	X Test specifications		
	X O&M Specifications		
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- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.
- [1] 3GPP TR 21.905: "Vocabulary for 3GPP Specifications".
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- [3] 3GPP TS 22.246: "Multimedia Broadcast/Multicast Service (MBMS) user services; Stage 1".
- [4] 3GPP TS 23.246: "Multimedia Broadcast/Multicast Service (MBMS); Architecture and functional description".
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I	[21]	OMG: "Unified Modeling Language (UML), version 1.5" (formal/03-03-01).
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I	[27]	Void.
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I	[34]	IETF draft-ietf-avt-rtp-amrwbplus-06 (September 2004): "RTP Payload Format for Extended AMR Wideband (AMR-WB+) Audio Codec", J. Sjoberg, M. Westerlund and A. Lakaniemi.
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- [47] 3GPP TS 26.234: "Transparent end-to-end streaming service; Protocols and codecs".
- [48] 3GPP TS 26.071: "AMR speech codec; General description".
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S4-050397

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	CHANGE REQUEST	0/1//-07
(#)	26.346 CR 018 erev - E Current version: 6.0.0	
For <u>HELP</u> on us	ing this form, see bottom of this page or look at the pop-up text over the $lpha$ symbol	S.
Proposed change a	fects: UICC apps # ME X Radio Access Network Core Networ	rk
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Source: ೫	TSG SA WG4 Codec	
Work item code: 🔀	MBMS-TSMBMS Date: 第 06/06/2005	
Category: 🛞	F Release: Rel-6 Jse one of the following categories: Use one of the following releases 2 F (correction) 2 (GSM Phase 2) A (corresponds to a correction in an earlier release) R96 (Release 1996) B (addition of feature), R97 (Release 1997) C (functional modification of feature) R98 (Release 1998) D (editorial modification) R99 (Release 1999) Detailed explanations of the above categories can Rel-4 (Release 4) be found in 3GPP TR 21.900. Rel-5 (Release 5) # The term "RTP media flow" is currently used in clause 5.2.2.3. The term "RTF session" is used in other parts of the specification. ::# The term "RTP session" is defined in clause 3. The term "RTP media flow" is currently used in clause 4.	5: P
Consequences if	replaced by "RTP session" in clause 5.2.2.3. Some further editorial changes applied. # Un-clear and potentially misleading specification	are
not approved:		
Clauses affected: Other specs	# 3.1, 5, 5.2.2.3 # X Other core specifications #	
affected: Other comments:	X Lest specifications X O&M Specifications X O&M Specifications	

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- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

3 Definitions and abbreviations

3.1 Definitions

For the purposes of the present document, the terms and definitions given in 3GPP TR 21.905 [1] and the following apply:

Broadcast session: See 3GPP TS 22.146 [2].

Forward Error Correction (FEC): in the context of MBMS, a FEC mechanism is used at the application layer to allow MBMS receivers to recover lost SDUs

FLUTE channel: equivalent to an ALC/LCT channel

An ALC/LCT channel is defined by the combination of a sender and an address associated with the channel by the sender (RFC 3926 [9]).

Multicast joining: See 3GPP TS 22.146 [2].

Multicast session: See 3GPP TS 22.146 [2].

Multimedia Broadcast/Multicast Service (MBMS): See 3GPP TS 22.146 [2].

MBMS user services: MBMS User Service may use more than one Multimedia Broadcast/Multicast Service (bearer service) and more than one Broadcast and/or Multicast session.

NOTE: See 3GPP TS 22.246 [3].

MBMS user service discovery/announcement: user service discovery refers to methods for the UE to obtain the list of available MBMS user services along with information on the user service and the user service announcement refers to methods for the MBMS service provider to make the list of available MBMS user services along with information on the user service available to the UE

MBMS user service initiation: UE mechanisms to setup the reception of MBMS user service data The initiation procedure takes place after the discovery of the MBMS user service

MBMS delivery method: mechanism used by a MBMS user service to deliver content An MBMS delivery method uses MBMS bearers in delivering content and may make use of associated procedures.

MBMS download delivery method: delivery of discrete objects (e.g. files) by means of a MBMS download session

MBMS streaming delivery method: delivery of continuous media (e.g. real-time video) by means of a MBMS streaming session

MBMS download session: time, protocols and protocol state (i.e. parameters) which define sender and receiver configuration for the download of content files

MBMS streaming session: time, protocols and protocol state (i.e. parameters) which define sender and receiver configuration for the streaming of content

RTP Session: The RTP and RTCP traffic sent to a specific IP multicast address and port pair (one port each for RTP and RTCP) during the time period the session is specified to exist. An RTP session is used to transport a single media type (e.g. audio, video, or text). An RTP session may contain several different streams of RTP packets using different <u>SSRCs</u>.
5 Procedures and protocol

This clause defines the procedures and protocols that the MBMS User Services uses.

5.2.2.3 Service Protection Description

The security description fragment contains the key identifiers and procedure descriptions for one delivery method. When different delivery methods use the same security description, the same security description document is referenced from the different delivery method elements.

The security description is reference by the *protectionDescriptionURI* of the deliveryMethod element. The security description fragment shall use the MIME type application/mbms-protection-description.

The security description contains key identifiers and the server address to request the actual key material. <u>To avoid</u> overload situations, the same load balancing principles as in the associated delivery procedures are used. The key management server shall be selected as defined in clause 9.3.5. The back-off time shall be determined as defined in clause 9.3.4. The key management servers are protected against overload situations like the associated delivery procedures. Associated delivery procedures are defined in clause 9.4.

The root element of the security description is the *securityDescription* element. It contains the key identities, which are required for one delivery method. Further the security description contains one or more key management server addresses (i.e. BM-SC).

The *keyManagement* element defines the list of key management servers (i.e. BM-SC). The MBMS UE must register with the key management server to receive key material.

The key management server is protected like the associated delivery procedures against overload conditions. The key management server shall be selected as defined in clause 9.3.3. The back off time shall be determined as defined in clause 9.3.2.

The attribute *confidentialityProtection* defines whether a confidentiality protection scheme is use.

The attribute *integrityProtection* defines whether an integrity protection scheme is use.

The attribute uiccKeyManagement defines the UICC key management in the MBMS.

The element *keyId* contain the key identifications and the mapping to RTP media flowssessions or FLUTE channels sessions. The identity element identifies the key as defined in clause 6.3.2.1 of 3GPP TS 33.246 [20]. The *mediaFlow* attribute specifies the RTP media flowssession or FLUTE channel. The value shall be of form <IP-destination-address>:<destination-port>. The *mediaFlow* element shall be present when more than one RTP media flowssession or FLUTE channel is defined in one session description element as defined in clause 5.2.2.1. When only one RTP media flowssession or one FLUTE channel is defined is the session description, then the *mediaFlow* attribute may not be present. The delivery method element defines the mapping between the RTP media flowssession or the FLUTE channel and the key identification.

XML schema for Security Description:

```
CR page 4
```

```
type="xs:boolean" use="optional" default="true"/>
        <xs:attribute name="uiccKeyManagement"
                            type="xs:boolean" use="optional" default="true"/>
   </xs:element>
   <xs:complexType name="keyManagementType">
   <xs:sequence>
        <xs:element name="serverURI" type="xs:anyURI" minOccurs="1" maxOccurs="unbounded"/>
   </xs:sequence>
        <xs:attribute name="waitTime" type="xs:unsignedLong" use="optional" default="0"/>
        <xs:attribute name="maxBackOff" type="xs:unsignedLong" use="optional" default="0"/>
   </xs:complexType>
   <xs:complexType name="keyIdType">
        <xs:attribute name="identity" type="xs:string" use="required"/>
        <xs:attribute name="mediaFlow" type="xs:string" use="optional"/>
   </xs:complexType>
</xs:schema>
```

Example of a security description:

S4-050398

CHANGE REQUEST											
æ	26.346 CR	019 <mark>ж</mark> rev	_ [#] Cu	irrent versic	on: 6.0.0	æ					
For <u>HELP</u> on using this form, see bottom of this page or look at the pop-up text over the \mathbb{H} symbols.											
Proposed change affects: UICC apps H ME X Radio Access Network Core Network											
Title: ೫	Corrections and editorial	modifications to	chapter 4								
Source: 🔀	TSG SA WG4 Codec										
Work item code: ℜ	MBMS-TSMBMS			Date: 🕱	06/06/2005						
Category: ⊯	F Use <u>one</u> of the following cate F (correction) A (corresponds to a con B (addition of feature), C (functional modification D (editorial modification Detailed explanations of the a be found in 3GPP <u>TR 21.900</u>	egories: rrection in an earl on of feature) n) above categories	Re l cer release) can	elease: Jse <u>one</u> of th 2 (1 R96 (1 R97 (1 R98 (1 R98 (1 R99 (1 Rel-4 (1 Rel-5 (1 Rel-6 (1	Rel-6 De following rele GSM Phase 2) Release 1996) Release 1997) Release 1998) Release 1999) Release 4) Release 5) Release 6)	eases:					

Reason for change: 🔀	Corrections and editorial modifications (clarifications)
Summary of change: 🔀	Some typos are corrected and the specification text is improved
Consequences if 🛛 🖁	An inconsistency of the specification might lead to interoperability issues.
not approved:	
Clauses affected: #	4.2, 4.4, 4.4.2, 4.4.5, 4.4.6
	YN
Other specs 🛛 🕱	X Other core specifications #
affected:	X Test specifications
	X O&M Specifications

Other comments: #

How to create CRs using this form:

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- 1) Fill out the above form. The symbols above marked 🕱 contain pop-up help information about the field that they are closest to.
- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

4.2 MBMS User Service Entities

Figure 2 shows the MBMS user service entities and their inter-relations. Relation cardinality is depicted as well.



Figure 2: Entities and Relations

An MBMS user service is an entity that is used in presenting a complete service offering to the end-user and allowing him to activate or deactivate the service. It is typically associated with short descriptive material presented to the end-user, which would potentially be used by the user to decide whether and when to activate the offered service.

A single service entity can contain multiple distinct multimedia objects or streams, which may need to be provided over various MBMS download or MBMS streaming sessions. A download session or a streaming session is associated with its MBMS bearers and a set of delivery method parameters specifying how content is to be received on the mobile side.

A set of one or more MBMS bearers can be used for delivering data as part of an MBMS download or streaming session. As an example, the audio and visual part of video stream can be carried on separate MBMS bearers. <u>However</u>, it is recommendated to transfer MBMS download and/or streaming sessions, which belong to the same MBMS user service on the same MBMS bearer service.

An MBMS bearer (identified by IP group-multicast address and APN) might be used in providing data to more than one MBMS download or streaming session (3GPP TS 22.246 [3], clause 5).

4.4 Functional Entities to support MBMS User Services

4.4.1 MBMS User Service Architecture

Figure 3 depicts the MBMS network architecture showing MBMS related entities involved in providing MBMS user services.



Figure 3: MBMS network architecture model

MBMS User Service architecture is based on an MBMS receiver on the UE side and a BM-SC on the network side.

The use of the Gmb and Gi interface in providing IP multicast traffic and managing MBMS bearer sessions is described in detailed in 3GPP TS 23.246 [4].

Details about the BM-SC functional entities are given in figure 4.



Figure 4: BM-SC sub-functional structure

The Session and Transmission function is further subdivided into the MBMS Delivery functions and the Associated Delivery functions.

The BM-SC and UE may exchange service and content related information either over point-to-point bearers or MBMS bearers whichever is suitable. To that end the following MBMS procedures are provided:

- User Service Discovery / Announcement providing service description material to be presented to the end-user as well as application parameters used in providing service content to the end-user.
- MBMS-based delivery of data/content (optionally confidentiality and/or integrity protected) from the BM-SC to the UE over IP multicast.
- Key Request and Registration procedure for receiving keys and key updates.
- Key distribution procedures whereby the BM-SC distributes key material required to access service data and delivered content.
- Associated Delivery functions are invoked by the UE in relation to the MBMS data transmission. The following
 associated delivery functions are available:
 - File repair for download delivery method used to complement missing data.
 - Delivery verification and reception statistics collection procedures.

The interfaces between internal BM-SC functions are outside the scope of the present document.

A "Proxy and Transport function" may be located between the "Session and Transmission Function" and the GGSN. The "Proxy and Transport function" is transparent to the "Session and Transmission function". <u>The "Proxy and Transport" function is defined in clause 5.1.3 of [4].</u>

4.4.2 MBMS Key Management Function

The MBMS Key Management function is used for distributing MBMS keys (Key Distribution subfunction) to authorized UEs. Before the UE can receive MBMS keys, the UE needs to register to the Key Request subfunction of the Key Management function by indicating the MBMS User Service Id. Once registered, the UE can request missing MBMS keys to from the BM-SC by indicating the specific MBMS key id. In order for the UE to stop the BM-SC to send MBMS key updates a deregistration with the MBMS User Service Id is needed.

If the MBMS User Service does not require any MBMS data protection, then the UE shall not register for key management purposes.

A detailed description of all key management procedures is provided in 3GPP TS 33.246 [20].

4.4.5 Interactive Announcement Function

An Interactive Announcement Function may offer an alternative means to provide service descriptions to the UE using HTTP or be distributed through other interactive transport methods.

4.4.6 MBMS UE

The MBMS UE hosts the MBMS User Services receiver function. The MBMS receiver function may receive data from several MBMS User Services simultaneously. According to the MBMS UE capabilities, some MBMS UEs may be able to receive data, belonging to one MBMS User Service from several MBMS Bearer Services simultaneously. The MBMS receiver function uses interactive bearers for user service initiation / termination, user service discovery and associated delivery procedures.

In case the MBMS user service is secured, the UE needs one or more cryptographic MBMS service keys, therefore the UE requests the relevant cryptographic MBMS service keys using the <u>MBMSBM-SC</u> registration_Key Request function-by requesting keys. The received keys (i.e. MSK) are then used for securing the MBMS session-related to the received MSK.

	CHANGE REQUEST											
[H]	26.346 CR 020	urrent version: 6.0.0 ^æ										
For HELP on using this form, see bottom of this page or look at the pop-up text over the # symbols.												
Proposed change affects: UICC apps X ME X Radio Access Network Core Network X												
Title:	郑 MBMS Repair											
Source:	策 TSG SA WG4 Codec											
Work item code	₩ MBMS-TSMBMS	Date: <mark>米 06/06/2005</mark>										
Category:	 F R Use <u>one</u> of the following categories: F (correction) A (corresponds to a correction in an earlier release) B (addition of feature), C (functional modification of feature) D (editorial modification) Detailed explanations of the above categories can be found in 3GPP <u>TR 21.900</u>. 	Release: Image: Ph2Rel-6Use one of the following releases:Ph2(GSM Phase 2)R96(Release 1996)R97(Release 1997)R98(Release 1998)R99(Release 1999)Rel-4(Release 4)Rel-5(Release 5)Rel-6Rel-7(Release 7)										

Reason for change: 🕱	Clarification of procedures for point-to-point file repair
Summary of change:⊯	Addition of requirement for clients to consider all received symbols in order to reduce the number of requested repair symbols.
	Support of point-to-point requests in which clients request a number of additional symbols, rather than a specific set of symbols.
	Correction of ABNF for point-to-point repair request.
	Revision of the point-to-point repair response to allow multiple symbols to be identified by a single FEC Payload ID, to align with the capability to include multiple symbols within a FLUTE packet.
Consequences if 🛛 🔀	Incorrect and inconsistent specification.
not approved:	Possibility of unnecessary load on point-to-point repair server.
Clauses affected: #	9.3.3, 9.3.6, 9.3.7.2
Other specs # affected:	Y N X Other core specifications X Test specifications X O&M Specifications
Other comments: 🛛 🔀	

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- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

9.3.3 Identification of Missing Data from an MBMS Download

The session description and (in-band) the MBMS download delivery protocol, FLUTE, provide the client with sufficient information to determine the source block and encoding symbol structure of each file. From this a client is able to determine which source (not redundant FEC) symbols should have been transmitted but have not been received. The client is also able to determine the number of symbols it has received for each determined source block of each file, and thus the number of further symbols required to decode the block, in the case that a fixed FEC code rate (source:redundant symbol ratio) is communicated, exactly which redundant (parity) symbols it has not received which should have been sent.

Thus, an MBMS client is able to identify any source symbols lost in transmission, any redundant symbols where the FEC ration is communicated, and the number (and ESI values where appropriate) of required source and/or redundant repair symbols that would complete the reconstruction of a source block (of a file).

Where the MBMS FEC scheme is used, the MBMS client shall consider already received repair symbols when making the determination of the further symbols required. In this case, the client should either:

- identify a minimal set of specific symbols that, combined with the already received symbols, allow the MBMS FEC decoder to recover the file, or
- identify a number, *r*, of symbols such that reception of *r* previously unreceived symbols will allow the MBMS FEC decoder to recover the file.

9.3.6 File Repair Request Message

Once missing file data is identified, the MBMS client sends one or more messages to a file repair server requesting transmission of data that allows recovery of missing file data. All file repair requests and repair responses for a particular MBMS transmission shall take place in a single TCP session using the HTTP protocol (RFC 2616 [18]). The repair request is routed to the file repair server IP address resolved from the selected "serverURI".

The timing of the opening of the TCP connection to the server, and the first repair request, of a particular MBMS client is randomized over a time window as described in clause 9.3.2. If there is more than one repair request to be made these are sent immediately after the first.

When a MBMS client identifies symbols in repair requests these shall be source symbols, and should include all the missing source symbols of the relevant source block. Note, these represent information for the file repair server and the BM-SC may use these and/or redundant symbols in providing the necessary repair data.

9.3.6.1 File Repair Request Message Format

After the MBMS download session, the receiver identifies a set of FLUTE encoding symbols which allows recovery of the missing file data and requests for their transmission in a file repair session. Each missing packet Specific encoding symbols are is uniquely identified by the encoding symbol combination (URI, SBN, ESI).

The file repair request shall include the URI of the file for which it is requesting the repair data. URI is required to uniquely identify the file (resource) and is found from the download delivery method (the FLUTE FDT Instances describe file URIs). The (SBN, ESI) pair uniquely identifies an FLUTE encoding symbol which allows recovery of missing file data belonging to the above-mentioned file. For completely missed files, a Repair Request may give only the URI of the file.

The client makes a file repair request using the HTTP (RFC 2616 [18]) request method GET. If specific symbols are requested, **T**the (SBN, ESI) of requested encoding symbols are URL-encoded (RFC 1738 [19]) and included in the HTTP GET request. If a number of previously unreceived symbols are requested for a specific Source Block, then the SBN is provided along with the ESI of the symbol which is subsequent in the symbol sequence to the latest received symbols for that source block and the number of symbols requested.

For example, assume that in a FLUTE session a 3gp file with URI = www.example.com/news/latest.3gp was delivered to an MBMS client. After the FLUTE session, the MBMS client recognized that it did not receive two packets with SBN = 5, ESI = 12 and SBN=20, ESI = 27. Then the HTTP GET request is as follows:

GET www.example.com/news/latest.3gp?mbms-rel6-FLUTE-repair&SBN=5;ESI=12<u>&</u>+SBN=20;ESI=27 HTTP/1.1

A file repair session shall be used to recover the missing file data from a single MBMS download session only. If more than one file were downloaded in a particular MBMS download session, and, if the MBMS client needs repair data for more than one file received in that session, the MBMS client shall send separate HTTP GET requests for each file.

An HTTP client implementation might limit the length of the URL to a finite value, for example 256 bytes. In the case that the length of the URL-encoded (SBN, ESI) data exceeds this limit, the MBMS client shall distribute the URL-encoded data into multiple HTTP GET requests.

In any case, all the HTTP GETs of a single file repair session shall be performed within a single TCP session and they shall be performed immediately one after the other.

In the following, we give the details of the syntax used for the above request method in ABNF.

In this case an HTTP GET with a normal query shall be used to request the missing data.

The general HTTP URI syntax is as follows RFC 2616 [18]:

• http_URL = "http:" "//" host [":" port] [abs_path ["?" query]]

Where, for MBMS File Repair Request:

- query = application <u>*(</u>"&" <u>-</u>sbn_info_<u>-</u>)
- application = "mbms-rel6-flute-repair"
- sbn_info = "SBN=" sbn_range *("+" sbn_range)
- sbn_range = (sbnA ["-" sbnZ]) / (sbnA [";" esi_info])
- esi_info = ("ESI=" ((esi_range *("," esi_range))) / (esiA "+" number symbols)
- esi_range = esiA ["-" esiZ]
- sbnA = 1*DIGIT; the SBN, or the first of a range of SBNs
- sbnZ = 1*DIGIT; the last SBN of a range of SBNs
- esiA = 1*DIGIT; the ESI, or the first of a range of <u>SBNsESIs</u>
- esiZ = 1*DIGIT; the last ESI of a range of <u>SBNsESIs</u>
- number_symbols = 1*DIGIT; the number of requested symbols

Thus, the following symbols adopt a special meaning for MBMS FLUTE: ? - + , ; & =

One example of a query on encoding symbol 34 of source block 12 of a music file "number1.aac" is:

• http://www.operator.com/greatmusic/number1.aac?mbms-rel6-flute-repair&SBN=12;ESI=34

For messaging efficiency, the formal definition enables several contiguous and non-contiguous ranges to be expressed, as well as a number of symbols with ESIs of a given value or above in a single query:

- A symbol of a source block (like in the above example).
- A range of symbols for a certain source block (e.g. ...&SBN=12;ESI=23-28).
- A number of symbols with ESIs of a given value or above (e.g. ...&SBN=12;ESI=120+10).
- A list of symbols for a certain source block (e.g. ...&SBN=12;ESI=23,26,28).

- All symbols of a source block (e.g. ...&SBN=12).
- All symbols of a range of source blocks (e.g. ...&SBN=12-19).
- non-contiguous ranges (e.g.1. ...&SBN=12;ESI=34+&SBN=20;ESI=23 also, e.g. 2. ...&SBN=12-19+&SBN=28;ESI=23-59+&SBN=30;ESI=101).

9.3.7.2 File Repair Response Message Format for HTTP Carriage of Repair Data

The file repair response message consists of HTTP header and file repair response payload (HTTP payload).

The HTTP header shall provide:

- HTTP status code, set to 200 OK.
- Content type of the HTTP payload (see below).
- Content transfer encoding, set to binary.

The Content-Type shall be set to "application/simpleSymbolContainer", which denotes that the message body is a simple container of encoding symbols as described below.

This header is as follows:

- HTTP/1.1 200 OK
- Content-Type: application/simpleSymbolContainer
- Content-Transfer-Encoding: binary

NOTE: Other HTTP headers (RFC 2616 [18]) may also be used but are not mandated by this mechanism.

Encoding symbols are included in the response in groups. Each group is preceded by an indication of the number of symbols within the group and Each encoding symbol of the file repair response payload shall be preceded by itsan FEC Payload ID coded according to the FEC scheme used for the original file delivery session. The FEC Payload ID identifies all the symbols in the group in the same way that the FEC Payload ID of an FEC source or repair packet identifies all the symbols in the packet The FEC Payload ID is specified in below. The file repair response payload is constructed by including each FEC Payload ID and Encoding Symbol pair group one after another (these are already byte aligned). The order of these pairs in the repair response payload may be in order of increasing SBN, and then increasing ESI, value; however no particular order is mandated.

A single HTTP repair response message shall contain, at the most, the same number of symbols as requested by the respective HTTP repair request message.

The UE and file repair server already have sufficient information to calculate the length of each encoding symbol and each FEC Payload ID. All encoding symbols are the same length; with the <u>possible</u> exception of the last source encoding symbol <u>in the repair response of the last source block where symmetric FEC instance is used</u>. All FEC Payload IDs are the same length for one file repair request-response as a single FEC <u>Instance</u>. Scheme is used for a single file.

The FEC Payload ID shall consist of the encoding symbol SBN and ESI in big endian order, with SBN occupying the most significant portion. The length, in bytes, of SBN and ESI field are specified by FEC Instance (or FEC Encoding and Instance combination) as, for example, in FEC Encoding ID 0 (RFC 3695 [13]) for compact no code FEC.

Figure 17 exemplifies the construction of the FEC Payload ID in the case of FEC Encoding ID 0.

	0										-										- 2											
	Δ	1	2	2	Λ	Б	6	7	0	0	Δ	1	2	2	Λ	Б	6	7	0	0	Δ	1	2	2	Λ	E	6	7	0	٥	Δ	1
	0	-	2		-1	9	0		0	~	0	-	2		-1	9	0	/	0	~	0	-	2	-	-1	9	0		0	~	0	-
-			L			L	L		L		L	L	÷ – .	÷ – .			L				L	L	L		L	÷ – -	÷ – .	÷ – –	L			
				201	120		D		~b	M	1ml	001	r							E 2	200	-d	ind	× (217	mb	$^{-1}$	TI				
				500	XI (20		TO	212	140		50	-							- 101	100	Ju.	LII (<u>م</u>	-YC		91	- 11				
-																																
	_														-																_	

Figure 17: Example FEC Payload ID Format

Figure 18 illustrates the complete file repair response message format (box sizes are not indicative of the relative lengths of the labelled entities).

HTTP Header							
Length Indicator	FEC Payload ID	Encoding Symbols					
Length Indicator	FEC Payload ID	Encoding Symbols					
Length Indicator	Length FEC Payload ID Encoding Symbols						
Length Indicator (2 bytes): indicates the number of encoding symbols in the group (in network byte order, i.e. high							
order byte first)							
FEC Payload	ID: indicates which	encoding symbols are included in the group. The format and interpretation of the					

Encoding Symbols: contain the encoding symbols. All the symbols shall be the same length.

HTTP Header							
FEC Payload ID i (SBN, ESI)	Encoding Symbol i						
FEC Payload ID j (SBN, ESI)	Encoding Symbol j						
FEC Payload ID n (SBN, ESI)	Encoding Symbol n						

Figure 18: File Repair Response Message Format

Tdoc **#S4-050434**

[#]	26.346 CR 021 #rev -	⊯ Current version: 6.0.0 [⊯]										
For <u>HELP</u> on using this form, see bottom of this page or look at the pop-up text over the $#$ symbols.												
Proposed change affects: UICC apps H ME X Radio Access Network Core Network												
Title:	MBMS Media Codec Support											
Source:	第 TSG SA WG4 Codec											
Work item code	· <mark>浠 MBMS-TSMBMS</mark>	Date: 🔀 06/06/2005										
Category:	 F Use <u>one</u> of the following categories: F (correction) A (corresponds to a correction in an earlier registration of feature), C (functional modification of feature) D (editorial modification) Detailed explanations of the above categories can be found in 3GPP <u>TR 21.900</u>. 	Release: #Rel-6Use one of the following releases: Ph2(GSM Phase 2)elease)R96(Release 1996)R97(Release 1997)R98(Release 1998)R99(Release 1999)Rel-4(Release 4)Rel-5(Release 5)Rel-6(Release 7)										

Reason for change: 🔀	The status (should/shall) of support of a number of media codecs was pending
	confirmation. This CR proposes to confirm this support.
Summary of change: 🕱	The support of the following media codecs is aligned to the one defined in PSS
, , , , , , , , , , , , , , , , , , , ,	(PS Streaming):
	- Speech
	Synthetic Audio
	- Still images
	- Bitman Granhics
	Toxt
	- Text
0	The summer of a sumbles of media and as is MDMO terminals is used fined.
Consequences if K	I ne support of a number of media codecs in MBMS terminals is undefined
not approved:	making it difficult to deploy MBMS services.
Clauses affected: 🔀	10
	YN
Other specs X	X Other core specifications
affected:	X Test specifications
	X O&M Specifications
Other commonts:	
other comments. #	

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- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

10 Media codecs and formats

10.1 General

The set of media decoders that are supported by the MBMS Client to support a particular media type are defined below. Speech, Audio, Video and Timed Text media decoders are relevant for both MBMS Download and Streaming delivery. Other media decoders are only relevant for MBMS Download delivery.

10.2 Speech

If speech is supported, the AMR decoder <u>shall [should/shall]</u> be supported for narrow-band speech 3GPP TS 26.071 [48], 3GPP TS 26.090 [49], 3GPP TS 26.073 [50] and 3GPP TS 26.107 [51]. The AMR wideband speech decoder, 3GPP TS 26.171 [52], 3GPP TS 26.190 [53], 3GPP TS 26.173 [54] and 3GPP TS 26.204 [55], <u>shall [should/shall]</u> be supported when wideband speech working at 16 kHz sampling frequency is supported.

10.3 Audio

If audio is supported, then the following two audio decoders should be supported:

- Enhanced aacPlus 3GPP TS 26.401 [28], 3GPP TS 26.410 [29] and 3GPP TS 26.411 [30].
- Extended AMR-WB 3GPP TS 26.290 [24], 3GPP TS 26.304 [25] and 3GPP TS 26.273 [26].

Specifically, based on the audio codec selection test results, Extended AMR-WB is strong for the scenarios marked with blue, Enhanced aacPlus is strong for the scenarios marked with orange, and both are strong for the scenarios marked with green colour in table 1.

Content type Bit rate	Music	Speech over Music	Speech between Music	Speech
14 kbps mono				
18 kbps stereo				
24 kbps stereo				
24 kbps mono				
32 kbps stereo				
48 kbps stereo				

Table 1

10.4 Synthetic audio

If synthetic audio is supported, the Scalable Polyphony MIDI (SP-MIDI) content format defined in Scalable Polyphony MIDI Specification [56] and the device requirements defined in Scalable Polyphony MIDI Device 5-to-24 Note Profile for 3GPP [57] <u>should [should/shall]</u> be supported.

SP-MIDI content is delivered in the structure specified in Standard MIDI Files 1.0 [58], either in format 0 or format 1.

In addition the Mobile DLS instrument format defined in [59] and the Mobile XMF content format defined in [60] should be supported.

A PSS client supporting Mobile DLS shall meet the minimum device requirements defined in [59] in section 1.3 and the requirements for the common part of the synthesizer voice as defined in ISO/IEC 10646-1 [70] in section 1.2.1.2. If Mobile DLS is supported, wavetables encoded with the G.711 A-law codec (wFormatTag value 0x0006, as defined in [59]) shall also be supported. The optional group of processing blocks as defined in [59] may be supported. Mobile DLS resources are delivered either in the file format defined in ISO/IEC 10646-1 [70], or within Mobile XMF as defined in

Release 6

[60]. For Mobile DLS files delivered outside of Mobile XMF, the loading application should unload Mobile DLS instruments so that the sound bank required by the SP-MIDI profile [57] is not persistently altered by temporary loadings of Mobile DLS files.

Content that pairs Mobile DLS and SP-MIDI resources is delivered in the structure specified in Mobile XMF [60]. As defined in [60], a Mobile XMF file shall contain one SP-MIDI SMF file and no more than one Mobile DLS file. PSS clients supporting Mobile XMF must not support any other resource types in the Mobile XMF file. Media handling behaviours for the SP-MIDI SMF and Mobile DLS resources contained within Mobile XMF are defined in [60].

10.5 Video

If video is supported, H.264 (AVC) Baseline Profile Level 1b decoder (ITU-T Recommendation H.264 [43] and ISO/IEC 14496-10/FDAM1: "AVC Fidelity Range Extensions" [44]) with constraint_set1_flag=1 and without requirements on output timing conformance (annex C of ITU-T Recommendation H.264 [43]) should be supported.

Note that MBMS does not offer dynamic negotiation of media codecs. To ensure the maximum level of interoperability, H.264 (AVC) is the only video decoder recommended for MBMS. However, it is to be noted that ITU-T Recommendation H.263 profile 0 level 45 decoder (ITU-T Recommendation H.263 [45] and H.263 annex X [46]) shall be supported for PSS (3GPP TS 26.234 [47]) and hence may be used for MBMS User Service.

When H.264 (AVC) is in use in the MBMS streaming delivery method, it is recommended to transmit H.264 (AVC) parameter sets within the SDP description of a stream (using sprop-parameter-sets MIME/SDP parameter - ISO/IEC 14496-10/FDAM1: "AVC Fidelity Range Extensions" [44]), and it is not recommended to transmit parameter sets within the RTP stream. Moreover, it is not recommended to reuse any parameter set identifier value that appeared previously in the SDP description or in the RTP stream. However, if a sequence parameter set is taken into use or updated within the RTP stream, it shall be contained at least in each IDR access unit and each access unit including a recovery point SEI message in which the sequence parameter set is used in the decoding process. If a picture parameter set is taken into use or updated within the RTP stream, it shall be contained at the latest in the first such access unit in each entry sequence that uses the picture parameter set in the decoding process, in which an entry sequence is defined as the access units between an IDR access unit or an access unit containing a recovery point SEI message, inclusive, and the next access unit, exclusive, in decoding order, which is either an IDR access unit or contains a recovery point SEI message.

There are no requirements on output timing conformance (annex C of ITU-T Recommendation H.264 [43]) for MBMS clients.

The H.264 (AVC) decoder in an MBMS client shall start decoding immediately when it receives data (even if the stream does not start with an IDR access unit) or alternatively no later than it receives the next IDR access unit or the next recovery point SEI message, whichever is earlier in decoding order. Note that when the interleaved packetization mode of H.264 (AVC) is in use, de-interleaving is done normally before starting the decoding process. The decoding process for a stream not starting with an IDR access unit shall be the same as for a valid H.264 (AVC) bitstream. However, the client shall be aware that such a stream may contain references to pictures not available in the decoded picture buffer.

10.6 Still images

If still images are supported, ISO/IEC JPEG [61] together with JFIF [62] decoders <u>shall [should/shall]</u> be supported. The support for ISO/IEC JPEG only applies to the following two modes:

- baseline DCT, non-differential, Huffman coding, as defined in table B.1, symbol 'SOF0' in 3GPP TS 26.273 [26];
- progressive DCT, non-differential, Huffman coding, as defined in table B.1, symbol 'SOF2' 3GPP TS 26.273 [26].

10.7 Bitmap graphics

If bitmap graphics is supported, the following bitmap graphics decoders <u>should [should/shall]</u> be supported:

• GIF87a, [63];

- GIF89a, [64];
- PNG, [65].

10.8 Vector graphics

If vector graphics is supported, SVG Tiny 1.2 [66], [67] and ECMAScript [68] shall [should/shall] be supported.

NOTE 1: The compression format for SVG content is GZIP [42], in accordance with the SVG specification [66].

- NOTE 2 Content creators of SVG Tiny 1.2 are strongly recommended to follow the content creation guidelines provided in annex L of 3GPP TS 26.234 [47].
- NOTE 3: If SVG Tiny 1.2 will not be published within a reasonable timeframe, the decision to adopt SVG Tiny 1.2 in favour of SVG Tiny 1.1 may be reconsidered.

10.9 Text

The text decoder is intended to enable formatted text in a SMIL presentation.

If text is supported, a MBMS client shall support

- text formatted according to XHTML Mobile Profile [69];
- rendering a SMIL presentation where text is referenced with the SMIL 2.0 "text" element together with the SMIL 2.0 "src" attribute.

If text is supported, the following character coding formats shall [should/shall] be supported:

- UTF-8, [71];
- UCS-2, [70].
- NOTE: Since both SMIL and XHTML are XML based languages it would be possible to define a SMIL plus XHTML profile. In contrast to the presently defined SMIL Language Profile that only contain SMIL modules, such a profile would also contain XHTML modules. No combined SMIL and XHTML profile is specified for MBMS. Rendering of such documents is out of the scope of the present document.

10.10 Timed text

If timed text is supported, MBMS clients <u>shall</u> <u>[should/shall]</u> support 3GPP TS 26.245 [72]. Timed text may be transported over RTP or downloaded contained in 3GP files using Basic profile.

NOTE: When a MBMS client supports timed text it needs to be able to receive and parse 3GP files containing the text streams. This does not imply a requirement on MBMS clients to be able to render other continuous media types contained in 3GP files, e.g. AMR, if such media types are included in a presentation together with timed text. Audio and video are instead streamed to the client using RTP.

10.11 3GPP file format

An MBMS client shall support the Basic profile and the Extended presentation profile of the 3GPP file format 3GPP TS 26.244 [32].