3GPP TSG RAN WG1 Meeting #9 Dresden, Germany, Nov 30 - Dec 3, 1999

Document R1-(99)J96 e.g. for 3GPP use the format TP-99xxx or for SMG, use the format P-99-xxx

	(CHANGE	REQI	JEST	Please s	see embedded help t r instructions on how		
		25.222	CR	002		Current Version	on: v3.0.0	
GSM (AA.BB) or 3G	(AA.BBB) specificat	on number↑		1	CR number a	s allocated by MCC	support team	
For submission t	eeting # here ↑	for info		X	form in a set to	strate non-strate	gic use or	nly)
		on 2 for 3GPP and SMG				ble from: ftp://ftp.3gpp.o		
Proposed chang (at least one should be m		(U)SIM	ME	X	UTRAN	/ Radio X	Core Network	
Source:	Samsung an	d LGIC				Date:	12 Oct 1999	
Subject:	Clarification	of treatment of t	he bits a	ifter rate	matchin	g of Turbo cod	les	
Work item:	TS25.222							
Category: F A (only one category B shall be marked C with an X) D Reason for	Correction Corresponds to a correction in an earlier release Addition of feature Functional modification of feature Editorial modification The current description of TS25.222 is not clear for treatment of the						Phase 2 Release 96 Release 97 Release 98 Release 99 Release 00	X
change:		o, some addition						ng
Clauses affected	4.2.7.2	of TS25.222						
affected:	Other 3G core Other GSM co specification MS test specifies BSS test specification O&M specification	ons ications ifications	-	 → List o 	of CRs: of CRs: of CRs:			
Other comments:								

endif

For each radio frame, the rate-matching pattern is calculated with the algorithm in section 4.2.7.3, where:

N is as above,

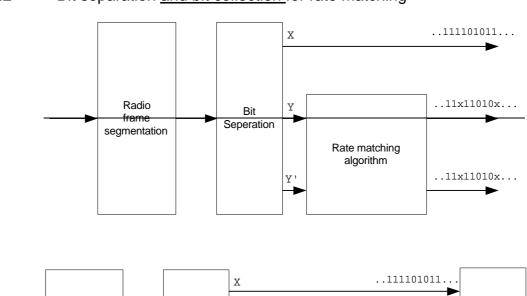
 $e_{ini} = (a \cdot S(n_i) \cdot |\Delta N| + N) \text{ mod } a \cdot N, \text{ if } e_{ini} = 0 \text{ then } e_{ini} = a \cdot N.$

 $e_{plus} = a {\cdot} N$

 $e_{minus} = a \cdot |\Delta N|$

puncturing for **D**N<0, repeating otherwise.

4.2.7.2 Bit separation and bit collection for rate matching



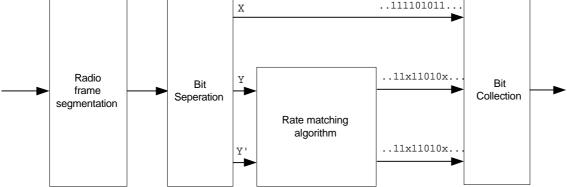


Figure 4-5: Overall rate matching block diagram after first interleaving where x denotes punctured bit

Rate matching puncturing for Turbo codes is applied separately to *Y* and *Y*'sequences. No puncturing is applied to *X* sequence. Therefore, it is necessary to separate *X*, *Y*, and *Y*'sequences before rate matching is applied.

There are two different alternation patterns in bit stream from Radio frame segmentation according to the TTI of a TrCH as shown in table 4.2.7-1.

Table 4.2.7-1: Alternation patterns of bits from radio frame segmentation

TTI (msec)	Alternation patterns
10, 40	X, Y, Y',
20, 80	X, Y, Y,

In addition, each radio frame of a TrCH starts with different initial parity type. Table 4.2.7-2 shows the initial parity type of each radio frame of a TrCH with TTI = $\{10, 20, 40, 80\}$ msec.

Table 4.2.7-2: Initial parity type of radio frames of TrCH

TTI	Radio frame indexes (n _i)								
(msec)	0	1	2	3	4	5	6	7	
10	Х	NA							
20	X	Y	NA	NA	NA	NA	NA	NA	
40	X	Y'	Y	X	NA	NA	NA	NA	
80	Χ	Υ	Y'	X	Υ	Y'	X	Υ	

Tables 4.2.7-1 and 4.2.7-2 defines a complete output bit pattern from Radio frame segmentation.

Therefore, bit separation is achieved with the alternative selection of bits with the initial parity type and alternation pattern specified in tables 4.2.7-1 and 4.2.7-2 according to the TTI and n_i of a TrCH.

After rate matching puncturing for Turbo codes, the separated sequences X, Y, and Y' are collected and delivered. The only not punctured bits in each radio frame of TrCH shall be delivered sequentially according to the order in Table 4.2.7-1 and Table 4.2.7-2 for each TTI of a TrCH.

Ex. 1. TTI=40msec, $n_i = 2$

If radio frame pattern: $Y, Y, X, Y, Y, X, Y, Y, X, \dots$ where Y and Y mean punctured bits.

Then delivered bits: Y, X, Y, Y, X, Y, X, ...

4.2.7.3 Rate matching pattern determination

The bits input to the rate matching are denoted by $e_{i1}, e_{i2}, e_{13}, \dots, e_{iN_i}$, where i is the TrCH with $N = N_{ij} = N_i$. Here N is the parameter given in section 4.2.7.1.The bits output from the rate matching are denoted by $f_{i1}, f_{i2}, f_{13}, \dots, f_{iV_i}$, where i is the TrCH number and $V_i = N + DN$.

Note that the transport format combination number j for simplicity has been left out in the bit numbering.

The rate matching rule is as follows:

if puncturing is to be performed

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\begin{split} e &= e_{ini} &\quad \text{-- initial error between current and desired puncturing ratio} \\ m &= 1 &\quad \text{-- index of current bit} \\ do \ while \ m &<= N \\ e &= e - e_{minus} &\quad \text{-- update error} \\ \text{if } e &<= 0 \ \text{then} &\quad \text{-- check if bit number m should be punctured} \\ &\quad puncture \ \text{bit } e_{i,m} \\ e &= e + e_{plus} &\quad \text{-- update error} \\ \text{end if} \end{split}
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A repeated bit is placed directly after the original one.