3GPP TSG-RAN	
USA, Las vegas	s, 27 Feb – 02 Mar 2001 CR-Formy
	CHANGE REQUEST
£	<b>25.221</b> CR <b>43</b> <i>ev</i> <b>25.221</b> Current version: <b>3.5.0</b>
For <u>HELP</u> on	using this form, see bottom of this page or look at the pop-up text over the $\varkappa$ symbols.
Proposed change a	affects: 🖉 (U)SIM ME/UE X Radio Access Network X Core Network
Title: 🖉	Inclusion of 1.28Mcps TDD in TS 25.221
Source: 🛛 🗷	Siemens/CWTS/CATT
Work item code: ಜ	LCRTDD Date: ∞ 26.02.2001
Category: 🛛 🖉	B Release: ∞ REL-4
	Use one of the following categories:Use one of the following releases:F (essential correction)2(GSM Phase 2)A (corresponds to a correction in an earlier release)R96(Release 1996)B (Addition of feature),R97(Release 1997)C (Functional modification of feature)R98(Release 1998)D (Editorial modification)R99(Release 1999)Detailed explanations of the above categories canREL-4(Release 4)be found in 3GPP TR 21.900.REL-5(Release 5)
Reason for change	e: 🗷 Inclusion of 1.28 Mcps TDD
	<ul> <li>The basis for this document was R1-01-0181</li> <li>6.2.1.2 – definition of choice of uplink spreading aligned with 3.84 Mcps TDD</li> <li>section 6.2.3.1 'midamble transmit power' moved to section 6.7 (as in 5.7)</li> </ul>
Consequences if not approved:	×
Clauses affected:	≤ 3, 5, new section 6, 7, new section 8, new Annex B, new Annex D, new Annex G
Other specs Affected:	<ul> <li>S, S, S, New Section 6, 7, New Section 6, New Timlex D, New Timlex D, New Timlex C</li> <li>Other core specifications</li> <li>O&amp;M Specifications</li> </ul>
Other comments: How to create CRs	E using this form:

Comprehensive information and tips about how to create CRs can be found at: <u>http://www.3gpp.org/3G\_Specs/CRs.htm</u>. Below is a brief summary:

- 1) Fill out the above form. The symbols above marked *≤* contain pop-up help information about the field that they are closest to.
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# 3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

DCU	Dreadcost Channel
BCH	Broadcast Channel
CCPCH	Common Control Physical Channel
CCTrCH	Coded Composite Transport Channel
CDMA	Code Division Multiple Access
DPCH	Dedicated Physical Channel
DRX	Discontinuous Reception
DSCH	Downlink Shared Channel
DwPCH	Downlink Pilot Channel
DwPTS	Downlink Pilot Time Slot
FACH	Forward Access Channel
FDD	Frequency Division Duplex
FEC	Forward Error Correction
GP	Guard Period
GSM	Global System for Mobile Communication
MIB	Master Information Block
NRT	Non-Real Time
OVSF	Orthogonal Variable Spreading Factor
P-CCPCH	Primary CCPCH
PCH	Paging Channel
PDSCH	Physical Downlink Shared Channel
PI	Paging Indicator (value calculated by higher layers)
PICH	Page Indicator Channel
Pq	Paging Indicator (indicator set by physical layer)
PRACH	Physical Random Access Channel
PUSCH	Physical Uplink Shared Channel
RACH	Random Access Channel
RF	Radio Frame
RT	Real Time
S-CCPCH	Secondary CCPCH
SCH	Synchronisation Channel
SFN	Cell System Frame Number
TCH	Traffic Channel
TDD	Time Division Duplex
TDMA	Time Division Multiple Access
TrCH	Transport Channel
UE	User Equipment
<u>UpPTS</u>	Uplink Pilot Time Slot
<u>UpPCH</u>	Uplink Pilot Channel
USCH	Uplink Shared Channel
00011	ophilic Sharod Chamber

5 Physical channels for the 3.84 Mcps option

#### 5.6.1.2.2 Common Midamble

The use of the common midamble allocation scheme is signalled to the UE by higher layers as a part of the physical channel configuration. A common midamble may be assigned by layer 1 to all physical channels in one DL time slot, if:

- a single UE uses all physical channels in one DL time slot (as in the case of high rate service);

or

- multiple UEs use the physical channels in one DL time slot; and
- no beamforming is applied to any of these DL physical channels; and
- no closed loop TxDiversity is applied to any of these DL physical channels; and
- midambles are not used for PDSCH physical layer signalling.

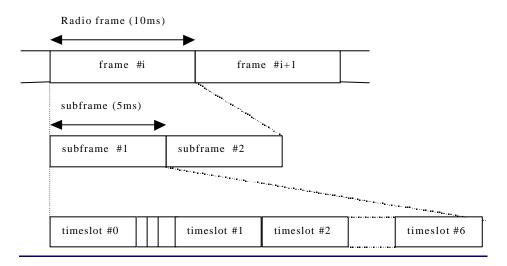
The number of channelisation codes currently employed in the DL time slot is associated with the use of a particular common midamble. Different associations apply for different burst types and cell configurations with respect to the maximum number of midambles, see annex BC.

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# Physical channels for the 1.28 Mcps option

All physical channels take three-layer structure with respect to timeslots, radio frames and system frame numbering (SFN), see [14]. Depending on the resource allocation, the configuration of radio frames or timeslots becomes different. All physical channels need guard symbols in every timeslot. The time slots are used in the sense of a TDMA component to separate different user signals in the time and the code domain. The physical channel signal format for 1.28Mcps TDD is presented in figure [19].

A physical channel in TDD is a burst, which is transmitted in a particular timeslot within allocated Radio Frames. The allocation can be continuous, i.e. the time slot in every frame is allocated to the physical channel or discontinuous, i.e. the time slot in a subset of all frames is allocated only. A burst is the combination of a data part, a midamble and a guard period. The duration of a burst is one time slot. Several bursts can be transmitted at the same time from one transmitter. In this case, the data part must use different OVSF channelisation codes, but the same scrambling code. The midamble part has to use the same basic midamble code, but can use different midambles.



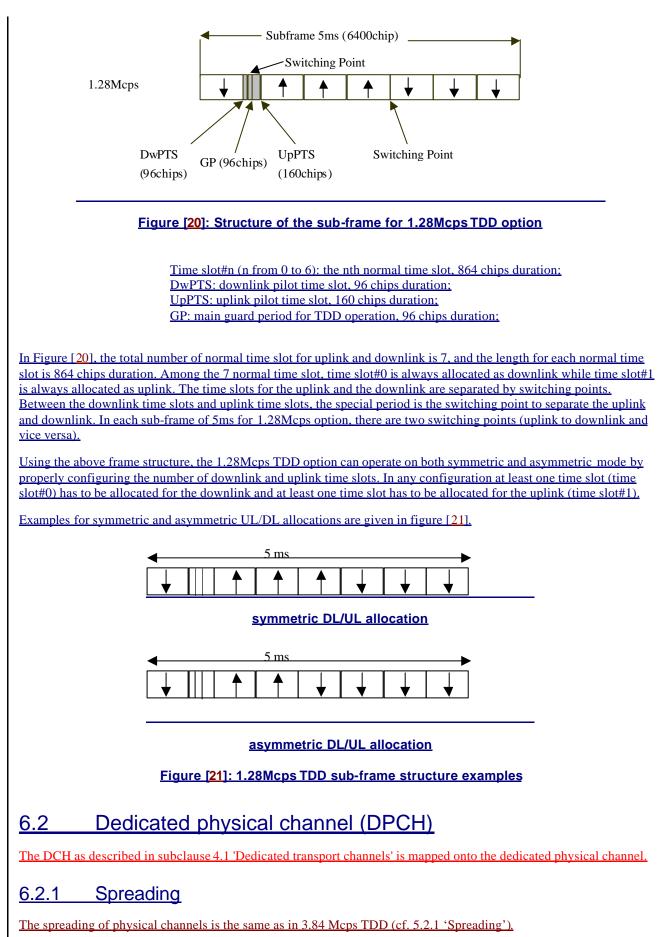
### Figure [19]: Physical channel signal format for 1.28Mcps TDD option

The data part of the burst is spread with a combination of channelisation code and scrambling code. The channelisation code is a OVSF code, that can have a spreading factor of 1, 2, 4, 8, or 16. The data rate of the physical channel is depending on the used spreading factor of the used OVSF code.

So a physical channel is defined by frequency, timeslot, channelisation code, burst type and Radio Frame allocation The scrambling code and the basic midamble code are broadcast and may be constant within a cell. When a physical channel is established, a start frame is given. The physical channels can either be of infinite duration, or a duration for the allocation can be defined.

# 6.1 Frame structure

The TDMA frame has a duration of 10 ms and is divided into 2 sub-frames of 5ms. The frame structure for each sub-frame in the 10ms frame length is the same.



## 6.2.2 Burst Format

A normal burst consists of two data symbol fields, a midamble of 144 chips and a guard period. The data fields of the burst are 352 chips long. The corresponding number of symbols depends on the spreading factor, as indicated in table X1 below. The guard period is 16 chip periods long.

The burst format is shown in Figure 22. The contents of the normal burst fields is described in table X2.

#### Table 10: number of symbols per data field in a normal burst

Spreading factor (Q)	Number of symbols (N) per data field in Burst
<u>1</u>	<u>352</u>
<u>2</u>	<u>176</u>
<u>4</u>	<u>88</u>
<u>8</u>	<u>44</u>
<u>16</u>	<u>22</u>

#### Table 11: The contents of the normal burst format fields

<u>Chip number</u> ( <u>CN)</u>	Length of field in chips	<u>Length of field in</u> <u>symbols</u>	Contents of field
<u>0-351</u>	<u>352</u>	<u>cf table 1</u>	Data symbols
<u>352-495</u>	144	=	Midamble
<u>496-847</u>	<u>352</u>	<u>cf table 1</u>	Data symbols
<u>848-863</u>	<u>16</u>	=	Guard period

Data symbols 352 chips	Midamble 144 chips	Data symbols 352 chips	GP 16 CP
4	864*T <sub>c</sub>		

# Figure 22: Burst structure of the normal burst format (GP denotes the guard period and CP the chip periods)

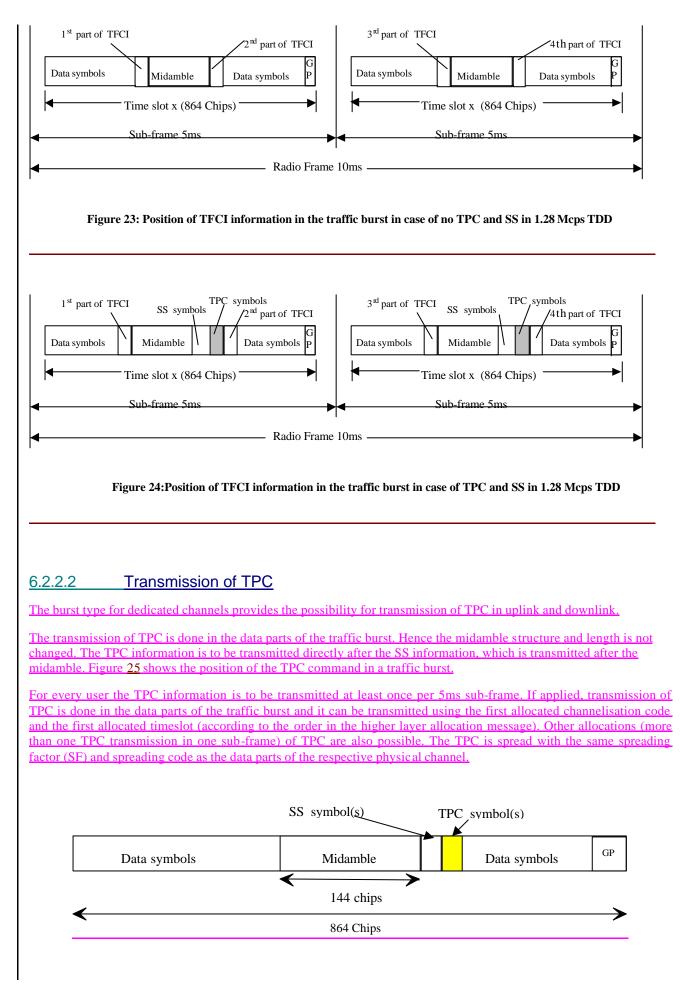
## 6.2.2.1 Transmission of TFCI

The normal burst format provides the possibility for transmission of TFCI in uplink and downlink.

The transmission of TFCI is negotiated at call setup and can be re-negotiated during the call. For each CCTrCH it is indicated by higher layer signalling, which TFCI format is applied. Additionally for each allocated timeslot it is signalled individually whether that timeslot carries the TFCI or not. If a time slot contains the TFCI, then it is always transmitted using the first allocated channelisation code in the timeslot, according to the order in the higher layer allocation message.

The transmission of TFCI is done in the data parts of the respective physical channel, this means TFCI and data bits are subject to the same spreading procedure as depicted in [8]. Hence the midamble structure and length is not changed.

The encoded TFCI symbols are equally distributed between the two subframes and the respective data fields. The TFCI information is to be transmitted possibly either directly adjacent to the midamble or after the SS and TPC symbols. Figure [23] shows the position of the TFCI in a traffic burst, if neither SS nor TPC are transmitted. Figure [24] shows the position of the TFCI in a traffic burst, if SS and TPC are transmitted.



#### Figure 25: Position of TPC information in the traffic burst in downlink and uplink

For the number of layer 1 symbols per channelisation code there are 3 possibilities for each channelisation code, configured by higher layers:

1) one SS and one TPC symbol2) no SS and no TPC symbols3) 16/SF SS and 16/SF TPC symbols

So, in case 3), when SF=1, there are 16 TPC symbols which correspond to 32 bits (for QPSK) and 48 bits (for 8PSK).

In the following the uplink is described only. For the description of the downlink, downlink (DL) and uplink (UL) have to be interchanged.

Each of the TPC symbols for uplink power control in the DL will be associated with an UL time slot and an UL <u>CCTrCH pair. This association varies with</u>

?? the number of allocated UL time slots and UL CCTrCHs on these time slots (time slot and CCTrCH pair) and

?? the allocated TPC symbols in the DL.

In case a UE has

nore than one channelisation code

and/or

*channelisation codes being of lower spreading factor than 16 and using 16/SF SS and 16/SF TPC symbols.* 

the TPC commands for each ULtime slot CCTrCH pair (all channelisation codes on that time slot belonging to the same time slot and CCTrCH pair have the same TPC command) will be distributed to the following rules:

- The ULtime slots and CCTrCH pairs the TPC commands are intended for will be numbered form the first to the last ULtime slot and CCTrCH pair allocated to the regarded UE (starting with 0). The number of a time slot and CCTrCH pair is smaller then the number of another time slot and CCTrCH pair within the same time slot if its spreading code with the lowest SC number according to the following table has a lower SC number then the spreading code with the lowest SC number of the other time slot and CCTrCH pair.
- 2. <u>The commanding TPC symbols on all DLCCTrCHs allocated to one UE are numbered consecutively starting with</u> zero according to the following rules:

a) The numbers of the TPC commands of a regarded DL time slot are lower than those of DL time slots being transmitted after that time slot

b) Within a DL time slot the numbers of the TPC commands of a regarded channelisation code are lower than those of channelisation codes having a higher spreading code number

The spreading code number is defined by the following table (see[8]):

SC number	<u>SF (O)</u>	Walsh code number (k)
<u>0</u>	<u>16</u>	$\mathbf{c}_{Q?16}^{(k?1)}$
	<u></u>	
<u>15</u>	<u>16</u>	$\mathbf{c}_{Q?16}^{(k?16)}$
<u>16</u>	<u>8</u>	$\mathbf{c}_{Q?8}^{(k?1)}$
	<u></u>	
<u>23</u>	<u>8</u>	$\mathbf{c}_{\mathcal{Q}?8}^{(k?8)}$

<u>24</u>	<u>4</u>	$\mathbf{c}_{Q?4}^{(k?1)}$
	<u></u>	
<u>27</u>	<u>4</u>	$\mathbf{c}_{Q?4}^{(k?4)}$
<u>28</u>	<u>2</u>	$\mathbf{c}_{Q?2}^{(k?1)}$
<u>29</u>	2	$\mathbf{c}_{Q?2}^{(k?2)}$
<u>30</u>	<u>1</u>	$\mathbf{c}_{Q?1}^{(k?1)}$

Note: Spreading factors 2-8 are not used in DL

c) Within a channelisation code numbers of the TPC commands are lower than those of TPC commands being transmitted after that time

The following equation is used to determine the UL time slot which is controlled by the regarded TPC symbol in the DL:

 $UL_{pos}$  ? (SFN ' $\mathcal{N}_{UL\_TPCsymbols}$  ?  $TPC_{DLpos}$ ) mod( $N_{ULslot}$ )

where

<u>UL<sub>pos</sub> is the number of the controlled uplink time slot and CCTrCH pairs.</u>

SFN' is the system frame number counting the sub-frames. The system frame number of the radio frames (SFN) can be derived from SFN' by

SFN=SFN' div 2, where div is the reminder free division operation.

N<sub>UL PCsymbols</sub> is the number of UL TPC symbols in a sub-frame.

<u>TPC<sub>DLpos</sub> is the number of the regarded UL TPC symbol in the DL within the sub-frame.</u>

N<sub>ULslot</sub> is the number of UL slots and CCTrCH pairs in a frame.

In Annex G two examples of the association of TPC commands to time slots and CCTrCH pairs are shown.

Coding of TPC:

The relationship between the TPC Bits and the transmitter power control command for OPSK is the same as in the 3.84Mcps TDD cf. [5.2.2.5 'Transmission of TPC'].

The relationship between the TPC Bits and the transmitter power control command for 8PSK is given in table [12]

#### Table 12: TPC Bit Pattern for 8PSK

TPC Bits	TPC command	<u>Meaning</u>
<u>000</u>	<u>'Down'</u>	Decrease Tx Power
<u>110</u>	<u>'Up'</u>	Increase Tx Power

6.2.2.3 Transmission of SS

The SS command is an identifier sent in downlink transmission only, to instruct the UE whether the synchronisation shift has to be increased or decreased by k/8 Tc or has to remain unchanged. The length of the SS command is one symbol.

The default value of k (1-8) is broadcast in the BCH. The value of k can also be adjusted during call setup or readjusted during the call.

Note: The smallest step for the SS signalled by the UTRAN is 1/8 Tc. For the UE capabilities regarding the SS adjustment of the UE it is suggested to set the tolerance for the executed command to be [1/9;1/7] Tc.

The relationship between the SS Bits and the SS command for QPSK is the given in table 13:

#### Table 13: Coding of the SS for QPSK

SS Bits	SS command	Meaning
<u>00</u>	<u>'Down'</u>	Decrease synchronisation shift by k/8 Tc
<u>11</u>	<u>'Up'</u>	Increase synchronisation shift by k/8 Tc
<u>01</u>	<u>'Do nothing'</u>	No change

The relationship between the SS Bits and the SS command for 8PSK is given in table [14]:

#### Table 14: Coding of the SS for 8PSK

SS Bits	SS command	Meaning
<u>000</u>	<u>'Down'</u>	Decrease synchronisation shift by k/8 Tc
<u>110</u>	<u>'Up'</u>	Increase synchronisation shift by k/8 Tc
<u>011</u>	<u>'Do nothing'</u>	No change

## 6.2.2.4 Timeslot formats

The timeslot format depends on the spreading factor, the number of the TFCI bits, the number of SS and TPC symbols and the applied modulation scheme (QPSK/8PSK) as depicted in the following tables.

- 6.2.2.4.1 Timeslot formats for QPSK
- 6.2.2.4.1.1 Downlink timeslot formats

Table 15 : Time slot formats for the Downlink

<u>Slot Format</u> <u>#</u>	Spreading Factor	<u>Midamble</u> <u>length</u> <u>(chips)</u>	N <sub>TFCI</sub> (bits)	N <sub>SS</sub> & N <sub>TPC</sub>	<u>Bits/slot</u>	<u>N</u> Data/Slot (bits)	<u>N</u> data/data field(1) <u>(bits)</u>	<u>N</u> data/data field(2) <u>(bits)</u>
<u>0</u>	<u>16</u>	<u>144</u>	<u>0</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>88</u>	<u>44</u>	<u>44</u>
1	<u>16</u>	<u>144</u>	<u>4</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>86</u>	<u>42</u>	<u>44</u>
2	<u>16</u>	<u>144</u>	<u>8</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>84</u>	<u>42</u>	<u>42</u>
<u>3</u>	<u>16</u>	<u>144</u>	<u>16</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>80</u>	<u>40</u>	<u>40</u>
4	<u>16</u>	<u>144</u>	<u>32</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>72</u>	<u>36</u>	<u>36</u>
<u>5</u>	<u>16</u>	<u>144</u>	<u>0</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>84</u>	<u>44</u>	<u>40</u>
<u>6</u>	<u>16</u>	<u>144</u>	<u>4</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>82</u>	<u>42</u>	<u>40</u>
Z	<u>16</u>	<u>144</u>	<u>8</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>80</u>	<u>42</u>	<u>38</u>
<u>8</u>	<u>16</u>	<u>144</u>	<u>16</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>76</u>	<u>40</u>	<u>36</u>

Slot Format <u>#</u>	Spreading Factor	<u>Midamble</u> <u>length</u> (chips)	N <sub>TFCI</sub> (bits)	<u>N</u> ss <u>&amp; Ν</u> τρς (bits)	Bits/slot	<u>N</u> <sub>Data/Slot</sub> (bits)	<u>N</u> data/data field(1) <u>(bits)</u>	<u>N</u> data/data field(2) <u>(bits)</u>
<u>9</u>	<u>16</u>	<u>144</u>	<u>32</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>68</u>	<u>36</u>	<u>32</u>
<u>10</u>	1	<u>144</u>	<u>0</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1408</u>	<u>704</u>	<u>704</u>
<u>11</u>	1	<u>144</u>	<u>4</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1406</u>	<u>702</u>	<u>704</u>
<u>12</u>	1	<u>144</u>	<u>8</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1404</u>	<u>702</u>	<u>702</u>
<u>13</u>	1	<u>144</u>	<u>16</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1400</u>	<u>700</u>	<u>700</u>
<u>14</u>	1	<u>144</u>	<u>32</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1392</u>	<u>696</u>	<u>696</u>
<u>15</u>	1	<u>144</u>	<u>0</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1404</u>	<u>704</u>	<u>700</u>
<u>16</u>	1	<u>144</u>	<u>4</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1402</u>	<u>702</u>	<u>700</u>
<u>17</u>	1	<u>144</u>	<u>8</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1400</u>	<u>702</u>	<u>698</u>
<u>18</u>	1	<u>144</u>	<u>16</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1396</u>	<u>700</u>	<u>696</u>
<u>19</u>	1	<u>144</u>	<u>32</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1388</u>	<u>696</u>	<u>692</u>
<u>20</u>	1	<u>144</u>	<u>0</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1344</u>	<u>704</u>	<u>640</u>
<u>21</u>	1	<u>144</u>	<u>4</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1342</u>	<u>702</u>	<u>640</u>
<u>22</u>	1	<u>144</u>	<u>8</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1340</u>	<u>702</u>	<u>638</u>
<u>23</u>	1	<u>144</u>	<u>16</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1336</u>	<u>700</u>	<u>636</u>
<u>24</u>	1	<u>144</u>	<u>32</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1328</u>	<u>696</u>	<u>632</u>

### 6.2.2.4.1.2 Uplink timeslot formats

# Table 16 : Time slot formats for the Uplink

Slot Format <u>#</u>	<u>Spreading</u> <u>Factor</u>	<u>Midamble</u> <u>length</u> <u>(chips)</u>	<u>N</u> тғсі <u>(bits)</u>	<u>N<sub>SS</sub> &amp; N</u> <sub>TPC</sub>	<u>Bits/slot</u>	<u>N</u> Data/Slot <u>(bits)</u>	<u>N</u> data/data field(1) <u>(bits)</u>	<u>N</u> data/data field(2) (bits)
<u>0</u>	<u>16</u>	<u>144</u>	<u>0</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>88</u>	<u>44</u>	<u>44</u>
1	<u>16</u>	<u>144</u>	<u>4</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>86</u>	<u>42</u>	<u>44</u>
2	<u>16</u>	<u>144</u>	<u>8</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>84</u>	<u>42</u>	<u>42</u>
<u>3</u>	<u>16</u>	<u>144</u>	<u>16</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>80</u>	<u>40</u>	<u>40</u>
4	<u>16</u>	<u>144</u>	<u>32</u>	<u>0 &amp; 0</u>	<u>88</u>	<u>72</u>	<u>36</u>	<u>36</u>
<u>5</u>	<u>16</u>	<u>144</u>	<u>0</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>84</u>	<u>44</u>	<u>40</u>
<u>6</u>	<u>16</u>	<u>144</u>	<u>4</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>82</u>	<u>42</u>	<u>40</u>
Z	<u>16</u>	<u>144</u>	<u>8</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>80</u>	<u>42</u>	<u>38</u>
<u>8</u>	<u>16</u>	<u>144</u>	<u>16</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>76</u>	<u>40</u>	<u>36</u>
<u>9</u>	<u>16</u>	<u>144</u>	<u>32</u>	<u>2 &amp; 2</u>	<u>88</u>	<u>68</u>	<u>36</u>	<u>32</u>
<u>10</u>	<u>8</u>	<u>144</u>	<u>0</u>	<u>0 &amp; 0</u>	<u>176</u>	<u>176</u>	<u>88</u>	<u>88</u>
<u>11</u>	<u>8</u>	<u>144</u>	<u>4</u>	<u>0 &amp; 0</u>	<u>176</u>	<u>174</u>	<u>86</u>	<u>88</u>
<u>12</u>	<u>8</u>	<u>144</u>	<u>8</u>	<u>0 &amp; 0</u>	<u>176</u>	<u>172</u>	<u>86</u>	<u>86</u>
<u>13</u>	<u>8</u>	<u>144</u>	<u>16</u>	<u>0 &amp; 0</u>	<u>176</u>	<u>168</u>	<u>84</u>	<u>84</u>
<u>14</u>	<u>8</u>	<u>144</u>	<u>32</u>	<u>0 &amp; 0</u>	<u>176</u>	<u>160</u>	<u>80</u>	<u>80</u>

Slot Format #	Spreading Factor	<u>Midamble</u> <u>length</u> <u>(chips)</u>	<u>N</u> TFCI (bits)	<u>N</u> ss <u>&amp; N</u> <sub>TPC</sub> (bits)	Bits/slot	<u>N<sub>Data/Slot</sub> (bits)</u>	<u>N</u> data/data field(1) <u>(bits)</u>	<u>N</u> data/data field(2) <u>(bits)</u>
<u>15</u>	<u>8</u>	<u>144</u>	<u>0</u>	<u>2 &amp; 2</u>	<u>176</u>	<u>172</u>	<u>88</u>	<u>84</u>
<u>16</u>	<u>8</u>	<u>144</u>	<u>4</u>	<u>2 &amp; 2</u>	<u>176</u>	<u>170</u>	<u>86</u>	<u>84</u>
<u>17</u>	<u>8</u>	<u>144</u>	<u>8</u>	<u>2 &amp; 2</u>	<u>176</u>	<u>168</u>	<u>86</u>	<u>82</u>
<u>18</u>	<u>8</u>	<u>144</u>	<u>16</u>	<u>2 &amp; 2</u>	<u>176</u>	<u>164</u>	<u>84</u>	<u>80</u>
<u>19</u>	<u>8</u>	<u>144</u>	<u>32</u>	<u>2 &amp; 2</u>	<u>176</u>	<u>156</u>	<u>80</u>	<u>76</u>
<u>20</u>	<u>8</u>	<u>144</u>	<u>0</u>	<u>4 &amp; 4</u>	<u>176</u>	<u>168</u>	<u>88</u>	<u>80</u>
<u>21</u>	<u>8</u>	<u>144</u>	4	<u>4 &amp; 4</u>	<u>176</u>	<u>166</u>	<u>86</u>	<u>80</u>
<u>22</u>	<u>8</u>	<u>144</u>	8	<u>4 &amp; 4</u>	<u>176</u>	<u>164</u>	<u>86</u>	<u>78</u>
<u>23</u>	<u>8</u>	<u>144</u>	<u>16</u>	<u>4 &amp; 4</u>	<u>176</u>	<u>160</u>	<u>84</u>	<u>76</u>
<u>24</u>	<u>8</u>	<u>144</u>	<u>32</u>	<u>4 &amp; 4</u>	<u>176</u>	<u>152</u>	<u>80</u>	<u>72</u>
<u>25</u>	<u>4</u>	<u>144</u>	<u>0</u>	<u>0 &amp; 0</u>	<u>352</u>	<u>352</u>	<u>176</u>	<u>176</u>
<u>26</u>	<u>4</u>	<u>144</u>	<u>4</u>	<u>0 &amp; 0</u>	<u>352</u>	<u>350</u>	<u>174</u>	<u>176</u>
<u>27</u>	<u>4</u>	<u>144</u>	<u>8</u>	<u>0 &amp; 0</u>	<u>352</u>	<u>348</u>	<u>174</u>	<u>174</u>
<u>28</u>	<u>4</u>	<u>144</u>	<u>16</u>	<u>0 &amp; 0</u>	<u>352</u>	<u>344</u>	<u>172</u>	<u>172</u>
<u>29</u>	<u>4</u>	<u>144</u>	<u>32</u>	<u>0 &amp; 0</u>	<u>352</u>	<u>336</u>	<u>168</u>	<u>168</u>
<u>30</u>	<u>4</u>	<u>144</u>	<u>0</u>	<u>2 &amp; 2</u>	<u>352</u>	<u>348</u>	<u>176</u>	<u>172</u>
<u>31</u>	<u>4</u>	<u>144</u>	<u>4</u>	<u>2 &amp; 2</u>	<u>352</u>	<u>346</u>	<u>174</u>	<u>172</u>

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Slot Format	Spreading Factor	<u>Midamble</u> <u>length</u> <u>(chips)</u>	<u>N</u> tfCl (bits)	<u>Nss &amp; N</u> TPC (bits)	<u>Bits/slot</u>	N <sub>Data/Slot</sub> (bits)	<u>N</u> data/data field(1) <u>(bits)</u>	<u>N</u> data/data field(2 <u>) (bits)</u>
<u>32</u>	<u>4</u>	<u>144</u>	<u>8</u>	<u>2 &amp; 2</u>	<u>352</u>	<u>344</u>	<u>174</u>	<u>170</u>
<u>33</u>	<u>4</u>	<u>144</u>	<u>16</u>	<u>2 &amp; 2</u>	<u>352</u>	<u>340</u>	<u>172</u>	<u>168</u>
<u>34</u>	<u>4</u>	<u>144</u>	<u>32</u>	<u>2 &amp; 2</u>	<u>352</u>	<u>332</u>	<u>168</u>	<u>164</u>
<u>35</u>	<u>4</u>	<u>144</u>	<u>0</u>	<u>8 &amp; 8</u>	<u>352</u>	<u>336</u>	<u>176</u>	<u>160</u>
<u>36</u>	<u>4</u>	<u>144</u>	4	<u>8 &amp; 8</u>	<u>352</u>	<u>334</u>	<u>174</u>	<u>160</u>
<u>37</u>	<u>4</u>	<u>144</u>	<u>8</u>	<u>8 &amp; 8</u>	<u>352</u>	<u>332</u>	<u>174</u>	<u>158</u>
<u>38</u>	<u>4</u>	<u>144</u>	<u>16</u>	<u>8 &amp; 8</u>	<u>352</u>	<u>328</u>	<u>172</u>	<u>156</u>
<u>39</u>	<u>4</u>	<u>144</u>	<u>32</u>	<u>8 &amp; 8</u>	<u>352</u>	<u>320</u>	<u>168</u>	<u>152</u>
<u>40</u>	2	<u>144</u>	<u>0</u>	<u>0 &amp; 0</u>	<u>704</u>	<u>704</u>	<u>352</u>	<u>352</u>
<u>41</u>	2	<u>144</u>	<u>4</u>	<u>0 &amp; 0</u>	<u>704</u>	<u>702</u>	<u>350</u>	<u>352</u>
<u>42</u>	2	<u>144</u>	<u>8</u>	<u>0 &amp; 0</u>	<u>704</u>	<u>700</u>	<u>350</u>	<u>350</u>
<u>43</u>	2	<u>144</u>	<u>16</u>	<u>0 &amp; 0</u>	<u>704</u>	<u>696</u>	<u>348</u>	<u>348</u>
<u>44</u>	2	<u>144</u>	<u>32</u>	<u>0 &amp; 0</u>	<u>704</u>	<u>688</u>	<u>344</u>	<u>344</u>
<u>45</u>	2	<u>144</u>	<u>0</u>	<u>2 &amp; 2</u>	<u>704</u>	<u>700</u>	<u>352</u>	<u>348</u>
<u>46</u>	2	<u>144</u>	<u>4</u>	<u>2 &amp; 2</u>	<u>704</u>	<u>698</u>	<u>350</u>	<u>348</u>
<u>47</u>	2	<u>144</u>	<u>8</u>	<u>2 &amp; 2</u>	<u>704</u>	<u>696</u>	<u>350</u>	<u>346</u>
<u>48</u>	2	<u>144</u>	<u>16</u>	<u>2 &amp; 2</u>	<u>704</u>	<u>692</u>	<u>348</u>	<u>344</u>

Slot Format <u>#</u>	Spreading Factor	<u>Midamble</u> <u>length</u> (chips)	<u>N</u> тғсі (bits)	<u>N<sub>SS</sub> &amp; N</u> <sub>TPC</sub>	<u>Bits/slot</u>	<u>N</u> Data/Slot <u>(bits)</u>	<u>N</u> data/data field(1) <u>(bits)</u>	<u>N</u> data/data field(2) <u>(bits)</u>
<u>49</u>	<u>2</u>	<u>144</u>	<u>32</u>	<u>2 &amp; 2</u>	<u>704</u>	<u>684</u>	<u>344</u>	<u>340</u>
<u>50</u>	2	<u>144</u>	<u>0</u>	<u>16 &amp; 16</u>	<u>704</u>	<u>672</u>	<u>352</u>	<u>320</u>
<u>51</u>	2	<u>144</u>	<u>4</u>	<u>16 &amp; 16</u>	<u>704</u>	<u>670</u>	<u>350</u>	<u>320</u>
<u>52</u>	2	<u>144</u>	<u>8</u>	<u>16 &amp; 16</u>	<u>704</u>	<u>668</u>	<u>350</u>	<u>318</u>
<u>53</u>	2	<u>144</u>	<u>16</u>	<u>16 &amp; 16</u>	<u>704</u>	<u>664</u>	<u>348</u>	<u>316</u>
<u>54</u>	2	<u>144</u>	<u>32</u>	<u>16 &amp; 16</u>	<u>704</u>	<u>656</u>	<u>344</u>	<u>312</u>
<u>55</u>	1	<u>144</u>	<u>0</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1408</u>	<u>704</u>	<u>704</u>
<u>56</u>	1	<u>144</u>	<u>4</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1406</u>	<u>702</u>	<u>704</u>
<u>57</u>	1	<u>144</u>	<u>8</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1404</u>	<u>702</u>	<u>702</u>
<u>58</u>	1	<u>144</u>	<u>16</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1400</u>	<u>700</u>	<u>700</u>
<u>59</u>	1	<u>144</u>	<u>32</u>	<u>0 &amp; 0</u>	<u>1408</u>	<u>1392</u>	<u>696</u>	<u>696</u>
<u>60</u>	1	<u>144</u>	<u>0</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1404</u>	<u>704</u>	<u>700</u>
<u>61</u>	1	<u>144</u>	<u>4</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1402</u>	<u>702</u>	<u>700</u>
<u>62</u>	1	<u>144</u>	<u>8</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1400</u>	<u>702</u>	<u>698</u>
<u>63</u>	1	<u>144</u>	<u>16</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1396</u>	<u>700</u>	<u>696</u>
<u>64</u>	1	<u>144</u>	<u>32</u>	<u>2 &amp; 2</u>	<u>1408</u>	<u>1388</u>	<u>696</u>	<u>692</u>
<u>65</u>	1	<u>144</u>	<u>0</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1344</u>	<u>704</u>	<u>640</u>
<u>66</u>	<u>1</u>	<u>144</u>	<u>4</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1342</u>	<u>702</u>	<u>640</u>

Slot Format <u>#</u>	Spreading Factor	<u>Midamble</u> <u>length</u> (chips)	<u>N</u> тғсі (bits)	<u>N<sub>SS</sub> &amp; N</u> <sub>TPC</sub>	<u>Bits/slot</u>	<u>N<sub>Data/Slot</sub> (bits)</u>	<u>N</u> data/data field(1) <u>(bits)</u>	<u>N</u> data/data field(2) <u>(bits)</u>
<u>67</u>	1	<u>144</u>	<u>8</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1340</u>	<u>702</u>	<u>638</u>
<u>68</u>	1	<u>144</u>	<u>16</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1336</u>	<u>700</u>	<u>636</u>
<u>69</u>	1	<u>144</u>	<u>32</u>	<u>32 &amp; 32</u>	<u>1408</u>	<u>1328</u>	<u>696</u>	<u>632</u>

6.2.2.4.2 Time slot formats for 8PSK

The Downlink and the Uplink timeslot formats are described together in the following table.

<u>Slot Format</u> #	Spreading Factor	<u>Midamble</u> <u>length</u> <u>(chips)</u>	<u>N<sub>TFCI</sub> (bits)</u>	<u>N<sub>SS</sub> &amp; Ν<sub>TPC</sub> (bits)</u>	<u>Bits/slot</u>	<u>N</u> <sub>Data/Slot</sub> (bits)	<u>N</u> data/data field(1) <u>(bits)</u>	<u>N</u> data/data field(2) <u>(bits)</u>
<u>0</u>	1	<u>144</u>	<u>0</u>	<u>0 &amp; 0</u>	<u>2112</u>	<u>2112</u>	<u>1056</u>	<u>1056</u>
1	1	<u>144</u>	<u>6</u>	<u>0 &amp; 0</u>	<u>2112</u>	<u>2109</u>	<u>1053</u>	<u>1056</u>
2	1	<u>144</u>	<u>12</u>	<u>0 &amp; 0</u>	<u>2112</u>	<u>2106</u>	<u>1053</u>	<u>1053</u>
<u>3</u>	1	<u>144</u>	<u>24</u>	<u>0 &amp; 0</u>	<u>2112</u>	<u>2100</u>	<u>1050</u>	<u>1050</u>
<u>4</u>	1	<u>144</u>	<u>48</u>	<u>0 &amp; 0</u>	<u>2112</u>	<u>2088</u>	<u>1044</u>	<u>1044</u>
<u>5</u>	1	<u>144</u>	<u>0</u>	<u>3 &amp; 3</u>	<u>2112</u>	<u>2106</u>	<u>1056</u>	<u>1050</u>
<u>6</u>	1	<u>144</u>	<u>6</u>	<u>3 &amp; 3</u>	<u>2112</u>	<u>2103</u>	<u>1053</u>	<u>1050</u>
Z	1	<u>144</u>	<u>12</u>	<u>3 &amp; 3</u>	<u>2112</u>	<u>2100</u>	<u>1053</u>	<u>1047</u>

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Slot Format <u>#</u>	<u>Spreading</u> <u>Factor</u>	<u>Midamble</u> <u>length</u> (chips)	<u>N</u> tfci <u>(bits)</u>	<u>N</u> ss <u>&amp; N</u> трс <u>(bits)</u>	<u>Bits/slot</u>	<u>N<sub>Data/Slot</sub> (bits)</u>	<u>N</u> data/data field(1) <u>(bits)</u>	<u>N</u> data/data field(2) <u>(bits)</u>
<u>8</u>	<u>1</u>	<u>144</u>	<u>24</u>	<u>3 &amp; 3</u>	<u>2112</u>	<u>2094</u>	<u>1050</u>	<u>1044</u>
<u>9</u>	1	<u>144</u>	<u>48</u>	<u>3 &amp; 3</u>	<u>2112</u>	<u>2082</u>	<u>1044</u>	<u>1038</u>
<u>10</u>	1	<u>144</u>	<u>0</u>	<u>48 &amp; 48</u>	<u>2112</u>	<u>2016</u>	<u>1056</u>	<u>960</u>
<u>11</u>	1	<u>144</u>	<u>6</u>	<u>48 &amp; 48</u>	<u>2112</u>	<u>2013</u>	<u>1053</u>	<u>960</u>
<u>12</u>	1	<u>144</u>	<u>12</u>	<u>48 &amp; 48</u>	<u>2112</u>	<u>2010</u>	<u>1053</u>	<u>957</u>
<u>13</u>	1	<u>144</u>	<u>24</u>	<u>48 &amp; 48</u>	<u>2112</u>	<u>2004</u>	<u>1050</u>	<u>954</u>
<u>14</u>	1	<u>144</u>	<u>48</u>	<u>48 &amp; 48</u>	<u>2112</u>	<u>1992</u>	<u>1044</u>	<u>948</u>
<u>15</u>	<u>16</u>	<u>144</u>	<u>0</u>	<u>0 &amp; 0</u>	<u>132</u>	<u>132</u>	<u>66</u>	<u>66</u>
<u>16</u>	<u>16</u>	<u>144</u>	<u>6</u>	<u>0 &amp; 0</u>	<u>132</u>	<u>129</u>	<u>63</u>	<u>66</u>
<u>17</u>	<u>16</u>	<u>144</u>	<u>12</u>	<u>0 &amp; 0</u>	<u>132</u>	<u>126</u>	<u>63</u>	<u>63</u>
<u>18</u>	<u>16</u>	<u>144</u>	<u>24</u>	<u>0 &amp; 0</u>	<u>132</u>	<u>120</u>	<u>60</u>	<u>60</u>
<u>19</u>	<u>16</u>	<u>144</u>	<u>48</u>	<u>0 &amp; 0</u>	<u>132</u>	<u>108</u>	<u>54</u>	<u>54</u>
<u>20</u>	<u>16</u>	<u>144</u>	<u>0</u>	<u>3 &amp; 3</u>	<u>132</u>	<u>126</u>	<u>66</u>	<u>60</u>
<u>21</u>	<u>16</u>	<u>144</u>	<u>6</u>	<u>3 &amp; 3</u>	<u>132</u>	<u>123</u>	<u>63</u>	<u>60</u>
<u>22</u>	<u>16</u>	<u>144</u>	<u>12</u>	<u>3 &amp; 3</u>	<u>132</u>	<u>120</u>	<u>63</u>	<u>57</u>
<u>23</u>	<u>16</u>	<u>144</u>	<u>24</u>	<u>3 &amp; 3</u>	<u>132</u>	<u>114</u>	<u>60</u>	<u>54</u>
<u>24</u>	<u>16</u>	<u>144</u>	<u>48</u>	<u>3 &amp; 3</u>	<u>132</u>	<u>102</u>	<u>54</u>	<u>48</u>

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# 6.2.3 Training sequences for spread bursts

In this subclause, the training sequences for usage as midambles are defined. The training sequences, i.e. midambles, of different users active in the same cell and same time slot are cyclically shifted versions of one single basic midamble code. The applicable basic midamble codes are given in Annex B.1.

The basic midamble codes in Annex B.1 are listed in hexadecimal notation. The binary form of the basic midamble code shall be derived according to table [18] below.

### Table [18]: Mapping of 4 binary elements $m_i$ on a single hexadecimal digit:

4 binary elements $m_i$	Mapped on hexadecimal digit
<u>-1 -1 -1 -1</u>	<u>0</u>
<u>-1 -1 -1 1</u>	<u>1</u>
<u>-1 -1 1 -1</u>	2
<u>-1 -1 1 1</u>	<u>3</u>
<u>-1 1-1-1</u>	<u>4</u> <u>5</u>
<u>-1 1 -1 1</u>	
<u>-1 1 1 -1</u>	<u>6</u>
$\frac{-1}{1}$	7
$\frac{1-1-1-1}{1-1-1}$	8
<u>1-1-1 1</u>	<u>9</u>
$\frac{1-1}{1-1}$	A
$\frac{1-1}{1}$	B
$\frac{1}{1}$	<u>C</u>
	D
$\frac{1}{1}$ $\frac{1}{1}$ $\frac{1}{1}$	<u>E</u> F
	<u>-</u>

For each particular basic midamble code, its binary representation can be written as a vector  $\mathbf{m}_{p}$ :

$$\mathbf{m}_{\rm P} ? ? m_1, m_2, ..., m_P ?$$
 (1)

According to Annex B.1, the size of this vector  $\mathbf{m}_{P}$  is P=128. As OPSK modulation is used, the training sequences are transformed into a complex form, denoted as the complex vector  $\mathbf{m}_{P}$ :

$$\underline{\mathbf{m}}_{\mathrm{P}} ? \underline{}^{m}_{1}, \underline{m}_{2}, \dots, \underline{m}_{P} \underline{}^{n}$$
(2)

<u>The elements  $\underline{m}_i$  of  $\underline{\mathbf{m}}_{\mathbf{P}}$  are derived from elements  $\underline{m}_i$  of  $\underline{\mathbf{m}}_{\mathbf{P}}$  using equation (3):</u>

$$\underline{m}_i ? (j)^i ?m_i \underline{\text{ for all } i ? 1, ..., P} (3)$$

<u>Hence</u>, the elements  $\underline{m}_i$  of the complex basic midamble code are alternating real and imaginary.

To derive the required training sequences, this vector  $\mathbf{m}_{\rm P}$  is periodically extended to the size:

$$i_{\max} ? L_m ? (K ? 1)W$$
 (4)

Notes on equation (4):

K and W are taken from Annex B.1

So we obtain a new vector **m** containing the periodic basic midamble sequence:

$$\underline{\mathbf{m}} ? ' \underline{\underline{m}}_1, \underline{\underline{m}}_2, \dots, \underline{\underline{m}}_{i_{\max}} ' ? ' \underline{\underline{m}}_1, \underline{\underline{m}}_2, \dots, \underline{\underline{m}}_{L_m?(K?1)W} '$$
(5)

The first P elements of this vector  $\mathbf{\underline{m}}$  are the same ones as in vector  $\mathbf{\underline{m}}_{P}$ , the following elements repeat the beginning:

$$\underline{m}_i ? \underline{m}_{i?P}$$
 for the subset  $i ? (P ? 1), ..., i_{\text{max}}$  (6)

<u>Using this periodic basic midamble sequence</u>  $\underline{\mathbf{m}}$  for each user k a midamble  $\underline{\mathbf{m}}^{(k)}$  of length  $\underline{L}_m$  is derived, which can be written as a user specific vector:

$$\underline{\mathbf{m}}^{(k)} ? \underbrace{\underline{m}}_{1}^{(k)}, \underline{m}_{2}^{(k)}, \dots, \underline{m}_{L_{m}}^{(k)} \underbrace{]}$$
(7)

<u>The L<sub>m</sub> midamble elements  $\underline{m}_{i}^{(k)}$  are generated for each midamble of the k users (k = 1,...,K) based on:</u>

$$\underline{m}_{i}^{(k)}$$
?  $\underline{m}_{i?(K?k)W}$  with  $i$ ? 1,..., $L_{m}$  and  $k$ ? 1,..., $K$  (8)

The midamble sequences derived according to equations (7) to (8) have complex values and are not subject to channelisation or scrambling process, i.e. the elements  $\underline{m}_{i}^{(k)}$  represent complex chips for usage in the pulse shaping process at modulation.

The term 'a midamble code set' or 'a midamble code family' denotes K specific midamble codes  $\underline{\mathbf{m}}^{(k)}$ ; k=1,...,K, based on a single basic midamble code  $\mathbf{m}_{\rm P}$  according to (1).

## 6.2.4 Beamforming

Beamforming is same as that of the 3.84Mcps TDD, cf. [ 5.2.4 Beamforming ].

# 6.3 Common physical channels

# 6.3.1 Primary common control physical channel (P-CCPCH)

The BCH as described in section 4.1.2 'Common Transport Channels' is mapped onto the Primary Common Control Physical Channels (P-CCPCH1 and P-CCPCH2). The position (time slot / code) of the P-CCPCHs is fixed in the 1.28Mcps TDD. The P-CCPCHs are mapped onto the first two code channels of timeslot#0 with spreading factor of 16. The P-CCPCH is always transmitted with an antenna pattern configuration that provides whole cell coverage.

## 6.3.1.1 P-CCPCH Spreading

<u>The P-CCPCH uses fixed spreading with a spreading factor SF = 16. The P-CCPCH1 and P-CCPCH2 always use</u> <u>channelisation code</u>  $c_{Q?16}^{(k?1)}$  and  $c_{Q?16}^{(k?2)}$  respectively.

## 6.3.1.2 P-CCPCH Burst Format

The burst format as described in section 6.2.2 is used for the P-CCPCH. No TFCI is applied for the P-CCPCH.

## 6.3.1.3 P-CCPCH Training sequences

The training sequences, i.e. midambles, as described in subclause 6.2.3 are used for the P-CCPCH. For timeslots#0 in which the P-CCPCH is transmitted, the midambles m<sup>(1)</sup> and m<sup>(2)</sup> are reserved for P-CCPCH in order to support Block STTD antenna diversity and the beacon function, see 6.4 and 6.5. The use of midambles depends on whether Block STTD is applied to the P-CCPCH:

- If no antenna diversity is applied to P-CCPCH, m<sup>(1)</sup> is used and m<sup>(2)</sup> is left unused.
- If Block STTD antenna diversity is applied to P-CCPCH, m<sup>(1)</sup> is used for the first antenna and m<sup>(2)</sup> is used for the diversity antenna.

## 6.3.2 Secondary common control physical channel (S-CCPCH)

<u>PCH and FACH as described in subclause 4.1.2 are mapped onto one or more secondary common control physical channels (S-CCPCH). In this way the capacity of PCH and FACH can be adapted to the different requirements. The time slot and codes used for the S-CCPCH are broadcast on the BCH.</u>

## 6.3.2.1 S-CCPCH Spreading

The S-CCPCH uses fixed spreading with a spreading factor SF = 16. The S-CCPCHs (S-CCPCH 1 and S-CCPCH 2) are always used in pairs, mapped onto two code channels with spreading factor 16. There can be more than one pair of S-CCPCHs in use in one cell.

## 6.3.2.2 S-CCPCH Burst Format

The burst format as described in section 6.2.2 is used for the S-CCPCH. TFCI may be applied for S-CCPCHs.

## 6.3.2.3 S-CCPCH Training sequences

The training sequences, i.e. midambles, as described in the subclause 6.2.3 are also used for the S-CCPCH.

# 6.3.3 Fast Physical Access CHannel (FPACH)

The Fast Physical Access CHannel (FPACH) is used by the Node B to carry, in a single burst, the acknowledgement of a detected signature with timing and power level adjustment indication to a user equipment. FPACH makes use of one resource unit only at spreading factor 16, so that its burst is composed by 44 symbols. The spreading code, training sequence and time slot position are configured by the network and signalled on the BCH.

### 6.3.3.1 FPACH burst

The FPACH burst contains 32 information bits. Table 19 reports the content description of the FPACH information bits and their priority order.

Information field	<u>Length (in bits)</u>
Signature Reference Number	<u>3 (MSB)</u>
Relative Sub-Frame Number	2
Received starting position of the UpPCH (UpPCH <sub>POS</sub> )	11
Transmit Power Level Command for RACH message	Z

### Table 19: FPACH information bits description

Reserved bits	<u>9 (LSB)</u>
(default value: 0)	

In the use and generation of the information fields is explained in [9].

### 6.3.3.1.1 Signature Reference Number

The reported number corresponds to the numbering principle for the cell signatures as described in [8].

The Signature Reference Number value range is 0 – 7 coded in 3 bits such that:

bit sequence(0 0 0) corresponds to the first signature of the cell; ...; bit sequence (1 1 1) corresponds to the 8<sup>th</sup> signature of the cell.

### 6.3.3.1.2 Relative Sub-Frame Number

The Relative Sub-Frame Number value range is 0 – 3 coded such that:

bit sequence (0 0) indicates one sub-frame difference; ...; bit sequence (1 1) indicates 4 sub-frame difference.

### 6.3.3.1.3 Received starting position of the UpPCH (UpPCH<sub>POS</sub>)

The received starting position of the UpPCH value range is 0 – 2047 coded such that:

bit sequence (0 0 ... 0 0 0) indicates the received starting position zero chip; ...; bit sequence (1 1 ... 1 1) indicates the received starting position 2047\*1/8 chip.

### 6.3.3.1.4 Transmit Power Level Command for the RACH message

The transmit power level command is transmitted in 7 bits.

### 6.3.3.2 FPACH Spreading

The FPACH uses only spreading factor SF=16 as described in subclause 6.3.3. The set of admissible spreading codes for use on the FPACH is broadcast on the BCH.

### 6.3.3.2 FPACH Burst Format

The burst format as described in section 6.2.2 is used for the FPACH.

### 6.3.3.3 FPACH Training sequences

The training sequences, i.e. midambles, as described in subclause 6.2.3 are used for FPACH.

### 6.3.3.4 FPACH timeslot formats

The FPACH uses slot format #0 of the DL time slot formats given in subclause 6.2.2.4.1.1.

## 6.3.4 The physical random access channel (PRACH)

The RACH as described in subclause 4.1.2 is mapped onto one or more uplink physical random access channels (PRACH). In such a way the capacity of RACH can be flexibly scaled depending on the operators need.

### 6.3.4.1 PRACH Spreading

The uplink PRACH uses either spreading factor SF=16, SF=8 or SF=4 as described in subclause 6.2.1. The set of admissible spreading codes for use on the PRACH and the associated spreading factors are broadcast on the BCH (within the RACH configuration parameters on the BCH).

### 6.3.4.2 PRACH Burst Format

The burst format as described in section 6.2.2 is used for the PRACH.

#### 6.3.4.3 PRACH Training sequences

The training sequences, i.e. midambles, of different users active in the same time slot are time shifted versions of a single periodic basic code. The basic midamble codes as described in subclause 6.2.3 are used for PRACH.

#### 6.3.4.4 PRACH timeslot formats

The PRACH uses the following time slot formats taken **from** the uplink timeslot formats described in sub-clause 6.2.2.4.1.2:

Spreading Factor	<u>Slot Format</u> <u>#</u>
<u>16</u>	<u>0</u>
<u>8</u>	<u>10</u>
<u>4</u>	<u>25</u>

#### 6.3.4.5 Association between Training Sequences and Channelisation Codes

The association between training sequences and channelisation codes of PRACH in the 1.28McpsTDD is same as that of the DPCH.

## 6.3.5 The synchronisation channels (DwPCH, UpPCH)

There are two dedicated physical synchronisation channels — DwPCH and UpPCH in each 5ms sub-frame of the 1.28Mcps TDD. The DwPCH is used for the down link synchronisation and the UpPCH is used for the uplink synchronisation.

The position and the contents of the DwPCH are equal to the DwPTS as described in the subclause 6.1., while the position and the contents of the UpPCH are equal to the UpPTS.

The DwPCH is transmitted at each sub-frame with an antenna pattern configuration which provides whole cell coverage. Furthermore it is transmitted with a constant power level which is signalled by higher layers.

The burst structure of the DwPCH (DwPTS) is described in the figure 26.

75us								
<b>`</b>								
GP(32chips)	SYNC_DL(64chips)							

Figure 26: burst structure of the DwPCH (DwPTS)

Note:' GP' for 'Guard Period'

The burst structure of the UpPCH (UpPTS) is described in the figure 27.

125us	<b></b>
SYNC_UL(128chips)	GP(32chips)

#### Figure 27: burst structure of the UpPCH ( UpPTS)

The SYNC DL code in DwPCH and the SYNC UL code in UpPCH are not spreaded. The details about the SYNC DL and SYNC UL code are described in the corresponding subclause and annex in [8].

## 6.3.6 Physical Uplink Shared Channel (PUSCH)

For Physical Uplink Shared Channel (PUSCH) the burst structure of DPCH as described in subclause 6.2 shall be used. User specific physical layer parameters like power control, timing advance or directive antenna settings are derived from the associated channel (FACH or DCH). PUSCH provides the possibility for transmission of TFCI in uplink.

## 6.3.7 Physical Downlink Shared Channel (PDSCH)

For Physical Downlink Shared Channel (PDSCH) the burst structure of DPCH as described in subclause 6.2 shall be used. User specific physical layer parameters like power control or directive antenna settings are derived from the associated channel (FACH or DCH). PDSCH provides the possibility for transmission of TFCI in downlink.

To indicate to the UE that there is data to decode on the DSCH, three signalling methods are available:

1) using the TFCI field of the associated channel or PDSCH:

2) using on the DSCH user specific midamble derived from the set of midambles used for that cell:

3) using higher layer signalling.

When the midamble based method is used, the UE shall decode the PDSCH if the PDSCH was transmitted with the midamble assigned to the UE by UTRAN, see 6.6.1.1.2. For this method no other physical channels may use the same time slot as the PDSCH and only one UE may share the PDSCH time slot at the same time.

## 6.3.8 The Page Indicator Channel (PICH)

The Paging Indicator Channel (PICH) is a physical channel used to carry the Paging Indicators. The PICH is always transmitted at the same reference power level and with the same antenna pattern configuration as the P-CCPCH.

There are always two codes with SF=16 used for PICH. Figure [28] depicts the PICH structure and the numbering order of the transported bits,  $N_{PIB}$ , where  $N_{PIB}$  is equal to 176 bits.

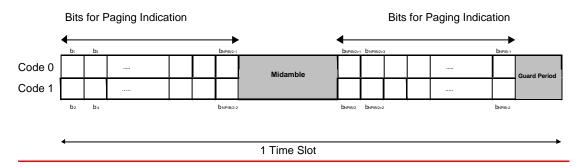


Figure 28: Transmission and numbering of paging indicators carrying bits on the PICH burst

In each PICH burst,  $N_{PI}$  paging indicators are transmitted, using  $L_{PI}=2$ ,  $L_{PI}=4$  or  $L_{PI}=8$  symbols.  $L_{PI}$  is called the paging indicator length. The number of paging indicators  $N_{PI}$  per PICH burst is given by the paging indicator length, which are both known by higher layer signalling. In table [20] this number is shown for the different possibilities of burst types and paging indicator lengths.

#### Table [20] : Number N<sub>PL</sub> of paging indicators in a PICH burst for the different paging indicator lengths (L<sub>PI</sub>) $L_{PI} = 2$ $L_{PI} = 8$ $L_{PI} = 4$ Number of PI per timeslot <u>N<sub>PI</sub>=44</u> <u>N<sub>PI</sub>=22</u> <u>N<sub>PI</sub>=11</u> As shown in figure [20], the paging indicators of N<sub>PICH</sub> consecutive sub-frames form a PICH block, N<sub>PICH</sub> is configured by higher layers. Thus, N<sub>P</sub>=N<sub>PICH</sub> \*N<sub>PL</sub> paging indicators are transmitted in each PICH block. 1 PICH Block P 0 , ..., P NPI-1 P 0 , ..., P NPI-1 P 0 , ..., P NPI-1 P 0, ..., P NPI-1 ..... Sub-Frame #i Sub-Frame #(i+1) Sub-Frame #(i+NPICH-2) Sub-Frame #(i+NPICH-1) . . . Figure [29]: Structure of a PICH block The value PI (PI = 0, ..., $N_P$ -1) calculated by higher layers for use for a certain UE, see [15], is associated to the paging indicator $P_q$ in the n<sup>th</sup> frame of one PICH block, where q is given by $q = PI \mod N_{PI}$ $n = PI \operatorname{div} N_{PI}$ . The PI bitmap in the PCH data frames over Iub contains indication values for all possible higher layer PI values, see [16]. Each bit in the bitmap indicates if the paging indicator $P_0$ associated with that particular PI shall be set to 0 or 1. Hence, the calculation in the formulas above is to be performed in Node B to make the association between PI and P<sub>a</sub>. The coding of Paging Indicator for 1.28Mcps TDD is same as that for 3.84Mcps TDD, cf. [5.3.7 ' The Paging Indicator Channel (PICH)']. **Transmit Diversity for DL Physical Channels** 6.4 Table 21 summarizes the different transmit diversity schemes for different downlink physical channel types in 1.28Mcps TDD that are described in [9]. Table 21: Application of Tx diversity schemes on downlink physical channel types in 1.28Mcps TDD "X" - can be applied, "-" - must not be applied Physical channel type **Open loop TxDiversity Closed loop TxDiversity** Block STTD <u>TSTD</u> P-CCPCH X X **DwPCH** X DPCH X X Beacon characteristics of physical channels 6.5

For the purpose of measurements, physical channels at particular locations (time slot, code) shall have particular physical characteristics, called beacon characteristics. Physical channels with beacon characteristics are called beacon channels. The location of the beacon channels is called beacon location. The beacon channels shall provide the beacon

function, i.e. a reference power level at the beacon location, regularly existing in each subframe. Thus, beacon channels must be present in each subframe.

# 6.5.1 Location of beacon channels

The beacon location is described as follows :

The beacon function shall be provided by the physical channels that are allocated to channelisation code  $c_{Q?16}^{(k?1)}$  and

 $c_{Q?16}^{(k?2)}$  in Timeslot#0.

Note that by this definition the P-CCPCH always has beacon characteristics.

# 6.5.2 Physical characteristics of the beacon function

The beacon channels shall have the following physical characteristics.

They:

- are transmitted with reference power;
- are transmitted without beamforming:
- use midamble m<sup>(1)</sup> and m<sup>(2)</sup> exclusively in this time slot

The reference power corresponds to the sum of the power allocated to both midambles  $m^{(1)}$  and  $m^{(2)}$ . Two possibilities exist:

- If no Block STTD antenna diversity is applied to P-CCPCH, all the reference power of any beacon channel is allocated to m<sup>(1)</sup>.
- If Block STTD antenna diversity is applied to P-CCPCH, for any beacon channel midambles m<sup>(1)</sup> and m<sup>(2)</sup> are each allocated half of the reference power. Midamble m<sup>(1)</sup> is used for the first antenna and m<sup>(2)</sup> is used for the diversity antenna. Block STTD encoding is used for the data in P-CCPCH, see [9]; for all other beacon channels identical data sequences are transmitted on both antennas.

# 6.6 Midamble Allocation for Physical Channels

The midamble allocation schemes for physical channels are the same as in the 3.84Mcps TDD option. The associations between channelisation codes and midambles for the default and common midamble allocation differ from the 3.84 Mcps TDD option. The associations are given in Annex B.2 [Association between Midambles and channelisation Codes] and D [Signalling of the number of channelisation codes for the DL common midamble case for 1.28Mcps TDD] respectively.

# 6.6.1 Midamble Allocation for DL Physical Channels

Beacon channels shall always use the reserved midambles  $m^{(1)}$  and  $m^{(2)}$ , see 6.5. For the other DL physical channels that are located in timeslot #0, midambles shall be allocated based on the default midamble allocation scheme, using the association for K=8 midambles. For all other DL physical channels, the midamble is explicitly assigned by higher layers or allocated by layer 1.

## 6.6.1.1 Midamble Allocation by signaling from higher layers

The midamble allocation by signalling is the same like in the 3.84 Mcps TDD cf. [5.6.1.1 Midamble allocation by signalling from higher layers]

### 6.6.1.2 Midamble Allocation by layer 1

### 6.6.1.2.1 Default midamble

The default midamble allocation by layer 1 is the same like in the 3.84 Mcps TDD cf. [5.6.1.2.1 Default midamble]. The associations between midambles and channelisation codes are given in Annex **B**.2 [Association between Midambles and channelisation Codes].

### 6.6.1.2.2 Common Midamble

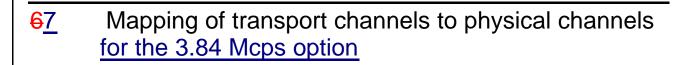
The common midamble allocation by layer 1 is the same like in the 3.84 Mcps TDD cf. [5.6.1.2.2 Common midamble]. The respective associations are given in Annex D [Signalling of the number of channelisation codes for the DL common midamble case for 1.28 Mcps TDD].

## 6.6.2 Midamble Allocation for UL Physical Channels

The midamble allocation for UL Physical Channels is the same as in the 3.84 Mcps TDD cf. [5.6.2 Midamble allocation for UL Physical Channels]

# 6.7 Midamble Transmit Power

The setting of the midamble transmit power is done as in the 3.84 Mcps TDD option cf. 5.7 'Midamble Transmit Power'



# 8 Mapping of transport channels to physical channels for the 1.28 Mcps option

This clause describes the way in which the transport channels are mapped onto physical resources, see figure X1.

Transport channels	Physical channels
DCH	Dedicated Physical Channel (DPCH)
<u>BCH</u>	Primary Common Control Physical Channels (P-CCPCH)
<u>PCH</u>	Secondary Common Control Physical Channels(S-CCPCH)
FACH	Secondary Common Control Physical Channels(S-CCPCH)
	PICH
RACH	Physical Random Access Channel (PRACH)
<u>USCH</u>	Physical Uplink Shared Channel (PUSCH)
DSCH	Physical Downlink Shared Channel (PDSCH)
	Down link Pilot Channel (DwPCH)
	Up link Pilot Channel (UpPCH)
	<u>FPACH</u>

Figure 23: Transport channel to physical channel mapping for 1.28Mcps TDD

# 8.1 Dedicated Transport Channels

The mapping of transport blocks to physical bearers is in principle the same as in 3.84 Mcps TDD but due to the subframe structure the coded bits are mapped onto each of the subframes within the given TTI.

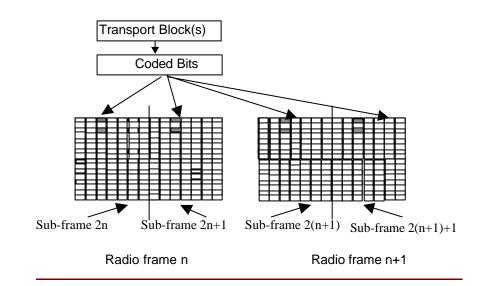


Figure 30 : Mapping of Transport Blocks onto the physical bearer (TTI= 20ms)

# 8.2 Common Transport Channels

## 8.2.1 The Broadcast Channel (BCH)

There are two P-CCPCHs, P-CCPCH 1 and P-CCPCH 2 which are mapped onto timeslot#0 using the channelisation  $c_{Q?16}^{(k?1)}$  and  $c_{Q?16}^{(k?2)}$  with spreading factor 16. The BCH is mapped onto the P-CCPCH1+P-CCPCH2.

The position of the P-CCPCHs is indicated by the relative phases of the bursts in the DwPTS with respect to the P-CCPCHs midamble sequences, see [8]. One special combination of the phase differences of the burst in the DwPTS with respect to the P-CCPCH midamble indicates the position of the P-CCPCH in the multi-frame and the start position of the interleaving period.

# 8.2.2 The Paging Channel (PCH)

8.2.2.1 PCH/PICH Association

# 8.2.3 The Forward Channel (FACH)

The FACH is mapped onto one or several S-CCPCHs. The location of the FACH is indicated on the BCH and both, capacity and location can be changed, if required. FACH may or may not be power controlled.

# 8.2.4 The Random Access Channel (RACH)

The RACH has intraslot interleaving only and is mapped onto PRACH. More than one slot per frame may be administered for the PRACH. The location of slots allocated to PRACH is broadcast on the BCH. The uplink sync codes (SYNC-UL sequences) used by the UEs for UL synchronisation have a well known association with the P-RACHs, as broadcast on the BCH. On the PRACH, both power control and uplink synchronisation control are used.

# 8.2.5 The Uplink Shared Channel (USCH)

8.2.6 The Downlink Shared Channel (DSCH)

Annex A (normative): Basic Midamble Codes for the 3.84 Mcps option

# Annex B (normative): Basic Midamble Codes for the 1.28 Mcps option

# B.1 Basic Midamble Codes

The midamble has a length of  $L_m=144$ , which is corresponding to:

# <u>K=2, 4, 6, 8, 10, 12, 14, 16</u>, W? $\frac{?P?}{?K?}$ . <u>P=128</u>

Note: that  $2x^2$  denotes the largest integer number less or equal to x.

Depending on the possible delay spread cells are configured to use midambles which are generated from the Basic Midamble Codes (see table C.1). The cell configuration is broadcast on BCH.

The mapping of these Basic Midamble Codes to Cell Parameters is shown in [8].

### Table B.1: Basic Midamble Codes mp according to equation (5) from subclause 6.2.3

Code ID	Basic Midamble Codes m <sub>P</sub> of length P=128
<u>m</u> P0	B2AC420F7C8DEBFA69505981BCD028C3
<u>m</u> P1	0C2E988E0DBA046643F57B0EA6A435E2
<u>m</u> p <sub>2</sub>	D5CEC680C36A4454135F86DD37043962
<u>m</u> P3	E150D08CAC2A00FF9B32592A631CF85B
<u>m</u> P4	E0A9C3A8F6E40329B2F2943246003D44
<u>m</u> p5	FE22658100A3A683EA759018739BD690
<u>m</u> P6	B46062F89BB2A1139D76A1EF32450DA0
<u>m</u> p7	EE63D75CC099092579400D956A90C3E0
<u>m</u> P8	D9C0E040756D427A2611DAA35E6CD614
<u>m</u> p9	EB56D03A498EC4FEC98AE220BC390450
<u>m</u> P10	F598703DB0838112ED0BABB98642B665
<u>m</u> P11	A0BC26A992D4558B9918986C14861EFF
<u>m</u> P12	541350D109F1DD68099796637B824F88
<u>m</u> P13	892D344A962314662F01F9455F7BC302
<u>m</u> P14	49F270E29CCD742A40480DD4215E1632
<u>m</u> P15	6A5C0410C6C39AA04E77423C355926DE
<u>m</u> P16	7976615538203103D4DBCC219B16A9E1
<u>m</u> P17	A6C3C3175845400BD2B738C43EE2645F
<u>m</u> P18	A0FD56258D228642C6F641851C3751ED
<u>m</u> P19	EFA48C3FC84AC625783C6C9510A2269A
<u>m</u> P20	62A8EB1A420334B23396E8D76BC19740
<u>m</u> P21	9E96235699D5D41C9816C921023BC741
<u>m</u> P22	4362AE4CAE0DCC32D60A3FED1341A848
<u>m</u> P23	454C068E6C4F190942E0904B95D61DFB
<u>m</u> P24	607FEEA6E2E99206718A49C0D6A25034
<u>m</u> P25	E1D1BCDA39A09095B5C81645103A077C
<u>m</u> P26	994B445E558344DE211C8286DDD3D1A3
<u>m</u> P27	<u>C15233273581417638906ADB61FDCA3C</u>
<u>m</u> P28	8B79A274D542F096FB1388098230F8A1
<u>m</u> P29	DF58AC1C5F44B2A40266385CE1DA5640
<u>m</u> P30	B5949A1CC69962C464401D05FF5C1A7A
<u>m</u> P31	85AC489841ED3EAA2D83BBB0039CC707

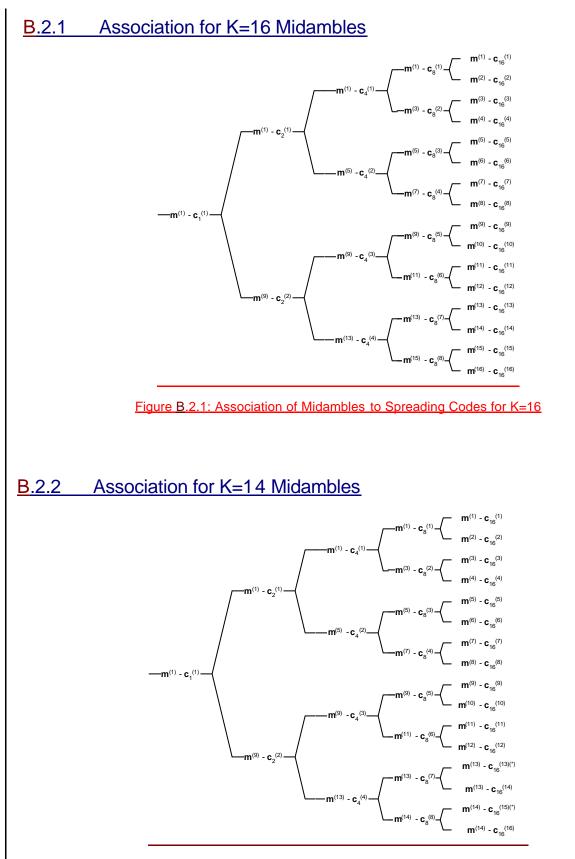
I

<u>m</u> P32	AE371CC144BC95923CA8108D8B49FE82
m <sub>P33</sub>	7F188484A649D1C22BDA1F09D49B5117
<u>m</u> P34	ADAA3C657089DEF7C0284903A491C9B0
<u>m</u> P35	C3F96893C7504DC3B51488604AF64F4C
<u>m</u> P36	B4002F5AE0CE8623AC979D368E9148C1
<u>m</u> P37	0EEBCC0C795C02A106C24ABB36D08C6E
<u>m</u> P38	4B0F537E384A893F58971580D9894433
<u>m</u> p39	08E0035AB29B7ECC53C15DAA0687CC8F
$\underline{m}_{P40}$	8611ACBC4C82781D77654EE862506D60
$\underline{m}_{P41}$	63315261A8F1CB02549802DBFD197C07
$\underline{m}_{P42}$	9A2609A434F43E7DCADC0E22B2EF4012
<u>m</u> P43	F4C9F0A127A88461209ABF8C69CE4D00
$\underline{m}_{P44}$	C79124EE3FFC28C5C4524D2B01670D42
<u>m</u> P45	C91985C4FED53D09361914354BA80E79
$\underline{m}_{P46}$	82AA517260779ECFF26212C1A10BDC29
$\underline{m}_{P47}$	561DE2040ACB458E0DBD354E43E111D9
<u>m</u> P48	2E58C7202D17392BC1235782CEFABB09
$\underline{m}_{P49}$	C4FAA121C698047650F6503126A577C1
$\underline{m}_{P50}$	E7B75206A9B410E44346E0DAE842A23C
<u>m</u> P51	3F8B1C32682B28D098D3805ED130EA7F
$\underline{m}_{P52}$	8D5FC2C1C6715F824B401434C8D4BB82
<u>m</u> P53	0B2A43453ACC028FE6EB6E1CB0740B59
<u>m</u> P54	BC56948FC700BA4883262EE73E12D82A
<u>m</u> P34 <u>m</u> P55	558D136710272912FA4F183D1189A7FD
<u>m</u> P56	5709E7F82DC6500B7B12A3072D182645
<u>m</u> P36 <u>m</u> P57	86D4F161C844AE5E20EE39FD5493B044
<u>m</u> p57 <u>m</u> p58	8729B6EDC382B152185885F013DAE222
<u>m</u> P58 <u>m</u> P59	154C45B50720F4C362C14C77FE8335A1
$\underline{m}_{P60}$	C6A0962890351F4EB802DE43A7662C9E
<u>m</u> P60	D19D69D6B380B4B22457CB80033519F0
$\underline{m}_{P61}$ $\underline{m}_{P62}$	C7D89509FB0DAE9255998E0A00C2B262
$\underline{m}_{P62}$ $\underline{m}_{P63}$	DFD481C652C0C905D61D66F1732C4AA2
<u>m</u> P63	06C848619AF1D6C910A8EAC4B622FC06
<u>m</u> P64 <u>m</u> P65	0635E29D4E7AC8ABC189890241F45ECA
<u>m</u> P83 <u>m</u> P66	B272B020586AAD7B093AC2F459076638
<u>m</u> P66	B608ACE46E1A6BC96181EEDD88B54140
<u>m</u> P67 <u>m</u> P68	0A516092B3ED7849B168AFE223B8670E
<u>m</u> P68 <u>m</u> P69	D1A658C5009E04D0D7D5E9205EE663E8
	AC316DC39B91EB60B1AABD8280740432
<u>m</u> p70 <u>m</u> p71	E3F06825476A026CD287625E514519FC
	A56D092080DDE8994F387C175CC56833
<u>m</u> p72	15EA799DE587C506D0CD99A408217B05
<u>m</u> p73	A59C020BAB9AF6D3F813C391CA244CD2
<u>m</u> p74 <u>m</u> p75	74B0101EB9F3167434B94BABC8378882
	CE752975C8DA9B0100386DB82A8C3D20
<u>m</u> p76 <u>m</u> p77	BBB38DCDB1E9118570AC147DC05241A4
	944ABBF0866098101F6971731AB2E986
<u>m</u> p78	2BB147B2A30C68B4853F90481A166EB6
<u>m</u> P79	444840ACCF3F23C45B56D7704BF18283
$\underline{m}_{P80}$	87604F7450D1AD188C452981A5C7FC9B
<u>m</u> P81	8C3842EBC948A65BC4C8B387F11B7090
<u>m</u> P82	10B4767D071CF5DB2288E4029576135A
<u>mp83</u>	6F07AAB697CD0089572C6B062E2018E4
<u>m</u> P84	D3D65B442057E613A8655060C8D29E27
<u>m</u> P85	
<u>m</u> P86	5EDA330514C604BF4E0894E09EC57A74
<u>m</u> P87	B0899CD094060724DED82AE85F18A43A
<u>m</u> P88	B2D999B86DF902BC25015CAE3A0823C4
<u>m</u> P89	C23CD40F04242B92D46EED82CD9A9A18

<u>m</u> p90	D22DDCC5CB82960125DD24655F3C8788
mp91	54987218FBD99AE4340FD4C9458E9850
<u>m</u> P92	BE4341822997A7B11EA1E8A1A2767005
<u>m</u> p93	255200FBA6EE48E6DE0A82B0461B8D0F
<u>m</u> P94	6FBD58A663932423503690CF9C171701
<u>m</u> P95	D215033A4AA87EC1C232BAC7EDA09370
<u>m</u> P96	CA0959B01AE48E80204F1E4A3F29CE55
<u>m</u> P97	582043413B9B825903E3A3545ED59463
<u>m</u> P98	5016541922971C703D16E284CBDF633B
<u>m</u> p99	7347EF160A1733CA98D43608A83A920B
<u>m</u> P100	908B22AD433CCA00B3FD47C691F1A290
<u>m</u> P101	BB22A272FC6923DF1B43BA4118806570
<u>m</u> P102	0FA75C87474836B47DC7624D61193802
<u>m</u> P103	A22EBA0658A4D0FF1E9CA5030A65CC06
<u>m</u> P104	6C9C51CA15F1F4981F4C46180A6A6697
<u>m</u> P105	4C847ACF8BC15359C405322851C9BDE2
<u>m</u> P106	C1D29499C0082C9DE473ED15B14D63E0
<u>m</u> P107	7E85ECC98AC761005076C5572869A431
<u>m</u> P108	D8F11121595B8F49F78A7039E44126A0
<u>m</u> P109	1A0BC814445FD71C8E5B1A9163ED2059
<u>m</u> P110	A7591F27F8B0C00C68CC41697954FA04
<u>m</u> P111	6CA2CE595E7406D79C4840183D41B9D0
<u>m</u> P112	C093D3CC701FC20E66F5AB22516C5460
<u>m</u> P113	D0E0CDE9B595546B96C4F8066B469020
<u>m</u> P114	E99F743A451431C8B427054A4E6F2007
<u>m</u> P115	C0D21A344A2C07DF2A6EBE6250C7B91E
<u>m</u> P116	F031223E282CF7A4D8EF174A908668AE
<u>m</u> P117	E4BD244AC16C55C7137FB068FD44280C
<u>m</u> P118	C44920DE2028F19FC2AAB36A0DCFDAD0
<u>m</u> P119	3FA7054E77135250699E6C8A11600742
<u>m</u> P120	D5740B4D8870C1C5B5A214C4266FC537
<u>m<sub>P12</sub>1</u>	F0B7942D43BB6F38446442EB8126AB80
<u>m</u> P122	83DB9534EAD6238FA8968798CDF04848
<u>m</u> P123	EB9663CDDC2B291690703125BABCB800
<u>m</u> P124	84D547225D4BBD20DEF1A583240C6E0F
<u>m</u> P125	B51F6A771838BE934724AEA6A2669802
<u>m</u> P126	D92AC05E10496794BBDC115233B1C068
<u>m</u> P127	D3ACF0078EDA9856BBB0AF8651132103

# B.2 Association between Midambles and Channelisation Codes

The following mapping schemes apply for the association between midambles and channelisation codes if no midamble is allocated by higher layers. Secondary channelisation codes are marked with (\*). These associations apply for both UL and DL.



#### Figure B.2.2: Association of Midambles to Spreading Codes for K=14



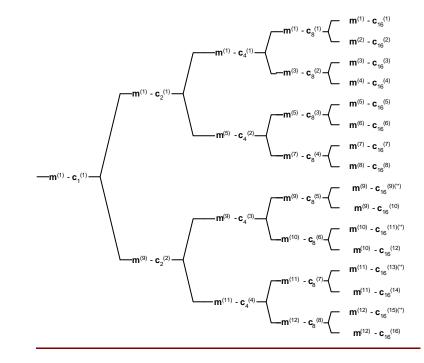


Figure B.2.3: Association of Midambles to Spreading Codes for K=12

# B.2.4 Association for K=10 Midambles

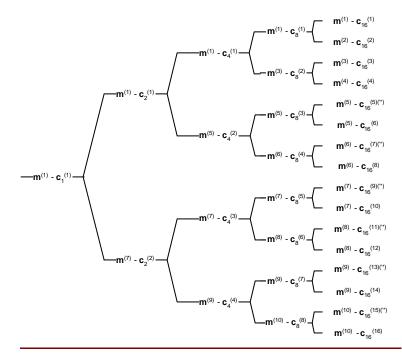


Figure B.2.4: Association of Midambles to Spreading Codes for K=10



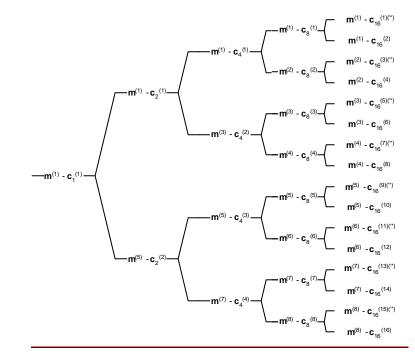


Figure B.2.5: Association of Midambles to Spreading Codes for K=8

# B.2.6 Association for K=6 Midambles

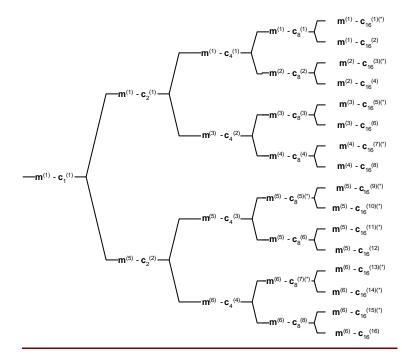


Figure B.2.6: Association of Midambles to Spreading Codes for K=6



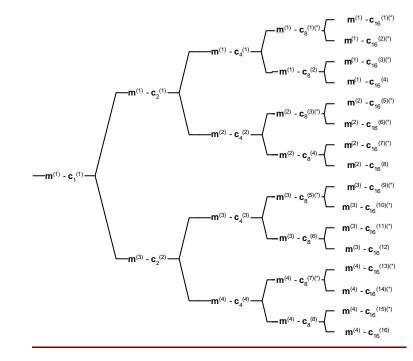


Figure B.2.7: Association of Midambles to Spreading Codes for K=4

# B.2.8 Association for K=2 Midambles

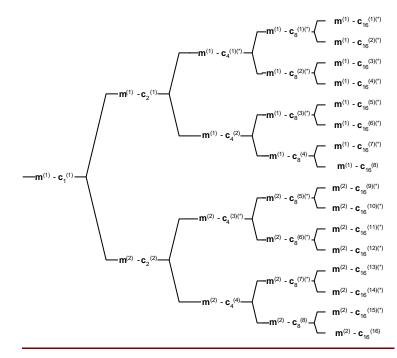


Figure B.2.8: Association of Midambles to Spreading Codes for K=2

Annex B-C (normative) Signalling of the number of channelisation codes for the DL common midamble case for 3.84Mcps TDD

# <u>Annex D (normative)</u> <u>Signalling of the number of channelisation codes for the DL</u> <u>common midamble case for 1.28Mcps TDD</u>

The following mapping schemes shall apply for the association between the number of channelisation codes employed in a timeslot and the use of a particular midamble shift in the DL common midamble case. In the following tables the presence of a particular midamble shift is indicated by '1'. Midamble shifts marked with '0' are left unused.

# D.1 Mapping scheme for K=16 Midambles

<u>m1</u>	<u>m2</u>	<u>m3</u>	<u>m4</u>	<u>m5</u>	<u>m6</u>	<u>M7</u>	<u>M8</u>	<u>m9</u>	<u>m10</u>	<u>m11</u>	<u>m12</u>	<u>M13</u>	<u>m14</u>	<u>m15</u>	<u>m16</u>	
<u>1</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>1 code</u>						
<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	2 codes							
<u>0</u>	<u>0</u>	<u>1</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>3 codes</u>						
<u>0</u>	<u>0</u>	<u>0</u>	<u>1</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	4 codes						
<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	0	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>5 codes</u>
<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>6 codes</u>						
<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>1</u>	<u>0</u>	0	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	7 codes
<u>0</u>	1	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>8 codes</u>						
<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>9 codes</u>							
<u>0</u>	<u>0</u>	0	0	0	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>1</u>	<u>0</u>	0	0	0	<u>0</u>	0	<u>10 codes</u>
<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>11 codes</u>									
<u>0</u>	<u>0</u>	0	0	0	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	1	0	0	<u>0</u>	0	<u>12 codes</u>
<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	0	13 codes							
<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	14 codes
<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	0	<u>15 codes</u>							
0	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>16 codes</u>

# D.2 Mapping scheme for K=14 Midambles

<u>m1</u>	<u>m2</u>	<u>m3</u>	<u>m4</u>	<u>m5</u>	<u>m6</u>	<u>M7</u>	<u>M8</u>	<u>m9</u>	<u>m10</u>	<u>m11</u>	<u>m12</u>	<u>M13</u>	<u>m14</u>	
1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>1 or 15 code(s)</u>								
<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>2 or 16 codes</u>							
<u>0</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>3 codes</u>
<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	0	<u>0</u>	<u>0</u>	0	4 codes
<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>5 codes</u>
<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>1</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>6 codes</u>
<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>7 codes</u>
<u>0</u>	1	0	<u>0</u>	0	<u>0</u>	<u>0</u>	0	<u>8 codes</u>						
<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	9 codes							
<u>0</u>	0	1	0	<u>0</u>	<u>0</u>	0	<u>10 codes</u>							
<u>0</u>	0	<u>0</u>	1	<u>0</u>	<u>0</u>	0	<u>11 codes</u>							
<u>0</u>	<u>0</u>	1	<u>0</u>	0	<u>12 codes</u>									
<u>0</u>	0	0	<u>1</u>	0	13 codes									
<u>0</u>	0	<u>0</u>	0	0	<u>0</u>	1	14 codes							

	m1	<b>m2</b>	m3	m4	m5	m6	M7	M8	m9	m10	m11	m12	
	1	0	0	0	0	0	0	0	0	0	0	0	1 or 13 code(s
	<u>0</u>	<u>1</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	2 or 14 codes
	<u>0</u>	0	1	0	0	0	0	<u>0</u>	0	<u>0</u>	0	0	3 or 15 codes
	<u>0</u>	0	0	<u>1</u>	0	<u>0</u>	<u>0</u>	0	0	0	0	0	4 or 16 codes
	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>1</u> 0	<u>0</u> 1	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	5 codes 6 codes
	0	0	0	0	0	0	1	0		0	0	0	7 codes
	0	0	0	0	0	0	0	1	0	0	0	0	8 codes
	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	9 codes
	<u>0</u>	<u>0</u>	0	<u>0</u>	0	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	0	<u>0</u>	10 codes
	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>1</u> 0	<u>0</u> 1	<u>11 codes</u> 12 codes
D.4	Ma	<u>opir</u>	<u>ng s</u>	sche	eme	e for	<sup>.</sup> K=	10	Mid	<u>amt</u>	oles		
	m	1 <u>1</u>	n2 I	<u>n3 r</u>	n4	m5	<u>m6</u>	M7	<u>M8</u>	<u>m9</u> n	n10		
	1				0	0	0	0	0			or 11	code(s)
	(		1	_	0	0	0	0	0	0			<u>codes</u>
	<u>(</u>	-	<u>0</u> 0	_	<u>0</u> 1	0	0	0	<u>0</u> 0	0		or 14	<u>codes</u> codes
	<u>(</u>	_	0		<u> </u>	<u>0</u> 1	<u>0</u> 0	<u>0</u> 0	0	<u>0</u> 0			codes
	(	-	0		0	0	1	0	0	0			codes
	(	)	0	0	0	0	0	1	0	0		codes	
	(		_		<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>1</u>			codes	
	<u>(</u>		<u>0</u> 0	_	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>1</u> 0		codes 0 code	
<u>D.5</u>		<u>m1</u>	<u>m2</u>	<u>m3</u>	<u>m4</u>	<u>m5</u>	<u>m6</u>	<u>m7</u>	<u>m8</u>	mble		<b>c</b> )	
	_	<u>1</u> 0	<u>0</u> 1	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	<u>1 or 9</u> 2 or 10		_	
	F	0	0	1	0	0	0	0	0	3 or 11			
	F	0	0	0	1	0	0	0	0	4 or 12			
		0	0	0	0	1	0	0	0	5 or 13	code	S	
		0	0	0	0	<u>0</u>	1	0	0	<u>6 or 14</u>			
		0	<u>0</u>	<u>0</u> 0	<u>0</u> 0	<u>0</u> 0	0	<u>1</u> 0	0	7 or 15			
	F	_	0		U	U	<u>0</u>	<u>U</u>	<u> </u>	<u>8 or 16</u>		<u>5</u>	
<u>D.6</u>	Mar	0		sche		e for			<u>lida</u>	mbl	<u>əs</u>		
<u>D.6</u>	Mar	0	ng s m1	sche m2	<u>m3</u>	<u>m4</u>	<u>m5</u>	<u>m6</u>					
<u>D.6</u>	Mar	0	<u>m1</u>	sche <u>m2</u>	<u>m3</u>	<u>m4</u> 0	<u>m5</u> 0	<u>m6</u> 0	<u>1 or</u>	7 or 13	code		
<u>D.6</u>	Mar	0	ng s m1	sche m2	<u>m3</u>	<u>m4</u>	<u>m5</u>	<u>m6</u>	<u>1 or</u> 2 or	<u>7 or 13</u> 8 or 14	code codes	5	
<u>D.6</u>	Maţ	0	<u>m1</u> 0	<u>m2</u>	<u>m3</u> 0 0	<u>m4</u> 0 0	<u>m5</u> 0 0	<u>m6</u> 0 0	<u>1 or</u> <u>2 or</u> <u>3 or</u>	7 or 13	codes codes	<u>}</u>	
<u>D.6</u>	Mar	0	<u>m1</u> <u>0</u> <u>0</u> <u>0</u> <u>0</u>	<u>m2</u> 0 1 0 0	<u>m3</u> 0 1 0 0	<u>m4</u> 0 0 0 1 0	<u>m5</u> 0 0 0 1	<u>m6</u> 0 0 0 0 0	<u>1 or</u> <u>2 or</u> <u>3 or</u> <u>4 or</u> <u>5 or</u>	7 or 13 8 or 14 9 or 15 10 or 1 11 cod	code codes codes 6 code es	<u>}</u>	
		<u>o</u> pir opir	<u>m1</u> 0 0 0 0	<u>m2</u> 0 1 0 0 0	<u>m3</u> 0 1 0 0 0	<u>m4</u> 0 0 1 0 0	<u>m5</u> 0 0 0 1 0	<u>m6</u> 0 0 0 0 1	1 or           2 or           3 or           4 or           5 or           6 or	7 or 13 8 or 14 9 or 15 10 or 10 11 cod 12 cod	codes codes codes 6 codes es es	<u>}</u>	
<u>D.6</u>		<u>o</u> pir opir		sche <u>m2</u> <u>0</u> <u>1</u> <u>0</u> <u>0</u> <u>0</u> <u>0</u> <u>0</u> <u>0</u> <u>0</u> <u>0</u>	<u>m3</u> 0 1 0 0 0	<u>m4</u> 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<u>m5</u> 0 0 0 1 0	<u>m6</u> 0 0 0 0 1	1 or           2 or           3 or           4 or           5 or           6 or	7 or 13 8 or 14 9 or 15 10 or 1 11 cod	codes codes codes 6 codes es es	<u>}</u>	

<u>1</u> <u>4 or 8 or 12 or 16 codes</u>

<u>0</u>

0

0

# D.8 Mapping scheme for K=2 Midambles

<u>m1</u>	<u>m2</u>	
1	0	<u>1 or 3 or 5 or 7 or 9 or 11 or 13 or 15 code(s)</u>
0	1	2 or 4 or 6 or 8 or 10 or 12 or 14 or 16 codes

Annex C-E (Informative): CCPCH Multiframe Structure for the 3.84 Mcps option Annex F (Informative): CCPCH Multiframe Structure for the 1.28 Mcps option

# Annex <u>G</u> (Informative): Examples of the association of DL TPC commands to UL uplink time slots for 1.28 Mcps TDD

In the following two examples of the association of UL TPC commands to UL time slots and CCTrCHs are shown (see <u>6.2.2.2)</u>:

#### **Table X Two examples of the association of DL TPC commands to UL uplink time** slots with N<sub>ULslot</sub>=3

	-			-		
<u>Sub-</u> <u>Frame</u> <u>Number</u>	<u>Case</u> (2 UL 7 symbo The order TPC sym	<u>FPC</u> <u>ols)</u> of UL	The order of the served UL time slot and CCTrCH pairs (UL time slot and CCTrCH number)	<u>Case 2</u> ( <u>4 UL TPC</u> <u>symbols)</u> <u>The order of UL</u> <u>TPC symbols</u>		
<u>SFN'=0</u>	<u>(1<sup>st</sup></u> <u>UL<sub>pos</sub>≡0)</u>			$\begin{array}{c} - 0 \\ - 1 \\ - 2 \\ - 3 \end{array}$	<u>(1<sup>st</sup></u> <u>UL<sub>pos</sub>≡0)</u>	
<u>SFN'=1</u>	(1 <sup>st</sup> <u>UL<sub>pos</sub>=2)</u>		0 (TS3) 1 (TS4) 2 (TS5) 0 (TS3) 1 (TS4)		(1 <sup>st</sup> <u>UL<sub>pos</sub>=1)</u>	
<u>SFN'=2</u>	$(1^{st})$ $UL_{pos}=1)$		0 (TS3) 1 (TS4) 2 (TS5) 0 (TS3) 1 (TS4) 2 (TS5) 2 (TS5)	<u>0</u> 1 2 3	(1 <sup>st</sup> <u>UL<sub>pos</sub>=2)</u>	
-	-		-		-	

Case 1: N<sub>UL\_TPCsymbols</sub>=2; Case 2: N<sub>UL\_TPCsymbols</sub>=4

```
Annex D-H(informative):
Change history
```