TSG-RAN Working Group 1 meeting #11 San Diego, CA, USA February 29 – March 3, 2000

TSGR1#11(00)0246

Agenda item:	
Source:	Ericsson
Title:	CR 25.214-064: Editorial improvement of the IPDL section

Document for: Decision

This CR introduces some editorial updates and clarifications to the IPDL text in TS 25.214 V3.1.0.

San Diego, USA, February 29 – March 3, 2000						e.g. for 3GPP use the format TP-99xxx or for SMG, use the format P-99-xxx					
CHANGE REQUEST Please se page for in							see embed or instruction	see embedded help file at the bottom of this instructions on how to fill in this form correctly.			
			25.2	14	CR	064		Curren	t Versio	on: <mark>3.1.0</mark>	
GSM (AA.BB) or	AA.BBB) specifica	ation number ↑					is allocated by MCC support team				
For submission	D: TSG-RA eting # here ↑	AN #7 for approval X for information					nor	strategic (for SMG non-strategic use only)			
Proposed change affects: (U)SIM ME X UTRAN / Radio X Core Network (at least one should be marked with an X)									ork		
Source:		Ericsson							<u>Date:</u>	2000-02-22	2
Subject:		Editorial im	provement o	f the	IPDL se	ection					
Work item:											
Category: (only one category shall be marked with an X)	F A B C D	CorrectionRelease:Phase 2Corresponds to a correction in an earlier releaseRelease 96Addition of featureRelease 97Functional modification of featureRelease 98Editorial modificationX								X	
<u>Reason for</u> change:		 Clarifies relation between continuous mode and burst mode Clarifies what happens at the end of the radio frame with SFN = 4095 Editorial improvements 									
Clauses affect	ted:	10, 10	.1, 10.2								
Other specs affected:		Other 3G core specifications \rightarrow List of CRs:Other GSM core specifications \rightarrow List of CRs:MS test specifications \rightarrow List of CRs:BSS test specifications \rightarrow List of CRs:O&M specifications \rightarrow List of CRs: \rightarrow List of CRs: \rightarrow List of CRs:									
Other											

comments:

10____-Idle pPeriods for IPDL Location method-

10.1 General

To support time difference measurements that need to be made for location services, there needs to be <u>i</u>Idle <u>p</u>Periods <u>can be</u> created in the <u>d</u>Down<u>l</u>Link (<u>hence the name</u> IPDL) during which time <u>transmission of</u> all channels from a <u>N</u>node B <u>isare</u> tempora<u>ri</u>lly seized. During these <u>i</u>Idle <u>p</u>Periods the visibility of neighbour <u>basestationcells</u> from the UE is improved thus allowing the measurements to be performed.

The <u>i</u>Hdle <u>p</u>Periods are arranged in a predetermined pseudo random fashion according to higher layer parameters, these parameters are used by layer 1 to arrange and use these Idle Periods. Idle <u>p</u>Periods differ from compressed mode in that they are shorter in duration, all channels are silent simultaneously, and no attempt is made to prevent data loss.

In general there are two modes for these *i*Idle *p*Periods:

- Continuous mode, and
- Burst mode.

In continuous mode the <u>i</u>Hdle <u>p</u>Periods are active all the time. In burst mode the <u>i</u>Hdle <u>p</u>Periods are arranged in bursts where each burst contains enough <u>i</u>Hdle <u>p</u>Periods to allow a UE to make sufficient measurements for its location to be calculated. The bursts are separated by a period where no <u>i</u>Hdle <u>p</u>Periods occur.

10.21 Parameters of IPDL

The following parameters are signalled to the UE via higher layers:

IP_Status: This is a logic value that indicates if the <u>i</u>Idle <u>p</u>Periods are arranged in continuous or burst mode.

IP_Spacing: The number of 10 ms <u>radio</u> frames between the start of a <u>radio</u> frame that contains an <u>Hidle Pperiod</u> and the next <u>radio</u> frame that contains an <u>Hidle Pperiod</u>. (Note that there is at most one <u>Hidle Pperiod</u> in a <u>radio</u> frame.)

IP_Length: The length of the <u>H</u>dle <u>P</u>eriods, expressed in symbols of the CPICH.

 $IP_eO_{ffset:} A cell specific offset <u>that</u>(can be used to synchronise <u>Hidle Pp</u>eriods from different sectors within a <u>Nn</u>ode B).$

Seed: $\underline{S}A$ -seed for the pseudo random number generator.

Additionally in the case of burst mode operation the following parameters are also communicated to the UE.

Burst_Start: The SFN where the first burst of <u>Hidle</u> <u>P</u>eriods starts.

Burst_Length: The number of Lidle Pperiods in a burst of Lidle Pperiods.

Burst_Freq: The number of <u>radio</u> frames of the primary CPICH between the start of a burst and the start of the next burst.

10.2 Calculation of ildle Pperiod Pposition

In burst mode, the first burst starts in the radio frame with $SFN = Burst_Start$. The *n*:th burst starts in the radio frame with $SFN = Burst_Start + n \times Burst_Freq$. The sequence of bursts according to this formula continues up to and including the radio frame with SFN = 4095. At the start of the radio frame with SFN = 0, the burst sequence is terminated (no idle periods are generated) and at $SFN = Burst_Start$ the burst sequence is restarted with the first burst followed by the second burst etc., as described above.

Continuous mode is equivalent to burst mode, with only one burst per SFN cycle of 4096 radio frames and the burst starting in the radio frame with SFN = 0.

Assume that IP_Position(x) is the position of idle period number x within a burst, where x = 1, 2, ..., and IP_Position(x) is measured in number of CPICH symbols from the start of the first radio frame of the burst.

The positions of the idle periods within each burst are then given by the following equation:

<u>IP</u> Position(x) = ($x \times IP$ Spacing $\times 150$) + (rand(x modulo 64) modulo (150 - IP Length)) + IP Offset,

where rand(*n*) is a pseudo random generator defined as follows:

rand(0) = Seed,

 $rand(n) = (106 \times rand(n-1) + 1283) modulo 6075, n = 1, 2, 3,$

The position of the x^{th} Idle Period relative to the start of a burst, expressed in symbols of the CPICH, is given by the formula (assuming the Idle Periods are indexed from 1, i.e. the first Idle Period is x=1 etc):

$$\begin{array}{l} x*IP_Spacing*150+rand(x \bmod 64) \bmod Max_dev+IP_offset\\ \hline where: Max_dev=150-IP_Length,\\ \hline rand(n)=(106*rand(n-1)+1283) \bmod 6075, and\\ \hline rand(0)=Seed \end{array}$$

Continuous mode can be considered as a specific case of the burst mode with just one burst spanning the whole SFN eycle. Note also that x will be is reset to x = 1 for the first idle period in a SFN eycle for both continuous and burst modes and will also, in the case of burst mode, be reset for the first Idle Period in every burst.

Figure <u>910.1</u> below illustrates the <u>i</u>Idle <u>p</u>Periods for the <u>b</u>Burst <u>m</u>Mode case.





Figure <u>910.1</u>: Idle Period placement in the case of burst mode operation.