**[101-e--NR-5G\_V2X\_NRSL-SYNC-03]**

**Email discussion regarding**

* **Issue 12: Collision between S-SSB and DL slots**
* **Issue 14: (Pre-)configuration of SL BWP**
* **Issue 18: S-SSB RSRP measurement**

**Till 5/28. If consensus can be reached, any follow-up TP by 6/3 – Teng (CATT)**

**Issue 12 Collision between S-SSB and DL slots**

***FL Proposal: S-SSB transmission/reception slots are not supposed to overlap with DL slots.***

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| **Company** | **Views** |
| Huawei, HiSilicon | Agree. The phrasing should be more formally:   * S-SSB transmission/reception slots are assumed to be configured not to include any DL slot.   The same principle has been captured in LTE-V. |
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**Issue 14 (pre-)configuration of SL BWP**

***FL Proposal:***

* ***The same SL BWP should be (pre)configured for both RRC idle (or out of coverage NR V2X UEs) and RRC connected UEs.***
* ***Not support that the UE assumes the subcarrier with index 0 in the S-SS/PSBCH block is aligned with a subcarrier with index 0 in the SL BWP.***

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| **Company** | **Views** |
| Huawei, HiSilicon | Agree.  For the first bullet, the UE supports only single active BWP in Uu link. In sidelink, the only way is make the SL BWP in RRC connected and idle/inactive state the same. The final form of the proposal needs to avoid the word “should”, e.g. “is”.  For the second bulletin, the current specification wording cannot be supported by any agreements and contradicts the agreements that the S-SSB frequency location is configured by absoluteFrequencySSB-SL. |
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**Issue 18 S-SSB RSRP measurements**

***FL Proposal: S-SSB RSRP is measured based on S-SSS. In addition, PSBCH-DMRS can be used for S-SSB RSRP measurement optionally.***

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| **Company** | **Views** |
| Huawei, HiSilicon | Disagree.  The use of DM-RS has been captured already clearly in 38.215 as following.   |  | | --- | | PSBCH Reference Signal Received Power (PSBCH-RSRP) is defined as the linear average over the power contributions (in [W]) of the resource elements that carry demodulation reference signals associated with physical sidelink broadcast channel (PSBCH). |   No need to re-open the discussion. |
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