TSG-RAN Working Group1 meeting #2 Yokohama 22-25, February 1999



Agenda Item:	8.3
Source:	Ad Hoc #4
Title:	Report from Ad Hoc #4: Transport Channel Multiplexing
Document for:	

## **1. Introduction**

In the previous WG1#1 meeting, the temporary Ad Hoc #4 was established to resolve the issues related to transport channel multiplexing scheme, which includes multiplexing of transport channels with same/different QoS, channel coding, channel interleaving, rate matching and physical channel segmentation.

On the topic of merging the major differences between ETSI specification [1] and ARIB specification [2], intensive discussions have already taken place via E-mail. In this document, the summary table, which includes the working assumptions and open issues on those discussions are shown; also the figures of merged transport channel multiplexing are shown. These table and figures refer to the multiplexing structures corresponding to the FDD mode. (Detailed structure corresponding to the TDD mode is FFS, therefore requires further discussion within WG1.)

### 2. Major differences and recommendations

Major differences and recommendations are shown in Table 1. Five items are noted, along with the respective working assumptions. Where necessary, open issues are also pointed out. And those issues should be resolved through continued discussions in WG1.

#### 3. Merged figures of transport channel multiplexing chains

Figure 1 and figure 2 show merged transport channel multiplexing schemes. The two figures represent the working assumptions in the summary table, translated into figure form. It is recommended that these figures be incorporated into the next version of the S1.12 document.

#### References

[1] "UMTS XX.04 v0.7.0, UTRA FDD, multiplexing, channel coding and interleaving description," ETSI [2] "Volume 3 Ver. 1.0, Specification of Air-Interface for 3G Mobile System," ARIB

	Major items	ETSI	ARIB	Discussions	Recommendations
1	Multiplexing of TrCHs with Same QoS before Channel Coding	Not support	Support	<ul> <li>This scheme would be useful for obtaining longer code blocks for turbo codes and would introduce extra flexibility.</li> <li>This scheme was removed from the ETSI scheme since it could be done on layer 2. However, if layer 2 should perform this combining it will cause extra overhead that will decrease the gain of longer code blocks.</li> </ul>	<working assumption=""> - ARIB scheme</working>
2	Order of 1st Interleaving (Inter-frame Interleaving) and Rate Matching	1st Interleaving before Rate Matching	Rate Matching before 1st Interleaving	<ul> <li>"ETSI scheme is used for uplink to achieve multiplexing of TrCHs with different transmission time interval" and "ARIB scheme is used for downlink to avoid the problem with the barancing of different TrCHs" were proposed.</li> <li>"Both schemes are used either for downlink or for uplink to " was also proposed. Here, the decision which multiplexing scheme is to be taken should be made by the UTRAN dependent on the combination of bearers during the establishment of each connection.</li> <li>When having multiple options for each link, the negative effect it will have on complexity (both in BS and MS).</li> <li>Additional options could be further investigated taking the following issues into account: Complexity impact, Complexity vs. Gain trade-off, Impact on other layers, Mandatory or Optional.</li> <li>Additional option "a" may be advantageous for downlink, if puncturing is applied only to the transport format combination with the highest rate, to avoid code deterioration in all other cases.</li> <li>Additional option "b" is advantageous if all bearers to be multiplexed exhibit the sama Transmission Time Interval.</li> </ul>	<working assumptions=""> - ETSI scheme for uplink - ARIB scheme for downlink <open issues=""> - Additional options: a. ETSI scheme for downlink b. ARIB scheme for uplink</open></working>

# Table 1 Summary of temporary Ad Hoc #4: Transport Channel Multiplexing.

3	Physical Channel Segmentation	Physical Channel Segmentation after Multiplexing of TrCHs with Different QoS	Physical Channel Segmentation before Multiplexing of TrCHs with Different QoS	<ul> <li>This issue is tied to the choice of 2nd interleaving.</li> <li>If the generation of the 2nd interleaving is not simple, it is desirable to specify (store) as few 2nd interleavers as possible. In such a case there would be a clear advantage in having the segmentation before the multiplexing since it reduces the number of different interleavers.</li> <li>The assumed scheme should be verified after the choice of interleaver has been made</li> <li>The same performance is expected regardless of the placement of Physical Channel Segmentation.</li> <li>If physical channel segmentation is done before 2nd interleaving, there are no restrictions on the dynamic distribution of data onto several codes.</li> <li>In ARIB scheme, if we want to distribute the data stream to different codes equally, it is necessary to adjust fraction bits and it is expected rule.</li> </ul>	<working assumptions=""> - Merged scheme between ETSI and ARIB i.e. Physical channel segmentation after multiplexing of TrCHs with Different QoS and before 2nd interleaving.</working>
4	Code Multiplexing	Support	Not support	<ul> <li>This scheme corresponds to having several parallel independent multiplexing chains. The different parallel codes may have different spreading factors and the layer 1 control is transmitted on each code independently.</li> <li>The code multiplexing could be used in the downlink if different channels have different active sets. There may also be a need for it if a downlink shared channel is used.</li> <li>The code multiplexing in downlink could therefore be kept as an item for further study. However, it should be clear that the time multiplexing is the default solution and code multiplexing should only be used in special cases (ex. when shared channel is multiplexed).</li> </ul>	- ARIB scheme for uplink <open issues=""> - ETSI scheme for downlink</open>

5	Physical Channel	FFS	Fixed service	- We use DTX in order to implement the fixed	<working assumptions=""></working>
5	•	FFS			
	Mapping		position	positions, for helping the blind rate detection	- For transport channels not relying on
	in Downlink			algorithm. Then it is easier for the blind rate	TFCI for rate detection (blind rate
				detection algorithm to know where to start looking	detection), the positions of the
				for the rates. I agree that the DTX may not be	transport channels within the frame
				absolutely needed in the DL in order to carry out	should be fixed.
				blind rate detection. However, can someone point	- For transport channels relying on
				out the disadvantages with the DTX solution and	TFCI for rate detection, the positions
				the solution with fixed positions for each DL real	
				time services? I guess that one must anyway reserve	of the transport channels could be
				full capacity for each real time services.	fixed or non-fixed.
				- We are of the opinion that reasonable blind rate	
				detection will only be possible if the positions of the	<open issues=""></open>
				TrCHs are fix in the frame. This puts some	- The exact details on how to use non-
				requirements on the multiplexing scheme, i.e. 1st	fixed positions in the case with explicit
				interleaving after static rate matching and no	rate signaling using TFCI Working
				dynamic rate matching. However, we do not see a	assumptions>
				problem supporting non-fix positions as well. This	- Both ARIB scheme and non-fixed
				only means that less DTX will be used for these	
				cases, which we do not view as a complex feature of	service position are used for non-real
				the proposed multiplexing scheme.	time service
				- By controlling the amount of DTX we can have	- ARIB scheme is used for real time
				either fixed or non-fixed service positions in the	service
				frame.	
				indite.	<open issues=""></open>
					- Non-fixed service position for real
					time service as additional option

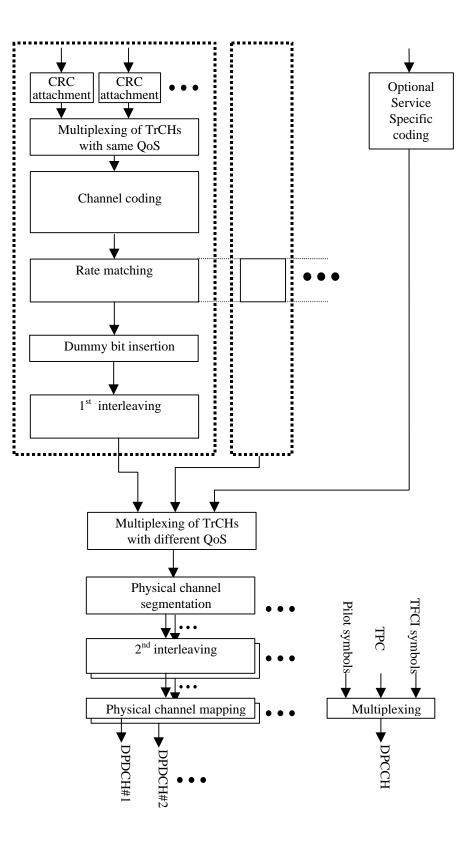


Figure 1 Transport channel multiplexing in downlink.

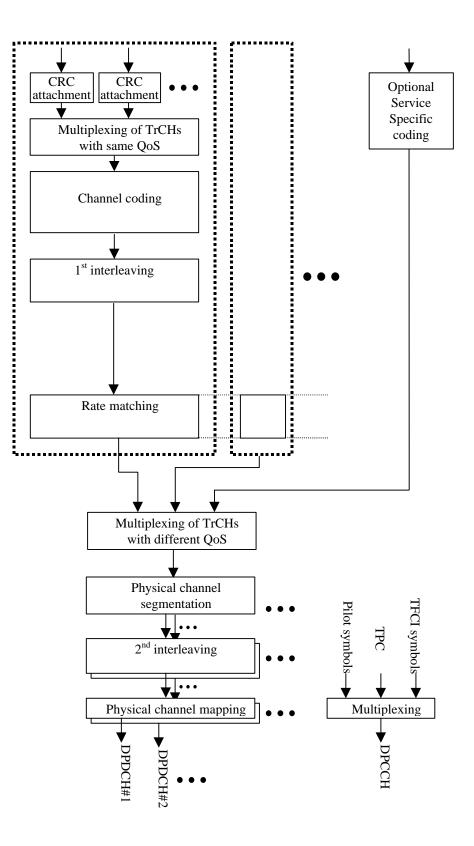


Figure 2 Transport channel multiplexing in uplink.