TSG-RAN Meeting #22   *RP-030722*
Maui, USA, 9-12 December 2003

Title: **Proposed update of agreed CRs 2150-2152 to TS 25.331 on Minimum UE capability class**

Source: **Ericsson**

Agenda item: **7.3.3**

Spec	CR	Rev	Phase	Subject	Cat	Version-Current	Version-New	Doc-2nd-Level	Workitem
25.331	2150	3	R99	Minimum UE capability class	F	3.16.0	3.17.0		TEI
25.331	2151	3	Rel-4	Minimum UE capability class	A	4.11.0	4.12.0		TEI
25.331	2152	3	Rel-5	Minimum UE capability class	A	5.6.0	5.7.0		TEI

CR-Form-v7

CHANGE REQUEST

⌘	**25.331** CR **2150**	⌘**rev** **3** ⌘	Current version: **3.16.0** ⌘

*For **HELP** on using this form, see bottom of this page or look at the pop-up text over the ⌘ symbols.*

Proposed change affects: UICC apps⌘ ☐   ME **X** Radio Access Network ☐   Core Network ☐

Title:	⌘	Minimum UE capability class
Source:	⌘	Ericsson
Work item code:⌘	TEI	**Date:** ⌘ Nov 2003
Category:	⌘ **F**	**Release:** ⌘ R99

Use one of the following categories:
   F *(correction)*
   A *(corresponds to a correction in an earlier release)*
   B *(addition of feature),*
   C *(functional modification of feature)*
   D *(editorial modification)*
Detailed explanations of the above categories can
be found in 3GPP TR 21.900.

Use one of the following releases:
   2   *(GSM Phase 2)*
   R96 *(Release 1996)*
   R97 *(Release 1997)*
   R98 *(Release 1998)*
   R99 *(Release 1999)*
   Rel-4 *(Release 4)*
   Rel-5 *(Release 5)*
   Rel-6 *(Release 6)*

Reason for change: ⌘	A minimum radio access capability parameter combination is not defined.

Summary of change:⌘	The radio access parameter values for a new reference combination called 12kbps class UE are added for FDD. It is defined that this 12kbps class UE is the minimum UE.

1. The capability values that exist in signalling but is below the capabilty of the 12 kbps class UE will never be used and are removed from the signalling.

2. A sentence is added to make sure that a UE with the lowest possible UE capability still should perform in a predictable manner in NWs utilising a high bitrate common channel configuration.
For 12 kbps class Ues it is a shall in R'99 and onwards.

Impact analysis:
UEs with capabilities lower than for 32kbps UE class are affected.
UEs that do not implement the CR may be unable to support RAB combinations e.g. on common channels, like SCCPCH combinations. Specifically they can fail to read the FACH. For these Ues there are examples in 34.108 that will not be supported.

The CR has no impact on UTRAN. |

Consequences if not approved: ⌘	There is no definition of the minimum UE capabilities that can be expected by the network. Operators may use RAB combinations that can not be supported by UEs with insufficient UE capabilities. In consequence UEs may be unable to access the system.

Clauses affected:	⌘	8.1.1.6.5, 8.1.1.6.6, 8.5.19, 10.3.3.25, 10.3.3.34, 10.3.3.40, 11.3		

		Y	N			
Other specs affected:	⌘	X		Other core specifications	⌘	25.306
			X	Test specifications		
			X	O&M Specifications		

Other comments:	⌘	In revision 2 of this CR the last paragraph changed in section 8.1.1.6.5 and 8.1.1.6.6 are rephrased to be normative text instead of a NOTE.

How to create CRs using this form:
Comprehensive information and tips about how to create CRs can be found at http://www.3gpp.org/specs/CR.htm.
Below is a brief summary:

1) Fill out the above form. The symbols above marked ⌘ contain pop-up help information about the field that they are closest to.

2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under ftp://ftp.3gpp.org/specs/ For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.

3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

### 8.1.1.6.5	System Information Block type 5

The UE should store all relevant IEs included in this system information block. The UE shall:

1> if in connected mode, and System Information Block type 6 is indicated as used in the cell:

2> read and act on information sent in System Information Block type 6.

1> replace the TFS of the RACH with the one stored in the UE if any;

1> let the physical channel(s) of type PRACH given by the IE(s) "PRACH info" be the default in uplink for the PRACH if UE is in CELL_FACH state;

1> use the first instance of the list of transport formats as in the IE "RACH TFS" for the used RACH received in the IE "PRACH system information list" when using the CCCH;

1> start to receive the physical channel of type AICH using the parameters given by the IE "AICH info" (FDD only) when given allocated PRACH is used;

1> replace the TFS of the FACH/PCH with the one stored in the UE if any;

1> select a Secondary CCPCH as specified in [4] and in subclause 8.5.19, and start to receive the physical channel of type PICH associated with the PCH carried by the selected Secondary CCPCH using the parameters given by the IE "PICH info" if UE is in Idle mode or in CELL_PCH or URA_PCH state;

1> start to monitor its paging occasions on the selected PICH if UE is in Idle mode or in CELL_PCH or URA_PCH state;

1> start to receive the selected physical channel of type Secondary CCPCH using the parameters given by the IE(s) "Secondary CCPCH info" if UE is in CELL_FACH state;

1> in TDD:

2> use the IE "TDD open loop power control" as defined in subclause 8.5.7 when allocated PRACH is used;

2> if the IE "PDSCH system information" and/or the IE "PUSCH system information" is included:

3> store each of the configurations given there with the associated identity given in the IE "PDSCH Identity" and/or "PUSCH Identity" respectively. For every configuration, for which the IE "SFN Time info" is included, the information shall be stored for the duration given there.

If a UE is a 12 kbps class UE according to [35] and the UE has a lower capability than required to support all transport channel configurations mapped on a specific Secondary CCPCH, the UE shall at a certain time instant still be able to decode those transport channels mapped on this Secondary CCPCH that do match the capability supported by the UE. The UE shall use the TFCI bits for that Secondary CCPCH, to distinguish a transport channel configuration that is supported by the UE from a transport channel configuration that is not supported by the UE.

In particular if the UE is a 12 kbps class UE according to [35] and it does not support the processing requirement at a given point in time for a Secondary CCPCH, it shall still be able to decode the same Secondary CCPCH when the processing requirement is consistent with the UE capability. Or if the UE does not support the number of TFs or the coding of a certain transport channel on a Secondary CCPCH, it shall still be able to decode other transport channels mapped on the same Secondary CCPCH that is consistent with what is supported by the UE.

### 8.1.1.6.6	System Information Block type 6

If in connected mode, the UE should store all relevant IEs included in this system information block. The UE shall:

1> replace the TFS of the RACH with the one stored in the UE if any;

1> let the physical channel(s) of type PRACH given by the IE(s) "PRACH info" be the default in uplink if UE is in CELL_FACH state. If the IE "PRACH info" is not included, the UE shall read the corresponding IE(s) in System Information Block type 5 and use that information to configure the PRACH;

1> start to receive the physical channel of type AICH using the parameters given by the IE "AICH info" when associated PRACH is used. If the IE "AICH info" is not included, the UE shall read the corresponding IE in System Information Block type 5 and use that information (FDD only);

1> replace the TFS of the FACH/PCH with the one stored in the UE if any;

1> select a Secondary CCPCH as specified in [4] and in subclause 8.5.19, and start to receive the physical channel of type PICH associated with the PCH carried by the selected Secondary CCPCH using the parameters given by the IE "PICH info" if the UE is in CELL_PCH or URA_PCH state. If the IE "PICH info" is not included, the UE shall read the corresponding IE in System Information Block type 5 and use that information;

1> start to monitor its paging occasions on the selected PICH if the UE is in CELL_PCH or URA_PCH state;

1> start to receive the selected physical channel of type Secondary CCPCH using the parameters given by the IE(s) "Secondary CCPCH info" if the UE is in CELL_FACH state. If the IE "Secondary CCPCH info" is not included, the UE shall read the corresponding IE(s) in System Information Block type 5 and use that information;

1> in TDD: use the IE "TDD open loop power control" as defined in subclause 8.5.7;

1> in TDD: if the IE "PDSCH system information" and/or the IE "PUSCH system information" is included, store each of the configurations given there with the associated identity given in the IE "PDSCH Identity" and/or "PUSCH Identity" respectively. For every configuration, for which the IE "SFN Time info" is included, the information shall be stored for the duration given there.

If in idle mode, the UE shall not use the values of the IEs in this system information block.

If a UE is a 12 kbps class UE according to [35] and the UE has a lower capability than required to support all transport channel configurations mapped on a specific Secondary CCPCH, the UE shall at a certain time instant still be able to decode those transport channels mapped on this Secondary CCPCH that do match the capability supported by the UE. The UE shall use the TFCI bits for that Secondary CCPCH, to distinguish a transport channel configuration that is supported by the UE from a transport channel configuration that is not supported by the UE.

In particular if the UE is a 12 kbps class UE according to [35] and it does not support the processing requirement at a given point in time for a Secondary CCPCH, it shall still be able to decode the same Secondary CCPCH when the processing requirement is consistent with the UE capability. Or if the UE does not support the number of TFs or the coding of a certain transport channel on a Secondary CCPCH, it shall still be able to decode other transport channels mapped on the same Secondary CCPCH that is consistent with what is supported by the UE.

8.5.19 Secondary CCPCH selection

In UTRAN Connected mode, the UE shall select the Secondary CCPCH according to the following rules:

1> in Cell_DCH state:

2> select Secondary CCPCH according to subclause 8.6.6.4.

1> in Cell_FACH state:

2> if System Information Block type 6 is defined and includes one or more SCCPCH that carry a FACH, compile a list of candidate SCCPCH that consists of these SCCPCH, in the order of appearance in System Information Block type 6.

NOTE 1: An SCCPCH carries a FACH if the size of the "FACH/PCH information" list within the IE "Secondary CCPCH system information" exceeds 1 or if the size of this list equals 1 while IE "Secondary CCPCH system information" does not contain an IE "PICH info".

2> otherwise:

3> compile a list of candidate SCCPCH that consists of the SCCPCH(s) included in System Information Block type 5 that carry a FACH, in the order of appearance in System Information Block type 5.

2> select an SCCPCH from the list of candidate SCCPCHs based on U-RNTI as follows:

"Index of selected SCCPCH" = U-RNTI mod K,

where K is equal to the number of candidate SCCPCHs.

1> in Cell_PCH and URA_PCH states:

2> if System Information Block type 6 is defined and includes one or more SCCPCH that carry a PCH, compile a list of candidate SCCPCH that consists of these SCCPCH, in the order of appearance in System Information Block type 6

NOTE 2: An SCCPCH carries a PCH if the IE "Secondary CCPCH system information" contains IE "PICH info"

2> otherwise compile a list of candidate SCCPCH that consists of the SCCPCH(s) included in System Information Block type 5 that that carry a PCH , in the order of appearance in System Information Block type 5

2> select an SCCPCH from the list of candidate SCCPCHs based on U-RNTI as follows:

"Index of selected SCCPCH" = U-RNTI mod K,

where K is equal to the number of candidate SCCPCHs.

The UE shall set the CFN in relation to the SFN of the current cell according to subclause 8.5.15.

The UE shall ~~support reception~~ decode ~~of~~ all transport formats on all FACHs multiplexed on the selected S-CCPCH according to its UE capability, as defined in section 8.1.1.6.5 and 8.1.1.6.6, to find blocks adressed to the UE.

10.3.3.25 Physical channel capability

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
Downlink physical channel capability information elements				
FDD downlink physical channel capability	CH-*fdd_req_sup*			
>Max no DPCH/PDSCH codes	MP		Integer (1..8)	Maximum number of DPCH/PDSCH codes to be simultaneously received
>Max no physical channel bits received	MP		Integer (~~600,~~ 1200, 2400, 3600, 4800, 7200, 9600, 14400, 19200, 28800, 38400, 48000, 57600, 67200, 76800)	Maximum number of physical channel bits received in any 10 ms interval (DPCH, PDSCH, S-CCPCH)
>Support for SF 512	MP		Boolean	TRUE means supported
>Support of PDSCH	MP		Boolean	TRUE means supported
>Simultaneous reception of SCCPCH and DPCH	MP		Boolean	TRUE means supported
>Simultaneous reception of SCCPCH, DPCH and PDSCH	CV-*if_sim_rec_pdsch_sup*		Boolean	TRUE means supported
>Max no of S-CCPCH RL	CV-*if_sim_rec*		Integer(1)	Maximum number of simultaneous S-CCPCH radio links
>Support of dedicated pilots for channel estimation	MD		Enumerated (true)	Presence of this element means supported and absence not supported. Note 1.
TDD downlink physical channel capability	CH-*tdd_req_su*			

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
	p			
>Maximum number of timeslots per frame	MP		Integer (1..14)	
>Maximum number of physical channels per frame	MP		Integer (~~1~~5..224)	
>Minimum SF	MP		Integer (1, 16)	
>Support of PDSCH	MP		Boolean	TRUE means supported
>Maximum number of physical channels per timeslot	MP		Integer (~~1~~5..16)	
Uplink physical channel capability information elements				
FDD uplink physical channel capability	CH-*fdd_req_sup*			
>Maximum number of DPDCH bits transmitted per 10 ms	MP		Integer (600, 1200, 2400, 4800. 9600, 19200. 28800, 38400, 48000, 57600)	
>Support of PCPCH	MP		Boolean	TRUE means supported
TDD uplink physical channel capability	CH-*tdd_req_sup*			
>Maximum Number of timeslots per frame	MP		Integer (1..14)	
>Maximum number of physical channels per timeslot	MP		Integer (1, 2)	
>Minimum SF	MP		Integer (1, 2, 4, 8, ~~16~~)	
>Support of PUSCH	MP		Boolean	TRUE means supported

Condition	Explanation
if_sim_rec_pdsch_sup	The IE is mandatory present if the IE "Simultaneous reception of SCCPCH and DPCH" = True and IE Support of PDSCH = True. Otherwise this field is not needed in the message.
if_sim_rec	The IE is mandatory present if the IE "capability Simultaneous reception of SCCPCH and DPCH" = True. Otherwise this field is not needed in the message.
tdd_req_sup	The IE is mandatory present if the IE "Multi-mode capability" has the value "TDD" or "FDD/TDD" and a TDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.
fdd_req_sup	The IE is mandatory present if the IE "Multi-mode capability" has the value "FDD" or "FDD/TDD" and a FDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.

NOTE 1: These performance requirements are defined in Release 5.

10.3.3.34 RLC capability

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
Total RLC AM buffer size	MP		Integer (2,10,50,100 ,150,500,100 0)	Total receiving and transmitting RLC AM buffer capability in kBytes. One spare value is needed.
Maximum RLC AM Window Size	MP		Integer(2047 ,4095)	Maximum supported RLC TX and RX window in UE
Maximum number of AM entities	MP		Integer (3,4,5,6,8,16 ,30)	

10.3.3.40 Transport channel capability

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
Downlink transport channel capability information elements				
Max no of bits received	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all transport blocks received at an arbitrary time instant
Max convolutionally coded bits received	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all convolutionally coded transport blocks received at an arbitrary time instant
Max turbo coded bits received	CV-*turbo_dec_sup*		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all turbo coded transport blocks received at an arbitrary time instant
Maximum number of simultaneous transport channels	MP		Integer(4, 8, 16, 32)	
Maximum number of simultaneous CCTrCH	MP		Integer (1..8)	
Max no of received transport blocks	MP		Integer(4, 8, 16, 32, 48, 64, 96, 128, 256, 512)	Maximum total number of transport blocks received within TTIs that end at within the same 10ms interval
Maximum number of TFC	MP		Integer(16, 32, 48, 64, 96, 128, 256, 512, 1024)	
Maximum number of TF	MP		Integer(32, 64, 128, 256, 512, 1024)	
Support for turbo decoding	MP		Boolean	TRUE means supported
Uplink transport channel capability information				

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
elements				
Max no of bits transmitted	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all transport blocks transmitted at an arbitrary time instant
Max convolutionally coded bits transmitted	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all convolutionally coded transport blocks transmitted at an arbitrary time instant
Max turbo coded bits transmitted	CV-*turbo_enc_sup*		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all turbo coded transport blocks transmitted at an arbitrary time instant
Maximum number of simultaneous transport channels	MP		Integer(~~2,~~ 4, 8, 16, 32)	
Maximum number of simultaneous CCTrCH of DCH type	CH-*tdd_req_sup*		Integer (1..8)	
Max no of transmitted transport blocks	MP		Integer(~~2,~~ 4, 8, 16, 32, 48, 64, 96, 128, 256, 512)	Maximum total number of transport blocks transmitted within TTIs that start at the same time
Maximum number of TFC	MP		Integer(~~4, 8,~~ 16, 32, 48, 64, 96, 128, 256, 512, 1024)	
Maximum number of TF	MP		Integer(32, 64, 128, 256, 512, 1024)	
Support for turbo encoding	MP		Boolean	TRUE means supported

Condition	Explanation
turbo_dec_sup	The IE is mandatory present if the IE "Support of turbo decoding" = True. Otherwise this field is not needed in the message.
turbo_enc_sup	The IE is mandatory present if the IE "Support of turbo encoding" = True. Otherwise this field is not needed in the message.
tdd_req_sup	The IE is mandatory present if the IE "Multi-mode capability" has the value "TDD" or "FDD/TDD" and a TDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.

11.3 Information element definitions

```
[…]

RLC-Capability ::=                  SEQUENCE {
    totalRLC-AM-BufferSize              TotalRLC-AM-BufferSize,
    maximumRLC-WindowSize               MaximumRLC-WindowSize,
    maximumAM-EntityNumber              MaximumAM-EntityNumberRLC-Cap
}
[…]

TotalRLC-AM-BufferSize ::=          ENUMERATED {
                                        kb2dummy, kb10, kb50, kb100,
                                        kb150, kb500, kb1000, spare }
[…]
MaximumAM-EntityNumberRLC-Cap ::=   ENUMERATED {
                                        am3dummy, am4, am5, am6,
                                        am8, am16, am30 }
[…]
DL-TransChCapability ::=            SEQUENCE {
    maxNoBitsReceived                   MaxNoBits,
    maxConvCodeBitsReceived             MaxNoBits,
    turboDecodingSupport                TurboSupport,
    maxSimultaneousTransChs             MaxSimultaneousTransChsDL,
    maxSimultaneousCCTrCH-Count         MaxSimultaneousCCTrCH-Count,
    maxReceivedTransportBlocks          MaxTransportBlocksDL,
    maxNumberOfTFC                      MaxNumberOfTFC-DL,
    maxNumberOfTF                       MaxNumberOfTF
}
[…]
MaxNoBits ::=                       ENUMERATED {
                                        b640, b1280, b2560, b3840, b5120,
                                        b6400, b7680, b8960, b10240,
                                        b20480, b40960, b81920, b163840 }
[…]
MaxSimultaneousTransChsDL ::=       ENUMERATED {
                                        e4, e8, e16, e32 }
[…]
MaxTransportBlocksDL ::=            ENUMERATED {
                                        tb4, tb8, tb16, tb32, tb48,
                                        tb64, tb96, tb128, tb256, tb512 }
[…]
MaxNumberOfTFC-DL ::=               ENUMERATED {
                                        tfc16, tfc32, tfc48, tfc64, tfc96,
                                        tfc128, tfc256, tfc512, tfc1024 }
[…]
TurboSupport ::=                    CHOICE {
    notSupported                        NULL,
    supported                           MaxNoBits
[…]
UL-TransChCapability ::=            SEQUENCE {
    maxNoBitsTransmitted                MaxNoBits,
    maxConvCodeBitsTransmitted          MaxNoBits,
    turboEncodingSupport                TurboSupport,
    maxSimultaneousTransChs             MaxSimultaneousTransChsUL,
    modeSpecificInfo                    CHOICE {
        fdd                                 NULL,
        tdd                                 SEQUENCE {
            maxSimultaneousCCTrCH-Count         MaxSimultaneousCCTrCH-Count
        }
    },
    maxTransmittedBlocks                MaxTransportBlocksUL,
    maxNumberOfTFC                      MaxNumberOfTFC-UL,
    maxNumberOfTF                       MaxNumberOfTF
}
[…]
MaxSimultaneousTransChsUL ::=       ENUMERATED {
                                        e2dummy, e4, e8, e16, e32 }
[…]
MaxTransportBlocksUL ::=            ENUMERATED {
                                        tb2dummy, tb4, tb8, tb16, tb32, tb48,
                                        tb64, tb96, tb128, tb256, tb512 }
[…]
MaxNumberOfTFC-UL ::=               ENUMERATED {
                                        tfc4dummy1, tfc8dummy2, tfc16, tfc32, tfc48, tfc64,
                                        tfc96, tfc128, tfc256, tfc512, tfc1024 }
```

```
[…]
DL-PhysChCapabilityFDD ::=             SEQUENCE {
    maxNoDPCH-PDSCH-Codes              INTEGER (1..8),
    maxNoPhysChBitsReceived            MaxNoPhysChBitsReceived,
    supportForSF-512                   BOOLEAN,
    supportOfPDSCH                     BOOLEAN,
    simultaneousSCCPCH-DPCH-Reception  SimultaneousSCCPCH-DPCH-Reception
}
[…]
DL-PhysChCapabilityFDD-v380ext ::=       SEQUENCE {
    supportOfDedicatedPilotsForChEstimation    SupportOfDedicatedPilotsForChEstimation    OPTIONAL
}

SupportOfDedicatedPilotsForChEstimation ::=        ENUMERATED { true }
[…]
MaxNoPhysChBitsReceived ::=            ENUMERATED {
                                          b600dummy, b1200, b2400, b3600,
                                          b4800, b7200, b9600, b14400,
                                          b19200, b28800, b38400, b48000,
                                          b57600, b67200, b76800 }
[…]
DL-PhysChCapabilityTDD ::=             SEQUENCE {
    maxTS-PerFrame                     MaxTS-PerFrame,
    maxPhysChPerFrame                  MaxPhysChPerFrame,
    minimumSF                          MinimumSF-DL,
    supportOfPDSCH                     BOOLEAN,
    maxPhysChPerTS                     MaxPhysChPerTS
}
[…]
-- the values 1 …4 for MaxPhysChPerFrame are not used in this version of the protocol
MaxPhysChPerFrame ::=                  INTEGER (1..224)
[…]
-- the values 1 …4 for MaxPhysChPerTS are not used in this version of the protocol
MaxPhysChPerTS ::=                     INTEGER (1..16)
[…]
UL-PhysChCapabilityFDD ::=            SEQUENCE {
    maxNoDPDCH-BitsTransmitted         MaxNoDPDCH-BitsTransmitted,
    supportOfPCPCH                     BOOLEAN
}
[…]
MaxNoDPDCH-BitsTransmitted ::=        ENUMERATED {
                                          b600, b1200, b2400, b4800,
                                          b9600, b19200, b28800, b38400,
                                          b48000, b57600 }
[…]
UL-PhysChCapabilityTDD ::=            SEQUENCE {
    maxTS-PerFrame                     MaxTS-PerFrame,
    maxPhysChPerTimeslot               MaxPhysChPerTimeslot,
    minimumSF                          MinimumSF-UL,
    supportOfPUSCH                     BOOLEAN
}
[…]
MinimumSF-UL ::=                      ENUMERATED {
                                          sf1, sf2, sf4, sf8, sf16 dummy }
```

CR-Form-v7

CHANGE REQUEST

⌘   **25.331 CR 2151**   ⌘**rev 2** ⌘   Current version: **4.11.0** ⌘

For **HELP** *on using this form, see bottom of this page or look at the pop-up text over the ⌘ symbols.*

Proposed change affects: UICC apps⌘ ☐   ME **X** Radio Access Network ☐   Core Network ☐

Title:	⌘	Minimum UE capability class
Source:	⌘	Ericsson

Work item code:⌘	TEI		**Date:** ⌘	Nov 2003

Category:	⌘	**A**	**Release:** ⌘	Rel-4

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Detailed explanations of the above categories can
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For 12 kbps class Ues it is a shall in R'99 and onwards.

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UEs with capabilities lower than for 32kbps UE class are affected.
UEs that do not implement the CR may be unable to support RAB combinations e.g. on common channels, like SCCPCH combinations. Specifically they can fail to read the FACH. For these Ues there are examples in 34.108 that will not be supported.

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Consequences if not approved:	⌘	There is no definition of the minimum UE capabilities that can be expected by the network. Operators may use RAB combinations that can not be supported by UEs with insufficient UE capabilities. In consequence UEs may be unable to access the system.

Clauses affected:	⌘	8.1.1.6.5, 8.1.1.6.6, 8.5.19, 10.3.3.25, 10.3.3.34, 10.3.3.40, 11.3		

		Y	N			
Other specs	⌘	X		Other core specifications	⌘	25.306
affected:			X	Test specifications		
			X	O&M Specifications		

Other comments:	⌘	In revision 2 of this CR the last paragraph changed in section 8.1.1.6.5 and 8.1.1.6.6 are rephrased to be normative text instead of a NOTE.

How to create CRs using this form:

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Below is a brief summary:

1) Fill out the above form. The symbols above marked ⌘ contain pop-up help information about the field that they are closest to.

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3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

8.1.1.6.5 System Information Block type 5

The UE should store all relevant IEs included in this system information block. The UE shall:

1> if in connected mode, and System Information Block type 6 is indicated as used in the cell:

2> read and act on information sent in System Information Block type 6.

1> replace the TFS of the RACH with the one stored in the UE if any;

1> let the physical channel(s) of type PRACH given by the IE(s) "PRACH info" be the default in uplink for the PRACH if UE is in CELL_FACH state;

1> start to receive the physical channel of type AICH using the parameters given by the IE "AICH info" (FDD only) when given allocated PRACH is used;

1> use the first instance of the list of transport formats as in the IE "RACH TFS" for the used RACH received in the IE "PRACH system information list" when using the CCCH;

1> replace the TFS of the FACH/PCH with the one stored in the UE if any;

1> select a Secondary CCPCH as specified in [4] and in subclause 8.5.19, and start to receive the physical channel of type PICH associated with the PCH carried by the selected Secondary CCPCH using the parameters given by the IE "PICH info" if UE is in Idle mode or in CELL_PCH or URA_PCH state;

1> start to monitor its paging occasions on the selected PICH if UE is in Idle mode or in CELL_PCH or URA_PCH state;

1> start to receive the selected physical channel of type Secondary CCPCH using the parameters given by the IE(s) "Secondary CCPCH info" if UE is in CELL_FACH state;

1> in 3.84 Mcps TDD:

2> use the IE "TDD open loop power control" as defined in subclause 8.5.7 when allocated PRACH is used.

1> in TDD:

2> if the IE "PDSCH system information" and/or the IE "PUSCH system information" is included:

3> store each of the configurations given there with the associated identity given in the IE "PDSCH Identity" and/or "PUSCH Identity" respectively. For every configuration, for which the IE "SFN Time info" is included, the information shall be stored for the duration given there.

If a UE is a 12 kbps class UE according to [35] and the UE has a lower capability than required to support all transport channel configurations mapped on a specific Secondary CCPCH, the UE shall at a certain time instant still be able to decode those transport channels mapped on this Secondary CCPCH that do match the capability supported by the UE. The UE shall use the TFCI bits for that Secondary CCPCH, to distinguish a transport channel configuration that is supported by the UE from a transport channel configuration that is not supported by the UE.

In particular if the UE is a 12 kbps class UE according to [35] and it does not support the processing requirement at a given point in time for a Secondary CCPCH, it shall still be able to decode the same Secondary CCPCH when the processing requirement is consistent with the UE capability. Or if the UE does not support the number of TFs or the coding of a certain transport channel on a Secondary CCPCH, it shall still be able to decode other transport channels mapped on the same Secondary CCPCH that is consistent with what is supported by the UE.

8.1.1.6.6 System Information Block type 6

If in connected mode, the UE should store all relevant IEs included in this system information block. The UE shall:

1> replace the TFS of the RACH with the one stored in the UE if any;

1> let the physical channel(s) of type PRACH given by the IE(s) "PRACH info" be the default in uplink if UE is in CELL_FACH state. If the IE "PRACH info" is not included, the UE shall read the corresponding IE(s) in System Information Block type 5 and use that information to configure the PRACH;

1> start to receive the physical channel of type AICH using the parameters given by the IE "AICH info" when associated PRACH is used. If the IE "AICH info" is not included, the UE shall read the corresponding IE in System Information Block type 5 and use that information (FDD only);

1> replace the TFS of the FACH/PCH with the one stored in the UE if any;

1> select a Secondary CCPCH as specified in [4] and in subclause 8.5.19, and start to receive the physical channel of type PICH associated with the PCH carried by the selected Secondary CCPCH using the parameters given by the IE "PICH info" if the UE is in CELL_PCH or URA_PCH state. If the IE "PICH info" is not included, the UE shall read the corresponding IE in System Information Block type 5 and use that information;

1> start to monitor its paging occasions on the selected PICH if the UE is in CELL_PCH or URA_PCH state;

1> start to receive the selected physical channel of type Secondary CCPCH using the parameters given by the IE(s) "Secondary CCPCH info" if the UE is in CELL_FACH state. If the IE "Secondary CCPCH info" is not included, the UE shall read the corresponding IE(s) in System Information Block type 5 and use that information;

1> in 3.84 Mcps TDD: use the IE "TDD open loop power control" as defined in subclause 8.5.7;

1> in TDD: if the IE "PDSCH system information" and/or the IE "PUSCH system information" is included, store each of the configurations given there with the associated identity given in the IE "PDSCH Identity" and/or "PUSCH Identity" respectively. For every configuration, for which the IE "SFN Time info" is included, the information shall be stored for the duration given there.

If in idle mode, the UE shall not use the values of the IEs in this system information block.

If a UE is a 12 kbps class UE according to [35] and the UE has a lower capability than required to support all transport channel configurations mapped on a specific Secondary CCPCH, the UE shall at a certain time instant still be able to decode those transport channels mapped on this Secondary CCPCH that do match the capability supported by the UE. The UE shall use the TFCI bits for that Secondary CCPCH, to distinguish a transport channel configuration that is supported by the UE from a transport channel configuration that is not supported by the UE.

In particular if the UE is a 12 kbps class UE according to [35] and it does not support the processing requirement at a given point in time for a Secondary CCPCH, it shall still be able to decode the same Secondary CCPCH when the processing requirement is consistent with the UE capability. Or if the UE does not support the number of TFs or the coding of a certain transport channel on a Secondary CCPCH, it shall still be able to decode other transport channels mapped on the same Secondary CCPCH that is consistent with what is supported by the UE.

8.5.19   Secondary CCPCH selection

In UTRAN Connected mode, the UE shall select the Secondary CCPCH according to the following rules:

1> in Cell_DCH state:

2> select Secondary CCPCH according to subclause 8.6.6.4.

1> in Cell_FACH state:

2> if System Information Block type 6 is defined and includes one or more SCCPCH that carry a FACH, compile a list of candidate SCCPCH that consists of these SCCPCH, in the order of appearance in System Information Block type 6.

NOTE 1:   An SCCPCH carries a FACH if the size of the "FACH/PCH information" list within the IE "Secondary CCPCH system information" exceeds 1 or if the size of this list equals 1 while IE "Secondary CCPCH system information" does not contain an IE "PICH info".

2> otherwise:

3> compile a list of candidate SCCPCH that consists of the SCCPCH(s) included in System Information Block type 5 that carry a FACH, in the order of appearance in System Information Block type 5.

2> select an SCCPCH from the list of candidate SCCPCHs based on U-RNTI as follows:

"Index of selected SCCPCH" = U-RNTI mod K,

where K is equal to the number of candidate SCCPCHs.

1> in Cell_PCH and URA_PCH states:

2> if System Information Block type 6 is defined and includes one or more SCCPCH that carry a PCH, compile a list of candidate SCCPCH that consists of these SCCPCH, in the order of appearance in System Information Block type 6

NOTE 2: An SCCPCH carries a PCH if the IE "Secondary CCPCH system information" contains IE "PICH info"

2> otherwise compile a list of candidate SCCPCH that consists of the SCCPCH(s) included in System Information Block type 5 that that carry a PCH , in the order of appearance in System Information Block type 5

2> select an SCCPCH from the list of candidate SCCPCHs based on U-RNTI as follows:

"Index of selected SCCPCH" = U-RNTI mod K,

where K is equal to the number of candidate SCCPCHs.

The UE shall set the CFN in relation to the SFN of the current cell according to subclause 8.5.15.

The UE shall ~~support reception of~~ decode all transport formats on all FACHs multiplexed on the selected S-CCPCH according to its UE capability, as defined in section 8.1.1.6.5 and 8.1.1.6.6, to find blocks adressed to the UE.

10.3.3.25   Physical channel capability

Information Element/Group name	Need	Multi	Type and Reference	Semantics description	Version
Downlink physical channel capability information elements					
FDD downlink physical channel capability	CH-*fdd_req_sup*				
>Max no DPCH/PDSCH codes	MP		Integer (1..8)	Maximum number of DPCH/PDSCH codes to be simultaneously received	
>Max no physical channel bits received	MP		Integer (~~600,~~ 1200, 2400, 3600, 4800, 7200, 9600, 14400, 19200, 28800, 38400, 48000, 57600, 67200, 76800)	Maximum number of physical channel bits received in any 10 ms interval (DPCH, PDSCH, S-CCPCH)	
>Support for SF 512	MP		Boolean	TRUE means supported	
>Support of PDSCH	MP		Boolean	TRUE means supported	
>Simultaneous reception of SCCPCH and DPCH	MP		Boolean	TRUE means supported	
>Simultaneous reception of SCCPCH, DPCH and PDSCH	CV-*if_sim_rec_pdsch_sup*		Boolean	TRUE means supported	
>Max no of S-CCPCH RL	CV-*if_sim_rec*		Integer(1)	Maximum number of simultaneous S-CCPCH radio links	
>Support of dedicated pilots for channel estimation	MD		Enumerated (true)	Presence of this element means	

Information Element/Group name	Need	Multi	Type and Reference	Semantics description	Version
				supported and absence not supported. If the UE notifies support of this functionality, it should comply with the corresponding performance requirements. Note 1.	
3.84 Mcps TDD downlink physical channel capability	CH-*3.84_Mcps_tdd_req_sup*				Name changed in REL-4
>Maximum number of timeslots per frame	MP		Integer (1..14)		
>Maximum number of physical channels per frame	MP		Integer (5̶1̶..224)		
>Minimum SF	MP		Integer (1, 16)		
>Support of PDSCH	MP		Boolean	TRUE means supported	
>Maximum number of physical channels per timeslot	MP		Integer (5̶1̶..16)		
1.28 Mcps TDD downlink physical channel capability	CH-*1.28_Mcps_tdd_req_sup*				REL-4
>Maximum number of timeslots per subframe	MP		Integer (1..6)		REL-4
>Maximum number of physical channels per subframe	MP		Integer (1..96)		REL-4
>Minimum SF	MP		Integer (1, 16)		REL-4
>Support of PDSCH	MP		Boolean	TRUE means supported	REL-4
>Maximum number of physical channels per timeslot	MP		Integer (1..16)		REL-4
>Support of 8PSK	MP		Boolean	TRUE means supported	REL-4
Uplink physical channel capability information elements					
FDD uplink physical channel capability	CH-*fdd_req_sup*				
>Maximum number of DPDCH bits transmitted per 10 ms	MP		Integer (600, 1200, 2400, 4800. 9600, 19200. 28800, 38400, 48000, 57600)		
>Support of PCPCH	MP		Boolean	TRUE means supported	
3.84 Mcps TDD uplink physical channel capability	CH-*3.84_Mcps_tdd_req_sup*				Name changed in REL-4
>Maximum Number of timeslots per frame	MP		Integer (1..14)		
>Maximum number of physical	MP		Integer		

Information Element/Group name	Need	Multi	Type and Reference	Semantics description	Version
channels per timeslot			(1, 2)		
>Minimum SF	MP		Integer (1, 2, 4, 8, ~~16~~)		
>Support of PUSCH	MP		Boolean	TRUE means supported	
1.28 Mcps TDD uplink physical channel capability	CH-*1.28_Mcps_tdd_req_sup*				REL-4
>Maximum Number of timeslots per subframe	MP		Integer (1..6)		REL-4
>Maximum number of physical channels per timeslot	MP		Integer (1, 2)		REL-4
>Minimum SF	MP		Integer (1, 2, 4, 8, 16)		REL-4
>Support of PUSCH	MP		Boolean	TRUE means supported	REL-4
>Support of 8PSK	MP		Boolean	TRUE means supported	REL-4

Condition	Explanation
if_sim_rec_pdsch_sup	The IE is mandatory present if the IE "Simultaneous reception of SCCPCH and DPCH" = True and IE Support of PDSCH = True. Otherwise this field is not needed in the message.
if_sim_rec	The IE is mandatory present if the IE "capability Simultaneous reception of SCCPCH and DPCH" = True. Otherwise this field is not needed in the message.
3.84_Mcps_tdd_req_sup	The IE is mandatory present if the IE "TDD RF capability" is present with the IE "Chip rate capability" set to "3.84 Mcps" and a 3.84 Mcps TDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.
1.28_Mcps_tdd_req_sup	The IE is mandatory present if the IE "TDD RF capability" is present with the IE "Chip rate capability" set to "1.28 Mcps" and a 1.28 Mcps TDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.
fdd_req_sup	The IE is mandatory present if the IE "Multi-mode capability" has the value "FDD" or "FDD/TDD" and a FDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.

NOTE 1: These performance requirements are defined in Release 5.

10.3.3.34 RLC capability

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
Total RLC AM buffer size	MP		Integer (~~2,~~10,50,100,150,500,1000)	Total receiving and transmitting RLC AM buffer capability in kBytes. One spare value is needed.
Maximum RLC AM Window Size	MP		Integer(2047,4095)	Maximum supported RLC TX and RX window in UE
Maximum number of AM entities	MP		Integer (~~3,~~4,5,6,8,16,30)	

10.3.3.40　Transport channel capability

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
Downlink transport channel capability information elements				
Max no of bits received	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all transport blocks received at an arbitrary time instant
Max convolutionally coded bits received	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all convolutionally coded transport blocks received at an arbitrary time instant
Max turbo coded bits received	CV-*turbo_dec_sup*		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all turbo coded transport blocks received at an arbitrary time instant
Maximum number of simultaneous transport channels	MP		Integer(4, 8, 16, 32)	
Maximum number of simultaneous CCTrCH	MP		Integer (1..8)	
Max no of received transport blocks	MP		Integer(4, 8, 16, 32, 48, 64, 96, 128, 256, 512)	Maximum total number of transport blocks received within TTIs that end at within the same 10ms interval
Maximum number of TFC	MP		Integer(16, 32, 48, 64, 96, 128, 256, 512, 1024)	
Maximum number of TF	MP		Integer(32, 64, 128, 256, 512, 1024)	
Support for turbo decoding	MP		Boolean	TRUE means supported
Uplink transport channel capability information elements				
Max no of bits transmitted	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all transport blocks transmitted at an arbitrary time instant

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
Max convolutionally coded bits transmitted	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all convolutionally coded transport blocks transmitted at an arbitrary time instant
Max turbo coded bits transmitted	CV-*turbo_enc_sup*		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all turbo coded transport blocks transmitted at an arbitrary time instant
Maximum number of simultaneous transport channels	MP		Integer(~~2,~~ 4, 8, 16, 32)	
Maximum number of simultaneous CCTrCH of DCH type	CH-*tdd_req_sup*		Integer (1..8)	
Max no of transmitted transport blocks	MP		Integer(~~2,~~ 4, 8, 16, 32, 48, 64, 96, 128, 256, 512)	Maximum total number of transport blocks transmitted within TTIs that start at the same time
Maximum number of TFC	MP		Integer(~~4, 8,~~ 16, 32, 48, 64, 96, 128, 256, 512, 1024)	
Maximum number of TF	MP		Integer(32, 64, 128, 256, 512, 1024)	
Support for turbo encoding	MP		Boolean	TRUE means supported

Condition	Explanation
turbo_dec_sup	The IE is mandatory present if the IE "Support of turbo decoding" = True. Otherwise this field is not needed in the message.
turbo_enc_sup	The IE is mandatory present if the IE "Support of turbo encoding" = True. Otherwise this field is not needed in the message.
tdd_req_sup	The IE is mandatory present if the IE "Multi-mode capability" has the value "TDD" or "FDD/TDD" and a TDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.

11.3   Information element definitions

```
[…]
TotalRLC-AM-BufferSize ::=          ENUMERATED {
                        kb2dummy, kb10, kb50, kb100,
                        kb150, kb500, kb1000, spare }
[…]
MaximumAM-EntityNumberRLC-Cap ::=   ENUMERATED {
                        am3dummy, am4, am5, am6,
                        am8, am16, am30 }
[…]
MaxSimultaneousTransChsUL ::=       ENUMERATED {
                        e2dummy, e4, e8, e16, e32 }
[…]
```

```
MaxTransportBlocksUL ::=            ENUMERATED {
                                        tb2dummy, tb4, tb8, tb16, tb32, tb48,
                                        tb64, tb96, tb128, tb256, tb512 }
[…]
MaxNumberOfTFC-UL ::=               ENUMERATED {
                                        tfc4dummy1, tfc8dummy2, tfc16, tfc32, tfc48, tfc64,
                                        tfc96, tfc128, tfc256, tfc512, tfc1024 }

[…]
MaxNoPhysChBitsReceived ::=         ENUMERATED {
                                        b600dummy, b1200, b2400, b3600,
                                        b4800, b7200, b9600, b14400,
                                        b19200, b28800, b38400, b48000,
                                        b57600, b67200, b76800 }
[…]
-- the values 1 …4 for MaxPhysChPerFrame are not used in this version of the protocol
MaxPhysChPerFrame ::=               INTEGER (1..224)
[…]
-- the values 1 …4 for MaxPhysChPerTS are not used in this version of the protocol
MaxPhysChPerTS ::=                  INTEGER (1..16)
[…]
MinimumSF-UL ::=                    ENUMERATED {
                                        sf1, sf2, sf4, sf8, sf16 dummy}
```

CR-Form-v7

CHANGE REQUEST

⌘	**25.331 CR 2152**	⌘**rev** **3** ⌘	Current version:	**5.6.0** ⌘

*For **HELP** on using this form, see bottom of this page or look at the pop-up text over the ⌘ symbols.*

Proposed change affects: UICC apps⌘ ☐   ME **X** Radio Access Network ☐   Core Network ☐

Title:	⌘	Minimum UE capability class
Source:	⌘	Ericsson

Work item code: ⌘	TEI		**Date:** ⌘	Nov 2003	

Category:	⌘ **A**	**Release:** ⌘ Rel-5

Use <u>one</u> of the following categories:
F (correction)
A (corresponds to a correction in an earlier release)
B (addition of feature),
C (functional modification of feature)
D (editorial modification)
Detailed explanations of the above categories can be found in 3GPP <u>TR 21.900</u>.

Use <u>one</u> of the following releases:
2   (GSM Phase 2)
R96   (Release 1996)
R97   (Release 1997)
R98   (Release 1998)
R99   (Release 1999)
Rel-4   (Release 4)
Rel-5   (Release 5)
Rel-6   (Release 6)

Reason for change:	⌘	A minimum radio access capability parameter combination is not defined.

Summary of change:⌘		The radio access parameter values for a new reference combination called 12kbps class UE are added for FDD. It is defined that this 12kbps class UE is the minimum UE.

1. The capability values that exist in signalling but is below the capabilty of the 12 kbps class UE will never be used and are removed from the signalling.

2. A sentence is added to make sure that a UE with the lowest possible UE capability still should perform in a predictable manner in NWs utilising a high bitrate common channel configuration.
For 12 kbps class Ues it is a shall in R'99 and onwards.

Impact analysis:
UEs with capabilities lower than for 32kbps UE class are affected.
UEs that do not implement the CR may be unable to support RAB combinations e.g. on common channels, like SCCPCH combinations. Specifically they can fail to read the FACH. For these Ues there are examples in 34.108 that will not be supported.

The CR has no impact on UTRAN.

Consequences if not approved:	⌘	There is no definition of the minimum UE capabilities that can be expected by the network. Operators may use RAB combinations that can not be supported by UEs with insufficient UE capabilities. In consequence UEs may be unable to access the system.

Clauses affected:	⌘	8.1.1.6.5, 8.1.1.6.6, 8.5.19, 10.3.3.25, 10.3.3.34, 10.3.3.40, 11.3		

		Y	**N**			
Other specs	⌘	X		Other core specifications	⌘	25.306
affected:			X	Test specifications		
			X	O&M Specifications		

Other comments:	⌘	In revision 2 of this CR the last paragraph changed in section 8.1.1.6.5 and 8.1.1.6.6 are rephrased to be normative text instead of a NOTE.

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3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

8.1.1.6.5 System Information Block type 5

The UE should store all relevant IEs included in this system information block. The UE shall:

1> if in connected mode, and System Information Block type 6 is indicated as used in the cell:

2> read and act on information sent in System Information Block type 6.

1> replace the TFS of the RACH with the one stored in the UE if any;

1> let the physical channel(s) of type PRACH given by the IE(s) "PRACH info" be the default in uplink for the PRACH if UE is in CELL_FACH state;

1> start to receive the physical channel of type AICH using the parameters given by the IE "AICH info" (FDD only) when given allocated PRACH is used;

1> use the first instance of the list of transport formats as in the IE "RACH TFS" for the used RACH received in the IE "PRACH system information list" when using the CCCH;

1> replace the TFS of the FACH/PCH with the one stored in the UE if any;

1> select a Secondary CCPCH as specified in [4] and in subclause 8.5.19, and start to receive the physical channel of type PICH associated with the PCH carried by the selected Secondary CCPCH using the parameters given by the IE "PICH info" if UE is in Idle mode or in CELL_PCH or URA_PCH state;

1> start to monitor its paging occasions on the selected PICH if UE is in Idle mode or in CELL_PCH or URA_PCH state;

1> start to receive the selected physical channel of type Secondary CCPCH using the parameters given by the IE(s) "Secondary CCPCH info" if UE is in CELL_FACH state;

1> in 3.84 Mcps TDD:

2> use the IE "TDD open loop power control" as defined in subclause 8.5.7 when allocated PRACH is used.

1> in TDD:

2> if the IE "PDSCH system information" and/or the IE "PUSCH system information" is included:

3> store each of the configurations given there with the associated identity given in the IE "PDSCH Identity" and/or "PUSCH Identity" respectively. For every configuration, for which the IE "SFN Time info" is included, the information shall be stored for the duration given there.

If a UE is a 12 kbps class UE according to [35] and the UE has a lower capability than required to support all transport channel configurations mapped on a specific Secondary CCPCH, the UE shall at a certain time instant still be able to decode those transport channels mapped on this Secondary CCPCH that do match the capability supported by the UE. The UE shall use the TFCI bits for that Secondary CCPCH, to distinguish a transport channel configuration that is supported by the UE from a transport channel configuration that is not supported by the UE.

In particular if the UE is a 12 kbps class UE according to [35] and it does not support the processing requirement at a given point in time for a Secondary CCPCH, it shall still be able to decode the same Secondary CCPCH when the processing requirement is consistent with the UE capability. Or if the UE does not support the number of TFs or the coding of a certain transport channel on a Secondary CCPCH, it shall still be able to decode other transport channels mapped on the same Secondary CCPCH that is consistent with what is supported by the UE.

8.1.1.6.6 System Information Block type 6

If in connected mode, the UE should store all relevant IEs included in this system information block. The UE shall:

1> replace the TFS of the RACH with the one stored in the UE if any;

1> let the physical channel(s) of type PRACH given by the IE(s) "PRACH info" be the default in uplink if UE is in CELL_FACH state. If the IE "PRACH info" is not included, the UE shall read the corresponding IE(s) in System Information Block type 5 and use that information to configure the PRACH;

1> start to receive the physical channel of type AICH using the parameters given by the IE "AICH info" when associated PRACH is used. If the IE "AICH info" is not included, the UE shall read the corresponding IE in System Information Block type 5 and use that information (FDD only);

1> replace the TFS of the FACH/PCH with the one stored in the UE if any;

1> select a Secondary CCPCH as specified in [4] and in subclause 8.5.19, and start to receive the physical channel of type PICH associated with the PCH carried by the selected Secondary CCPCH using the parameters given by the IE "PICH info" if the UE is in CELL_PCH or URA_PCH state. If the IE "PICH info" is not included, the UE shall read the corresponding IE in System Information Block type 5 and use that information;

1> start to monitor its paging occasions on the selected PICH if the UE is in CELL_PCH or URA_PCH state;

1> start to receive the selected physical channel of type Secondary CCPCH using the parameters given by the IE(s) "Secondary CCPCH info" if the UE is in CELL_FACH state. If the IE "Secondary CCPCH info" is not included, the UE shall read the corresponding IE(s) in System Information Block type 5 and use that information;

1> in 3.84 Mcps TDD: use the IE "TDD open loop power control" as defined in subclause 8.5.7;

1> in TDD: if the IE "PDSCH system information" and/or the IE "PUSCH system information" is included, store each of the configurations given there with the associated identity given in the IE "PDSCH Identity" and/or "PUSCH Identity" respectively. For every configuration, for which the IE "SFN Time info" is included, the information shall be stored for the duration given there.

If in idle mode, the UE shall not use the values of the IEs in this system information block.

If a UE is a 12 kbps class UE according to [35] and the UE has a lower capability than required to support all transport channel configurations mapped on a specific Secondary CCPCH, the UE shall at a certain time instant still be able to decode those transport channels mapped on this Secondary CCPCH that do match the capability supported by the UE. The UE shall use the TFCI bits for that Secondary CCPCH, to distinguish a transport channel configuration that is supported by the UE from a transport channel configuration that is not supported by the UE.

In particular if the UE is a 12 kbps class UE according to [35] and it does not support the processing requirement at a given point in time for a Secondary CCPCH, it shall still be able to decode the same Secondary CCPCH when the processing requirement is consistent with the UE capability. Or if the UE does not support the number of TFs or the coding of a certain transport channel on a Secondary CCPCH, it shall still be able to decode other transport channels mapped on the same Secondary CCPCH that is consistent with what is supported by the UE.

8.5.19 Secondary CCPCH selection

In UTRAN Connected mode, the UE shall select the Secondary CCPCH according to the following rules:

1> in Cell_DCH state:

2> select Secondary CCPCH according to subclause 8.6.6.4.

1> in Cell_FACH state:

2> if System Information Block type 6 is defined and includes one or more SCCPCH that carry a FACH, compile a list of candidate SCCPCH that consists of these SCCPCH, in the order of appearance in System Information Block type 6.

NOTE 1: An SCCPCH carries a FACH if the size of the "FACH/PCH information" list within the IE "Secondary CCPCH system information" exceeds 1 or if the size of this list equals 1 while IE "Secondary CCPCH system information" does not contain an IE "PICH info".

2> otherwise:

3> compile a list of candidate SCCPCH that consists of the SCCPCH(s) included in System Information Block type 5 that carry a FACH, in the order of appearance in System Information Block type 5.

2> select an SCCPCH from the list of candidate SCCPCHs based on U-RNTI as follows:

"Index of selected SCCPCH" = U-RNTI mod K,

where K is equal to the number of candidate SCCPCHs.

1> in Cell_PCH and URA_PCH states:

2> if System Information Block type 6 is defined and includes one or more SCCPCH that carry a PCH, compile a list of candidate SCCPCH that consists of these SCCPCH, in the order of appearance in System Information Block type 6

NOTE 2: An SCCPCH carries a PCH if the IE "Secondary CCPCH system information" contains IE "PICH info"

2> otherwise compile a list of candidate SCCPCH that consists of the SCCPCH(s) included in System Information Block type 5 that that carry a PCH , in the order of appearance in System Information Block type 5

2> select an SCCPCH from the list of candidate SCCPCHs based on U-RNTI as follows:

"Index of selected SCCPCH" = U-RNTI mod K,

where K is equal to the number of candidate SCCPCHs.

The UE shall set the CFN in relation to the SFN of the current cell according to subclause 8.5.15.

The UE shall ~~support reception of~~ decode all transport formats on all FACHs multiplexed on the selected S-CCPCH according to its UE capability, as defined in section 8.1.1.6.5 and 8.1.1.6.6, to find blocks adressed to the UE.

10.3.3.25 Physical channel capability

Information Element/Group name	Need	Multi	Type and Reference	Semantics description	Version
Downlink physical channel capability information elements					
FDD downlink physical channel capability	CH-*fdd_req_sup*				
>Max no DPCH/PDSCH codes	MP		Integer (1..8)	Maximum number of DPCH/PDSCH codes to be simultaneously received	
>Max no physical channel bits received	MP		Integer (~~600,~~ 1200, 2400, 3600, 4800, 7200, 9600, 14400, 19200, 28800, 38400, 48000, 57600, 67200, 76800)	Maximum number of physical channel bits received in any 10 ms interval (DPCH, PDSCH, S-CCPCH)	
>Support for SF 512	MP		Boolean	TRUE means supported	
>Support of PDSCH	MP		Boolean	TRUE means supported	
>CHOICE *Support of HS-PDSCH*	MP				REL-5
>>Supported					REL-5
>>>HS-DSCH physical layer category	MP		Integer (1..64)		REL-5
>>>Support of dedicated pilots for channel estimation of HS-DSCH	MP		Boolean	TRUE means supported	REL-5
>>Unsupported				(no data)	REL-5
>Simultaneous reception of SCCPCH and DPCH	MP		Boolean	TRUE means supported	
>Simultaneous reception of	CV-		Boolean	TRUE means	

Information Element/Group name	Need	Multi	Type and Reference	Semantics description	Version
SCCPCH, DPCH and PDSCH	*if_sim_rec _pdsch _sup*			supported	
>Max no of S-CCPCH RL	CV-*if_sim_rec*		Integer(1)	Maximum number of simultaneous S-CCPCH radio links	
>Support of dedicated pilots for channel estimation	MD		Enumerated (true)	Presence of this element means supported and absence not supported. This IE shall be set to TRUE in this version of the protocol.	
3.84 Mcps TDD downlink physical channel capability	CH-*3.84_Mcps _tdd_req_s up*				Name changed in REL-4
>Maximum number of timeslots per frame	MP		Integer (1..14)		
>Maximum number of physical channels per frame	MP		Integer (~~1~~5..224)		
>Minimum SF	MP		Integer (1, 16)		
>Support of PDSCH	MP		Boolean	TRUE means supported	
>CHOICE *Support of HS-PDSCH*	MP				REL-5
>>Supported					REL-5
>>>HS-DSCH physical layer category	MP		Integer (1..64)		REL-5
>>Unsupported				(no data)	REL-5
>Maximum number of physical channels per timeslot	MP		Integer (~~1~~5..16)		
1.28 Mcps TDD downlink physical channel capability	CH-*1.28_Mcps _tdd_req_s up*				REL-4
>Maximum number of timeslots per subframe	MP		Integer (1..6)		REL-4
>Maximum number of physical channels per subframe	MP		Integer (1..96)		REL-4
>Minimum SF	MP		Integer (1, 16)		REL-4
>Support of PDSCH	MP		Boolean	TRUE means supported	REL-4
>CHOICE *Support of HS-PDSCH*	MP				REL-5
>>Supported					REL-5
>>>HS-DSCH physical layer category	MP		Integer (1..64)		REL-5
>>Unsupported				(no data)	REL-5
>Maximum number of physical channels per timeslot	MP		Integer (1..16)		REL-4
>Support of 8PSK	MP		Boolean	TRUE means supported	REL-4
Uplink physical channel capability information elements					
FDD uplink physical channel capability	CH-*fdd_req_su p*				

Information Element/Group name	Need	Multi	Type and Reference	Semantics description	Version
>Maximum number of DPDCH bits transmitted per 10 ms	MP		Integer (600, 1200, 2400, 4800. 9600, 19200. 28800, 38400, 48000, 57600)		
>Support of PCPCH	MP		Boolean	TRUE means supported	
3.84 Mcps TDD uplink physical channel capability	CH-*3.84_Mcps _tdd_req_s up*				Name changed in REL-4
>Maximum Number of timeslots per frame	MP		Integer (1..14)		
>Maximum number of physical channels per timeslot	MP		Integer (1, 2)		
>Minimum SF	MP		Integer (1, 2, 4, 8, ~~16~~)		
>Support of PUSCH	MP		Boolean	TRUE means supported	
1.28 Mcps TDD uplink physical channel capability	CH-*1.28_Mcps _tdd_req_s up*				REL-4
>Maximum Number of timeslots per subframe	MP		Integer (1..6)		REL-4
>Maximum number of physical channels per timeslot	MP		Integer (1, 2)		REL-4
>Minimum SF	MP		Integer (1, 2, 4, 8, 16)		REL-4
>Support of PUSCH	MP		Boolean	TRUE means supported	REL-4
>Support of 8PSK	MP		Boolean	TRUE means supported	REL-4

Condition	Explanation
if_sim_rec_pdsch_sup	The IE is mandatory present if the IE "Simultaneous reception of SCCPCH and DPCH" = True and IE Support of PDSCH = True. Otherwise this field is not needed in the message.
if_sim_rec	The IE is mandatory present if the IE "capability Simultaneous reception of SCCPCH and DPCH" = True. Otherwise this field is not needed in the message.
3.84_Mcps_tdd_req_sup	The IE is mandatory present if the IE "TDD RF capability" is present with the IE "Chip rate capability" set to "3.84 Mcps" and a 3.84 Mcps TDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.
1.28_Mcps_tdd_req_sup	The IE is mandatory present if the IE "TDD RF capability" is present with the IE "Chip rate capability" set to "1.28 Mcps" and a 1.28 Mcps TDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.
fdd_req_sup	The IE is mandatory present if the IE "Multi-mode capability" has the value "FDD" or "FDD/TDD" and a FDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.

10.3.3.34 RLC capability

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
Total RLC AM buffer size	MP		Integer (2,10,50,100 ,150,200,300 ,400,500,750 ,1000)	Total receiving and transmitting RLC AM buffer and MAC-hs reordering buffer capability in kBytes.
Maximum RLC AM Window Size	MP		Integer(2047 ,4095)	Maximum supported RLC TX and RX window in UE
Maximum number of AM entities	MP		Integer (3,4,5,6,8,16 ,30)	

10.3.3.40 Transport channel capability

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
Downlink transport channel capability information elements				
Max no of bits received	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all transport blocks received at an arbitrary time instant
Max convolutionally coded bits received	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all convolutionally coded transport blocks received at an arbitrary time instant
Max turbo coded bits received	CV-*turbo_dec_sup*		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all turbo coded transport blocks received at an arbitrary time instant
Maximum number of simultaneous transport channels	MP		Integer(4, 8, 16, 32)	
Maximum number of simultaneous CCTrCH	MP		Integer (1..8)	
Max no of received transport blocks	MP		Integer(4, 8, 16, 32, 48, 64, 96, 128, 256, 512)	Maximum total number of transport blocks received within TTIs that end at within the same 10ms interval
Maximum number of TFC	MP		Integer(16, 32, 48, 64, 96, 128, 256, 512, 1024)	
Maximum number of TF	MP		Integer(32, 64, 128, 256, 512, 1024)	
Support for turbo decoding	MP		Boolean	TRUE means supported
Uplink transport channel				

Information Element/Group name	Need	Multi	Type and Reference	Semantics description
capability information elements				
Max no of bits transmitted	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all transport blocks transmitted at an arbitrary time instant
Max convolutionally coded bits transmitted	MP		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all convolutionally coded transport blocks transmitted at an arbitrary time instant
Max turbo coded bits transmitted	CV-*turbo_enc_sup*		Integer(640, 1280, 2560, 3840, 5120, 6400, 7680, 8960, 10240, 20480, 40960, 81920, 163840)	Maximum sum of number of bits of all turbo coded transport blocks transmitted at an arbitrary time instant
Maximum number of simultaneous transport channels	MP		Integer(~~2,~~ 4, 8, 16, 32)	
Maximum number of simultaneous CCTrCH of DCH type	CH-*tdd_req_sup*		Integer (1..8)	
Max no of transmitted transport blocks	MP		Integer(~~2,~~ 4, 8, 16, 32, 48, 64, 96, 128, 256, 512)	Maximum total number of transport blocks transmitted within TTIs that start at the same time
Maximum number of TFC	MP		Integer(~~4, 8,~~ 16, 32, 48, 64, 96, 128, 256, 512, 1024)	
Maximum number of TF	MP		Integer(32, 64, 128, 256, 512, 1024)	
Support for turbo encoding	MP		Boolean	TRUE means supported

Condition	Explanation
turbo_dec_sup	The IE is mandatory present if the IE "Support of turbo decoding" = True. Otherwise this field is not needed in the message.
turbo_enc_sup	The IE is mandatory present if the IE "Support of turbo encoding" = True. Otherwise this field is not needed in the message.
tdd_req_sup	The IE is mandatory present if the IE "Multi-mode capability" has the value "TDD" or "FDD/TDD" and a TDD capability update has been requested in a previous message. Otherwise this field is not needed in the message.

# 11.3	Information element definitions

```
[…]
TotalRLC-AM-BufferSize ::=          ENUMERATED {
                                        kb2dummy, kb10, kb50, kb100,
                                        kb150, kb500, kb1000, spare }
[…]
MaximumAM-EntityNumberRLC-Cap ::=   ENUMERATED {
                                        am3dummy, am4, am5, am6,
                                        am8, am16, am30 }

[…]
MaxSimultaneousTransChsUL ::=       ENUMERATED {
                                        e2dummy, e4, e8, e16, e32 }
[…]
MaxTransportBlocksUL ::=            ENUMERATED {
                                        tb2dummy, tb4, tb8, tb16, tb32, tb48,
                                        tb64, tb96, tb128, tb256, tb512 }

[…]
MaxNumberOfTFC-UL ::=               ENUMERATED {
                                        tfc4dummy1, tfc8dummy2, tfc16, tfc32, tfc48, tfc64,
                                        tfc96, tfc128, tfc256, tfc512, tfc1024 }
[…]
MaxNoPhysChBitsReceived ::=         ENUMERATED {
                                        b600dummy, b1200, b2400, b3600,
                                        b4800, b7200, b9600, b14400,
                                        b19200, b28800, b38400, b48000,
                                        b57600, b67200, b76800 }
[…]
-- the values 1 …4 for MaxPhysChPerFrame are not used in this version of the protocol
MaxPhysChPerFrame ::=               INTEGER (1..224)
[…]
-- the values 1 …4 for MaxPhysChPerTS are not used in this version of the protocol
MaxPhysChPerTS ::=                  INTEGER (1..16)
[…]
MinimumSF-UL ::=                    ENUMERATED {
                                        sf1, sf2, sf4, sf8, sf16 dummy }
```