

**3rd Generation Partnership Project;
Technical Specification Group Radio Access Network;
Typical examples of RABs and RBs supported by UTRA
(Release 6)**



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Foreword

This Technical Report (TR) has been produced by the 3rd Generation Partnership Project (3GPP).

The contents of the present document are subject to continuing work within the TSG and may change following formal TSG approval. Should the TSG modify the contents of the present document, it will be re-released by the TSG with an identifying change of release date and an increase in version number as follows:

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- y the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.
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MODIFIED SECTIONS

4 List of RABs

The following table provides examples of RABs and signalling RBs which will be considered in the following clauses. The data rate given for each RAB is the maximum data rate that can be supported by that RAB.

Table XX: Examples of RABs.

#	Traffic class [15]	SSD [15]	Max. rate, kbps	CS/PS
1	Conversational	Speech	UL:12.2 DL:12.2	CS
2	Conversational	Speech	UL:10.2 DL:10.2	CS
3	Conversational	Speech	UL:7.95 DL:7.95	CS
4	Conversational	Speech	UL:7.4 DL:7.4	CS
5	Conversational	Speech	UL:6.7 DL:6.7	CS
6	Conversational	Speech	UL:5.9 DL:5.9	CS
7	Conversational	Speech	UL:5.15 DL:5.15	CS
8	Conversational	Speech	UL:4.75 DL:4.75	CS
9	Conversational	Unknown	UL:28.8 DL:28.8	CS
10	Conversational	Unknown	UL:64 DL:64	CS
11	Conversational	Unknown	UL:32 DL:32	CS
11a	Conversational	Unknown	UL:8 DL:8	PS
11b	Conversational	Unknown	UL:16 DL:16	PS
12	Streaming	Unknown	UL:14.4 DL:14.4	CS
13	Streaming	Unknown	UL:28.8 DL:28.8	CS
14	Streaming	Unknown	UL:57.6 DL:57.6	CS
15	Streaming	Unknown	UL:0 DL:64	CS
16	Streaming	Unknown	UL:64 DL:0	CS
16a	Streaming	Unknown	UL:8 DL:16	PS
16b	Streaming	Unknown	UL:8 DL:32	PS
16c	Streaming	Unknown	UL:16 DL:64	PS
16d	Streaming	Unknown	UL:32 DL:256	PS
17	Void			
17a	Streaming	Unknown	UL:16 DL:128	PS
18	Void			
19	Void			
20	Interactive or Background	N/A	UL:32 DL:8	PS
20a	Interactive or Background	N/A	UL:8 DL:8	PS
20b	Interactive or Background	N/A	UL:16 DL:16	PS
20c	Interactive or Background	N/A	UL:32 DL:32	PS
21	Interactive or Background	N/A	UL:64 DL:8	PS
22	Interactive or Background	N/A	UL:32 DL:64	PS
23	Interactive or Background	N/A	UL:64 DL:64	PS
24	Interactive or Background	N/A	UL:64 DL:128	PS
25	Interactive or Background	N/A	UL:128 DL:128	PS
26	Interactive or Background	N/A	UL:64 DL:384	PS
27	Interactive or Background	N/A	UL:128 DL:384	PS
28	Interactive or Background	N/A	UL:384 DL:384	PS
29	Interactive or Background	N/A	UL:64 DL:2048	PS
30	Interactive or Background	N/A	UL:128 DL:2048	PS
31	Interactive or Background	N/A	UL:384 DL:2048	PS
32	Interactive or Background	N/A	UL:64 DL:256	PS
33	Interactive or Background	N/A	UL:0 DL:32	PS
34	Interactive or Background	N/A	UL:32 DL: 0	PS
34a	Interactive or Background	N/A	UL:0 DL:0	PS
35	Interactive or Background	N/A	UL:64 DL:144	PS
36	Interactive or Background	N/A	UL:144 DL:144	PS
37	Interactive or background	N/A	UL:128 DL:32	PS

5 Combinations of RABs

The present document contains examples of Radio configuration for following combinations of RABs.

NOTE: It is understood that for speech service the AMR mode may be operated asymmetrically for the uplink and downlink.

List of RAB combinations:

59) Streaming / unknown / UL:16 DL:128 kbps / PS RAB
+ Interactive or background / UL:8 DL:8 kbps / PS RAB
+ UL:3.4 DL:3.4 kbps SRBs for DCCH.

60) Conversational / unknown / UL:8 DL:8 kbps / PS RAB
+ Interactive or Background / UL:8 DL:8 kbps / PS RAB +
+ UL:3.4 DL:3.4 kbps SRBs for DCCH

Note: Conversational / unknown / UL:8 DL:8 kbps / PS RAB – TF0 contains zero Transport Blocks

61) Conversational / unknown / UL:8 DL:8 kbps / PS RAB
+ Interactive or Background / UL:8 DL:8 kbps / PS RAB
+ UL:3.4 DL:3.4 kbps SRBs for DCCH

Note: Conversational / unknown / UL:8 DL:8 kbps / PS RAB – TF0 contains one Transport Block of zero size

62) Conversational / unknown / UL:16 DL:16 kbps / PS RAB +
Interactive or Background / UL:8 DL:8 kbps / PS RAB +
UL:3.4 DL:3.4 kbps SRBs for DCCH

Note: Conversational / unknown / UL:16 DL:16 kbps / PS RAB – TF0 contains zero Transport Blocks

63) Conversational / unknown / UL:16 DL:16 kbps / PS RAB +
Interactive or Background / UL:8 DL:8 kbps / PS RAB +
UL:3.4 DL:3.4 kbps SRBs for DCCH

Note: Conversational / unknown / UL:16 DL:16 kbps / PS RAB – TF0 contains one Transport Block of zero size

64) Conversational / speech / UL:12.2 DL:12.2 kbps / CS RAB
+ Interactive or Background / UL:0 DL:0 kbps / PS RAB
+ Interactive or Background / UL:0 DL:0 kbps / PS RAB
+ UL:3.4 DL:3.4 kbps SRBs for DCCH

65) Conversational / unknown / UL:64 DL:64 kbps / CS RAB
+ Interactive or Background / UL:8 DL:8 kbps / PS RAB
+ Interactive or Background / UL:8 DL:8 kbps / PS RAB
+ UL:3.4 DL:3.4 kbps SRBs for DCCH

66) Streaming / unknown / UL:8 DL:16 kbps / PS RAB
+ Interactive or Background / UL:8 DL:8 kbps / PS RAB
+ UL:3.4 DL:3.4 kbps SRBs for DCCH

67) Streaming / unknown / UL:8 DL:32 kbps / PS RAB +
Interactive or Background / UL:8 DL:8 kbps / PS RAB +
UL:3.4 DL:3.4 kbps SRBs for DCCH

68) Streaming / unknown / UL:32 DL:256 kbps / PS RAB +
Interactive or Background / UL:8 DL:8 kbps / PS RAB +
UL:3.4 DL:3.4 kbps SRBs for DCCH

69) Interactive or background / UL:16 DL:16 kbps / PS RAB +
Interactive or Background / UL:16 DL:16 kbps / PS RAB +
UL:3.4 DL:3.4 kbps SRBs for DCCH

- 70) Interactive or background / UL:64 DL:8 kbps / PS RAB +
Interactive or Background / UL:64 DL:8 kbps / PS RAB +
UL:3.4 DL:3.4 kbps SRBs for DCCH
- 71) Interactive or Background / UL:64 DL:128 kbps / PS RAB
+ Interactive or Background / UL:64 DL:128 kbps / PS RAB
+ UL:3.4 DL:3.4 kbps SRBs for DCCH
- 72) Interactive or Background / UL:64 DL:384 kbps / PS RAB
+ Interactive or Background / UL:64 DL:384 kbps / PS RAB
+ UL:3.4 DL:3.4 kbps SRBs for DCCH
- 73) Interactive or background / UL:128 DL:128 kbps / PS RAB +
Interactive or Background / UL:128 DL:128 kbps / PS RAB +
UL:3.4 DL:3.4 kbps SRBs for DCCH
- 74) Interactive or background / UL:128 DL:32 kbps / PS RAB +
Interactive or Background / UL:128 DL:32 kbps / PS RAB +
UL:3.4 DL:3.4 kbps SRBs for DCCH

6 Examples of Radio Bearers and Signalling Radio Bearers for FDD

6.1 Combinations on DPCH

[... New Text]

6.1.59 Streaming / unknown / UL:16 DL:128 kbps / PS RAB + Interactive or background /
UL:8 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH

The minimum UE classes supporting this combination are, UL: 32kbps plus support for turbo coding, DL: 128kbps.
This is supported in release 99.

6.1.59.1 Uplink

6.1.59.1.1 Transport channel parameters

6.1.59.1.1.1 Transport channel parameters for Streaming / unknown / UL:16 kbps / PS RAB

See clause 6.10.2.4.1.58.1.1.1 of [1]

6.1.59.1.1.2 Transport channel parameters for Interactive or background / UL:8 kbps / PS RAB

See clause 6.10.2.4.1.38b.1.1.1 of [1].

6.1.59.1.1.3 Transport channel parameters for UL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.1.1.1 of [1].

6.1.59.1.1.4 TFCS

See clause 6.10.2.4.1.58.1.1.4 of [1].

6.1.59.1.2 Physical channel parameters

See clause 6.10.2.4.1.58.1.2 of [1].

[6.1.59.2 Downlink](#)[6.1.59.2.1 Transport channel parameters](#)[6.1.59.2.1.1 Transport channel parameters for Streaming / unknown / DL:128 kbps / PS RAB](#)

<u>Higher Layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>	
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	
	<u>RLC mode</u>	<u>AM</u>	
	<u>Payload sizes, bit</u>	<u>640</u>	
	<u>Max data rate, bps</u>	<u>128000</u>	
	<u>AM PDU header, bit</u>	<u>16</u>	
<u>MAC</u>	<u>MAC header, bit</u>	<u>0</u>	
	<u>MAC multiplexing</u>	<u>N/A</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>656</u>	
	<u>TFS</u>	<u>TF0, bits</u>	<u>0x656</u>
		<u>TF1, bits</u>	<u>1x656</u>
		<u>TF2, bits</u>	<u>2x656</u>
		<u>TF3, bits</u>	<u>4x656</u>
	<u>TTI, ms</u>	<u>20</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>8076</u>	
	<u>RM attribute</u>	<u>125-165</u>	

[6.1.59.2.1.2 Transport channel parameters for Interactive or background / DL:8 kbps / PS RAB](#)

See clause 6.10.2.4.1.38b.2.1.1 of [1].

[6.1.59.2.1.3 Transport channel parameters for DL:3.4 kbps SRBs for DCCH](#)

See clause 6.10.2.4.1.2.2.1.1 of [1].

[6.1.59.2.1.4 TFCS](#)

<u>TFCS size</u>	<u>16</u>
<u>TFCS</u>	<u>(128 kbps RAB, 8 kbps RAB, DCCH) = (TF0,TF0,TF0), (TF1,TF0,TF0), (TF2,TF0,TF0), (TF3,TF0,TF0) (TF0,TF1,TF0), (TF1,TF1,TF0), (TF2,TF1,TF0), (TF3,TF1,TF0) (TF0,TF0,TF1), (TF1,TF0,TF1), (TF2,TF0,TF1), (TF3,TF0,TF1) (TF0,TF1,TF1), (TF1,TF1,TF1), (TF2,TF1,TF1), (TF3,TF1,TF1)</u>

[6.1.59.2.2 Physical channel parameters](#)

<u>DPCH</u>	<u>DTX position</u>	<u>Flexible</u>
<u>Downlink</u>	<u>Spreading factor</u>	<u>16</u>
<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>	<u>8</u>
	<u>Number of TPC bits/slot</u>	<u>8</u>
	<u>Number of Pilot bits/slot</u>	<u>16</u>
<u>DPDCH</u>	<u>Number of data bits/slot</u>	<u>288</u>
	<u>Number of data bits/frame</u>	<u>4320</u>

[6.1.60 Conversational / unknown / UL:8 DL:8 kbps / PS RAB + Interactive or Background / UL:8 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH](#)

Note: Conversational / unknown / UL:8 kbps / PS RAB – TF0 contains zero Transport Blocks

Note: Conversational / unknown / DL:8 kbps / PS RAB – TF0 contains zero Transport Blocks

The minimum UE classes supporting this combination are, UL: 32kbps plus support for turbo coding, DL: 32kbps plus support for turbo coding. This is supported in release 99.

6.1.60.1 Uplink

6.1.60.1.1 Transport channel parameters

6.1.60.1.1.1 Transport channel parameters for Conversational / unknown / UL:8 kbps / PS RAB

Higher layer	RAB/Signalling RB	RAB
RLC	Logical channel type	DTCH
	RLC mode	UM
	Payload sizes, bit	320
	Max data rate, bps	8000
	UMD PDU header, bit	8
MAC	MAC header, bit	0
	MAC multiplexing	N/A
Layer 1	TrCH type	DCH
	TB sizes, bit	328
	TFS	TF0, bits TF1, bits
		0x328 1x328
	TTI, ms	40
	Coding type	TC
	CRC, bit	16
	Max number of bits/TTI after channel coding	1044
	Uplink: Max number of bits/radio frame before rate matching	261
	RM attribute	135-175

6.1.60.1.1.2 Transport channel parameters for Interactive or Background / UL:8 kbps / PS RAB

See clause 6.10.2.4.1.38b.1.1.2 of [1]

6.1.60.1.1.3 Transport channel parameters for UL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.1.1.1 of [1]

6.1.60.1.1.4 TFCS

TFCS size	8
TFCS	(8 kbps Conversational RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF1, TF0, TF0), (TF0, TF1, TF0), (TF1, TF1, TF0), (TF0, TF0, TF1), (TF1, TF0, TF1), (TF0, TF1, TF1), (TF1, TF1, TF1)

6.1.60.1.2 Physical channel parameters

DPCH	Min spreading factor	32
Uplink	Max number of DPDCH data bits/radio frame	1200
	Puncturing Limit	1.0

[6.1.60.2 Downlink](#)[6.1.60.2.1 Transport channel parameters](#)[6.1.60.2.1.1 Transport channel parameters for Conversational / unknown / DL:8 kbps / PS RAB](#)

<u>Higher layer</u>	<u>RAB/Signalling RB</u>		<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>		<u>DTCH</u>
	<u>RLC mode</u>		<u>UM</u>
	<u>Payload sizes, bit</u>		<u>320</u>
	<u>Max data rate, bps</u>		<u>8000</u>
	<u>AMD PDU header, bit</u>		<u>8</u>
<u>MAC</u>	<u>MAC header, bit</u>		<u>0</u>
	<u>MAC multiplexing</u>		<u>N/A</u>
<u>Layer 1</u>	<u>TrCH type</u>		<u>DCH</u>
	<u>TB sizes, bit</u>		<u>328</u>
	<u>TFS</u>	<u>TF0, bits</u>	<u>0x328</u>
		<u>TF1, bits</u>	<u>1x328</u>
	<u>TTI, ms</u>		<u>40</u>
	<u>Coding type</u>		<u>TC</u>
	<u>CRC, bit</u>		<u>16</u>
	<u>Max number of bits/TTI after channel coding</u>		<u>1044</u>
	<u>RM attribute</u>		<u>135-175</u>

[6.1.60.2.1.2 Transport channel parameters for Interactive or Background / DL:8 kbps / PS RAB](#)

See clause 6.10.2.4.1.38b.2.1.2 of [1].

[6.1.60.2.1.3 Transport channel parameters for DL:3.4 kbps SRBs for DCCH](#)

See clause 6.10.2.4.1.2.2.1.1 of [1]

[6.1.60.2.1.4 TFCS](#)

<u>TFCS size</u>	<u>8</u>
<u>TFCS</u>	<u>(8 kbps Conversational RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF1, TF0, TF0), (TF0, TF1, TF0), (TF1, TF1, TF0), (TF0, TF0, TF1), (TF1, TF0, TF1), (TF0, TF1, TF1), (TF1, TF1, TF1)</u>

[6.1.60.2.2 Physical channel parameters](#)

<u>DPCH</u>	<u>DTX position</u>		<u>Flexible</u>
<u>Downlink</u>	<u>Spreading factor</u>		<u>64</u>
<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>	<u>8</u>	
	<u>Number of TPC bits/slot</u>	<u>4</u>	
	<u>Number of Pilot bits/slot</u>	<u>8</u>	
<u>DPDCH</u>	<u>Number of data bits/slot</u>	<u>60</u>	
	<u>Number of data bits/frame</u>	<u>900</u>	

[6.1.61 Conversational / unknown / UL:8 DL:8 kbps / PS RAB + Interactive or Background / UL:8 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH](#)

Note: Conversational / unknown / UL:8 kbps / PS RAB – TF0 contains one Transport Block of zero size

Note: Conversational / unknown / DL:8 kbps / PS RAB – TF0 contains one Transport Block of zero size

[The minimum UE classes supporting this combination are, UL: 32kbps plus support for turbo coding, DL: 32kbps plus support for turbo coding. This is supported in release 99.](#)

[6.1.61.1 Uplink](#)

[6.1.61.1.1 Transport channel parameters](#)

[6.1.61.1.1.1 Transport channel parameters for Conversational / unknown / UL:8 kbps / PS RAB](#)

[NOTE: In case of using this alternative, CRC parity bits are to be attached every time since number of TrBlks are 1 even if there is no data on the RAB \(see clause 4.2.1.1 in TS 25.212\).](#)

Higher layer	RAB/Signalling RB	RAB
RLC	Logical channel type	DTCH
	RLC mode	UM
	Payload sizes, bit	320
	Max data rate, bps	8000
	UMD PDU header, bit	8
MAC	MAC header, bit	0
	MAC multiplexing	N/A
Layer 1	TrCH type	DCH
	TB sizes, bit	0..328
	TFS	TF0, bits
		1x0
		TF1, bits
		1x328
	TTI, ms	40
	Coding type	TC
	CRC, bit	16
	Max number of bits/TTI after channel coding	1044
Uplink: Max number of bits/radio frame before rate matching		261
RM attribute		135-175

[6.1.61.1.1.2 Transport channel parameters for Interactive or Background / UL:8 kbps / PS RAB](#)

[See clause 6.10.2.4.1.38b.1.1.2 of \[1\]](#)

[6.1.61.1.1.3 Transport channel parameters for UL:3.4 kbps SRBs for DCCH](#)

[See clause 6.10.2.4.1.2.1.1.1 of \[1\]](#)

[6.1.61.1.1.4 TFCS](#)

TFCS size	8
TFCS	(8 kbps Conversational RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF1, TF0, TF0), (TF0, TF1, TF0), (TF1, TF1, TF0), (TF0, TF0, TF1), (TF1, TF0, TF1), (TF0, TF1, TF1), (TF1, TF1, TF1)

[6.1.61.1.2 Physical channel parameters](#)

DPCH	Min spreading factor	32
Uplink	Max number of DPDCH data bits/radio frame	1200
	Puncturing Limit	1.0

6.1.61.2 Downlink6.1.61.2.1 Transport channel parameters6.1.61.2.1.1 Transport channel parameters for Conversational / unknown / DL:8 kbps / PS RAB

NOTE: In case of using this alternative, CRC parity bits are to be attached every time since number of TrBlks are 1 even if there is no data on the RAB (see clause 4.2.1.1 in TS 25.212).

<u>Higher layer</u>	<u>RAB/Signalling RB</u>		<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>		<u>DTCH</u>
	<u>RLC mode</u>		<u>UM</u>
	<u>Payload sizes, bit</u>		<u>320</u>
	<u>Max data rate, bps</u>		<u>8000</u>
	<u>AMD PDU header, bit</u>		<u>8</u>
<u>MAC</u>	<u>MAC header, bit</u>		<u>0</u>
	<u>MAC multiplexing</u>		<u>N/A</u>
<u>Layer 1</u>	<u>TrCH type</u>		<u>DCH</u>
	<u>TB sizes, bit</u>		<u>0..328</u>
	<u>TFS</u>	<u>TF0, bits</u>	<u>1x0</u>
		<u>TF1, bits</u>	<u>1x328</u>
	<u>TTI, ms</u>		<u>40</u>
	<u>Coding type</u>		<u>TC</u>
	<u>CRC, bit</u>		<u>16</u>
	<u>Max number of bits/TTI after channel coding</u>		<u>1044</u>
	<u>RM attribute</u>		<u>135-175</u>

6.1.61.2.1.2 Transport channel parameters for Interactive or Background / DL:8 kbps / PS RAB

See clause 6.10.2.4.1.38b.2.1.2 of [1].

6.1.61.2.1.3 Transport channel parameters for DL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.2.1.1 of [1]

6.1.61.2.1.4 TFCS

<u>TFCS size</u>	<u>8</u>
<u>TFCS</u>	<u>(8 kbps Conversational RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF1, TF0, TF0), (TF0, TF1, TF0), (TF1, TF1, TF0), (TF0, TF0, TF1), (TF1, TF0, TF1), (TF0, TF1, TF1), (TF1, TF1, TF1)</u>

6.1.61.2.2 Physical channel parameters

<u>DPCH Downlink</u>	<u>DTX position</u>	<u>Flexible</u>
	<u>Spreading factor</u>	<u>64</u>
	<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>
		<u>8</u>
		<u>Number of TPC bits/slot</u>
	<u>DPDCH</u>	<u>4</u>
	<u>DPDCH</u>	<u>Number of Pilot bits/slot</u>
		<u>8</u>
	<u>DPDCH</u>	<u>Number of data bits/slot</u>
		<u>60</u>
	<u>DPDCH</u>	<u>Number of data bits/frame</u>
		<u>900</u>

6.1.62 Conversational / unknown / UL:16 DL:16 kbps / PS RAB + Interactive or Background / UL:8 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH

Note: Conversational / unknown / UL:16 kbps / PS RAB – TF0 contains zero Transport Blocks

Note: Conversational / unknown / DL:16 kbps / PS RAB – TF0 contains zero Transport Blocks

The minimum UE classes supporting this combination are, UL: 32kbps plus support for turbo coding, DL: 32kbps plus support for turbo coding. This is supported in release 99.

6.1.62.1 Uplink

6.1.62.1.1 Transport channel parameters

6.1.62.1.1.1 Transport channel parameters for Conversational / unknown / UL:16 kbps / PS RAB

<u>Higher layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>	
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	
	<u>RLC mode</u>	<u>UM</u>	
	<u>Payload sizes, bit</u>	<u>320</u>	
	<u>Max data rate, bps</u>	<u>16000</u>	
	<u>UMD PDU header, bit</u>	<u>8</u>	
<u>MAC</u>	<u>MAC header, bit</u>	<u>0</u>	
	<u>MAC multiplexing</u>	<u>N/A</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>328</u>	
	<u>TFS</u>	<u>TF0, bits</u>	<u>0x328</u>
		<u>TF1, bits</u>	<u>1x328</u>
		<u>TF2, bits</u>	<u>2x328</u>
	<u>TTI, ms</u>	<u>40</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>2076</u>	
	<u>Uplink: Max number of bits/radio frame before rate matching</u>	<u>519</u>	
	<u>RM attribute</u>	<u>135-175</u>	

6.1.62.1.1.2 Transport channel parameters for Interactive or Background / UL:8 kbps / PS RAB

See clause 6.10.2.4.1.38b.1.1.2 of [1]

6.1.62.1.1.3 Transport channel parameters for UL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.1.1.1 of [1]

6.1.62.1.1.4 TFCS

<u>TFCS size</u>	<u>12</u>
<u>TFCS</u>	<u>(16 kbps Conversational RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1), (TF2, TF0, TF0), (TF2, TF1, TF0), (TF2, TF0, TF1), (TF2, TF1, TF1)</u>

6.1.62.1.2 Physical channel parameters

<u>DPCH Uplink</u>	<u>Min spreading factor</u>	<u>32</u>
	<u>Max number of DPDCH data bits/radio frame</u>	<u>1200</u>
	<u>Puncturing Limit</u>	<u>1.0</u>

6.1.62.2 Downlink

6.1.62.2.1 Transport channel parameters

6.1.62.2.1.1 Transport channel parameters for Conversational / unknown / DL:16 kbps / PS RAB

<u>Higher layer</u>	<u>RAB/Signalling RB</u>		<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>		<u>DTCH</u>
	<u>RLC mode</u>		<u>UM</u>
	<u>Payload sizes, bit</u>		<u>320</u>
	<u>Max data rate, bps</u>		<u>16000</u>
	<u>AMD PDU header, bit</u>		<u>8</u>
<u>MAC</u>	<u>MAC header, bit</u>		<u>0</u>
	<u>MAC multiplexing</u>		<u>N/A</u>
<u>Layer 1</u>	<u>TrCH type</u>		<u>DCH</u>
	<u>TB sizes, bit</u>		<u>328</u>
	<u>TFS</u>	<u>TF0, bits</u>	<u>0x328</u>
		<u>TF1, bits</u>	<u>1x328</u>
		<u>TF2, bits</u>	<u>2x328</u>
	<u>TTI, ms</u>		<u>40</u>
	<u>Coding type</u>		<u>TC</u>
	<u>CRC, bit</u>		<u>16</u>
	<u>Max number of bits/TTI after channel coding</u>		<u>2076</u>
	<u>RM attribute</u>		<u>135-175</u>

6.1.62.2.1.2 Transport channel parameters for Interactive or Background / DL:8 kbps / PS RAB

See clause 6.10.2.4.1. 38b.2.1.2 of [1]

6.1.62.2.1.3 Transport channel parameters for DL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.2.1.1 of [1]

6.1.62.2.1.4 TFCS

<u>TFCS size</u>	12
<u>TFCS</u>	(16 kbps Conversational RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1), (TF2, TF0, TF0), (TF2, TF1, TF0), (TF2, TF0, TF1), (TF2, TF1, TF1)

6.1.62.2.2 Physical channel parameters

<u>DPCH Downlink</u>	<u>DTX position</u>	<u>Flexible</u>
	<u>Spreading factor</u>	<u>64</u>
	<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>
		<u>8</u>
		<u>Number of TPC bits/slot</u>
	<u>DPDCH</u>	<u>Number of Pilot bits/slot</u>
		<u>8</u>
		<u>Number of data bits/slot</u>
		<u>60</u>
		<u>Number of data bits/frame</u>
		<u>900</u>

6.1.63 Conversational / unknown / UL:16 DL:16 kbps / PS RAB + Interactive or Background /
UL:8 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH

Note: Conversational / unknown / UL:16 kbps / PS RAB – TF0 contains one Transport Block of zero size

Note: Conversational / unknown / DL:16 kbps / PS RAB – TF0 contains one Transport Block of zero size

The minimum UE classes supporting this combination are, UL: 32kbps plus support for turbo coding, DL: 32kbps plus support for turbo coding. This is supported in release 99.

6.1.63.1 Uplink

6.1.63.1.1 Transport channel parameters

6.1.63.1.1.1 Transport channel parameters for Conversational / unknown / UL:16 kbps / PS RAB

NOTE: In case of using this alternative, CRC parity bits are to be attached every time since number of TrBlks are 1 even if there is no data on the RAB (see clause 4.2.1.1 in TS 25.212).

<u>Higher layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>
	<u>RLC mode</u>	<u>UM</u>
	<u>Payload sizes, bit</u>	<u>320</u>
	<u>Max data rate, bps</u>	<u>16000</u>
	<u>UMD PDU header, bit</u>	<u>8</u>
<u>MAC</u>	<u>MAC header, bit</u>	<u>0</u>
	<u>MAC multiplexing</u>	<u>N/A</u>
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>
	<u>TB sizes, bit</u>	<u>0, 328</u>
	<u>TFS</u>	<u>TF0, bits</u>
		<u>1x0</u>
		<u>TF1, bits</u>
		<u>1x328</u>
		<u>TF2, bits</u>
		<u>2x328</u>
	<u>TTI, ms</u>	<u>40</u>
	<u>Coding type</u>	<u>TC</u>
	<u>CRC, bit</u>	<u>16</u>
	<u>Max number of bits/TTI after channel coding</u>	<u>2076</u>
<u>Uplink: Max number of bits/radio frame before rate matching</u>		<u>519</u>
<u>RM attribute</u>		<u>135-175</u>

6.1.63.1.1.2 Transport channel parameters for Interactive or Background / UL:8 kbps / PS RAB

See clause 6.10.2.4.1.38b.1.1.2 of [1]

6.1.63.1.1.3 Transport channel parameters for UL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.1.1.1 of [1]

6.1.63.1.1.4 TFCS

<u>TFCS size</u>	<u>12</u>
<u>TFCS</u>	<u>(16 kbps Conversational RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1), (TF2, TF0, TF0), (TF2, TF1, TF0), (TF2, TF0, TF1), (TF2, TF1, TF1)</u>

6.1.63.1.2 Physical channel parameters

<u>DPCH</u>	<u>Min spreading factor</u>	<u>32</u>
<u>Uplink</u>	<u>Max number of DPDCH data bits/radio frame</u>	<u>1200</u>
	<u>Puncturing Limit</u>	<u>1.0</u>

[6.1.63.2 Downlink](#)[6.1.63.2.1 Transport channel parameters](#)[6.1.63.2.1.1 Transport channel parameters for Conversational / unknown / DL:16 kbps / PS RAB](#)

NOTE: In case of using this alternative, CRC parity bits are to be attached every time since number of TrBlks are 1 even if there is no data on the RAB (see clause 4.2.1.1 in TS 25.212).

<u>Higher layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>	
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	
	<u>RLC mode</u>	<u>UM</u>	
	<u>Payload sizes, bit</u>	<u>320</u>	
	<u>Max data rate, bps</u>	<u>16000</u>	
	<u>AMD PDU header, bit</u>	<u>8</u>	
<u>MAC</u>	<u>MAC header, bit</u>	<u>0</u>	
	<u>MAC multiplexing</u>	<u>N/A</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>0, 328</u>	
	<u>TFS</u>	<u>TF0, bits</u>	<u>1x0</u>
		<u>TF1, bits</u>	<u>1x328</u>
		<u>TF2, bits</u>	<u>2x328</u>
	<u>TTI, ms</u>	<u>40</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>2076</u>	
	<u>RM attribute</u>	<u>135-175</u>	

[6.1.63.2.1.2 Transport channel parameters for Interactive or Background / DL:8 kbps / PS RAB](#)

See clause 6.10.2.4.1. 38b.2.1.2 of [1]

[6.1.63.2.1.3 Transport channel parameters for DL:3.4 kbps SRBs for DCCH](#)

See clause 6.10.2.4.1.2.2.1.1 of [1]

[6.1.63.2.1.4 TFCS](#)

<u>TFCS size</u>	<u>12</u>
<u>TFCS</u>	<u>(16 kbps Conversational RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1), (TF2, TF0, TF0), (TF2, TF1, TF0), (TF2, TF0, TF1), (TF2, TF1, TF1)</u>

[6.1.63.2.2 Physical channel parameters](#)

<u>DPCH Downlink</u>	<u>DTX position</u>	<u>Flexible</u>
	<u>Spreading factor</u>	<u>64</u>
<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>	<u>8</u>
	<u>Number of TPC bits/slot</u>	<u>4</u>
	<u>Number of Pilot bits/slot</u>	<u>8</u>
<u>DPDCH</u>	<u>Number of data bits/slot</u>	<u>60</u>
	<u>Number of data bits/frame</u>	<u>900</u>

6.1.64 Conversational / speech / UL:12.2 DL:12.2 kbps / CS RAB + Interactive or Background / UL:0 DL:0 kbps / PS RAB + Interactive or Background / UL:0 DL:0 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH

The minimum UE classes supporting this combination are, UL: 64kbps, DL: 128kbps. This is supported in release 99.

6.1.64.1 Uplink

6.1.64.1.1 Transport channel parameters

6.1.64.1.1.1 Transport channel parameters for Conversational / speech / UL:12.2 kbps / CS RAB

See clause 6.10.2.4.1.4.1.1.1 of [1].

6.1.64.1.1.2 Transport channel parameters for Interactive or Background / UL:0 + UL:0 kbps / PS RAB

<u>Higher layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>	<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	<u>DTCH</u>
	<u>RLC mode</u>	<u>AM</u>	<u>AM</u>
	<u>Payload sizes, bit</u>	<u>320</u>	<u>320</u>
	<u>Max data rate, bps</u>	<u>0</u>	<u>0</u>
	<u>AMD PDU header, bit</u>	<u>16</u>	<u>16</u>
<u>MAC</u>	<u>MAC header, bit</u>	<u>4</u>	<u>4</u>
	<u>MAC multiplexing</u>	<u>2 logical channel multiplexing</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>340</u>	
	<u>TFS</u> <u>TF0, bits</u>	<u>0x340</u>	
	<u>TTI, ms</u>	<u>20</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>0</u>	
	<u>Uplink: Max number of bits/radio frame before rate matching</u>	<u>0</u>	
	<u>RM attribute</u>	<u>130-170</u>	

6.1.64.1.1.3 Transport channel parameters for UL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.1.1.1 of [1].

6.1.64.1.1.4 TFCS

<u>TFCS size</u>	<u>6</u>
<u>TFCS</u>	<u>(RAB subflow#1, RAB subflow#2, RAB subflow#3, 0+0kbps RAB, DCCH)= (TF0,TF0,TF0,TF0,TF0), (TF1,TF0,TF0,TF0,TF0), (TF2,TF1,TF1,TF0,TF0), (TF0,TF0,TF0,TF0,TF1), (TF1,TF0,TF0,TF0,TF1), (TF2,TF1,TF1,TF0,TF1)</u>

6.1.64.1.2 Physical channel parameters

<u>DPCH</u>	<u>Min spreading factor</u>	<u>64</u>
<u>Uplink</u>	<u>Max number of DPDCH data bits/radio frame</u>	<u>600</u>
	<u>Puncturing Limit</u>	<u>0.84</u>

[6.1.64.2 Downlink](#)[6.1.64.2.1 Transport channel parameters](#)[6.1.64.2.1.1 Transport channel parameters for Conversational / speech / DL:12.2 kbps / CS RAB](#)See clause 6.10.2.4.1.4.2.1.1 of [1].[6.1.64.2.1.2 Transport channel parameters for Interactive or Background / DL:0 + DL:0 kbps / PS RAB](#)

Higher layer	RAB/Signalling RB	RAB	RAB
RLC	Logical channel type	DTCH	DTCH
	RLC mode	AM	AM
	Payload sizes, bit	320	320
	Max data rate, bps	0	0
MAC	AMD PDU header, bit	16	16
	MAC header, bit	4	4
MAC multiplexing		2 logical channel multiplexing	
Layer 1	TrCH type	DCH	
	TB sizes, bit	340	
	TFS TF0_bits	0x340	
	TTI, ms	20	
	Coding type	TC	
	CRC, bit	16	
	Max number of bits/TTI after channel coding	0	
	RM attribute	130-170	

[6.1.64.2.1.3 Transport channel parameters for DL:3.4 kbps SRBs for DCCH](#)See clause 6.10.2.4.1.2.2.1.1 of [1].[6.1.64.2.1.4 TFCS](#)

TFCS size	6 (RAB subflow#1, RAB subflow#2, RAB subflow#3, 0+0kbps RAB, DCCH)= (TF0,TF0,TF0,TF0,TF0), (TF1,TF0,TF0,TF0,TF0), (TF2,TF1,TF1,TF0,TF0), (TF0,TF0,TF0,TF0,TF1), (TF1,TF0,TF0,TF0,TF1), (TF2,TF1,TF1,TF0,TF1)
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[6.1.64.2.2 Physical channel parameters](#)

DPCH Downlink	DTX position	Flexible
	Spreading factor	128
	DPCCH	Number of TFCI bits/slot
		0
		Number of TPC bits/slot
	DPDCH	2
	DPDCH	Number of Pilot bits/slot
		4
	DPDCH	Number of data bits/slot
		34
		Number of data bits/frame
		510

[6.1.65 Conversational / unknown / UL:64 DL:64 kbps / CS RAB + Interactive or Background / UL:8 DL:8 kbps / PS RAB + Interactive or Background / UL:8 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH](#)The minimum UE classes supporting this combination are, UL: 64kbps, DL: 128kbps. This is supported in release 99.

[6.1.65.1](#) [Uplink](#)[6.1.65.1.1](#) [Transport channel parameters](#)[6.1.65.1.1.1](#) [Transport channel parameters for Conversational / unknown / UL:64 kbps / CS RAB](#)[See clause 6.10.2.4.1.13.1.1.1 of \[1\].](#)[6.1.65.1.1.2](#) [Transport channel parameters for Interactive or Background / UL:8 + UL:8 kbps / PS RAB](#)[See clause 6.10.2.4.1.56.1.1.1 of \[1\]](#)[6.1.65.1.1.3](#) [Transport channel parameters for UL:3.4 kbps SRBs for DCCH](#)[See clause 6.10.2.4.1.2.1.1.1 of \[1\].](#)[6.1.65.1.1.4](#) [TFCS](#)

<u>TFCS size</u>	<u>8</u>
<u>TFCS</u>	<u>(64 kbps Conversational RAB, 8+8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1)</u>

[6.1.65.1.2](#) [Physical channel parameters](#)

<u>DPCH</u> <u>Uplink</u>	<u>Min spreading factor</u>	<u>16</u>
	<u>Max number of DPDCH data bits/radio frame</u>	<u>2400</u>
	<u>Puncturing Limit</u>	<u>0.72</u>

[6.1.65.2](#) [Downlink](#)[6.1.65.2.1](#) [Transport channel parameters](#)[6.1.65.2.1.1](#) [Transport channel parameters for Conversational / unknown / DL:64 kbps / CS RAB](#)[See clause 6.10.2.4.1.13.2.1.1 of \[1\].](#)[6.1.65.2.1.2](#) [Transport channel parameters for Interactive or Background / DL:8 + DL:8 kbps / PS RAB](#)[See clause 6.10.2.4.1.56.2.1.1 of \[1\]](#)[6.1.65.2.1.3](#) [Transport channel parameters for DL:3.4 kbps SRBs for DCCH](#)[See clause 6.10.2.4.1.2.2.1.1 of \[1\].](#)[6.1.65.2.1.4](#) [TFCS](#)

<u>TFCS size</u>	<u>8</u>
<u>TFCS</u>	<u>(64 kbps Conversational RAB, 8+8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1)</u>

[6.1.65.2.2 Physical channel parameters](#)

DPCH Downlink	DTX position	Flexible
	Spreading factor	32
	DPCCH	8
		4
		8
	DPDCH	140
		2100

[6.1.66 Streaming / unknown / UL:8 DL:16 kbps / PS RAB + Interactive or Background / UL:8 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH](#)

The minimum UE classes supporting this combination are, UL: 64kbps, DL: 128kbps. This is supported in release 99.

[6.1.66.1 Uplink](#)

[6.1.66.1.1 Transport channel parameters](#)

[6.1.66.1.1.1 Transport channel parameters for Streaming / unknown / UL:8 kbps / PS RAB](#)

Higher layer	RAB/Signalling RB		RAB
RLC	Logical channel type		DTCH
	RLC mode		AM
	Payload sizes, bit		320
	Max data rate, bps		8000
	AMD PDU header, bit		16
MAC	MAC header, bit		0
	MAC multiplexing		N/A
Layer 1	TrCH type		DCH
	TB sizes, bit		336
	TFS	TF0, bits	0x336
		TF1, bits	1x336
	TTI, ms		40
	Coding type		TC
	CRC, bit		16
	Max number of bits/TTI after channel coding		1068
	Uplink: Max number of bits/radio frame before rate matching		267
	RM attribute		135-175

[6.1.66.1.1.2 Transport channel parameters for Interactive or Background / UL:8 kbps / PS RAB](#)

See clause 6.10.2.4.1.38b.1.1.2 of [1]

[6.1.66.1.1.3 Transport channel parameters for UL:3.4 kbps SRBs for DCCH](#)

See clause 6.10.2.4.1.2.1.1.1 of [1]

[6.1.66.1.1.4 TFCS](#)

TFCS size	8
TFCS	(8 kbps Streaming RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1)

[6.1.66.1.2 Physical channel parameters](#)

DPCH Uplink	Min spreading factor	32
	Max number of DPDCH data bits/radio frame	1200
	Puncturing Limit	1.0

[6.1.66.2 Downlink](#)

[6.1.66.2.1 Transport channel parameters](#)

[6.1.66.2.1.1 Transport channel parameters for Streaming / unknown / DL:16 kbps / PS RAB](#)

Higher layer	RAB/Signalling RB		RAB
RLC	Logical channel type		DTCH
	RLC mode		AM
	Payload sizes, bit		640
	Max data rate, bps		16000
	AMD PDU header, bit		16
MAC	MAC header, bit		0
	MAC multiplexing		N/A
Layer 1	TrCH type		DCH
	TB sizes, bit		656
	TFS	TF0, bits	0x656
		TF1, bits	1x656
	TTI, ms		40
	Coding type		TC
	CRC, bit		16
	Max number of bits/TTI after channel coding		2028
	RM attribute		125-165

[6.1.66.2.1.2 Transport channel parameters for Interactive or Background / DL:8 kbps / PS RAB](#)

See clause 6.10.2.4.1.38b.2.1.2 of [1]

[6.1.66.2.1.3 Transport channel parameters for DL:3.4 kbps SRBs for DCCH](#)

See clause 6.10.2.4.1.2.2.1.1 of [1]

[6.1.66.2.1.4 TFCS](#)

TFCS size	8
TFCS	(16 kbps Streaming RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1)

[6.1.66.2.2 Physical channel parameters](#)

DPCH Downlink	DTX position	Flexible
	Spreading factor	64
	DPCCH	Number of TFCI bits/slot
		8
		Number of TPC bits/slot
	DPDCH	Number of Pilot bits/slot
		8
		Number of data bits/slot
		60
		Number of data bits/frame
		900

6.1.67 Streaming / unknown / UL:8 DL:32 kbps / PS RAB + Interactive or Background / UL:8 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH

The minimum UE classes supporting this combination are, UL: 64kbps, DL: 128kbps. This is supported in release 99.

6.1.67.1 Uplink

6.1.67.1.1 Transport channel parameters

6.1.67.1.1.1 Transport channel parameters for Streaming / unknown / UL:8 kbps / PS RAB

Higher layer	RAB/Signalling RB	RAB
RLC	Logical channel type	DTCH
	RLC mode	AM
	Payload sizes, bit	320
	Max data rate, bps	8000
	AMD PDU header, bit	16
MAC	MAC header, bit	0
	MAC multiplexing	N/A
Layer 1	TrCH type	DCH
	TB sizes, bit	336
	TFS	TF0, bits TF1, bits
		0x336 1x336
	TTI, ms	40
	Coding type	TC
	CRC, bit	16
	Max number of bits/TTI after channel coding	1068
	Uplink: Max number of bits/radio frame before rate matching	267
	RM attribute	135-175

6.1.67.1.1.2 Transport channel parameters for Interactive or Background / UL:8 kbps / PS RAB

See clause 6.10.2.4.1.38b.1.1.2 of [1]

6.1.67.1.1.3 Transport channel parameters for UL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.1.1.1 of [1]

6.1.67.1.1.4 TFCS

TFCS size	8
TFCS	(8 kbps Streaming RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1)

6.1.67.1.2 Physical channel parameters

DPCH Uplink	Min spreading factor	32
	Max number of DPDCH data bits/radio frame	1200
	Puncturing Limit	1.0

[6.1.67.2 Downlink](#)[6.1.67.2.1 Transport channel parameters](#)[6.1.67.2.1.1 Transport channel parameters for Streaming / unknown / DL:32 kbps / PS RAB](#)

<u>Higher layer</u>	<u>RAB/Signalling RB</u>		<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>		<u>DTCH</u>
	<u>RLC mode</u>		<u>AM</u>
	<u>Payload sizes, bit</u>		<u>640</u>
	<u>Max data rate, bps</u>		<u>32000</u>
	<u>AMD PDU header, bit</u>		<u>16</u>
<u>MAC</u>	<u>MAC header, bit</u>		<u>0</u>
	<u>MAC multiplexing</u>		<u>N/A</u>
<u>Layer 1</u>	<u>TrCH type</u>		<u>DCH</u>
	<u>TB sizes, bit</u>		<u>656</u>
	<u>TFS</u>	<u>TF0, bits</u>	<u>0x656</u>
		<u>TF1, bits</u>	<u>1x656</u>
		<u>TF2, bits</u>	<u>2x656</u>
	<u>TTI, ms</u>		<u>40</u>
	<u>Coding type</u>		<u>TC</u>
	<u>CRC, bit</u>		<u>16</u>
	<u>Max number of bits/TTI after channel coding</u>		<u>4044</u>
	<u>RM attribute</u>		<u>125-165</u>

[6.1.67.2.1.2 Transport channel parameters for Interactive or Background / DL:8 kbps / PS RAB](#)[See clause 6.10.2.4.1. 38b.2.1.2 of \[1\]](#)[6.1.67.2.1.3 Transport channel parameters for DL:3.4 kbps SRBs for DCCH](#)[See clause 6.10.2.4.1.2.2.1.1 of \[1\]](#)[6.1.67.2.1.4 TFCS](#)

<u>TFCS size</u>	<u>12</u>
<u>TFCS</u>	<u>(32 kbps Streaming RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1), (TF2, TF0, TF0), (TF2, TF1, TF0), (TF2, TF0, TF1), (TF2, TF1, TF1)</u>

[6.1.67.2.2 Physical channel parameters](#)

<u>DPCH</u>	<u>DTX position</u>	<u>Flexible</u>
<u>Downlink</u>	<u>Spreading factor</u>	<u>32</u>
<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>	<u>8</u>
	<u>Number of TPC bits/slot</u>	<u>4</u>
	<u>Number of Pilot bits/slot</u>	<u>8</u>
<u>DPDCH</u>	<u>Number of data bits/slot</u>	<u>140</u>
	<u>Number of data bits/frame</u>	<u>2100</u>

[6.1.68 Streaming / unknown / UL:32 DL:256 kbps / PS RAB + Interactive or Background /
UL:8 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH](#)[The minimum UE classes supporting this combination are, UL: 64kbps, DL: 384kbps. This is supported in release 99.](#)

[6.1.68.1 Uplink](#)[6.1.68.1.1 Transport channel parameters](#)[6.1.68.1.1.1 Transport channel parameters for Streaming / unknown / UL:32 kbps / PS RAB](#)

Higher layer	RAB/Signalling RB	RAB
RLC	<u>Logical channel type</u>	<u>DTCH</u>
	<u>RLC mode</u>	<u>AM</u>
	<u>Payload sizes, bit</u>	<u>320</u>
	<u>Max data rate, bps</u>	<u>32000</u>
	<u>AMD PDU header, bit</u>	<u>16</u>
	<u>MAC header, bit</u>	<u>0</u>
MAC	<u>MAC multiplexing</u>	<u>N/A</u>
Layer 1	<u>TrCH type</u>	<u>DCH</u>
	<u>TB sizes, bit</u>	<u>336</u>
	<u>TFS</u>	<u>0x336</u>
		<u>1x336</u>
		<u>2x336</u>
	<u>TTI, ms</u>	<u>20</u>
	<u>Coding type</u>	<u>TC</u>
	<u>CRC, bit</u>	<u>16</u>
	<u>Max number of bits/TTI after channel coding</u>	<u>2124</u>
	<u>Uplink: Max number of bits/radio frame before rate matching</u>	<u>1062</u>
	<u>RM attribute</u>	<u>135-175</u>

[6.1.68.1.1.2 Transport channel parameters for Interactive or Background / UL:8 kbps / PS RAB](#)[See clause 6.10.2.4.1.38b.1.1.2 of \[1\]](#)[6.1.68.1.1.3 Transport channel parameters for UL:3.4 kbps SRBs for DCCH](#)[See clause 6.10.2.4.1.2.1.1.1 of \[1\]](#)[6.1.68.1.1.4 TFCS](#)

<u>TFCS size</u>	<u>12</u>
<u>TFCS</u>	<u>(32 kbps Streaming RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1), (TF2, TF0, TF0), (TF2, TF1, TF0), (TF2, TF0, TF1), (TF2, TF1, TF1)</u>

[6.1.68.1.2 Physical channel parameters](#)

DPCH Uplink	<u>Min spreading factor</u>	<u>16</u>
	<u>Max number of DPDCH data bits/radio frame</u>	<u>2400</u>
	<u>Puncturing Limit</u>	<u>1.0</u>

[6.1.68.2 Downlink](#)[6.1.68.2.1 Transport channel parameters](#)[6.1.68.2.1.1 Transport channel parameters for Streaming / unknown / DL:256 kbps / PS RAB](#)

<u>Higher layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>	
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	
	<u>RLC mode</u>	<u>AM</u>	
	<u>Payload sizes, bit</u>	<u>640</u>	
	<u>Max data rate, bps</u>	<u>256000</u>	
	<u>AMD PDU header, bit</u>	<u>16</u>	
<u>MAC</u>	<u>MAC header, bit</u>	<u>0</u>	
	<u>MAC multiplexing</u>	<u>N/A</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>656</u>	
	<u>TFS</u>	<u>TF0, bits</u>	<u>0x656</u>
		<u>TF1, bits</u>	<u>1x656</u>
		<u>TF2, bits</u>	<u>2x656</u>
		<u>TF3, bits</u>	<u>4x656</u>
	<u>TTI, ms</u>	<u>10</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>8076</u>	
	<u>RM attribute</u>	<u>125-165</u>	

[6.1.68.2.1.2 Transport channel parameters for Interactive or Background / DL:8 kbps / PS RAB](#)[See clause 6.10.2.4.1. 38b.2.1.2 of \[1\]](#)[6.1.68.2.1.3 Transport channel parameters for DL:3.4 kbps SRBs for DCCH](#)[See clause 6.10.2.4.1.2.2.1.1 of \[1\]](#)[6.1.68.2.1.4 TFCS](#)

<u>TFCS size</u>	<u>16</u>
<u>TFCS</u>	<u>(256 kbps Streaming RAB, 8 kbps I/B RAB, DCCH)= (TF0, TF0, TF0), (TF0, TF1, TF0), (TF0, TF0, TF1), (TF0, TF1, TF1), (TF1, TF0, TF0), (TF1, TF1, TF0), (TF1, TF0, TF1), (TF1, TF1, TF1), (TF2, TF0, TF0), (TF2, TF1, TF0), (TF2, TF0, TF1), (TF2, TF1, TF1), (TF3, TF0, TF0), (TF3, TF1, TF0), (TF3, TF0, TF1), (TF3, TF1, TF1)</u>

6.1.68.2.2 Physical channel parameters

<u>DPCH Downlink</u>	<u>DTX position</u>	<u>Flexible</u>
	<u>Spreading factor</u>	<u>8</u>
	<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>
		<u>8</u>
		<u>Number of TPC bits/slot</u>
	<u>DPDCH</u>	<u>Number of Pilot bits/slot</u>
		<u>16</u>
	<u>Number of data bits/slot</u>	<u>608</u>
	<u>Number of data bits/frame</u>	<u>9120</u>

6.1.69 Interactive or background / UL:16 DL:16 kbps / PS RAB + Interactive or Background / UL:16 DL:16 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH

The minimum UE classes supporting this combination are, UL: 64kbps, DL: 128kbps. This is supported in release 99.

6.1.69.1 Uplink

6.1.69.1.1 Transport channel parameters

6.1.69.1.1.1 Transport channel parameters for Interactive or Background / UL:16 + UL:16 kbps / PS RAB

<u>Higher layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>	<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	<u>DTCH</u>
	<u>RLC mode</u>	<u>AM</u>	<u>AM</u>
	<u>Payload sizes, bit</u>	<u>320</u>	<u>320</u>
	<u>Max data rate, bps</u>	<u>16000</u>	<u>16000</u>
	<u>AMD PDU header, bit</u>	<u>16</u>	<u>16</u>
<u>MAC</u>	<u>MAC header, bit</u>	<u>4</u>	<u>4</u>
	<u>MAC multiplexing</u>	<u>2 logical channel multiplexing</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>340</u>	
	<u>TFS</u>	<u>TF0, bits</u>	<u>0x340</u>
		<u>TF1, bits</u>	<u>1x340</u>
		<u>TF2, bits</u>	<u>2x340</u>
	<u>TTI, ms</u>	<u>40</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>2148</u>	
	<u>Uplink: Max number of bits/radio frame before rate matching</u>	<u>537</u>	
	<u>RM attribute</u>	<u>135-175</u>	

6.1.69.1.1.2 Transport channel parameters for UL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.1.1.1 of [1]

6.1.69.1.1.3 TFCS

<u>TFCS size</u>	<u>6</u>
<u>TFCS</u>	<u>(16 kbps RAB + 16 kbps RAB, DCCH)= (TF0, TF0), (TF1, TF0), (TF2, TF0), (TF0, TF1), (TF1, TF1), (TF2, TF1)</u>

6.1.69.1.2 Physical channel parameters

<u>DPCH Uplink</u>	<u>Min spreading factor</u>	<u>32</u>
	<u>Max number of DPDCH data bits/radio frame</u>	<u>1200</u>
	<u>Puncturing Limit</u>	<u>1.0</u>

6.1.69.2 Downlink

6.1.69.2.1 Transport channel parameters

6.1.69.2.1.1 Transport channel parameters for Interactive or background / DL:16 + DL:16 kbps / PS RAB

<u>Higher layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>	<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	<u>DTCH</u>
	<u>RLC mode</u>	<u>AM</u>	<u>AM</u>
	<u>Payload sizes, bit</u>	<u>320</u>	<u>320</u>
	<u>Max data rate, bps</u>	<u>16000</u>	<u>16000</u>
	<u>AMD PDU header, bit</u>	<u>16</u>	<u>16</u>
<u>MAC</u>	<u>MAC header, bit</u>	<u>4</u>	<u>4</u>
	<u>MAC multiplexing</u>	<u>2 logical channel multiplexing</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>340</u>	
	<u>TFS</u>	<u>TF0_bits</u>	<u>0x340</u>
		<u>TF1_bits</u>	<u>1x340</u>
		<u>TF2_bits</u>	<u>2x340</u>
	<u>TTI, ms</u>	<u>40</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>2148</u>	
	<u>RM attribute</u>	<u>135-175</u>	

6.1.69.2.1.2 Transport channel parameters for DL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.2.1.1 of [1]

6.1.69.2.1.3 TFCS

<u>TFCS size</u>	<u>6</u>
<u>TFCS</u>	<u>(16 kbps RAB + 16 kbps RAB, DCCH)= (TF0, TF0), (TF1, TF0), (TF2, TF0), (TF0, TF1), (TF1, TF1), (TF2, TF1)</u>

6.1.69.2.2 Physical channel parameters

<u>DPCH Downlink</u>	<u>DTX position</u>	<u>Flexible</u>
	<u>Spreading factor</u>	<u>128</u>
	<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>
		<u>2</u>
		<u>Number of TPC bits/slot</u>
	<u>DPDCH</u>	<u>Number of Pilot bits/slot</u>
		<u>4</u>
		<u>Number of data bits/slot</u>
		<u>32</u>
		<u>Number of data bits/frame</u>
		<u>480</u>

6.1.70 Interactive or background / UL:64 DL:8 kbps / PS RAB + Interactive or Background / UL:64 DL:8 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH

The minimum UE classes supporting this combination are, UL: 64kbps, DL: 128kbps. This is supported in release 99.

[6.1.70.1 Uplink](#)[See clause 6.10.2.4.1.57.1 of \[1\]](#)[6.1.70.2 Downlink](#)[See clause 6.10.2.4.1.56.2 of \[1\]](#)[6.1.71 Interactive or Background / UL:64 DL:128 kbps / PS RAB + Interactive or Background / UL:64 DL:128 kbps / PS RAB+ UL:3.4 DL:3.4 kbps SRBs for DCCH](#)[The minimum UE classes supporting this combination are, UL: 64kbps, DL: 128kbps. This is supported in release 99.](#)[6.1.71.1 Uplink](#)[See clause 6.10.2.4.1.57.1 of \[1\]](#)[6.1.71.2 Downlink](#)[6.1.71.2.1 Transport channel parameters](#)[6.1.71.2.1.1 Transport channel parameters for Interactive or background / DL:128 + DL:128 kbps / PS RAB](#)

Higher layer	RAB/Signalling RB	RAB	RAB
RLC	Logical channel type	DTCH	DTCH
	RLC mode	AM	AM
	Payload sizes, bit	320	320
	Max data rate, bps	128000	128000
	AMD PDU header, bit	16	16
MAC	MAC header, bit	4	4
	MAC multiplexing	2 logical channel multiplexing	
Layer 1	TrCH type	DCH	
	TB sizes, bit	340	
	TFS	TF0, bits	0x340
		TF1, bits	1x340
		TF2, bits	2x340
		TF3, bits	4x340
		TF4, bits	8x340
	TTI, ms	20	
	Coding type	TC	
	CRC, bit	16	
	Max number of bits/TTI after channel coding	8556	
	RM attribute	120-160	

[6.1.71.2.1.2 Transport channel parameters for DL:3.4 kbps SRBs for DCCH](#)[See clause 6.10.2.4.1.2.2.1.1 of \[1\].](#)[6.1.71.2.1.3 TFCS](#)

TFCS size	10
TFCS	(128 kbps RAB + 128 kbps RAB, DCCH)= (TF0,TF0), (TF1,TF0), (TF2,TF0), (TF3,TF0), (TF4,TF0), (TF0,TF1), (TF1,TF1), (TF2,TF1), (TF3,TF1), (TF4,TF1)

6.1.71.2.2 Physical channel parameters

<u>DPCH Downlink</u>	<u>DTX position</u>	<u>Flexible</u>
	<u>Spreading factor</u>	<u>16</u>
	<u>DPCCH</u>	<u>8</u>
		<u>8</u>
		<u>16</u>
	<u>DPDCH</u>	<u>288</u>
	<u>Number of data bits/frame</u>	<u>4320</u>

6.1.72 Interactive or Background / UL:64 DL:384 kbps / PS RAB + Interactive or Background / UL:64 DL:384 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH

The minimum UE classes supporting this combination are, UL: 64kbps, DL: 384kbps. This is supported in release 99.

6.1.72.1 Uplink

See clause 6.10.2.4.1.57.1 of [1].

6.1.72.2 Downlink

6.1.72.2.1 Transport channel parameters

6.1.72.2.1.1 Transport channel parameters for Interactive or background / DL:384 + DL:384 kbps / PS RAB

<u>Higher layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>	<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	<u>DTCH</u>
	<u>RLC mode</u>	<u>AM</u>	<u>AM</u>
	<u>Payload sizes, bit</u>	<u>320</u>	<u>320</u>
	<u>Max data rate, bps</u>	<u>384000</u>	<u>384000</u>
	<u>AMD PDU header, bit</u>	<u>16</u>	<u>16</u>
<u>MAC</u>	<u>MAC header, bit</u>	<u>4</u>	<u>4</u>
	<u>MAC multiplexing</u>	<u>2 logical channel multiplexing</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>340</u>	
	<u>TFS</u>	<u>TF0_bits</u>	<u>0x340</u>
		<u>TF1_bits</u>	<u>1x340</u>
		<u>TF2_bits</u>	<u>2x340</u>
		<u>TF3_bits</u>	<u>4x340</u>
		<u>TF4_bits</u>	<u>8x340</u>
		<u>TF5_bits</u>	<u>12x340</u>
	<u>TTI, ms</u>	<u>10</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>12828</u>	
	<u>RM attribute</u>	<u>110-150</u>	

6.1.72.2.1.2 Transport channel parameters for DL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.2.1.1 of [1].

6.1.72.2.1.3 TFCS

<u>TFCS size</u>	<u>12</u>
<u>TFCS</u>	<u>(384 kbps RAB + 384 kbps RAB, DCCH)= (TF0, TF0), (TF1, TF0), (TF2, TF0), (TF3, TF0), (TF4, TF0), (TF5, TF0) (TF0, TF1), (TF1, TF1), (TF2, TF1), (TF3, TF1), (TF4, TF1), (TF5, TF1)</u>

[6.1.72.2.2 Physical channel parameters](#)

DPCH Downlink	DTX position	Flexible
	Spreading factor	8
	DPCCH	8
		8
		16
	DPDCH	608
		9120

[6.1.73](#) [Interactive or background / UL:128 DL:128 kbps / PS RAB + Interactive or Background / UL:128 DL:128 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH](#)

The minimum UE classes supporting this combination are, UL: 128kbps, DL: 128kbps. This is supported in release 99.

[6.1.73.1 Uplink](#)

[6.1.73.1.1 Transport channel parameters](#)

[6.1.73.1.1.1 Transport channel parameters for Interactive or Background / UL:128 + UL:128 kbps / PS RAB](#)

Higher layer	RAB/Signalling RB	RAB	RAB
RLC	Logical channel type	DTCH	DTCH
	RLC mode	AM	AM
	Payload sizes, bit	320	320
	Max data rate, bps	128000	128000
	AMD PDU header, bit	16	16
MAC	MAC header, bit	4	4
	MAC multiplexing	2 logical channel multiplexing	
Layer 1	TrCH type	DCH	
	TB sizes, bit	340	
	TFS	TF0, bits	0x340
		TF1, bits	1x340
		TF2, bits	2x340
		TF3, bits	4x340
		TF4, bits	8x340
	TTI, ms	20	
	Coding type	TC	
	CRC, bit	16	
	Max number of bits/TTI after channel coding	8556	
	Uplink: Max number of bits/radio frame before rate matching	4278	
	RM attribute	120-160	

[6.1.73.1.1.2 Transport channel parameters for UL:3.4 kbps SRBs for DCCH](#)

See clause 6.10.2.4.1.2.1.1.1 of [1]

[6.1.73.1.1.3 TFCS](#)

TFCS size	10
TFCS	(128 kbps RAB + 128 kbps RAB, DCCH)= (TF0, TF0), (TF1, TF0), (TF2, TF0), (TF3, TF0), (TF4, TF0), (TF0, TF1), (TF1, TF1), (TF2, TF1), (TF3, TF1), (TF4, TF1)

6.1.73.1.2 Physical channel parameters

<u>DPCH Uplink</u>	<u>Min spreading factor</u>	<u>8</u>
	<u>Max number of DPDCH data bits/radio frame</u>	<u>4800</u>
	<u>Puncturing Limit</u>	<u>0.96</u>

6.1.73.2 Downlink

6.1.73.2.1 Transport channel parameters

6.1.73.2.1.1 Transport channel parameters for Interactive or background / DL:128 + DL:128 kbps / PS RAB

<u>Higher layer</u>	<u>RAB/Signalling RB</u>	<u>RAB</u>	<u>RAB</u>
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	<u>DTCH</u>
	<u>RLC mode</u>	<u>AM</u>	<u>AM</u>
	<u>Payload sizes, bit</u>	<u>320</u>	<u>320</u>
	<u>Max data rate, bps</u>	<u>128000</u>	<u>128000</u>
	<u>AMD PDU header, bit</u>	<u>16</u>	<u>16</u>
<u>MAC</u>	<u>MAC header, bit</u>	<u>4</u>	<u>4</u>
	<u>MAC multiplexing</u>	<u>2 logical channel multiplexing</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>340</u>	
	<u>TFS</u>	<u>TF0_bits</u>	<u>0x340</u>
		<u>TF1_bits</u>	<u>1x340</u>
		<u>TF2_bits</u>	<u>2x340</u>
		<u>TF3_bits</u>	<u>4x340</u>
		<u>TF4_bits</u>	<u>8x340</u>
	<u>TTI, ms</u>	<u>20</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>8556</u>	
	<u>RM attribute</u>	<u>120-160</u>	

6.1.73.2.1.2 Transport channel parameters for DL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.2.1.1 of [1].

6.1.73.2.1.3 TFCS

<u>TFCS size</u>	<u>10</u>
<u>TFCS</u>	<u>(128 kbps RAB + 128 kbps RAB, DCCH)= (TF0,TF0), (TF1,TF0), (TF2,TF0), (TF3,TF0), (TF4,TF0), (TF0,TF1), (TF1,TF1), (TF2,TF1), (TF3,TF1), (TF4,TF1)</u>

6.1.73.2.2 Physical channel parameters

<u>DPCH Downlink</u>	<u>DTX position</u>	<u>Flexible</u>
	<u>Spreading factor</u>	<u>16</u>
	<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>
		<u>8</u>
		<u>Number of TPC bits/slot</u>
	<u>Number of Pilot bits/slot</u>	<u>16</u>
	<u>DPDCH</u>	<u>Number of data bits/slot</u>
		<u>288</u>
	<u>Number of data bits/frame</u>	<u>4320</u>

6.1.74 Interactive or background / UL:128 DL:32 kbps / PS RAB + Interactive or Background / UL:128 DL:32 kbps / PS RAB + UL:3.4 DL:3.4 kbps SRBs for DCCH

The minimum UE classes supporting this combination are, UL: 128kbps, DL: 32kbps plus support for turbo coding.
This is supported in release 99.

6.1.74.1 Uplink

See clause 6.1.73.1

6.1.74.2 Downlink

6.1.74.2.1 Transport channel parameters

6.1.74.2.1.1 Transport channel parameters for Interactive or background / DL:32 + DL:32 kbps / PS RAB

Higher layer	RAB/Signalling RB	RAB	RAB
<u>RLC</u>	<u>Logical channel type</u>	<u>DTCH</u>	<u>DTCH</u>
	<u>RLC mode</u>	<u>AM</u>	<u>AM</u>
	<u>Payload sizes, bit</u>	<u>320</u>	<u>320</u>
	<u>Max data rate, bps</u>	<u>32000</u>	<u>32000</u>
	<u>AMD PDU header, bit</u>	<u>16</u>	<u>16</u>
<u>MAC</u>	<u>MAC header, bit</u>	<u>4</u>	<u>4</u>
	<u>MAC multiplexing</u>	<u>2 logical channel multiplexing</u>	
<u>Layer 1</u>	<u>TrCH type</u>	<u>DCH</u>	
	<u>TB sizes, bit</u>	<u>340</u>	
	<u>TFS</u>	<u>TF0, bits</u>	<u>0x340</u>
		<u>TF1, bits</u>	<u>1x340</u>
		<u>TF2, bits</u>	<u>2x340</u>
		<u>TF3, bits</u>	<u>3x340</u>
		<u>TF4, bits</u>	<u>4x340</u>
	<u>TTI, ms</u>	<u>40</u>	
	<u>Coding type</u>	<u>TC</u>	
	<u>CRC, bit</u>	<u>16</u>	
	<u>Max number of bits/TTI after channel coding</u>	<u>4284</u>	
	<u>RM attribute</u>	<u>135-175</u>	

6.1.74.2.1.2 Transport channel parameters for DL:3.4 kbps SRBs for DCCH

See clause 6.10.2.4.1.2.2.1.1 of [1]

6.1.74.2.1.3 TFCS

<u>TFCS size</u>	<u>10</u>
<u>TFCS</u>	<u>(32 kbps RAB + 32 kbps RAB, DCCH)= (TF0, TF0), (TF1, TF0), (TF2, TF0), (TF3, TF0), (TF4, TF0) (TF0, TF1), (TF1, TF1), (TF2, TF1), (TF3, TF1), (TF4, TF1)</u>

6.1.74.2.2 Physical channel parameters

<u>DPCH Downlink</u>	<u>DTX position</u>	<u>Flexible</u>
	<u>Spreading factor</u>	<u>64</u>
<u>DPCCH</u>	<u>Number of TFCI bits/slot</u>	<u>8</u>
	<u>Number of TPC bits/slot</u>	<u>4</u>
	<u>Number of Pilot bits/slot</u>	<u>8</u>
	<u>DPDCH</u>	
<u>DPDCH</u>	<u>Number of data bits/slot</u>	<u>60</u>
	<u>Number of data bits/frame</u>	<u>900</u>