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TR R1.03 V0.1.0 (1999-09)

Technical Report

3<sup>rd</sup> Generation Partnership Project (3GPP); Technical Specification Group (TSG); Radio Access Network (RAN); Working Group 1 (WG1); Physical Layer Items Not For Inclusion In Release '99



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# Contents

Intell	ectual Property Rights	4
Forev	word	4
1	Scope	5
2	References	5
3	Definitions, symbols and abbreviations	5
3.1	Definitions	
3.2	Symbols	5
3.3	Abbreviations	
4	Items not for inclusion in release '99	
4.1	Transport channels and physical channels (FDD) (TS 25.211)	
4.1.1	DSCH Control Channel	7
4.1.2	FAUSCH	9
4.2	Multiplexing and channel coding (FDD) (TS 25.212)	11
4.2.1	Hybrid ARQ	11
4.3	Spreading and modulation (FDD) (TS 25.213)	11
4.3.1	FAUSCH	11
4.3.2	Chip rates different from 3.840 Mcps	12
4.4	Physical layer procedures (FDD) (TS 25.214)	13
4.4.1	FAUSCH	13
4.5	Transport channels and physical channels (TDD) (TS 25.221)	13
4.5.1	RACH half burst	13
4.6	Multiplexing and channel coding (TDD) (TS 25.222)	15
4.6.1	Hybrid ARQ	15
4.6.2	RACH Channel Coding	
4.6.3	SCCC Turbo Coder	16
4.7	Spreading and modulation (TDD) (TS 25.223)	16
4.7.1	Chip rates different from 3.840 Mcps	
4.8	Physical layer procedures (TDD) (TS 25.224)	
4.9	Physical Layer Measurements (TS 25.231)	
5	History	. 17

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# **Foreword**

This Technical Report has been produced by the 3<sup>rd</sup> Generation Partnership Project, Technical Specification Group Radio Access Network, Working Group 1 (3GPP TSG RAN WG1).

The contents of this TR may be subject to continuing work within the 3GPP and may change following formal TSG approval. Should the TSG modify the contents of this TR, it will be re-released with an identifying change of release date and an increase in version number as follows:

Version m.x.y

where:

- m indicates [major version number]
- x the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.
- y the third digit is incremented when editorial only changes have been incorporated into the report.

# 1 Scope

This technical report collects material on UTRA physical layer items which have already been in the specifications, but were decided not to be included in release '99.

The items are described by text from the specifications or by text proposals which have been accepted by WG1.

# 2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

<Editor's Note: Relevant references should be discussed>

- [1] TS 25.201 (V2.1.1): "Physical layer general description"
- [2] TS 25.211 (V2.1.1): "Transport channels and physical channels (FDD)"
- [3] TS 25.212 (V2.0.0): "Multiplexing and channel coding (FDD)"
- [4] TS 25.213 (V2.1.2): "Spreading and modulation (FDD)"
- [5] TS 25.214 (V1.1.1): "Physical layer procedures (FDD)"
- [6] TS 25.221 (V1.1.1): "Transport channels and physical channels (TDD)"
- [7] TS 25.222 (V2.0.1): "Multiplexing and channel coding (TDD)"
- [8] TS 25.223 (V2.1.1): "Spreading and modulation (TDD)"
- [9] TS 25.224 (V1.0.1): "Physical layer procedures (TDD)"
- [10] TS 25.231 (V0.3.0): "Measurements"

# 3 Definitions, symbols and abbreviations

## 3.1 Definitions

For the purposes of the present document, the [following] terms and definitions [given in ... and the following] apply.

<defined term>: <definition>.

example: text used to clarify abstract rules by applying them literally.

# 3.2 Symbols

For the purposes of the present document, the following symbols apply:

<symbol> <Explanation>

# 3.3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

```
<ACRONYM> <Explanation>
```

ARQ Automatic Repeat Request BCCH Broadcast Control Channel

BER Bit Error Rate
BLER Block Error Rate
BS Base Station

CCPCH Common Control Physical Channel

DCH Dedicated Channel
DL Downlink (Forward link)
DPCH Dedicated Physical Channel

DPCCH Dedicated Physical Control Channel DPDCH Dedicated Physical Data Channel

DS-CDMA Direct-Sequence Code Division Multiple Access

FACH Forward Access Channel FDD Frequency Division Duplex

FER Frame Error Rate
Mcps Mega Chip Per Second

ODMA Opportunity Driven Multiple Access

OVSF Orthogonal Variable Spreading Factor (codes)

PCH Paging Channel PG Processing Gain

PRACH Physical Random Access Channel

PUF Power Up Function
RACH Random Access Channel

RX Receive

SCH Synchronisation Channel

SF Spreading Factor

SIR Signal-to-Interference Ratio TDD Time Division Duplex

TFCI Transport Format Combination Indicator

TFI Transport-Format Indicator TPC Transmit Power Control

TX Transmit
UE User Equipment
UL Uplink (Reverse link)
VA Voice Activity

# 4 Items not for inclusion in release '99

This section lists text describing the items not for inclusion in R'99.

The text is copied from the specification documents or from text proposals accepted by WG1. Texts are introduced by references, followed by a colon and the text in framed format:

<reference>: <text>

# 4.1 Transport channels and physical channels (FDD) (TS 25.211)

#### 4.1.1 DSCH Control Channel

Sec. 4.2 of V2.1.1:

# 4.2 Common transport channels

There are six types of common transport channels: BCH, FACH, PCH, RACH, DSCH, and DSCH control channel.

Sec. 4.2.7 of V2.1.1:

## 4.2.7 DSCH Control Channel

<Note: WG1 concluded that DSCH control channel will not be included in release 99.>

The DSCH control channel is a downlink transport channel carrying control information to the UE for operating the DSCH when not associated with a DCH. Such control information corresponds among other things to resource allocation messages and L1 control information such as TPC, that are not available on the DSCH.

Sec. 5.3.3.4 of V2.1.1:

## 5.3.3.4 Physical Shared Channel Control Channel (PSCCCH)

<Note: WG1 concluded that PSCCCH will not be included in release 99.>

The frame structure for the PSCCCH is shown in Figure 1.

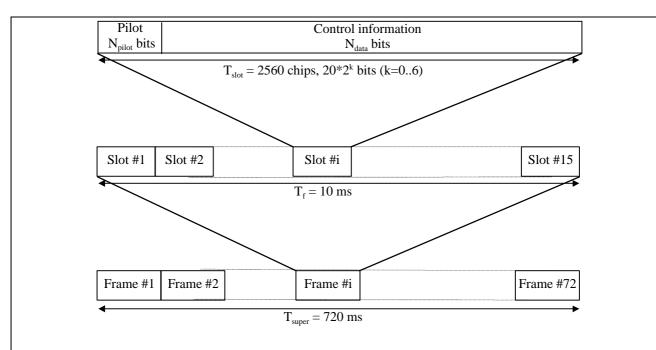
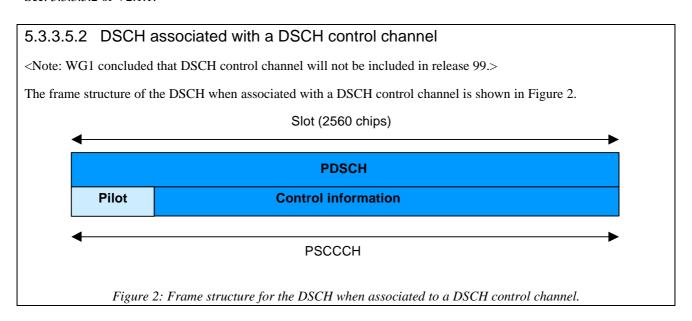


Figure 1: Frame structure of the Physical Shared Channel Control Channel (PSCCCH).

The PSCCCH contains pilot symbols, and a control information field. The control information field can include TPC commands concerning several users. Other control information includes code assignment for the DSCH, but could also comprise other type of information if needed. The TPC commands would come in support of fast closed loop power control of the PDSCH, and thus, would have to be decoded on a slot-by-slot basis. The exact structure of the control information field is for further study.

Sec. 5.3.3.5.2 of V2.1.1:



Sec. 6, fig.25 of V2.1.1:

<b>Transport Channels</b>	Physical Channels	
ВСН —	Primary Common Control Physical Channel (Primary CCPCH)	
FACH —	- Secondary Common Control Physical Channel (Secondary CCPCH)	
PCH		
RACH —	Physical Random Access Channel (PRACH)	
FAUSCH		
СРСН —	Physical Common Packet Channel (PCPCH)	
DCH	Dedicated Physical Data Channel (DPDCH)	
	Dedicated Physical Control Channel (DPCCH)	
	Synchronisation Channel (SCH)	
DSCH	Physical Downlink Shared Channel (PDSCH)	
DSCH control channel	Physical Shared Channel Control Channel (PSCCCH)	
	Acquisition Indication Channel (AICH)	
	Page Indication Channel (PICH)	

## 4.1.2 FAUSCH

Sec. 4.1, last par. of V2.1.1:

[There are two types of dedicated transport channel, the Dedicated Channel (DCH) and the Fast Uplink Signalling Channel (FAUSCH).]

Sec 4.1.2 of V2.1.1:

## 4.1.2 FAUSCH – Fast Uplink Signalling Channel

<Note: WG1 concluded that FAUSCH will not be included in release 99.>

The Fast Uplink Signalling Channel (FAUSCH) is an optional uplink transport channel that is used to carry control information from a UE. The FAUSCH is always received from the entire cell.

Text proposal of Tdoc TSGR1#4(99)b34 for inclusion in V2.1.1:

## 5.2.2.3 Physical Fast Uplink Signalling Channel

The Physical Fast Uplink Signalling Channel (PFAUSCH) is used to carry the FAUSCH.

## 5.2.2.3.1 FAUSCH transmission



Figure 5: PFAUSCH access slots

The PFAUSCH consists of 15 access slots, offset in time, by multiples of 5120 chips, from the boundary of every second frame of the received BCH of the current cell. Information on what access slots are available within the current cell is broadcast on the BCH.

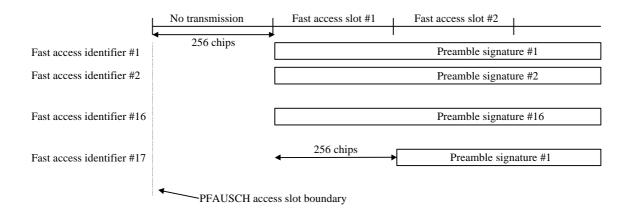


Figure 5: PFAUSCH used for FAUSCH fast access identifiers.

The Fast Uplink Physical Channel (FAUSCH) is based on the transmission of signatures of length 16 complex symbols  $\pm$ (1+j). The signatures are the same set of signatures used for the RACH preamble. The signatures are spread with a 4096 Long Code, as per the RACH. A *fast access identifier*, comprising a unique combination of signature and time slot, together with a PFAUSCH access slot number, may be allocated to the UE by the network when entering Connected Mode, but the allocation may be updated with appropriate signalling.

For fast access identifier #i, within a particular PFAUSCH access slot, the assigned fast access slot is given by int(((i-1)/16)+1), and the preamble is (i-1)mod16 + 1.

To avoid the possibility of collisions, only one UE is allowed to transmit with a given signature in a particular time slot. Thus the UE can start the transmission of the FAUSCH at an assigned time offset relative to the boundary of the PFAUSCH access slot. The different time offsets are denoted *fast access slots* and are spaced 256 chips apart as illustrated in Figure 5. To avoid possible confusion of transmissions from different UEs, the separation between allocations of fast access slots to different UEs with the same signature must be sufficient to allow for any round-trip delay resulting from the physical distance between network and UE. Therefore the allocation of fast access slots may be limited by the network to a subset of those available, depending on the deployment scenario.

<b>Transport Channels</b>	Physical Channels	
ВСН	Primary Common Control Physical Channel (Primary CCPCH)	
FACH	<ul> <li>Secondary Common Control Physical Channel (Secondary CCPCH)</li> </ul>	
PCH		
RACH —	Physical Random Access Channel (PRACH)	
FAUSCH	Physical Fast Access Signalling Channel (PFAUSCH)	
СРСН	Physical Common Packet Channel (PCPCH)	
DCH —	Dedicated Physical Data Channel (DPDCH)	
	Dedicated Physical Control Channel (DPCCH)	
	Synchronisation Channel (SCH)	
DSCH —	Physical Downlink Shared Channel (PDSCH)	
DSCH control channel	Physical Shared Channel Control Channel (PSCCCH)	
	Acquisition Indication Channel (AICH)	
	Page Indication Channel (PICH)	

# 4.2 Multiplexing and channel coding (FDD) (TS 25.212)

## 4.2.1 Hybrid ARQ

Sec. 6.3 of S1.22 (V1.1.0):

# 6.3 Automatic Repeat Request (ARQ)

< Editor's note: this chapter is unchanged from ETSI xx.10 document.>

The details of the UTRA ARQ schemes are not yet specified. Therefore, the impact on layer 1, e.g. if soft combining of retransmitted packets is to take place, is not yet fully specified.

# 4.3 Spreading and modulation (FDD) (TS 25.213)

#### 4.3.1 FAUSCH

Text proposal of Tdoc TSGR1#4(99)b34 for inclusion in V2.1.0:

# 4.3.4 Fast uplink signalling codes 4.3.4.1 Preamble spreading code

Spreading of the FAUSCH preamble is carried out in the same way as for the RACH (4.3.3.1 RACH preamble spreading code).

## 4.3.4.2 Preamble signature

FAUSCH preamble signatures are the same as those specified for the RACH (4.3.3.2 RACH preamble signature).

<Note: 4.3.4.1 and 4.3.4.2 may need to be rewritten depending on the exact text produced for the relevant RACH sections>

## 4.3.2 Chip rates different from 3.840 Mcps

Table 2 of V2.2.0:

Symbol rate (ksps)		spreading	No. of		
Chip rate=				code	Spreading
[0.96	3.84	[7.68	[15.36	cycle(chip)	codes
Mcps]	Mcps	Mcps]	Mcps]	SF	
[240]	960	[1920]	[3840]	4	4
[120]	480	[960]	[1920]	8	8
[60]	240	[480]	[960]	16	16
[30]	120	[240]	[480]	32	32
[15]	60	[120]	[240]	64	64
[7.5]	30	[60]	[120]	128	128
-	15	[30]	[60]	256	256
_	[7.5]	[15]	[30]	512	512
-	-	[7.5]	[15]	1024	1024
			[7.5]	2048	2048

Table 1. Correspondence between Symbol Rate and Spreading Code Types

Sec. 4.4.1 of V2.2.0:

## 4.4.1 Modulating chip rate

The modulating chip rate is 3.84 Mcps. This basic chip rate can be extended to [0.96, ] 7.68 or 15.36 Mcps.

Sec. 5.3.1 of V2.2.0:

## 5.3.1 Modulating chip rate

The modulating chip rate is 3.84 Mcps. This basic chip rate can be extended to [0.96, ] 7.68 or 15.36 Mcps.

# 4.4 Physical layer procedures (FDD) (TS 25.214)

## 4.4.1 FAUSCH

Text proposal of Tdoc TSGR1#4(99)b34 for inclusion in V1.1.0:

#### 4.x PFAUSCH synchronisation

<section to follow 4.4 PRACH synchronisation. No text prepared at this time>

#### 5.1.x PFAUSCH

<section to follow 5.1.1 PRACH on PFAUSCH Power control. No text prepared at this time>

## x FAUSCH procedure

<New section "FAUSCH procedure" to be added between sections 6 Random access procedure, and 7 Transmission stop and resumption control. No text prepared at this time.>

# 4.5 Transport channels and physical channels (TDD) (TS 25.221)

## 4.5.1 RACH half burst

Sec. 5.3.2 of V1.1.1:

# 5.3.2 The physical random access channel (PRACH)

The RACH or in case of ODMA networks the ORACH as described in section **Error! Reference source not found.** are mapped onto one or more uplink physical random access channels (PRACH). In such a way the capacity of RACH and ORACH can be flexibly scaled depending on the operators need.

This description of the physical properties of the PRACH also applies to bursts carrying other signaling or user traffic if they are scheduled on a time slot which is (partly) allocated to the RACH or ORACH.

## 5.3.2.1 Spreading codes

The uplink PRACH uses fixed spreading with a spreading factors SF=16 or SF=8 as described in section **Error! Reference source not found.** The set of admissible spreading codes for use on the PRACH and the associated

Extended guard period

spreading factors are broadcasted on the BCH (within the RACH configuration parameters on the BCH, see Ref.[3])

## 5.3.2.2 Burst Types

1279-2559

1280

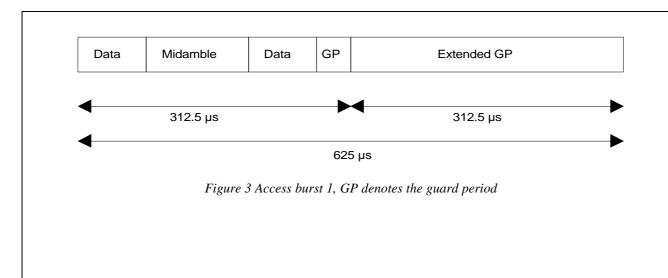
Table 3

The mobile stations send the uplink access bursts randomly in the PRACH. Two distinct access bursts are defined which effectively devide a 625µs ("full") time-slot into two 312.5µs ("half") slots. The access bursts 1 and 2 occupy the first and the second half slot, respectively. The access bursts of type 1 and 2 coexist in a full time slot: they never collide with each other. Depending on the RACH configuration broadcasted on the BCH, up to 8 different mobile stations can access on the same half slot simultaneously without colliding. The precise number of collision groups depends on the set of admissible midambles and spreading codes (i.e. the selected RACH configuration. The access bursts are depicted in Error! Reference source not found. and Error! Reference source not found. and the contents of the access burst fields are listed in Error! Reference source not found. and Error! Reference source not found.

Chip Number (CN)	Length of field in chips	Length of field in symbols	Length of field in µs	Contents of field
0-335	336	21	82.0	Data symbols
336-847	512	-	125.0	Midamble
848-1183	336	21	82.0	Data symbols
1184-1279	96	-	23.4	Guard period

312.5

Table 2 The contents of the access burst 1 fields



The contents of the access burst 2 fields

Chip Number (CN)	Length of field in chips	Length of field in symbols	Length of field in μs	Contents of field
0-1279	1280	-	312.5	Extended guard period
1280-1615	336	21	82.0	Data symbols
1616-2127	512	-	125.0	Midamble
2128-2463	336	21	82.0	Data symbols
2464-2559	96	-	23.4	Guard period



Figure 4 Access burst 2, GP denotes the guard period

## 5.3.2.3 Training sequences for access bursts

The training sequences, i.e. midambles, of different users active in the same half time slot are time shifted versions of a small set of periodic basic codes (in cells with small radius, a single periodic code can be used). The necessary time shifts are obtained by choosing either *all* k=1,2,3...,K (for cells with small radius) or *uneven* k=1,3,5,...≤K (for cells with large radius, as explained in Sect. 6.2.3.1). Different cells use different periodic basic codes, i.e. different midamble sets. In this way, a joint channel estimation for the channel impulse responses of all active users within one half time slot can be performed by a small number of cyclic correlations (in cells with small radius, a single cyclic correlator suffices). The different user specific channel impulse response estimates are obtained sequentially in time at the output of the cyclic correlators.

# 4.6 Multiplexing and channel coding (TDD) (TS 25.222)

## 4.6.1 Hybrid ARQ

Sec. 6.3 of S1.22 (V1.1.0):

# 6.3 Automatic Repeat Request (ARQ)

< Editor's note: this chapter is unchanged from ETSI xx.10 document.>

The details of the UTRA ARQ schemes are not yet specified. Therefore, the impact on layer 1, e.g. if soft combining of retransmitted packets is to take place, is not yet fully specified.

## 4.6.2 RACH Channel Coding

Tab. 6.2.3-1 of V2.0.1:

**Table 4.6.2-1 Error Correction Coding Parameters** 

Transport channel type	Coding scheme	Coding rate
BCH		1/2
PCH		
FACH		
RACH	Convolutional code	1/2, [2/3, 7/8] < Editor's note: the values in square brackets have not yet been approved.>
DCH		1/2, 1/3 or no coding
DCH	Turbo code	1,2, 1,0 01 110 00dillig

First bullet point of Sec. 6.2.3.1 of V2.0.1:

• Constraint length K=9. Coding rates 1/2, 1/3 and [2/3, 7/8].

## 4.6.3 SCCC Turbo Coder

Note in sec. 6.2.3.2.1 of V2.1.1:

<Note: It needs to be clarified from TSG SA what are the service specifications with respect to different qualities of service. The performance below BER of 10<sup>-6</sup> needs to be studied if there is a requirement for this quality of services over the physical layer.>

# 4.7 Spreading and modulation (TDD) (TS 25.223)

## 4.7.1 Chip rates different from 3.840 Mcps

Table 1 of V2.2.0:

Table 1: Basic modulation parameters.

Chip rate	same as FDD basic chiprate, 3.84 Mchip/s	Low chiprate: Value is FFS
	[( 7.68,15.360 Mcps)]	
Data modulation	QPSK	QPSK
Spreading characteristics	Orthogonal	Orthogonal
	Q chips/symbol, where $Q = 2^p$ , $0 \le p \le 4$	Q chips/symbol, where $Q = 2^p$ , $0 \le p \le 4$

- 4.8 Physical layer procedures (TDD) (TS 25.224)
- 4.9 Physical Layer Measurements (TS 25.231)

# 5 History

## **Document history**

Editor of R1.03, Physical Layer Items Not For Inclusion In Release 99, is:

Frank Kowalewski Bosch Telecom GmbH Tel.: +49 5341 28 5850 Fax: +49 5341 28 5140

Email: Frank.Kowalewski @ fr.bosch.de

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V0.0.1	1999-09-02	First version based on WG1 minutes, specifications, text proposals and WG1 discussion on the document's scope.
V0.1.0	1999-09-07	Version agreed with the following modifications at 7 <sup>th</sup> WG1 meeting at Hanover:  Note on SCCC Turbo Coder included, chip rates different from 3.84 Mcps included.

This document is written in Microsoft Word 97.