3GPP TSG-RAN WG2 Meeting #121bis-e R2-23xxxxx

e-Meeting, 17th April – 26th April 2023

**Agenda item: 8.8.3**

**Source: Intel**

**Title: Report from [Post121][314][UAV] Flight path reporting**

**WID: NR\_UAV-Core**

**Document for: Discussion and Decision**

# 1 Introduction

This is to discuss the following:

* [POST121][314][UAV] Flight path reporting (Intel)

Scope: Discuss the flight path reporting related details such as: the trigger for reporting the flight path information in UAI, whether there is a need to differentiate initial and updated flight path plan, flight path report signalling in HO preparation and in CN to RAN signalling, the maximum number of waypoints, etc.

Intended outcome: set of agreeable proposals

Deadline: Long (TBD: tentative April 5)

**Agreements so far related to flightpath reporting:**

*Meeting 119e:*

3 As in LTE, flight path plan reporting will be introduced. Location list of waypoints (3D location information) and timestamp is adopted as the basic content of flight path report. FFS if timestamp is mandatory or optional for NR. FFS if further enhancements are needed

*Meeting 120:*

Agreements:

1. A waypoint is a planned location for the UE along the flight path and is described via the existing parameter type LocationCoordinates defined in TS 37.355.
2. A timestamp provides the UTC time associated with estimated time of arrival to a waypoint as baseline. FFS on granularity
3. No requirements are placed on spatial distribution of waypoints
4. A UE indicates whether flight plan information is available within the RRCReconfigurationComplete, RRCReestablishmentComplete, RRCResumeComplete, or RRCSetupComplete message. Flight path reporting uses at the UE Information request/response procedure as baseline.
5. UE indicates to the network a new flight path is available in the UE (whether it is initial or update). Then, reuse the normal request/response procedure of flight path report.
6. UAI message can also be used to indicate the UE has flight path availability.
7. FFS whether and what triggering conditions are specified for flight update. FFS The maximum number of waypoints within flight path plan is left FFS.

*Meeting 121:*

**Agreements**:

1. The granularity of flightpath timestamp is 1s.
2. Timestamp in flightpath is encoded using AbsoluteTimeInfo-r16 IE

# 2 Discussion

## 2.1 Flight path triggering

During meeting #120, flightpath update indication is agreed via UAI message. This section is to discuss how the UE triggers this indication (if any). From companies’ contributions, there are few options proposed to trigger flightpath update indication as summarized below. There are also concerns about having too many triggering from the UAV if no trigger condition is defined and the network may not care the updated flightpath. Therefore, summary of proposed options is provided below. Please indicate your preference, as well as all acceptable options.

* Option 1: Network configures one or more threshold(s). FFS on the kind of threshold(s) (e.g. time, distance, number of waypoints) that triggers the flightpath update indication in UAI. [2,5,14,15,19]
* Option 2: Prohibit timer applies to flightpath update indication [6]
* Option 3: Any change compared to last reported flightpath (i.e. as long as it is difference from last reported flightpath) will trigger flight path update indication in UAI [13]
* Option 4: Up to UE implementation to trigger [6,8]

|  |
| --- |
| **Question 1: Which of the option(s) to trigger flightpath update indication in UAI is/are your preference/ acceptable?*** **Option 1: Network configures one or more threshold(s). FFS on the kind of threshold(s) (e.g. time, distance, number of waypoints) that triggers the flightpath update indication in UAI. [2,5,14,15,19]**
* **Option 2: Prohibit timer applies to flightpath update indication [6]**
* **Option 3: Any change compared to last reported flightpath (i.e. as long as it is difference from last reported flightpath) will trigger flight path update indication in UAI [13]**
* **Option 4: Up to UE implementation to trigger [6,8]**
 |
| **Company** | **All acceptable options** | **Comments** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

Summary: TBD

## 2.2 Flight path available indication (configuration, initial and updated)

Some companies discuss whether flightpath update indication should be configured by the network before UE can send the indication in UAI. Please provide your view below:

|  |
| --- |
| **Question 2: Do you prefer flightpath update indication in UAI is configurable by the network?*** **Option 1: configurable by the network**
* **Option 2: not configurable [8]**
 |
| **Company** | **Answer** | **Comments** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

Summary: TBD

How is the “flightpath update indication” implemented via the *UEAssistanceInformation* message? Summary of companies’ proposals is provided below. Please indicate all acceptable options:

* Option 1: Single indication is used for both initial and updated flightpath available (i.e. same flag is used for initial and updated flight path indication) [5,8]
* Option 2: Different indications are used to provide initial or future reporting of the flightpath information, (i.e.one flag is used for initial, and one flag is used to indicate the flightpath update available indication)
* Option 3: Different indications are used to report when flight path info is available and the reason that cause the reporting, i.e. one flag for flight path available, one flag for update cause (e.g. initial, available of new flightpath) [15]
* Option 4: UE can also report when flightpath is unavailable. FFS if this is done via same or different IE as the flight path related information discussed in previous options [7]

|  |
| --- |
| **Question 3: How is the “flightpath update indication” implemented via the *UEAssistanceInformation* message?*** **Option 1: Single indication is used for both initial and updated flightpath available (i.e. same flag is used for initial and updated flight path indication) [5,8]**
* **Option 2: Different indications are used to provide initial or future reporting of the flightpath information, (i.e.one flag is used for initial, and one flag is used to indicate the flightpath update available indication)**
* **Option 3: Different indications are used to report when flight path info is available and the reason that cause the reporting, i.e. one flag for flight path available, one flag for update cause (e.g. initial, available of new flightpath) [15]**
* **Option 4: UE can also report when flightpath is unavailable. FFS if this is done via same or different IE as the flight path related information discussed in previous options [7]**
 |
| **Company** | **Preference/ acceptable options** | **Comments** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

Summary: TBD

Regarding maximum number of waypoints that can be reported by the UAV, in LTE, maximum number is 20. Some companies suggested to make this number configurable by the network. Other companies indicate that there may be some need to extend the maximum number of waypoints if flightpath information is forward to target gNB during handover. Please indicate all acceptable options.

* Option 1: maximum number of waypoints is configurable by network [7,15]
* Option 2: maximum number of waypoints is set to 20 same as in LTE [4,6,17,18]
* Option 3: suggest a different maximum number of waypoints

|  |
| --- |
| **Question 4: What is the maximum number of waypoints should flight path reporting support?*** **Option 1: maximum number of waypoints is configurable by network [7,15]**
* **Option 2: maximum number of waypoints is set to 20 same as in LTE [4,6,17,18]**
* **Option 3: suggest a different maximum number of waypoints (please specify)**
 |
| **Company** | **Preference/ acceptable options** | **Comments** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

Summary: TBD

## 2.3 Delta support of flight path reporting

In [2,7,15,29,20], it is proposed to support delta flightpath reporting. The main argument is that there is no need to report the entire flightpath if only part of it has changed. On the other hand, other papers [5,8] propose not to support delta flight path reporting. The argument is when flightpath changes, it most likely changes the entire path. For example, UAV starts the flight path at a later time. Please indicate your preference and supporting comments below:

|  |
| --- |
| **Question 5: Do you support delta flightpath reporting?**  |
| **Company** | **Support/ not support** | **Comments** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

Summary: TBD

## 2.4 Flightpath information forwarding during handover

There are also some discussions regarding if flightpath information should be forwarded from source gNB to target gNB. Papers [17,20] suggest the support of flightpath information forwarding so network can perform mobility optimization for UAV as well as interference control. In addition, contribution [20] proposes to support UAV UE connected to 5GC (current LTE only supports UAV UE connected to EPC) to indicate *flightPathInfoAvailable.* There are 2 following proposals, please indicate your supporting proposal below:

* P1: flightpath information should be forwarded from source gNB to target gNB during handover.
* P2: *flightPathInfoAvailable* is added for UAV UE connected to 5GC (this change is in LTE)

|  |
| --- |
| **Question 6: Which of the following proposal(s) do you support?*** **P1: flightpath information should be forwarded from source gNB to target gNB during handover.**
* **P2: *flightPathInfoAvailable* is added for UAV UE connected to 5GC (this change is in LTE)**
 |
| **Company** | **Supporting proposal(s)** | **Comments** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

Summary: TBD

## 2.5 Other proposals

Please indicate if you have any other proposals related to flightpath update but not addressed in above questions.

|  |  |
| --- | --- |
| **Company** | **Answer** |
|  |  |
|  |  |
|  |  |
|  |  |

# 3 Conclusion

TBD

# References

1. RP-223545 Revised WID: NR Support for UAV (Uncrewed Aerial Vehicles) 3GPP TSG RAN Meeting #98e Electronic Meeting, Dec 12 - 16, 2022
2. R2-2301387 “Discussion on flight path reporting”, Samsung
3. R2-2301676 “Discussion on flight path reporting for NR UAV”, vivo
4. R2-2300992 “Flight path reporting”, Huawei, HiSilicon
5. R2-2300368 “Flight path update triggering for UAV”, Intel Corporation
6. R2-2301221 “On flight path reporting”, ZTE Corporation, Sanechips
7. R2-2301398 “Discussion on flight path reporting for NR UAV”, Xiaomi
8. R2-2300747 “Flight path reporting in UAV”, Apple
9. R2-2300480 “On Flight Path Plan (FPP) and Height-dependent Configurations”, Nokia, Nokia Shanghai Bell
10. R2-2300853 “Discussion on Flight Path Reporting”, NEC Europe Ltd
11. R2-2300905 “Flight path reporting”, Ericsson
12. R2-2300942 “Discussion on flight path reporting for NR UAV”, Sharp
13. R2-2300973 “Remaining issues of flight path reporting for NR UAV”, Lenovo
14. R2-2301228 “Flight path Reporting for NR UAV”, CMCC
15. R2-2301367 “Flight path notification and reporting for UAV”, InterDigital
16. R2-2301676 “Discussion on flight path reporting for NR UAV”, vivo
17. R2-2301810 “Discussion on flight path reporting for NR UAV”, China Telecom
18. R2-2301876 “Leftover Issues on Flight Path Reporting”, CATT
19. R2-2301883 “Consideration on flight path reporting of NR support for UAV”, DENSO CORPORATION
20. R2-2300584 “Flight path reporting enhancements”, Qualcomm