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| 3GPP TS 26.140 V18.0.0 (2024-03) |
| Technical Specification |
| 3rd Generation Partnership Project;Technical Specification Group Services and System Aspects;Multimedia Messaging Service (MMS);Media formats and codecs(Release 18) |
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Contents

Foreword 4

1 Scope 5

2 References 5

3 Definitions and abbreviations 8

3.1 Definitions 8

3.2 Abbreviations 8

3A MMS Message Body Formats 9

4 Media Types 9

4.0 Introduction 9

4.1 Text 10

4.2 Speech 11

4.3 Audio 11

4.4 Synthetic audio 12

4.5 Still Image and Bitmap graphics 12

4.6 Void 13

4.7 Video 13

4.8 Vector graphics 14

4.9 File Format for video and associated speech/audio media types 14

4.10 Media synchronization and presentation format 15

4.11 Timed text and subtitles 15

4.12 Digital Rights Management 15

4.13 PIM 15

4.14 Dynamic and Interactive Multimedia Scene 16

4.15 3D scenes and assets 16

Annex A (informative): Change history 17

# Foreword

This Technical Specification has been produced by the 3rd Generation Partnership Project (3GPP).

The contents of the present document are subject to continuing work within the TSG and may change following formal TSG approval. Should the TSG modify the contents of the present document, it will be re-released by the TSG with an identifying change of release date and an increase in version number as follows:

Version x.y.z

where:

x the first digit:

1 presented to TSG for information;

2 presented to TSG for approval;

3 or greater indicates TSG approved document under change control.

y the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.

z the third digit is incremented when editorial only changes have been incorporated in the specification;

The 3GPP Multimedia messaging service (MMS) specification consists of three 3GPP TSs; 3GPP TS 22.140, 3GPP TS 23.140 and the present document. The TS 3GPP TS 22.140 [22] provides a set of requirements which shall be supported for the provision of non real-time multimedia messaging service, seen primarily from the subscriber's and service providers' points of view. The TS 23.140 [23] identifies the functional capabilities and information flows needed to support the MMS. The present document provides the details of media types, formats and codecs used by the MMS service.

The issue of codecs for MMS services has been addressed initially in TS 23.140, owned by the 3GPP T2 group. During the TSG-T WG2 group meeting in Edinburgh in September 2001, the TSG-T WG2 group sent a Liaison statement (S4-AHP040) to the 3GPP SA WG4 group, requesting that the responsibility for the specification of codecs and formats to be used in MMS services is transferred to SA WG4 group starting with Release 5.

After the SA WG4 group agreed to take over this responsibility, and the present document is the result of such commitment on Release 6 and subsequent releases.

For the sake of interoperability and alignment it is important there is no contradiction between the recommendations made in the present document and in the 26.511 specification [67].

# 1 Scope

The present document specifies message bodies for MMS that include different media types, formats and codecs within the 3GPP system. The scope of the present document extends to codecs for speech, audio, video, still images, bitmap graphics, 3D scenes and assets, and other media in general, as well as scene description, multimedia integration and synchronization schemes.

# 2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non‑specific.

- For a specific reference, subsequent revisions do not apply.

- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

[1] 3GPP TR 21.905: "Vocabulary for 3GPP Specifications".

[2] The Unicode Consortium: "The Unicode Standard", Version 2.0, Addison-Wesley Developers Press, 1996.URL: http://www.unicode.org/.

[3] ANSI X3.4, 1986: "Information Systems; Coded Character Set 7 Bit; American National Standard Code for Information Interchange".

[4] ISO/IEC 8859-1:1998: "Information technology; 8-bit single-byte coded graphic character sets; Part 1: Latin alphabet No. 1".

[5] IETF; RFC 2279: "UTF-8, A Transformation format of ISO 10646", URL: http://www.ietf.org/rfc/rfc2279.txt.

[6] 3GPP TS 24.011: "Point‑to‑Point (PP) Short Message Service (SMS) support on mobile radio interface".

[7] 3GPP TS 26.090: "AMR speech Codec Transcoding functions".

[8] ITU-T Recommendation T.81: "Information technology; Digital compression and coding of continuous-tone still images: Requirements and guidelines".

[9] "JPEG File Interchange Format", Version 1.02, September 1, 1992.

[10] ITU-T Recommendation H.263 (02/98): "Video coding for low bit rate communication".

[11] ITU-T Recommendation H.263 – Annex X (03/04): "Annex X: Profiles and levels definition".

[12] Void [13] (void).

[14] 3GPP TS 26.234: "End-to-end transparent streaming Service; Protocols and codecs".

[15] CompuServe Incorporated: "GIF Graphics Interchange Format: A Standard defining a mechanism for the storage and transmission of raster-based graphics information", Columbus, OH, USA, 1987.

[16] Compuserve Incorporated, Columbus, Ohio (1990): "Graphics Interchange Format (Version 89a)".

[17] IETF RFC 2083: "PNG (Portable Networks Graphics) Specification version 1.0 ", T. Boutell, et. al., March 1997.

[18] Void

[19] ISO/IEC 14496-3:2001, "Information technology -- Coding of audio-visual objects -- Part 3: Audio".

[20] W3C Last Call Working Draft: "Scalable Vector Graphics (SVG) 1.2", <http://www.w3.org/TR/2004/WD-SVG12-20041027/>, October 2004.

[21] W3C Last Call Working Draft: "Mobile SVG Profile: SVG Tiny, Version 1.2", <http://www.w3.org/TR/2004/WD-SVGMobile12-20040813/>, August 2004.

[22] 3GPP 22.140: "Service Aspects; Stage 1; Multimedia Messaging Service".

[23] 3GPP 23.140: "Multimedia Messaging Service (MMS); Functional Description; Stage 2".

[24] W3C Recommendation: "Synchronized Multimedia Integration Language (SMIL 2.0)", <http://www.w3.org/TR/2001/REC-smil20-20010807/>, August 2001.

[25] IETF RFC 2046: "Multipurpose Internet Mail Extensions (MIME) Part Two: Media Types".

[26] 3GPP TS 26.071: "Mandatory Speech Codec speech processing functions; AMR Speech Codec; General description".

[27] 3GPP TS 26.171: "Speech codec speech processing functions; Adaptive Multi-Rate - Wideband (AMR-WB) speech codec; General description".

[28] Scalable Polyphony MIDI Specification Version 1.0, RP-34, MIDI Manufacturers Association, Los Angeles, CA, February 2002.

[29] Scalable Polyphony MIDI Device 5-to-24 Note Profile for 3GPP, RP-35, MIDI Manufacturers Association, Los Angeles, CA, February 2002.

[30] WAP Forum Specification: "XHTML Mobile Profile", <http://www1.wapforum.org/tech/terms.asp?doc=WAP-277-XHTMLMP-20011029-a.pdf>, October 2001.

[31] "Standard MIDI Files 1.0", RP-001, in "The Complete MIDI 1.0 Detailed Specification, Document Version 96.1" The MIDI Manufacturers Association, Los Angeles, CA, USA, February 1996.

[32] IETF RFC 3267: "RTP payload format and file storage format for the Adaptive Multi-Rate (AMR) Adaptive Multi-Rate Wideband (AMR-WB) audio codecs ", March 2002.

[33] 3GPP TS 26.244: "Transparent end-to-end packet switched streaming service (PSS); 3GPP file format (3GP)"

[34] 3GPP TS 26.246: "Transparent end-to-end packet switched streaming service (PSS); 3GPP SMIL Language Profile".

[35] 3GPP TS 26.245: "Transparent end-to-end packet switched streaming service (PSS); Timed text format"

[36] IETF RFC 1952 "GZIP file format specification version 4.3", Deutsch P, May 1996.

[37] (void)

[38] Mobile DLS, MMA specification v1.0. RP-41 Los Angeles, CA, USA. 2004.

[39] Mobile XMF Content Format Specification, MMA specification v1.0., RP-42, Los Angeles, CA, USA. 2004.

[40] 3GPP TS 26.090: "Mandatory Speech Codec speech processing functions; Adaptive Multi-Rate (AMR) speech codec; Transcoding functions".

[41] 3GPP TS 26.073: "ANSI-C code for the Adaptive Multi Rate (AMR) speech codec".

[42] 3GPP TS 26.104: "ANSI-C code for the floating-point Adaptive Multi Rate (AMR) speech codec".

[43] 3GPP TS 26.190: "Speech Codec speech processing functions; AMR Wideband speech codec; Transcoding functions".

[44] 3GPP TS 26.173: "ANCI-C code for the Adaptive Multi Rate - Wideband (AMR-WB) speech codec".

[45] 3GPP TS 26.204: "ANSI-C code for the Floating-point Adaptive Multi-Rate Wideband (AMR-WB) speech codec".

[46] Void

[47] Void

[48] Void

[49] 3GPP TS 26.401: "General audio codec audio processing functions; Enhanced aacPlus general audio codec; General description".

[50] 3GPP TS 26.410: "General audio codec audio processing functions; Enhanced aacPlus general audio codec; Floating-point ANSI-C code".

[51] 3GPP TS 26.411: "General audio codec audio processing functions; Enhanced aacPlus general audio codec; Fixed-point ANSI-C code".

[52] ITU-T Recommendation H.264 (04/2013): "Advanced video coding for generic audiovisual services".

[53] (void)

[54] "Exchangeable image file format for digital still cameras: EXIF 2.2", Specification by the Japan Electronics and Information Technology Industries Association (JEITA), April 2002, URL: <http://www.exif.org/>

[55] Standard ECMA-327: "ECMAScript 3rd Edition Compact Profile", June 2001.

[56] "Digital Rights Management", Open Mobile AllianceTM, OMA-Download-DRM-v1\_0, <http://www.openmobilealliance.org/>

[57] "DRM Rights Expression Language", Open Mobile AllianceTM, OMA-Download-DRMREL-v1\_0, <http://www.openmobilealliance.org/>

[58] "DRM Content Format", Open Mobile AllianceTM, OMA-Download-DRMCF-v1\_0, <http://www.openmobilealliance.org/>

[59] "vObject Minimum Interoperability Profile", Open Mobile AllianceTM, OMA-TS-vObjectOMAProfile-V1\_0, <http://www.openmobilealliance.org/>

[60] 3GPP TR [26.936](http://www.3gpp.org/ftp/Specs/html-info/26936.htm): "Performance characterization of 3GPP audio codecs".

[61] (void)

[62] ITU-T Recommendation H.265 (02/2018): "High efficiency video coding".

[63] 3GPP TS 26.307 "Presentation Layer for 3GPP Services".

[64] 3GPP TS 26.143: "Messaging Media Profiles".

[65] Khronos glTF 2.0, [glTF™ 2.0 Specification (khronos.org)](https://registry.khronos.org/glTF/specs/2.0/glTF-2.0.html)

[66] ISO/IEC 23090-14 AMD 2, Information technology — Coded representation of immersive media — Part 14: Scene description — Amendment 2: Support for haptics, augmented reality, avatars, Interactivity, MPEG-I audio, and lighting

[67] 3GPP TS 26.511: "5G Media Streaming (5GMS); Profiles, Codecs and Formats".

[68] 3GPP TS 26.117: "5G Media Streaming (5GMS); Speech and audio profiles".

[69] ISO/IEC 23008-12:2019 Information technology — High efficiency coding and media delivery in heterogeneous environments — Part 12: Image File Format

[70] 3GPP TS 26.114: "IP Multimedia Subsystem (IMS); Multimedia telephony; Media handling and interaction".

[71] ISO/IEC 23000-22:2019 Information technology — Multimedia application format (MPEG-A) — Part 22: Multi-image application format (MIAF)

# 3 Definitions and abbreviations

## 3.1 Definitions

For the purposes of the present document, the following terms and definitions apply:

**continuous media:** media with an inherent notion of time, in the present document speech, audio and video

**discrete media:** media that itself does not contain an element of time, in the present document all media not defined as continuous media

**scene description:** description of the spatial layout and temporal behaviour of a presentation, it can also contain hyperlinks

## 3.2 Abbreviations

For the purposes of the present document, the abbreviations given in 3GPP TR 21.905 [1] and the following apply:

3GP 3GPP file format

AAC Advanced Audio Coding

AVC Advanced Video Coding

CC/PP Composite Capability/Preference Profiles

CPB Coding Picture Buffer

DIMS Dynamic and Interactive Multimedia Scene

DLS Downloadable Sounds

DRM Digital Rights Management

Enhanced aacPlus MPEG-4 High Efficiency AAC plus MPEG-4 Parametric Stereo

EXIF Exchangeable image file format

GIF Graphics Interchange Format

glTF Graphics Library Transmission Format

HDTV High-definition television

HEVC High Efficiency Video Coding

ITU-T International Telecommunications Union - Telecommunications

JFIF JPEG File Interchange Format

JPEG Joint Picture Expert Group

MIDI Musical Instrument Digital Interface

MIME Multipurpose Internet Mail Extensions

MM Multimedia Message

MMS Multimedia Messaging Service

MPEG Motion Picture Expert Group

MP4 MPEG-4 file format

PIM Personal Information Manager

PSS Packet-switched Streaming Service

SBR Spectral Band Replication

SP-MIDI Scalable Polyphony MIDI

SVG Scalable Vector Graphics

UTF-8 Unicode Transformation Format (the 8-bit form)

VCL Video Coding Layer

XMF Extensible Music Format

# 3A MMS Message Body Formats

This specification defines message body formats for MMS.

MMS Message bodies conform to Internet Message Bodies as defined in RFC 2045.

MMS Message bodies may conform to MIME multipart format as defined in RFC 2046 [25].

The following multipart MIME type subtypes may be used:

- mixed as defined in RFC 2046

- alternative as defined in RFC 2046

- parallel as defined in RFC 2046

- related as defined in RFC 2387

# 4 Media Types

## 4.0 Introduction

In order to guarantee a minimum support and compatibility between multimedia messaging capable terminals, MMS User Agent supporting specific media types shall comply with the following selection of media formats.

Media Types supported in this specification are provided in Table 4.0-1

Table 4.0-1 Media Types and Capabilities defined in TS 26.140

|  |  |  |  |
| --- | --- | --- | --- |
| **Media Type in TS 26.140** | **Applicable capability(ies) as specified in TS 26.143 [64]** | **Supported Media subtype(s)** | **Definition(s)** |
| **Text** | 26143\_TEXT\_PLAIN26143\_TEXT\_ENC\_PLAIN | text/plain | Clause 4.1 |
| **Speech** | 26143\_AUDIO\_EVS 26143\_AUDIO\_AMR-WB26143\_AUDIO\_AMR[26143\_AUDIO\_IVAS]26143\_AUDIO\_ENC\_EVS 26143\_AUDIO\_ENC\_AMR-WB26143\_AUDIO\_ENC\_AMR[26143\_AUDIO\_ENC\_IVAS] | audio/3gp | Clause 4.2 |
| **Audio** | 26143\_AUDIO\_XHE-AAC 26143\_AUDIO\_EAAC+[26143\_AUDIO\_IVAS]26143\_AUDIO\_ENC\_XHE-AAC 26143\_AUDIO\_ENC\_EAAC+[26143\_AUDIO\_ENC\_IVAS] | Audio/mp4 | Clause 4.3 |
| **Synthetic audio** | n/a | Audio/sp-midi | Clause 4.4 |
| **Still Image** | 26143\_IMG\_ JPEG26143\_IMG\_ENC\_JPEG 26143\_IMG\_HEIC | image/jpegimage/heic | Clause 4.5 |
| **Bitmap graphics** | 26143\_IMG\_GIF26143\_IMG\_PNG | image/gifimage/png |  |
| **Video** | 26143\_VIDEO\_AVC-HD26143\_VIDEO\_AVC-FullHD26143\_VIDEO\_HEVC-HD26143\_VIDEO\_HEVC-FullHD26143\_VIDEO\_HEVC-UHD | video/mp4 |  |
| **Vector graphics** | image | image/svg+xml |  |
| **Media synchronization and presentation format** | 26143\_PRESENTATION\_HTML5 | Text/html |  |
| **Timed text** | 26143\_TT\_3GPP26143\_TT\_IMSC11 | Text/mp4Application/mp4 |  |
| **PIM** | n/a | Tbd |  |
| **Dynamic and Interactive Multimedia Scene** | n/a | Tbd |  |
| **3d scenes and assets** | n/a | model/gltf+jsonmodel/gltf-binary |  |

In order to guarantee a minimum support and compatibility between multimedia messaging capable terminals, MMS User Agent supporting specific media types shall comply with the following selection of media formats:

## 4.1 Text

Plain text. Any character encoding (charset) that contains a subset of the logical characters in Unicode [2] shall be used (e.g. US-ASCII [3], ISO-8859-1 [4], UTF-8 [5], Shift\_JIS, etc.).

Unrecognized subtypes of "text" shall be treated as subtype "plain" as long as the MIME implementation knows how to handle the charset. Any other unrecognized subtype and unrecognized charset shall be treated as "application/octet ‑ stream".

Interoperability with SMS text type is according to [23].

## 4.2 Speech

NOTE: when Speech is supported, the following requirements imply support for narrow-band, wideband and super wideband operations, in alignment with MTSI TS 26.114 [70].

If Speech is supported, the AMR codec shall be supported for narrow-band speech [26][40][41][42].

The AMR wideband speech codec [27][43][44][45] shall be supported for wideband speech working at 16 kHz sampling frequency.

When using speech media type alone, AMR or AMR-WB data is stored according to the file format specified in [32] and EVS data is stored according to the storage specified in Clause A.2.6 of TS 26.445 [x3].

If Speech is supported, then **EVS** decoding capability shall be supported as defined in 3GPP TS 26.117 [68] clause 5.2; and the **EVS** encoding capabilities as defined in clause 5.3 of TS 26.117 [5] and the sender requirements in clause 6.2.4.3 of TS 26.117 [5] shall be supported.

Multi-channel sessions shall not be used when using AMR, AMR-WB and EVS codecs.

If Speech is supported, then **IVAS** decoding capability should be supported as defined in 3GPP TS 26.117 [68] clause 5.2; and the **IVAS**encoding capabilities as defined in clause 5.3 of TS 26.117 [5] and the sender requirements in clause 6.3.5.3 of TS 26.117 [5] should be supported.

NOTE: IVAS codec level setting is TBD.

## 4.3 Audio

If Audio is supported, then **eAAC+** decoding capability shall be supported as defined in 3GPP TS 26.117 [68] clause 5.2 and **eAAC+** encoding capability shall be supported as defined in 3GPP TS 26.117 [68] clause 5.3 and the sender requirements in clause 6.3.2.3 of TS 26.117.

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If Audio is supported, then **xHE-AAC stereo** decoding capability should be supported as defined in 3GPP TS 26.117 [68] clause 5.2; and the **xHE-AAC stereo**encoding capabilities as defined in clause 5.3 of TS 26.117 [5] and the sender requirements in clause 6.4.2.3 of TS 26.117 [5] should be supported.

NOTE: xHE-AAC® is a registered trademark of Fraunhofer in Germany and other countries and is used with Fraunhofer’s permission.

If Audio is supported, then **IVAS** decoding capability should be supported as defined in 3GPP TS 26.117 [68] clause 5.2; and the **IVAS**encoding capabilities as defined in clause 5.3 of TS 26.117 [5] and the sender requirements in clause 6.3.5.3 of TS 26.117 [5] should be supported.

NOTE: IVAS codec level setting is TBD.

## 4.4 Synthetic audio

If synthetic audio is supported, the Scalable Polyphony MIDI (SP-MIDI) content format defined in Scalable Polyphony MIDI Specification [28] and the device requirements defined in Scalable Polyphony MIDI Device 5-to-24 Note Profile for 3GPP [29] may be supported.

SP-MIDI content is delivered in the structure specified in Standard MIDI Files 1.0 [31], either in format 0 or format 1.

In addition the Mobile DLS instrument format defined in [38] and the Mobile XMF content format defined in [39] may be supported.

An MMS client supporting Mobile DLS may meet the minimum device requirements defined in [38] in section 1.3 and the requirements for the common part of the synthesizer voice as defined in [29] in sections 1.2.1.2. If Mobile DLS is supported, wavetables encoded with the G.711 A-law codec (wFormatTag value 0x0006, as defined in [38]) may also be supported. The optional group of processing blocks as defined in [39] may be supported. Mobile DLS resources are delivered either in the file format defined in [38], or within Mobile XMF as defined in [39]. For Mobile DLS files delivered outside of Mobile XMF, the loading application should unload Mobile DLS instruments so that the sound bank required by the SP-MIDI profile [29] is not persistently altered by temporary loadings of Mobile DLS files.

Content that pairs Mobile DLS and SP-MIDI resources is delivered in the structure specified in Mobile XMF [39]. As defined in [39], a Mobile XMF file shall contain one SP-MIDI SMF file and no more than one Mobile DLS file. MMS clients supporting Mobile XMF must not support any other resource types in the Mobile XMF file. Media handling behaviours for the SP-MIDI SMF and Mobile DLS resources contained within Mobile XMF are defined in [39].

## 4.5 Still Image and Bitmap graphics

If still images are supported, ISO/IEC JPEG [8] together with JFIF [9] shall be supported. The support for ISO/IEC JPEG only apply to the following two modes:

- mandatory: baseline DCT, non-differential, Huffman coding, as defined in table B.1, symbol 'SOF0' in [8];

- optional: progressive DCT, non-differential, Huffman coding, as defined in table B.1, symbol 'SOF2' [8].

For JPEG baseline DCT, EXIF compressed image file format should also be supported, as defined in [54]. In that case there is no requirement for the MMS client to interpret or present the EXIF parameters recorded in the file.

If still images are supported, HEIF should be supported which consists in conforming to:

- the 'heic' brand as defined in ISO/IEC 23008-12 [69],

- the 'MiHB' brand as defined in ISO/IEC 23000-22:2019 [71], and

- the contained elementary bitstream conforming to H.265 (HEVC) Main Profile, Main Tier, Level 5.1[62] bitstreams have general\_progressive\_source\_flag equal to 1, general interlaced\_source\_flag equal to 0, general\_non\_packed\_constraint\_flag equal to 1, and general\_frame\_only\_constraint\_flag equal to 1.

- signalled with image/heic, profile="heic,MiHB" itemTypes="hvc1.1.2.L153.B0" or an equivalently compatible media type as defined in [71].

If bitmap graphics is supported, the following bitmap graphics formats should be supported:

- GIF87a [15];

- GIF89a, [16];

- PNG, [17].

## 4.6 Void

## 4.7 Video

If video is supported by the MMS client, the following applies:

- Image ratios of 16:9 and 9:16 shall be supported. Other image formats should be supported.

- the 26143\_VIDEO\_AVC-HD capability as defined in clause 5.6.1 of TS 26.143 [67] shall be supported and the capability 26143\_VIDEO\_ENC\_AVC-HD as defined in clause 5.6.2 of TS 26.143 [67] may be supported.

- the 26143\_VIDEO\_HEVC-HD capability as defined in clause 5.6.1 of TS 26.143 [67] should be supported and the capability 26143\_VIDEO\_ENC\_HEVC-HD as defined in clause 5.6.2 of TS 26.143 [67] may be supported.

If the reception of HD-HDR video is supported by the MMS client, then the following applies:

- the 26143\_VIDEO\_AVC-FullHD capability as defined in clause 5.6.1 of TS 26.143 [67] shall be supported and the capability 26143\_VIDEO\_ENC\_AVC-FullHD as defined in clause 5.6.2 of TS 26.143 [67] may be supported.

- the 26143\_VIDEO\_HEVC-FullHD capability as defined in clause 5.6.1 of TS 26.143 [67] shall be supported and the capability 26143\_VIDEO\_ENC\_HEVC-FullHD as defined in clause 5.6.2 of TS 26.143 [67] shall be supported.

- the 26143\_VIDEO\_HEVC-UHD capability as defined in clause 5.6.1 of TS 26.143 [67] should be supported and the capability 26143\_VIDEO\_ENC\_HEVC-UHD as defined in clause 5.6.2 of TS 26.143 [67] may be supported.

If stereoscopic 3D video is supported, ITU-T Recommendation H.264 / MPEG-4 (Part 10) AVC [52] Stereo High Profile (SHP) Level 3.1 with frame\_mbs\_only\_flag=1 should be supported. When an H.264 (AVC) SHP sub-bitstream containing the base view only complies with Level 1.3 or below, it should be constrained as follows: the value of the profile\_idc should be equal to 66 and the value of the constraint\_set1\_flag should be equal to 1 in all active sequence parameter sets, i.e. the H.264 (AVC) Constrained Baseline Profile should be indicated to be used for the base view.

NOTE: When the base view sub-bitstream of the MM complies with H.264 (AVC) CPB Level 1.3 or below, the base view of an MM can be played back by any MMS (Release 11) client supporting video, or the MM can be modified without re-encoding to an MM including 2D video to be played back in H.264 (AVC) CPB compatible MMS clients.

There are no requirements on output timing conformance of H.264 (AVC) decoding (Annex C of [52]) or H.265 (HEVC) decoding (Annex C of [62]).

## 4.8 Vector graphics

If 2D vector graphics is supported, Scalable Vector Graphics (SVG) Tiny 1.2 [20][21] and ECMAScript [55] may be supported.

NOTE 1: The compression format for SVG content is GZIP [35], in accordance with the SVG specification [20].

NOTE 2: Only media formats supported by MMS, as specified in clause 4 of this specification, shall be used. MMS clients do not support the Ogg Vorbis format.

NOTE 3: Content creators of SVG Tiny 1.2 for MMS clients are strongly recommended to follow the content creation guidelines provided for PSS clients in Annex L of [14].

NOTE 4: If SVG Tiny 1.2 will not be published within a reasonable timeframe, the decision to adopt SVG Tiny 1.2 in favour of SVG Tiny 1.1 may be reconsidered.

## 4.9 File Format for video and associated speech/audio media types

To ensure interoperability for the transport of video and associated speech/audio and timed text in an MM, the 3GPP file format with Basic profile shall be supported.

The usage of the 3GPP file format shall follow the technical specifications and the implementation guidelines specified in TS 26.233 [33]:

- For the AMR encoded content, the ISO BMFF track shall conform with the requirements of the codec entry 'samr' as defined in TS 26.244 [26].

- For the AMR-WB encoded content, the ISO BMFF track shall conform with the requirements of the codec entry 'sawb' as defined in TS 26.244 [26].

- For the EVS encoded content, the ISO BMFF track shall conform with the requirements of the codec entry 'sevs' as defined in TS 26.244 [26].

- For the EAAC+ encoded content, the ISO BMFF track shall conform with the requirements of the codec entry 'mp4a.40.5' as defined in TS 26.244 [26].

- For the xHE-AAC encoded content, the ISO BMFF track shall conform with the requirements of the codec entry 'mp4a.40.29' as defined in TS 26.244 [26].

- For video encoded content, the ISO BMFF track shall conform with the requirements corresponding to the capability as indicated in TS 26.143 [67] clause 5.6.

NOTE: When using speech media type alone, AMR or AMR-WB data is stored according to the file format specified in [32].

## 4.10 Media synchronization and presentation format

MMS clients and servers that support HTML shall support the 3GPP HTML5 profile as defined in [63]. MMS servers should support translation from other scene description formats, such as SMIL [24] and XHTML Mobile Profile [30] to HTML5. The MMS client that supports HTML shall include the HTML5 MIME type "text/html" as part of the User Agent header field in the request sent to the server.

The MMS Relay/Server shall not accept an MMS message using HTML5 presentation unless it supports HTML5 presentation format.

A 3D scene as described in clause 4.15 may be used as the presentation format for the multimedia message. In that case, the glTF 2.0 document or the GLB file shall be carried as the first MIME part of the multi-part MIME message.

## 4.11 Timed text and subtitles

If timed text is supported, MMS clients shall support the 26143\_TT\_3GPP and 26143\_ENC\_TT\_3GPP capabilities as defined in TS 26.143 [67].

## 4.12 Digital Rights Management

If Rights Management is supported, OMA Digital Rights Management (DRM) 1.0 [56][57][58] shall be supported.

NOTE: alignment with TS 26.511 clause 5.2.7.6 Encrypted content is FFS.

## 4.13 PIM

If Personal Data Interchange is supported this shall be done according to the OMA vObject Minimum Interoperability Profile [59].

## 4.14 Dynamic and Interactive Multimedia Scene

If dynamic and interactive multimedia scene is supported, MMS clients and servers shall support 3GPP TS 26.142 [61].

## 4.15 3D scenes and assets

If 3D scenes and assets are supported, the 26143\_SCENE\_GLTF20 capability and the 26143\_SCENE\_GLTF20\_GLB capability as defined in clause 5.8 of TS 26.143 [64] shall be supported assuming either a single body part or a multipart/related body part as defined in clause 3A.

If 3D AR scenes and assets are supported, the 26143\_SCENE\_GLTF20\_AR and the 26143\_SCENE\_GLTF20\_GLB\_AR capability as defined in clause 5.8 of TS 26.143 [64] shall be supported assuming either a single body part or a multipart/related body part as defined in clause 3A.

Annex A (informative):
Change history

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| **Change history** |
| **Date** | **TSG #** | **TSG Doc.** | **CR** | **Rev** | **Subject/Comment** | **Old** | **New** |
| 2002-03 | 15 | SP-020075 |  |  | Version 2.0.0 presented for approval | 2.0.0 | 5.0.0 |
| 2002-06 | 16 | SP-020224 | 001 |  | Correcting the reference to AMR and AMR-WB RTP payload | 5.0.0 | 5.1.0 |
| 2002-12 | 18 | SP-020691 | 002 |  | Code points for H.263 | 5.1.0 | 5.2.0 |
| 2002-12 | 18 | SP-020691 | 003 | 1 | File Format name change from MP4 to 3GP | 5.1.0 | 5.2.0 |
|  |  |  |  |  |  |  |  |
| 2004-09 | 25 | SP-040641 | 006 | 2 | Introduction of Extended AMR-WB and Enhanced aacPlus into MMS service | 5.2.0 | 6.0.0 |
| 2004-09 | 25 | SP-040650 | 007 | 1 | Update of MMS codecs and formats with Release 6 functionality | 5.2.0 | 6.0.0 |
| 2004-09 | 25 | SP-040655 | 008 | 1 | Update of MMS codecs and formats with H.264 | 5.2.0 | 6.0.0 |
| 2004-12 | 26 | SP-040838 | 009 | 1 | Support for EXIF in MMS | 6.0.0 | 6.1.0 |
| 2004-12 | 26 | SP-040838 | 010 |  | Adoption of SVG Tiny 1.2 for MMS | 6.0.0 | 6.1.0 |
| 2005-12 | 27 | SP-050175 | 011 | 2 | Introduction of PIM and DRM | 6.1.0 | 6.2.0 |
| 2006-03 | 31 | SP-060009 | 0012 | 1 | Addition of a reference to TR 26.936 | 6.2.0 | 6.3.0 |
| 2006-09 | 33 | SP-060600 | 0013 |  | Editorial correction of references | 6.3.0 | 7.0.0 |
| 2007-06 | 36 | SP-070319 | 0014 | 2 | Inclusion of DIMS in MMS | 7.0.0 | 7.1.0 |
| 2008-12 | 42 |  |  |  | Version for Release 8 | 7.1.0 | 8.0.0 |
| 2009-12 | 46 |  |  |  | Version for Release 9 | 8.0.0 | 9.0.0 |
| 2011-03 | 51 |  |  |  | Version for Release 10 | 9.0.0 | 10.0.0 |
| 2012-03 | 55 | SP-120026 | 0016 | 4 | On MMS video enhancements | 10.0.0 | 11.0.0 |
| 2012-09 | 57 | SP-120509 | 0017 | 2 | Inclusion of MVC support for MMS | 11.0.0 | 11.1.0 |
| 2014-03 | 63 | SP-140009 | 0018 |  | HEVC support | 11.1.0 | 12.0.0 |
| 2015-12 | 70 | SP-150653 | 0019 | 5 | HTML5 as Presentation Layer for MMS | 12.0.0 | 13.0.0 |

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| **Change history** |
| **Date** | **Meeting** | **TDoc** | **CR** | **Rev** | **Cat** | **Subject/Comment** | **New version** |
| 2017-03 | 75 |  |  |  |  | Version for Release 14 | 14.0.0 |
| 2018-06 | 80 |  |  |  |  | Version for Release 15 | 15.0.0 |
| 2020-07 | - | - | - | - | - | Update to Rel-16 version (MCC) | **16.0.0** |
| 2020-09 | SA#89-e | SP-200804 | 0020 | - | C | Removing H.263 from MMS | **16.1.0** |
| 2022-04 | - | - | - | - | - | Update to Rel-17 version (MCC) | **17.0.0** |
| 2023-03 | SA#103 | SP-240047 | 0021 | 8 | B | CR 26.140-0021r7 Updates to codecs and formats (Rel-18) | **18.0.0** |