**3GPP TSG RAN WG2#127 R2-24xxxxx**

**Maastricht, Netherlands, 19th - 23rd August 2024**

**Source: Offline Rapporteur (RAN2 Cricket team captain)**

**Title: Report on RAN2 Cricket team to take on RAN4**

**Agenda item:** **x.x.x**

**Document for:** **Discussion and Decision**

# Introduction

**[POST126][005][ Cricket Challenge] Reply LS to R2-2406204 (Eswar – R2 team captain)**

Intended outcome:

* Agree to reply LS R2-2406204 on RAN4 vs RAN2 Cricket Match
* Agree to team composition and RAN2 cheering audience

RAN2 has received an LS from RAN4 in [R2-2406204](https://www.3gpp.org/ftp/tsg_ran/WG2_RL2/TSGR2_126/Docs/R2-2406204.zip) (R4-2410764), in which RAN4 has challenged RAN2 for a cricket match during the August WG meetings in Maastricht. This document is used to gather input from RAN2 delegates so that we can put together a team for the match.

The chair lady gave the directive that *RAN2 SHOULD WIN* 😊! So, please read on!

The draft reply LS is in the sub-folder, please provide any comments to that directly and save it back in that folder.

# Background – Cricket introduction

If you are interested in knowing everything about cricket and the laws of the game, then you can refer to the MCC page: <https://www.lords.org/mcc/the-laws-of-cricket>. I am fully expecting that delegates will read all these laws and make themselves familiar with the sport – there may be a test 😊!

However, more seriously, for the purpose of our match against RAN4, we just need to know that Cricket is a bat-and-ball game played between two teams of eleven players each on a roughly circular field. The actual game is played on a 22-yard pitch with a *wicket* at each end, consisting of three *stumps*. Teams take turns to bat and bowl, with the batting side aiming to score *runs* by hitting the ball and running between the wickets or *hitting boundaries*, while the bowling and fielding side aims to *dismiss the batsmen* and limit their scoring. The team with the most runs at the end of the match wins.

In short, if you have a good (decent) hand-eye-coordination and if you can see a moving ball and hit it (preferably with the bat), you are a Cricketer. Any additional knowledge of Cricket (using the resources above/below) is a bonus and is recommended but is not necessary to join the game against RAN4.

**Some additional tips:**

If you are completely new, I suggest you research about the following key topics to get familiar with the game (just use your favourite search engine and/or video resources to know more):

**Bowling:** The bowler is the person that delivers (throws) the ball at the batter and the main goal is to dismiss the batter and/or restrict him from scoring runs. A bowler bowls 6 balls (an over) before swapping with another bowler.

Search terms: How to bowl in Cricket, chucking vs bowling, fast/spin bowling, an over.

**Batting:** The batter receives the ball from the bowler and hits the ball with the bat so that runs can be scored. The farther you hit the ball the better. If you hit it on the bounce to the boundary it is 4 runs and if you hit it all the way out of the ground it is 6 runs.

Search terms: Cricket batting, Running between the wickets, boundary and SIX

**Modes of dismissal:** There are many ways in which a batter can be out. But for the purpose of our game, the batter is out if the bowler hits the wickets with the ball or if a fielder catches the ball (without bouncing). Knowing about run-out and stumped out is recommended too.

Search terms: Modes of dismissal in cricket, clean-bowled, caught-out, run-out, Stumped, hit-wicket, LBW.

**Fielding:** This is where the players on the ground try and either stop or catch the ball

Search terms: Fielding in cricket, Wicket keeper, Catching, Run-Out

If there are further questions, you can always reach out to either me (privately) or any other Cricketer you already know in RAN2 😊. Hopefully you will now spend the rest of your summer researching about Cricket and hitting a ball with the bat!

# Logistics for the match

RAN4 (Alex) is sorting the logistics (thank you Alex!), but this is what I know so far:

**Date:** The RAN2/RAN4 match will be played on Wednesday (21-08-2024), weather permitting (note: no match if it is raining). The aim is to start it soon after the RAN2 and RAN4 finish their sessions (exact time TBD).

**Venue:** Maastricht Cricket Club, Rondostraat, 6217 CX Maastricht, Netherlands (roughly 15 min drive from the meeting venue).

**Food and drinks:** Please bring your own. You can watch the game with a drink and some food.

**Format:** Not yet decided. Likely to be a 20 over per side match. May last around 3 hours or so.

**Other info:** We will play the match with a soft/semi-soft ball to avoid any injuries. So, there will be no need for any protective equipment. Bat and balls will be provided. So, players just need to bring themselves (and food/drinks).

I am sure I missed some information, if you have any questions, please can you send me (a private) email and I will get back.

NOTE: In addition to the RAN2/RAN4 match mentioned above, there is also another Cricket match that was arranged between the Maastricht Cricket Club and whole of 3GPP on Sunday (18-08-2024 – likely start time 13:00). Maastricht cricket club asked us to field a team for this match in return for us being able to use their ground on Wednesday. However, note that this match will be played with a hard ball (i.e. proper cricket ball) and would need to be played with full protective equipment. So, if you are a more serious Cricket player and want to take part in this match, please get in touch with Alex (please send him an email directly: [alexander.hamilton@nokia.com](mailto:alexander.hamilton@nokia.com)).

# RAN2 team questionnaire

Now we need a team. So, if you want to take part, please volunteer yourself by adding your name to the following table (save the file with a new version number and your name at the end):

You can select multiple options for each question… add your own option and explain etc 😊.

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Name and contact email | **What is your experience with playing Cricket?**  a) I am/was a professional/league player  b) I am a current player playing for a (friendly) club  c) I played it in the past but am not an active player now  d) I never played it but I have watched others play and know the rules  e) I play/know baseball so, I think I can play Cricket!  f) I read the background above and am confident that I can give it a go  g) Other (please explain) | **What’s your primary role in a cricket team?**  a) Batter  b) Bowler  c) Fielder  d) wicket-keeper  e) All-rounder (why not?)  f) Cheer leader (I can dance and cheer)  g) Audience (I like watching, eating, drinking, clapping and heckling the opposition players – the last one is a must)  h) Umpire (I am fully familiar with all those cricket laws above, when is the test ?)  i) Other (please explain) | **How is your batting?**  a) Everything I hit is a SIX  b) I can bat (I am being modest)!  c) I swing the bat and hope for the best  d) I’ve played baseball, does that count?  e) No idea what it is! But I am keen!  f) Other (please explain) | **How is your Bowling?**  a) I bowl fast (so fast the batter won’t see the ball)  b) I can spin (it turns around the corners)  c) I can throw a ball and hope it goes in the right direction  d) Bowling? I heard it is like pitching in baseball, so, I am in.  e) No idea what it is, but I will make it up as I go!  f) Other (please explain) | **How is your Fielding?**  a) Nothing goes past me! I am a human highlight reel  b) I can run around and stop/catch the ball  c) I’d prefer to be hidden under a shady tree where I can snooze.  d) I will stand in the field and shout abuse at other fielders when they miss the ball !  e) I heard fielding is an optional feature and I don’t support it !  f) Other (please explain) |
| Eswar Vutukuri  eswar.vutukuri@zte.com.cn | b) | e) | b) / c) | b) / c) | b) / c) / d) |
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# Conclusion and final team selection

This section will be filled in after everyone has provided input to the above questionnaire in section 4.

TBD

# References

1. xxx